

include/BoardGame_Classes.h

```
graph TD; A[include/BoardGame_Classes.h] --> B[string]; A --> C[vector]; A --> D[iostream]; A --> E[iomanip];
```

A diagram illustrating the includes of a C++ header file. At the top, a dark gray box contains the text 'include/BoardGame_Classes.h'. Four blue arrows point downwards from this box to four separate light gray boxes below it. The boxes are labeled 'string', 'vector', 'iostream', and 'iomanip' from left to right.

string

vector

iostream

iomanip