


FourFourAIPlayer::calculateMove



```
graph LR; A[FourFourAIPlayer::calculateMove] --> B[FourFourAIPlayer::condition];
```

A diagram showing a horizontal flow from left to right. On the left is a white rectangular box with a black border containing the text 'FourFourAIPlayer::calculateMove'. A blue arrow points from the right side of this box to the left side of a second box on the right. The second box is gray with a black border and contains the text 'FourFourAIPlayer::condition'.

FourFourAIPlayer::condition