Digital Zoo Project - Week 3

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Project Overview

Main Task:

In Week 3, we focused on enhancing functionality and improving the user experience of our zoo management system.

• Week 3 Objective:

- Add multiple memberships and assign each tier benefits
- Create methods to add visitors as members, renew memberships and add member exclusive features
- Create special events and make members receive an invitation
- Create event logistics

Features:

User Interaction:

- Dropdown menus for species and habitats now pull data dynamically from the database.
- Forms prevent incorrect data entry.

Animal & Habitat Management:

- UI improvements ensure clear visibility of animals and their linked habitats.
- Users can now correctly assign species and habitats to animals.

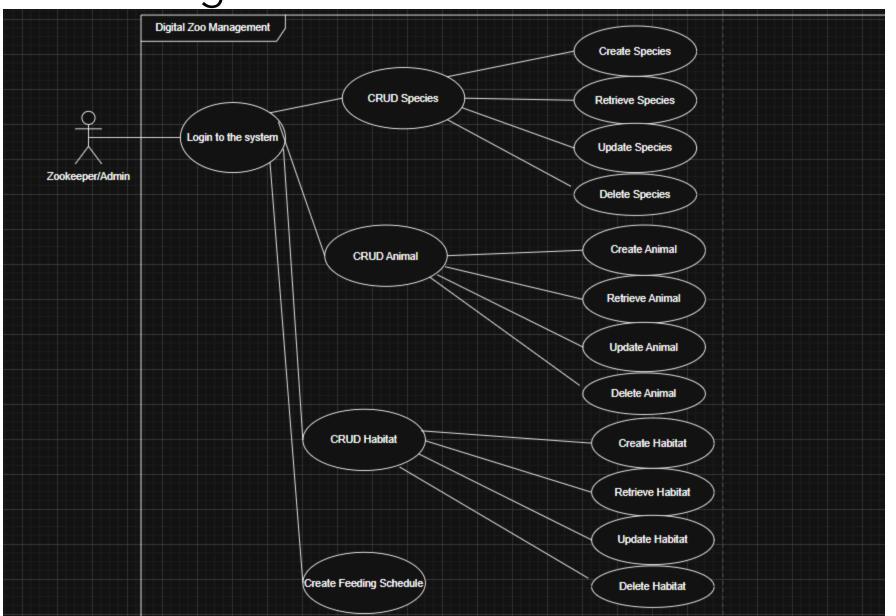
Feeding Schedule Management:

- Feeding schedules now fetch and display correctly.
- Improved layout for better readability.

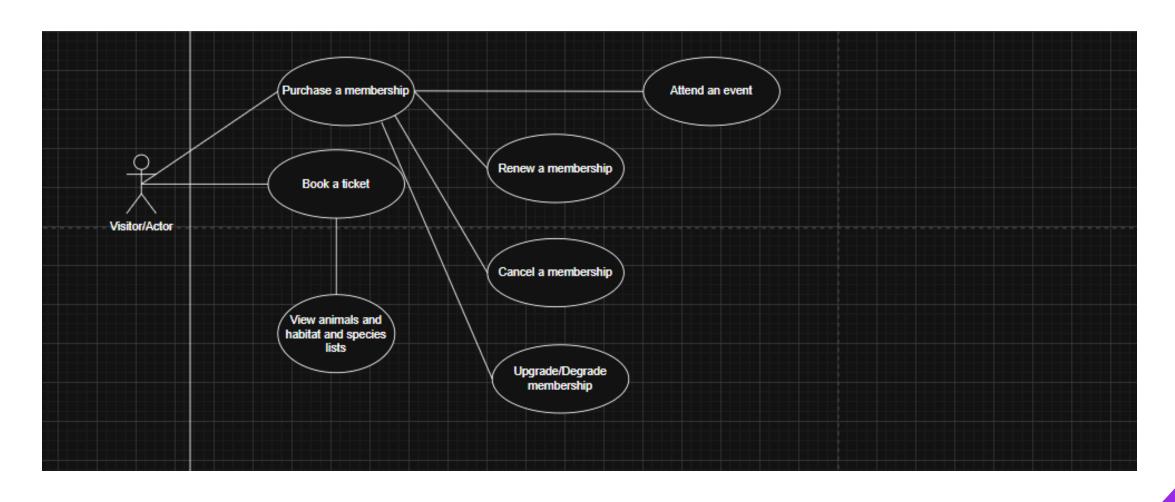
Ticketing System:

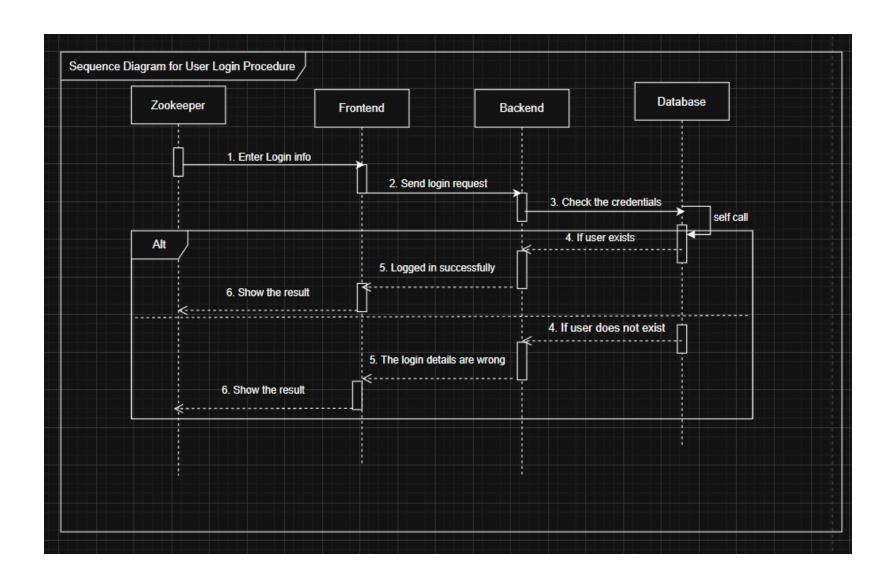
- Tickets now store correct visitor names and expiry dates.
- Improved validation to prevent invalid ticket creation.

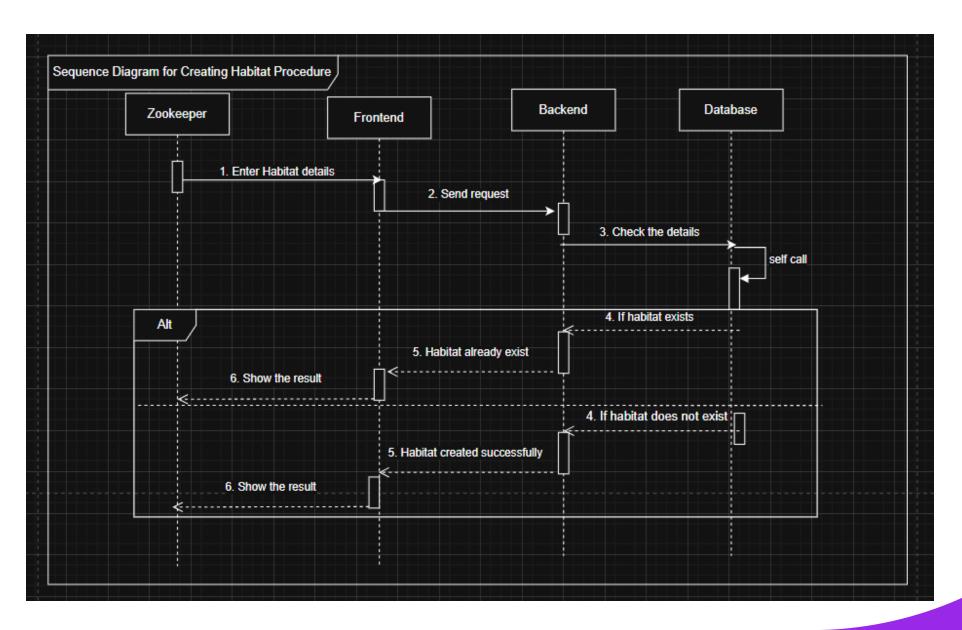
Use case Diagram:

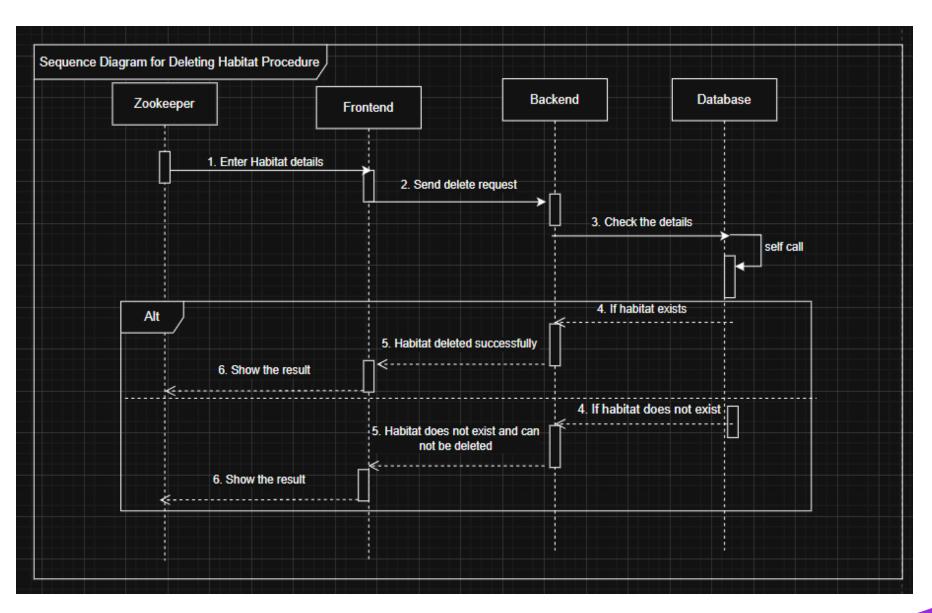


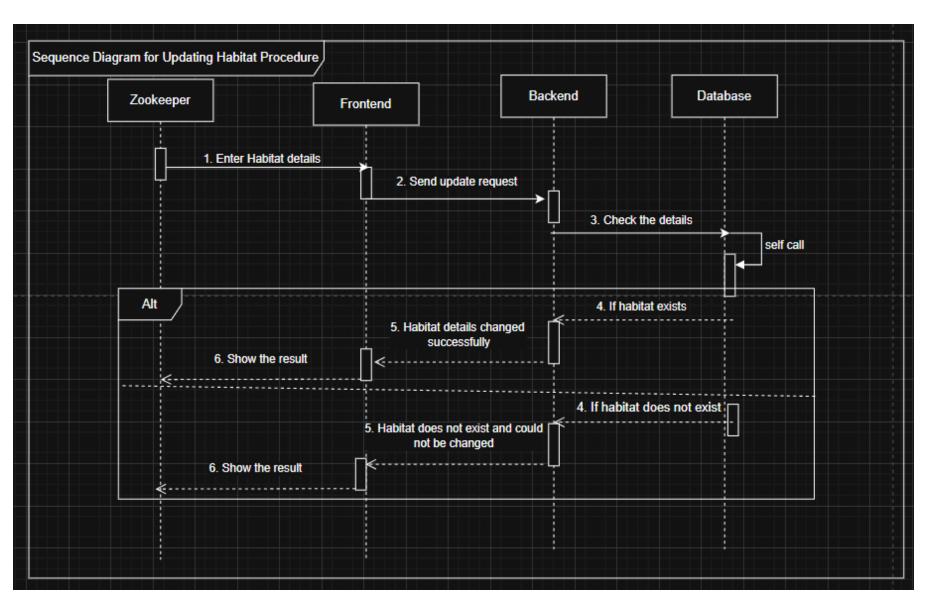
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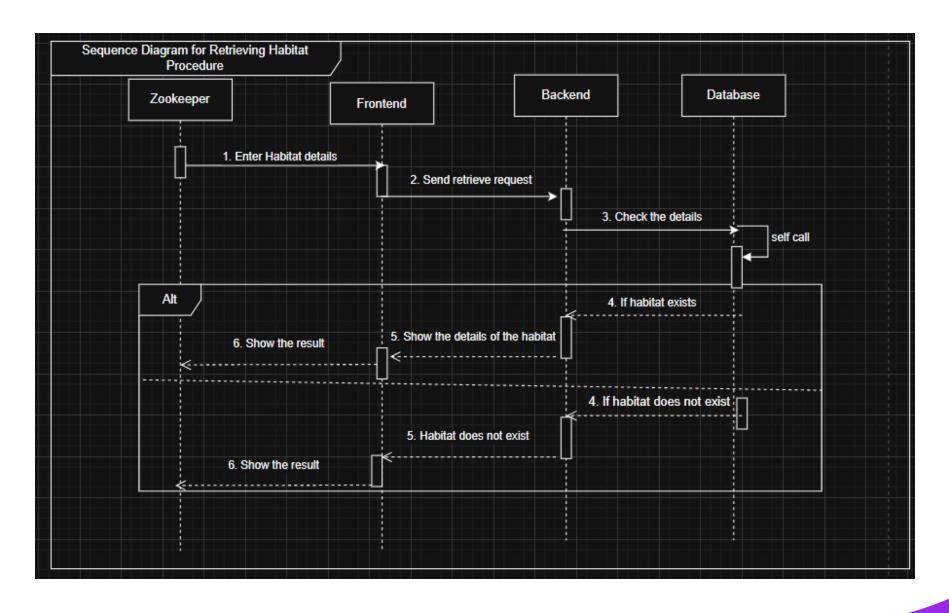


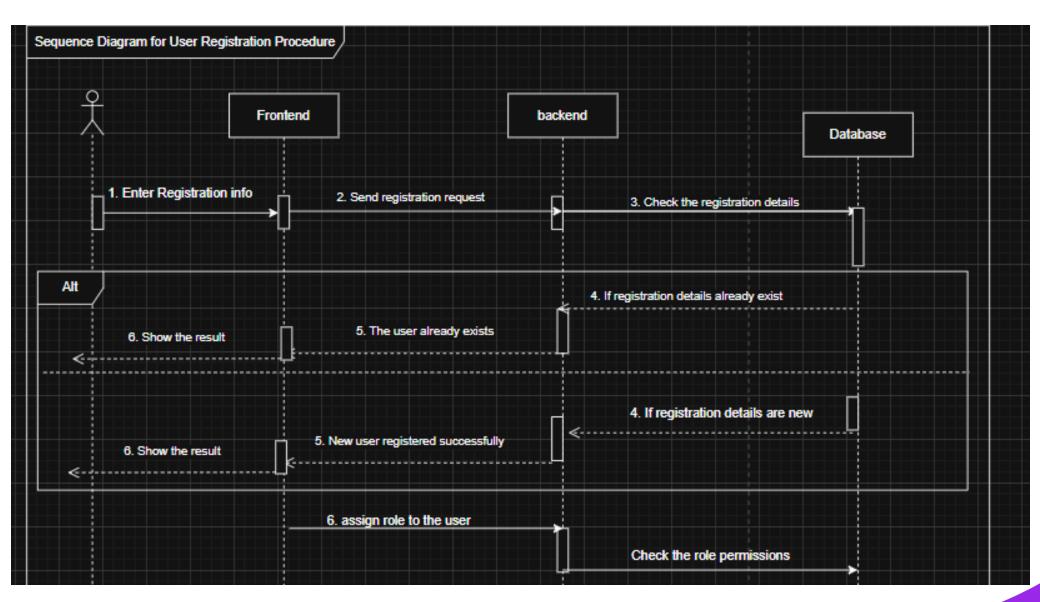


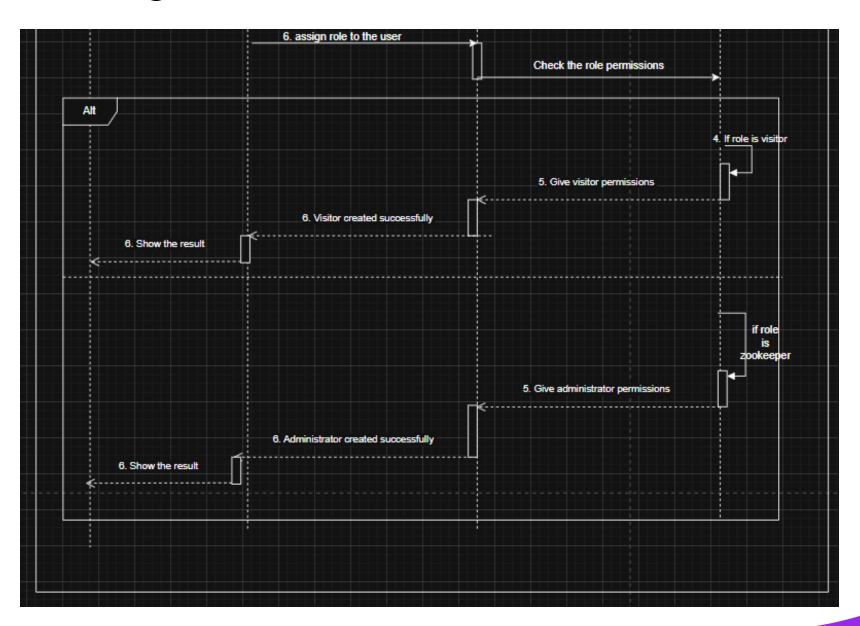


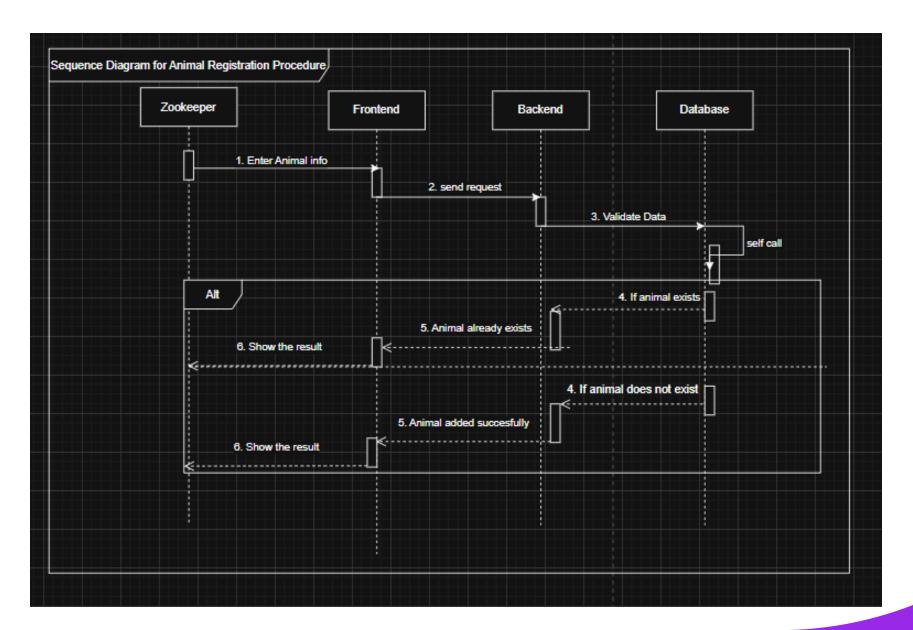


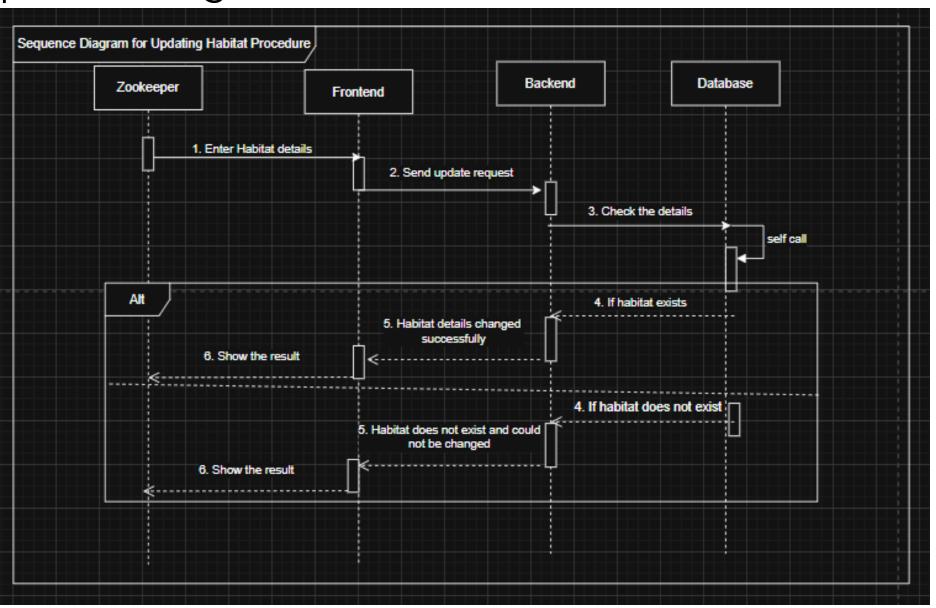


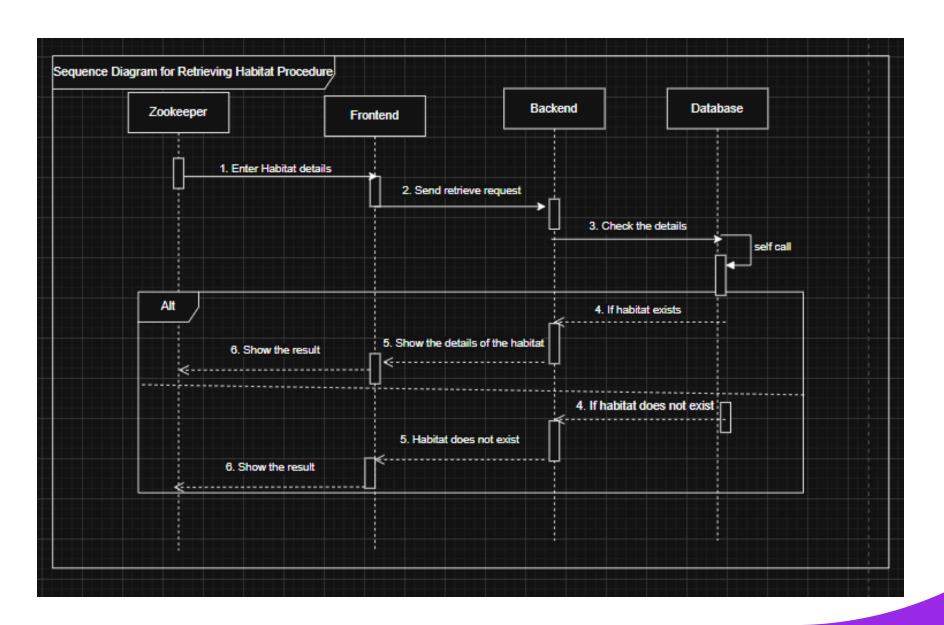


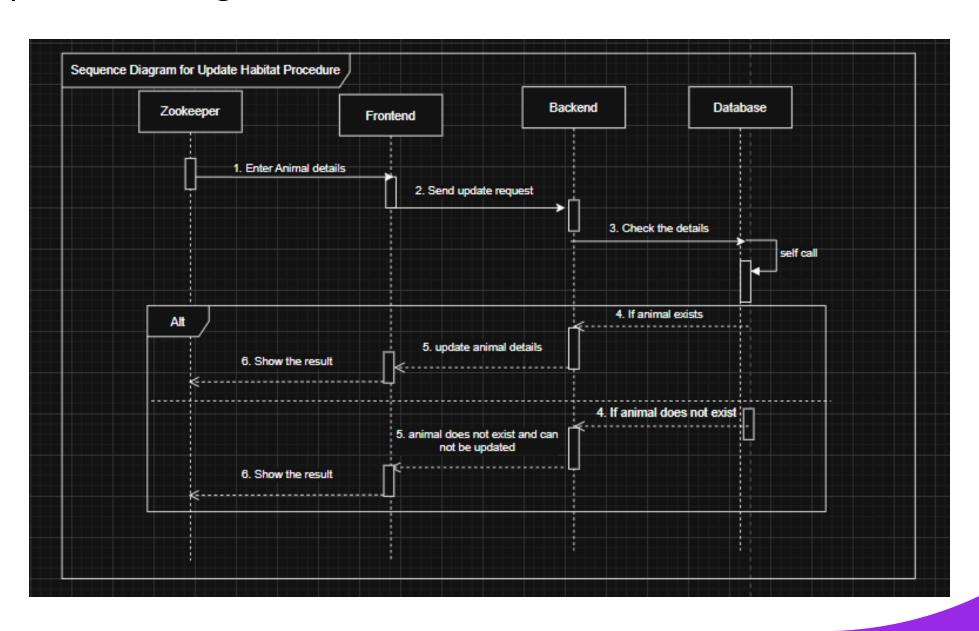


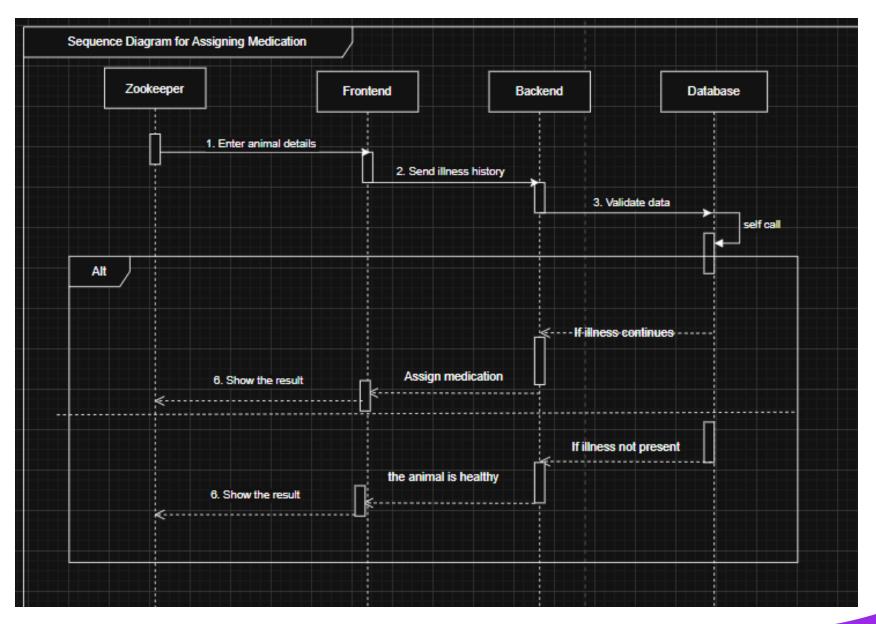


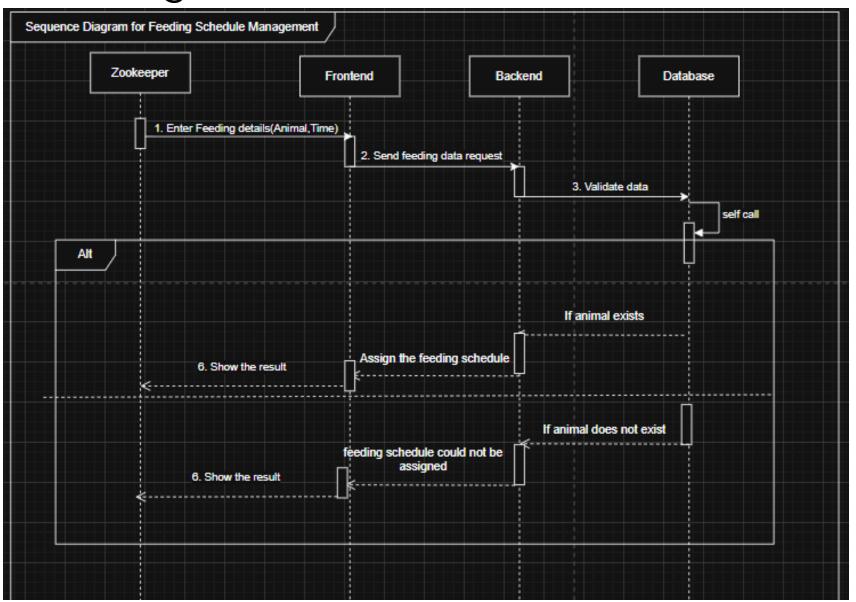




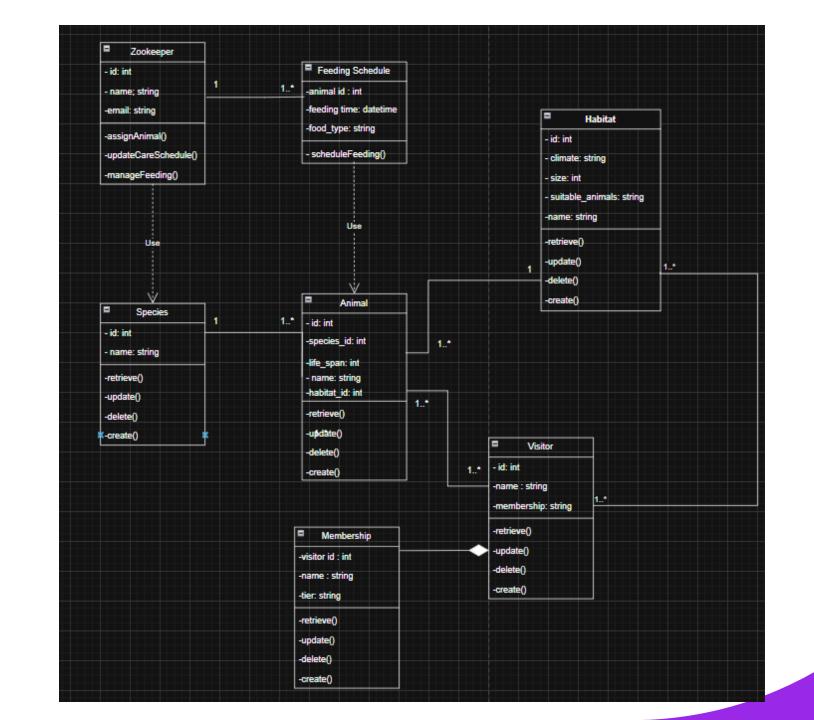








Class diagram



Challenges

Dropdowns for species and habitats were initially empty due to incorrect API calls.

White background made forms and buttons difficult to see.

Next Steps

- Fix authentication and authorization issues.
- Add error handling for missing or undefined states.
- Implement data validation & user role permissions.