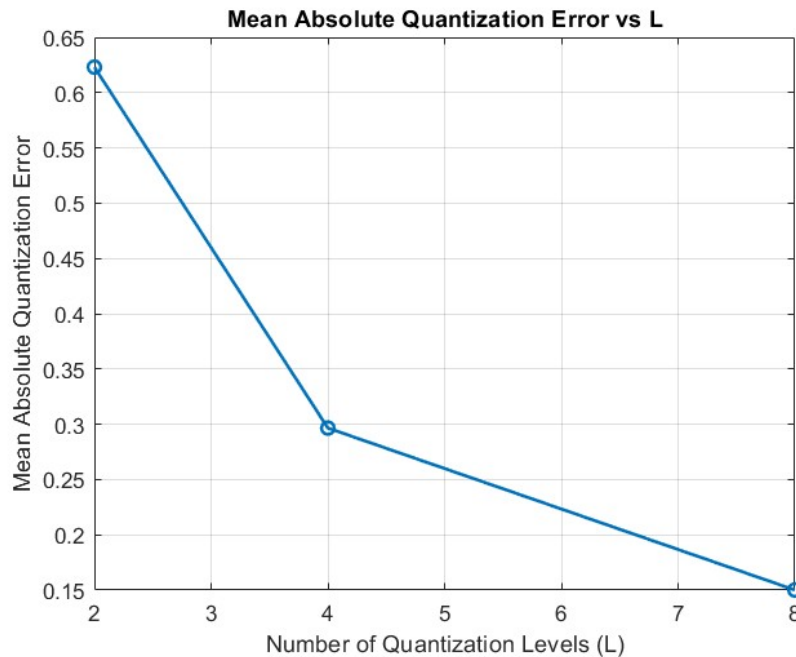


Mahmoud Hazem Mansour	58-4029	T2
Alaa Ahmed	58-9492	T2
Abdelrahman Elabyad	58-4464	T2

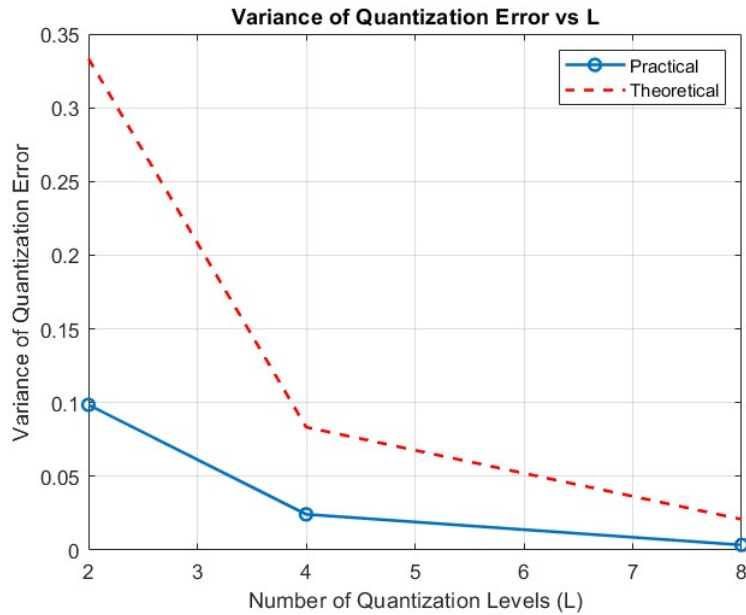
# COMM502- COMMUNICATION THEORY-

## FINAL LAB PROJECT 2024

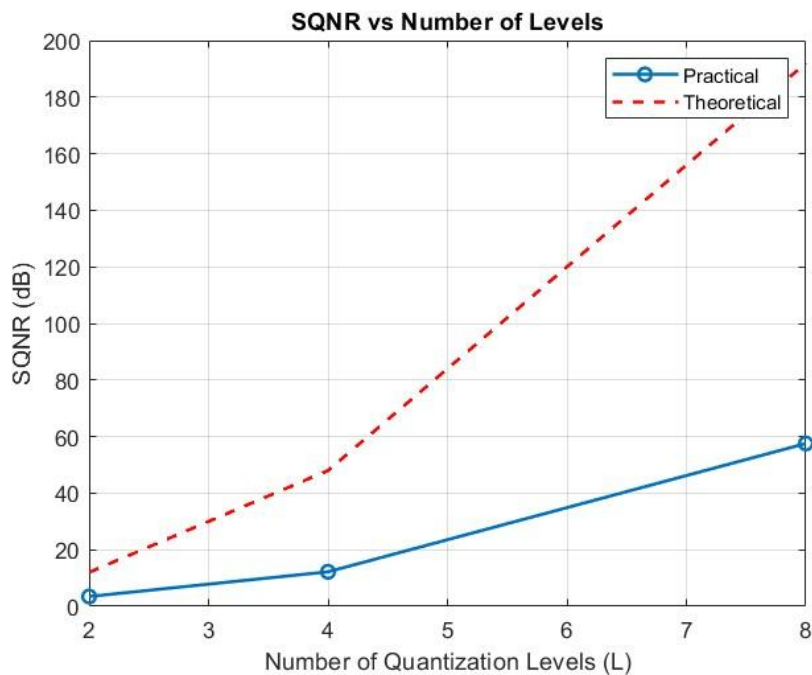
**Comment on 3:** As the number of quantization levels increases, the MAQE decreases.



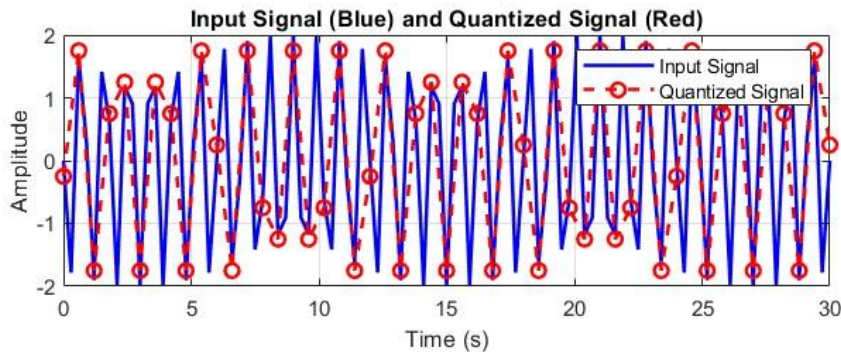
**Comment on 4:** Both practical and theoretical variance decrease as LLL increases.



**Comment on 5:** Theoretical SQNR increases linearly with the logarithm of LLL. Practical SQNR also increases with LLL, but at a slower rate compared to the theoretical SQNR.



## The input and output signals



### Comment on 12:

2 ways that can enhance the approximation of the output figure.

1-Increase Quantization Levels: Use more levels to make the output signal closer to the input.

2-Minimize Compression Loss: Adjust the compression algorithm to improve signal quality.

The reason why there is difference between the input and the output signals.

Quantization Error: Converting continuous values to discrete levels causes errors, seen as deviations in the red (output) signal.

## **CODE**

% Parameters

a = 2;

b = 9;

fs = 2; % Sampling rate

t = 0:0.3:30; % Time vector

% Input signal x(t)

x\_t = a \* sin(0.5 \* b \* pi \* t);

% Sampling: Take 1 sample every Ns samples (Continuous to discrete)

Ns = 2; % Adjust this as needed

[Xs,ts]=Sampling(x\_t,t,Ns);

% Quantization levels (L = 2, 4, 8)

L\_values = [2, 4, 8];

Vmin = min(Xs);

Vmax = max(Xs);

mean\_abs\_error = zeros(1, length(L\_values));

variance\_error\_p = zeros(1, length(L\_values));

```

variance_error_theo = zeros(1, length(L_values));
SQNR_practical = zeros(1, length(L_values));
SQNR_theoretical = zeros(1, length(L_values));

% Outer loop for levels L
for idx = 1:length(L_values)% idx (index) is to access each index in the arrays
    L = L_values(idx);
    Delta = (Vmax - Vmin) / L; % Step size
    Qlevels = Vmin + Delta/2 : Delta : Vmax - Delta/2; % Quantization levels

    % Quantize the signal
    Xq = zeros(size(Xs));

    % loop on the Xs array and subtrct each value from the given xq to find the
    smallest error
    for i = 1:length(Xs)
        [min_value, nearest_idx] = min(abs(Xs(i) - Qlevels)); % Find nearest level
        Xq(i) = Qlevels(nearest_idx); % Assign quantized value
    end

    % Calculate errors
    abs_error = abs(Xs - Xq);

    % Mean absolute error
    mean_abs_error(idx) = mean(abs_error);

    % Variance of quantization error
    variance_error_p(idx) = var(abs_error);

```

```

variance_error_theo(idx)=(Delta^2)/12;

% SQNR Calculations
signal_power = mean(Xs.^2);
noise_power = mean((Xs - Xq).^2);

% Practical SQNR
SQNR_practical(idx) = signal_power / noise_power;

% Theoretical SQNR (for uniform quantization)
SQNR_theoretical(idx) = 3*(L^2);

end

% Plot Input Signal and Quantized Signal on the Same Figure
figure;
subplot(2, 1, 1);
plot(t, x_t, 'b', 'LineWidth', 1.5);
hold on;
plot(ts, Xq, 'r--o', 'LineWidth', 1.5);
xlabel('Time (s)');
ylabel('Amplitude');
title('Input Signal (Blue) and Quantized Signal (Red)');
legend('Input Signal', 'Quantized Signal');
grid on;

% Plot Mean Absolute Quantization Error vs Number of Levels
figure;
plot(L_values, mean_abs_error, '-o', 'LineWidth', 1.5);

```

```
xlabel('Number of Quantization Levels (L)');  
ylabel('Mean Absolute Quantization Error');  
title('Mean Absolute Quantization Error vs L');  
grid on;
```

% Plot Variance (Practical and Theoretical) of Quantization Error vs Number of Levels

```
figure;  
plot(L_values, variance_error_p, '-o', 'LineWidth', 1.5);  
hold on;  
plot(L_values, variance_error_theo, '--r', 'LineWidth', 1.5); % Theoretical variance  
xlabel('Number of Quantization Levels (L)');  
ylabel('Variance of Quantization Error');  
title('Variance of Quantization Error vs L');  
legend('Practical', 'Theoretical');  
grid on;
```

% Plot SQNR (Practical and Theoretical) vs Number of Levels

```
figure;  
plot(L_values, SQNR_practical, '-o', 'LineWidth', 1.5);  
hold on;  
plot(L_values, SQNR_theoretical, '--r', 'LineWidth', 1.5);  
xlabel('Number of Quantization Levels (L)');  
ylabel('SQNR (dB)');  
title('SQNR vs Number of Levels');
```



```
legend('Practical', 'Theoretical');
```

```
grid on;
```

```
Qlevels
```

```
% Normalize to decimal encoding from 0 to 7
```

```
decimal_encoded = 0:length(Qlevels)-1;
```

```
% Find the index of each quantized value in the quant_levels array
```

```
[~, encoded_signal] = ismember(Xq, Qlevels);
```

```
% The encoded_signal now contains decimal values from 0 to 7
```

```
%applying Huffman source coding on the quantized signal
```

```
msg=encoded_signal;
```

```
% histcounts take the message and number of bins
```

```
prob=histcounts(msg,length(unique(msg)))./length(msg);
```

```
unique_msg= unique(msg);
```

```
i=-log2(prob);
```

```
H=sum(prob.*i);
```

```
L=sum(prob.*ceil(i));
```

```
[dictionary, avg]=huffmandict(unique_msg,prob);
```

```
encode=huffmanenco(msg,dictionary);
```

```
decoded_msg=huffmandeco(encode,dictionary);
```

```
% Check if decoded message is the same as the original message
```

```
disp('Is the decoded message equal to the original message?');
```

```
disp(isequal(msg, decoded_msg));
```

```
%Calculate Compression Efficiency
```

```
original_size = length(msg);
```

```
encoded_size = length(encode);
```

```
compression_efficiency = H/L;
```

```
k=length(unique_msg);
```

```
% Calculate Compression Rate
```

```
compression_rate = log2(k)/avg;
```

```
% Display Results
```

```
fprintf('Compression Efficiency: %.2f%%\n', compression_efficiency * 100);
```

```
fprintf('Compression Rate: %.2f\n', compression_rate);
```

## **Values**

Compression Efficiency: 82.35%

Compression Rate: 1.08