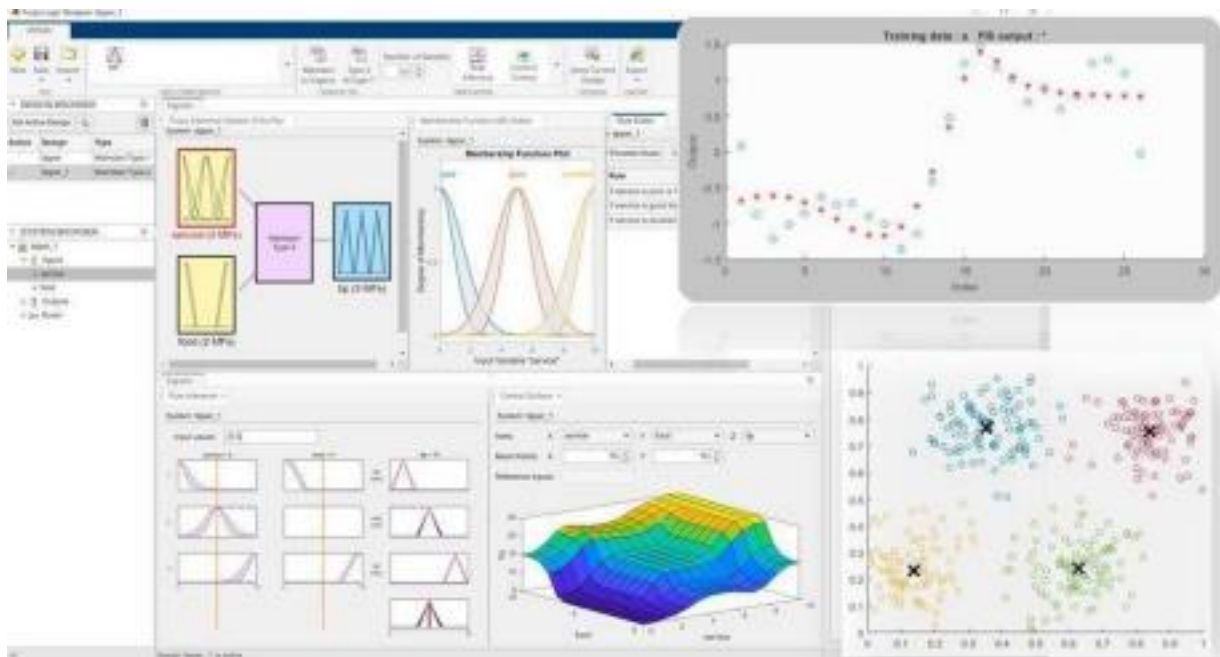


## **Assignment 3 – Fuzzy Logic Toolbox**

### *About the problem:*

A “Fuzzy Logic Toolbox” provides functions and apps for designing and simulating fuzzy logic systems. It lets the user specify and configure input variables, output variables, membership functions, rules and defuzzification methods. (Example: MATLAB’s Fuzzy Logic Toolbox™)



### *What you are required to do:*

Build a simple fuzzy logic toolbox and test it on a well-known problem. In this fuzzy logic toolbox, the user can:

1. Define a new fuzzy logic system.
2. Define the system's variables.
3. Define each variable's range and fuzzy sets.
4. Define the input variables' crisp values.
5. Define the rules.

6. Get the predicted output.

*Example:*

Fuzzy Logic Toolbox

=====

1- Create a new fuzzy system

2- Quit

1

Enter the system's name and a brief description:

Project Risk Estimation

The problem is to estimate the risk level of a project based on the project funding and the technical experience of the project's team members.

Main Menu:

=====

1- Add variables.

2- Add fuzzy sets to an existing variable.

3- Add rules.

4- Run the simulation on crisp values.

1

Enter the variable's name, type (IN/OUT) and range ([lower, upper]): (Press x to finish)

proj\_funding IN [0, 100]

exp\_level IN [0, 60]

risk OUT [0, 100]

x

Main Menu:

=====

1- Add variables.

2- Add fuzzy sets to an existing variable.

3- Add rules.

4- Run the simulation on crisp values.

4

CAN'T START THE SIMULATION! Please add the fuzzy sets and rules first.

Main Menu:

=====

- 1- Add variables.
- 2- Add fuzzy sets to an existing variable.
- 3- Add rules.
- 4- Run the simulation on crisp values.

2

Enter the variable's name:

exp\_level

Enter the fuzzy set name, type (TRI/TRAP) and values: (Press x to finish)

beginner TRI 0 15 30

intermediate TRI 15 30 45

expert TRI 30 60 60

x

Main Menu:

=====

- 1- Add variables.
- 2- Add fuzzy sets to an existing variable.
- 3- Add rules.
- 4- Run the simulation on crisp values.

2

Enter the variable's name:

proj\_funding

Enter the fuzzy set name, type (TRI/TRAP) and values: (Press x to finish)

very\_low TRAP 0 0 10 30

low TRAP 10 30 40 60

medium TRAP 40 60 70 90

high TRAP 70 90 100 100

x

Main Menu:

=====

- 1- Add variables.
- 2- Add fuzzy sets to an existing variable.
- 3- Add rules.

4- Run the simulation on crisp values.

2

Enter the variable's name:

risk

Enter the fuzzy set name, type (TRI/TRAP) and values: (Press x to finish)

low TRI 0 25 50

normal TRI 25 50 75

high TRI 50 100 100

x

Main Menu:

=====

- 1- Add variables.
- 2- Add fuzzy sets to an existing variable.
- 3- Add rules.
- 4- Run the simulation on crisp values.

3

Enter the rules in this format: (Press x to finish)

IN\_variable set operator IN\_variable set => OUT\_variable set

proj\_funding high or exp\_level expert => risk low

proj\_funding medium and exp\_level intermediate => risk normal

proj\_funding medium and exp\_level beginner => risk normal

proj\_funding low and exp\_level beginner => risk high

proj\_funding very\_low and\_not exp\_level expert => risk high

x

Main Menu:

=====

- 1- Add variables.
- 2- Add fuzzy sets to an existing variable.
- 3- Add rules.
- 4- Run the simulation on crisp values.

4

Enter the crisp values:

proj\_funding: 50

exp\_level: 40

```

Running the simulation...
Fuzzification => done
Inference => done
Defuzzification => done

The predicted risk is normal (37.5)

Main Menu:
=====
1- Add variables.
2- Add fuzzy sets to an existing
variable. 3- Add rules.
4- Run the simulation on crisp
values.
Close

Fuzzy Logic Toolbox
=====
1- Create a new fuzzy system
2- Quit
2

```

*Note:* In this example, the user's input is in gray.

*Important remarks to help you solve the problem:*

1. You will need to **create the appropriate classes and data structures** to store the system's data.
2. The expected fuzzy set shapes are either **triangular or trapezoidal**.
3. In the "run simulation" step, you will need to **perform fuzzification, inference and defuzzification** using the weighted average method.
4. **Show error messages** if there is missing input or if the user enters invalid input.
5. **Test your program** on the example in the lab.

*Assignment submission notes:*

- The **maximum** number of students in a team is **4** and the **minimum** is **3** from the same lab. **(we will not take any exceptions)**
- The **deadline is on Friday 13/Dec/2024 at 11:59 pm**, and no late submission is

allowed. • Please submit **one compressed folder**. The folder name should follow this structure: **ID1\_ID2\_ID3\_ID4\_MAJOR\_GROUP.zip**.

- **Cheating** students will get **negative grades** and no excuses will be accepted. If you have any problems during the submission, contact your TA but don't, under any circumstances, give your code to or take the code from your friends.

*Good luck*