



Cairo university



## Faculty of Computers and artificial intelligence

Cairo University

Structured Programming

CS112 2023-2024

### Assignment 2 Task 1

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<b>Assignment</b>	<b>Assignment 2</b>
<b>Task</b>	<b>Task 1</b>

**Initialize the game board** as a list of 9 elements with each element initialized as '-'

Initialize player lists and other necessary variables

### **Define a function to print the game board**

Iterate through the board and print the elements in a 3x3 grid

### **Define a function to get player input**

Prompt the current player to enter a number and a cell to place their number in

Validate the input to ensure it's a positive integer and within the valid range

Update the game board with the player's input

### **Define a function to check for a vertical win**

Check if any column sum equals 15

If yes, set the winner and return True

### **Define a function to check for a horizontal win**

Check if any row sum equals 15

If yes, set the winner and return True

### **Define a function to check for a diagonal win**

Check if any diagonal sum equals 15

If yes, set the winner and return True

### **Define a function to check for a tie**

If there are no '-' characters in the board, declare a tie and end the game

### **Define a function to check for a win**

Call functions to check for vertical, horizontal, and diagonal wins

If any function returns True, end the game

### **Define a function to switch players**

Toggle between players 1 and 2

### **Main game loop**

Print the initial game message

Start an infinite loop

    Print the current state of the board

    Get player input

    Check for a win or tie

    Switch players

Exit the game when the loop is broken (game ends)