

# CSC325 Artificial Intelligence – Lab Exercise 1

Last Sign-off Day: Feb 19, 2021 (*extended from Feb 12*)

## Task 1

Write a Python program to play the *24 Game*. Please see

[https://en.wikipedia.org/wiki/24\\_Game](https://en.wikipedia.org/wiki/24_Game)

for the game description. Specifically, your program needs to do the following:

- Randomly generate 4 integers in the interval  $[1, 13]$ .
- Use these 4 numbers as input for a 24 Game and solve it in two cases:
  1. return a single solution for the input; and
  2. return all solutions;

For instance, given numbers (6, 1, 6, 9), your program should find solutions including

$$((9 - 6) + 1) \times 6,$$

which you can represent as:

Input: [6, 1, 6, 9]

Found Solution: (9sub6); (3add1); (4mul6).

- Record the processing time for both cases.

## Task 2

Generalise your program so it takes  $N$  ( $N \geq 4$ ) integers from the interval  $[a, b]$ , where  $0 \leq a \leq b$ , and produces an integer  $M$ . Analyse the performance of your program with respect to parameters  $a, b, N$  and  $M$ .