



Course Project

- **Project Scenario:** Each team is asked to design and simulate a network linking our ANU new campus getting into consideration that we have only two class C networks which are 193.158.1.0 and 2.0 covering specific number of hosts in 4 buildings and one server in a fifth building namely the data center building. All IP addresses are distributed in these 5 different locations with 4 different topologies in the four building networks. Each team shall select the topologies, implement them, sub-net them, protect them with NAT methods and try at least one routing methods to test their functionality of the network such as OSPF.
- **Project Tool:** CISCO Packet Tracer
- **Project Team:** Only 3 members.
- **Project Requirements**
 1. Select **4 different LAN network topologies** and implement them on CISCO Packet Trace (PT) with the following requirements: **(2 Grades)**
 - a. Each LAN shall be connected to one router.
 - b. Each LAN shall contain at least the following:
 - i. Bus shall contain at least 3 switches.
 - ii. Ring / Token Ring contain at least 5 switches.
 - iii. Tree contain at least 5 switches.
 - iv. STAR topology contain only one switch.NB: LAN topology shall be illustrated on switches.
 - c. At least one LAN shall contain Virtual LANs. **(1 Grade)**
 - d. All LANs are sub-netted with class C IPs only in networks 193.168.1.0 & 193.168.2.0 referring to the number of hosts as the following: **(4 Grades)**
 - i. Building A
 1. Number of Hosts: 212 Hosts
 - ii. Building B
 1. Number of Hosts: 36 Hosts
 - iii. Building C
 1. Number of Hosts: 47 Host
 - iv. Building D
 1. Number of Hosts: 125 Hosts
 - v. Data Center Building:
 1. Contains ONE server.
 - e. All router external interfaces are chosen to be in the class A network 10.0.0.0.
 2. The server shall be added on a fifth network with the IP 172.125.12.9 (class B).
NB: Connecting the 5 routers could be any topology chosen.
 3. All IPs and subnet mask shall be documented in a table in the project report.
 4. Three types of NAT shall be illustrated as the following:
 - a. PAT on the server LAN. **(3 Grades)**
 5. One type of dynamic routing shall be illustrated in the project. It's recommend to choose the Open Shortest Path First (OSPF) **(3 Grades)**
 6. **Additional bonus can be added such as: (1 Grade Bonus for each)**
 - a. Using other dynamic routing protocol such as RIP or eIGRP.
 - b. Using Static NAT.
 - c. Using Dynamic NAT.



- d. Router authorization with at least one layer of passwords. (Passwords shall be hashed with any algorithm such as MD5 and encryption technique such as RSA/vigenere cipher)
 - e. Creating a Firewall for each network.
 - f. Using DHCP server.
 - g. Using DNS server.
 - h. Using FTP server.
 - i. Adding SSH server.
 - j. Adding telnet server.
 - k. Using VLSM.
 - l. Using port forwarding.
 - m. Using web server with a designed HTML page.
 - n. Using more port security on all switches.
 - o. Adding extra LANs.
 - p. Any other extra work is also appreciated.
- **Project Deliverables: (3 Grades)**
 - Each team shall deliver the following before the project discussion:
 - Detailed report with all steps at least 10 pages. (
 - All packet tracer files.
 - A Demo Video illustrating the project testing with maximum length of 120 seconds.
- **Project Deadline:** Delivery shall be on classroom before 18th of May, 2024 11:59 P.M.
- **Project Discussion:** Each team shall attend an offline discussion with the TA on the 19th, 21st, 23rd of May, 2024 during section timing. **(4(3 Grades) Grades)**
- **NB:** During the discussion be read to:
 - Show run all routers and switches.
 - Test all connection using ping command or message simulation.
 - Answer any question regarding your work.