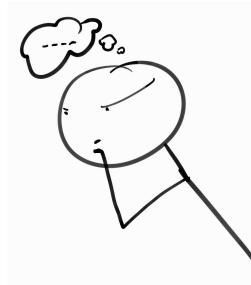
# Classification

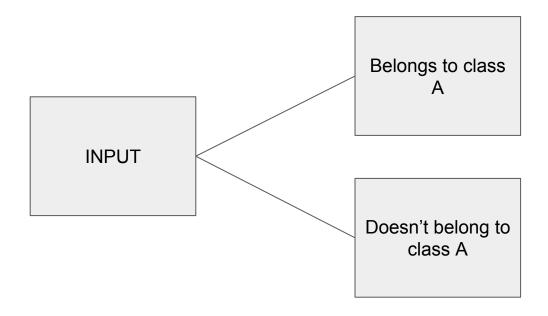
LOGISTIC REGRESSION



# Logistic regression is a classification algorithm!!

### Classification

Classifying input data into one of n classes.



# Classification Vs Regression

- Classification: Maps data to discrete values.
  - Example: Classifying whether an input image is that of a cat or not.

- Regression: Maps data to any value in a continuous range of values.
  - Example: Predicting the price of a house given its area.

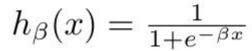
### Classification Function

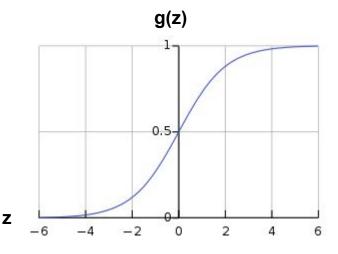
$$h_{\beta}(x) = g(\beta x)$$

Hypothesis function

$$g(z) = \frac{1}{1 + e^{-z}}$$

Logistic/Sigmoid function





$$0 \leq h_{\beta}(x) \leq 1$$

# Interpretation of hypothesis output

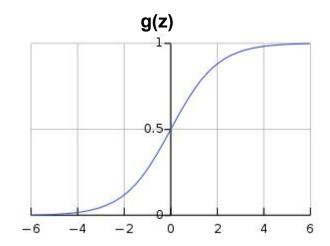
- h(x) is the estimated probability that y = 1 on input x.
- Example: The problem of classifying whether an animal is a cat or not given the size of its paw where y = 1 means the animal is indeed a cat.
- Assume h(x) = 0.7 -> 70% chance that this animal x is a cat.
- h(x) = P(y=1 | x, B)
- P(y=0|x,B) + P(y=1|x,B) = 1
- P(y=0|x,B) = 1 P(y=1|x,B)

# **Decision Boundary**

Assume we apply a threshold where:

• Y = 1 if 
$$h_{\beta}(x)$$
 >= 0.5

• Y = 0 if 
$$h_{\beta}(x)$$
 < 0.5

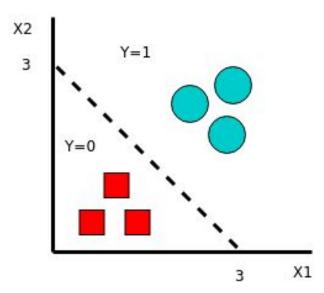


Z

# **Decision Boundary**

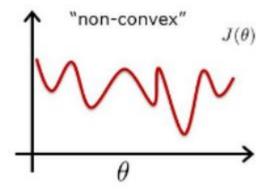
$$h_{\beta}(x) = g(\beta_0 + \beta_1 x_1 + \beta_2 x_2)$$

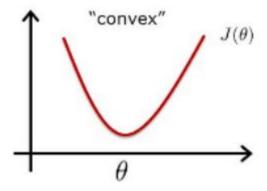
According to our threshold, y = 1 if -3 + x1 + x2 >= 0



#### **Cost Function**

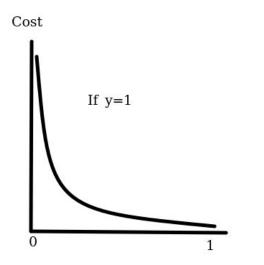
$$cost(h_{\beta}(x), y) = \frac{1}{2} \sum (h_{\beta}(x) - y)^2$$

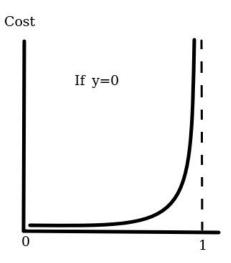




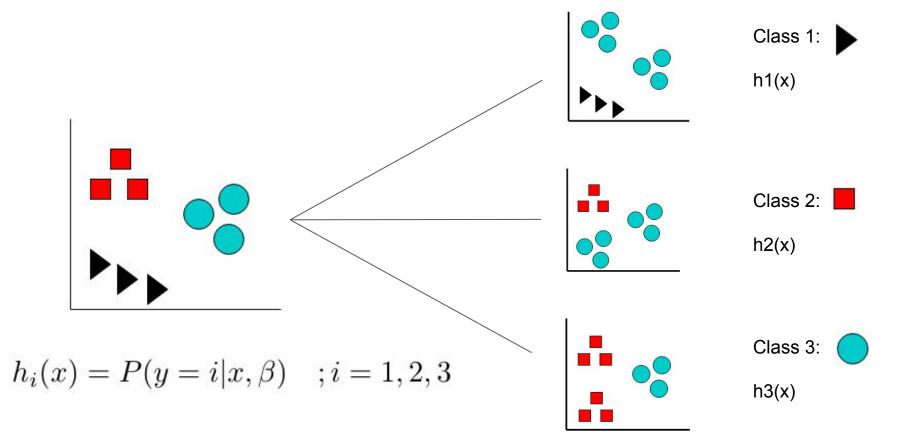
#### **Cost Function**

$$cost(h_{\beta}(x), y) = \begin{cases} -log(h_{\beta}(x)) & \text{if } y = 1\\ -log(1 - h_{\beta}(x)) & \text{if } y = 0 \end{cases}$$





# **Multi-class Classification**



#### **Multi-class Classification**

Train a classifier for every class i and for each new input, take the prediction of the classifier with maximum value.

$$max(h_i(x))$$

## Thank You!

