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Instructor: Dr. Ayman Ramadan El-Kelany

Project 1: B-Tree Index on Hard-Disk

Prepared by:

Menna Allah Tarek Farouk	20170297
Mai Mostafa Abdelrahman	20170303
Mohamed Ahmed Abdelnabey	20170364
Abdelrahman Mohamed Ahmed	20170148
Kareem Ahmed Eltemsah	20170195

Chapter 1. Introduction

A) Description

Here in this project, we implemented the B-tree index using Java. The project mainly focuses on the operations of insertion, deletion, searching of a node. The structure of the project is based on files on Hard disk. So here we work on an index file named as "B-TreeIndex.bin", which is the index file. The file can contain N pages, where each page can contain up to m descendants. Each descendant is a node that has a key and reference.

Each page begins with an integer called 'leafIndicator'. If its value is 0 this means the page is a leaf, otherwise it's a parent page with pointers to some other pages. The rest of the page is m*2 integers, where each pair describes the key and the reference. The project has mainly 5 required functions that cover the whole functionality of the project. These five functions are:

```
1. void CreateIndexFileFile (String filename, int numberOfRecords, int m)
2. int InsertNewRecordAtIndex (String filename, int RecordID, int Reference)
3. boolean DeleteRecordFromIndex (String filename, int RecordID)
4. void DisplayIndexFileContent (String filename)
5. int SearchARecord (String filename, int RecordID)
```

Now let's describe each one of them separately.

1) void CreateIndexFileFile (String filename, int numberOfRecords, int m)

This function creates a file with **numberOfRecords** pages, and each page contains $2*m + 1$ integers. The first page is a guide page and no insertions are done there. The second integer of it represents the index of first empty page in the file. As long as the page is empty, it contains reference to the next empty page in the file, except the last page, where it should always contain -1. So initially, using a loop we count from 1 to (**numberOfRecords - 2**) and write these numbers as reference to empty pages. Then we write the keys and offsets as -1.

2) `int InsertNewRecordAtIndex (String filename, int RecordID, int Reference)`

This function inserts a new node with **RecordID** and **Reference** in file named as **filename** and returns the index of page where it's finally inserted. There're many situations for inserting a node in a tree. These situations are listed below:

- a. Insert a new node at the empty tree.
- b. Insert a new node at a leaf page and this page is not complete.
- c. Insert a new node at a leaf page and this page is complete and its parent is not complete.
- d. Insert a new node at a leaf page and this page is complete and its parent is also complete.
- e. Insert a new node at the root page, while it's leaf and complete.

Now let's express each situation separately.

a. Insert a new node at the empty tree

This situation follows the following algorithms:

- 1- seek the file pointer to $(4 * (2 * m + 1))$
- 2- update the leaf indicator by writing 0
- 3- read the next empty place and assign its value to **nextEmptyPlace**
- 4- seek the file pointer back to $(4 + 4 * (2 * m + 1))$
- 5- write the new key and reference
- 6- seek the file pointer to (4)
- 7- update the first empty place with **nextEmptyPlace**
- 8- return 1

b. Insert a new node at a leaf page and this page is not complete

This situation is delegated to this function:

```
int insertAtNonCompletePage (RandomAccessFile file, Page page, Node node,  
int pageIndex)
```

which follows the following algorithms:

- 1- if page. **leafIndicator** == -1
 - 1.1- read the value of next empty page and assign it to **next**
 - 1.2- seek file pointer to (4) and write **next**
- 2- insert the node at the correct index in the page
- 3- seek the file pointer to ($4 * \text{pageIndex} * (2 * m + 1)$)
- 4- write the page at the current offset
- 5- if the new key > the largest key before insertion
 - 5.1- update all instances of the largest key in the parent pages with the new key
- 6- return **pageIndex**

c. Insert a new node at a leaf page and this page is complete and its parent is not complete

This situation is delegated to this function:

```
insertAndSplitCurrentAndMakeNewParent (RandomAccessFile file, Node node,  
Page oldPage, int pageIndex)
```

which follows the following algorithms:

- 1- insert the node at the correct index
- 2- set **middle** = the node at middle of the page nodes, **last** = the largest node
- 3- add all nodes \leq **middle** to **leftRecords**
- 4- add all nodes $>$ **middle** to **rightRecords**
- 5- seek to (4) and set **nextEmptyPlace** = first empty place
- 6- seek to ($4 * \text{next} * (2 * m + 1)$), read integer and assign it to **newEmptyPlace**
- 7- clear all nodes of the page, add **leftRecords** to it
- 8- seek to ($\text{pageIndex} * 4 * (2 * m + 1)$), and write the page at this offset
- 9- make **newPage**, add the **rightRecords**
- 10- seek to ($\text{nextEmptyPlace} * 4 * (2 * m + 1)$), and write **newPage** there
- 11- go to the parent page, remove the node that represents the old page
- 12- add **middle** with reference to the current page
- 13- add **last** with reference to **newPage**
- 14- seek to (4), and write **newEmptyPlace** there as the first empty place

d. Insert a new node at a leaf page and this page is complete and its parent is also complete.

This situation is delegated to this function:

`int insertAndMakeNewLevelOfParents (RandomAccessFile file, Node node, Page page, int pageIndex, int parentPageIndex)`

which follows the following algorithms:

- 1- insert the node at the correct index
- 2- set **middle** = the node at middle of the page nodes, **last** = the largest node
- 3- add all nodes \leq **middle** to **leftRecords**
- 4- add all nodes $>$ **middle** to **rightRecords**
- 5- seek to (4) and set **firstEmptyPlace** = first empty place
- 6- seek to $(4 * \text{firstEmptyPlace} * (2 * m + 1))$, read integer and assign it to **secondEmptyPlace**
- 7- seek to $(4 * \text{secondEmptyPlace} * (2 * m + 1))$, read integer and assign it to **thirdEmptyPlace**
- 8- seek to $(4 * \text{thirdEmptyPlace} * (2 * m + 1))$, read integer and assign it to **nextEmptyPlace**
- 9- clear all nodes of the page, add **leftRecords** to it
- 10- seek to $(\text{pageIndex} * 4 * (2 * m + 1))$, and write the page at this offset
- 11- make **newPage**, add the **rightRecords** to it
- 12- seek to $(\text{firstEmptyPlace} * 4 * (2 * m + 1))$, and write **newPage** there
- 13- seek to (4), and write **nextEmptyPlace** there as the first empty place
- 14- set **parentPageIndex** = index of the parent page
- 15- go to the parent page, remove the node that represents the old page
- 16- add **middle** with reference to the current page
- 17- add **last** with reference = **firstEmptyPlace**
- 18- set **newMiddle** = the node at middle of the parent page nodes, **newLast** = the largest node
- 19- clear **leftRecords**, **rightRecords**
- 20- add all nodes \leq **newMiddle** to **leftRecords**
- 21- add all nodes $>$ **newMiddle** to **rightRecords**
- 22- make **newLeft**, add the **leftRecords** to it
- 23- make **newRight**, add the **rightRecords** to it
- 24- seek to $(\text{secondEmptyPlace} * 4 * (2 * m + 1))$, write the page **newLeft**
- 25- seek to $(\text{thirdEmptyPlace} * 4 * (2 * m + 1))$, write the page **newRight**
- 26- clear all nodes of parent page
- 27- add **newMiddle** to parent page with reference = **secondEmptyPlace**
- 28- add **newLast** to parent page with reference = **thirdEmptyPlace**
- 29- sort the nodes of parent page
- 30- seek to $(\text{parentPageIndex} * 4 * (2 * m + 1))$, write the parent page

e. Insert a new node at the root page, while it's leaf and complete

This situation is delegated to this function:

```
int insertAndMakePageItselfParent (RandomAccessFile file, Page oldPage,
Node node, int pageIndex)
```

which follows the following algorithms:

- 1- insert the node at the correct index at **oldPage**
- 2- seek to (4) and set **nextEmptyPlace** = first empty place
- 3- seek to $(4 * \text{nextEmptyPlace} * (2 * m + 1))$, read integer and assign it to **secondNextEmptyPlace**
- 4- set **middle** = the node at middle of the **oldPage** nodes, set its reference = **nextEmptyPlace**
- 5- set **last** = the largest node of the **oldPage** nodes, set its reference = **secondNextEmptyPlace**
- 6- make **oldPage.leafIndicator** = 1
- 7- clear all nodes of the **oldPage**, add **middle** and **last** to it
- 8- seek to $(\text{pageIndex} * 4 * (2 * m + 1))$, and write **oldPage** there
- 9- add all nodes \leq **middle** to **leftRecords**
- 10- add all nodes $>$ **middle** to **rightRecords**
- 11- make **leftPage**, add the **leftRecords**
- 12- make **rightPage**, add the **rightRecords**
- 13- seek to $(\text{nextEmptyPlace} * 4 * (2 * m + 1))$, write the page **leftPage**
- 14- seek to $(\text{secondNextEmptyPlace} * 4 * (2 * m + 1) + 4)$, read integer and assign it to **newEmptyPlace**
- 15- seek to $(\text{secondNextEmptyPlace} * 4 * (2 * m + 1))$, write the page **rightPage**
- 16- seek to (4), and write **newEmptyPlace** there as the first empty place
- 17- if **node.Key** $>$ **middle.Key**
 - 17.1- return **secondNextEmptyPlace**;
 - 17.2- else \rightarrow return **nextEmptyPlace**;

3) boolean DeleteRecordFromIndex (String filename, int RecordID)

This function deletes the node whose key = RecordID, it should also remove all instances of that key in the parent nodes and update them with new keys according to the pages they belong to. The deletion in a B-tree has some situations which are listed below:

- a. delete a node from a page, which exceeds minimum number of nodes
- b. delete a node from a page, which has strictly the minimum number of nodes

Now let's express each situation separately.

a. delete a node from a page, which exceeds minimum number of nodes

This situation is delegated to this function:

```
void deleteFromPageAboveMinimum (RandomAccessFile file, Page oldPage, int
Key, int pageIndex)
```

which follows the following algorithms:

- 1- set **indexOfNodeToRemove** = index of node with Key at the **oldPage**
- 2- if **indexOfNodeToRemove** == -1 → stop
- 3- Else
 - 3.1- set **oldLargestKey** = Largest Key of **oldPage**
 - 3.2- remove the node at index **indexOfNodeToRemove**
 - 3.3- shift all nodes next to the removed node leftward
 - 3.4- if the removed node had largest key
 - 3.4.1- set **newKey** = Largest Key of **oldPage**
 - 3.4.2- update all instances of the removed key with **newKey**
 - 3.5- seek to (**pageIndex** * 4 * (2 * m + 1))
 - 3.6- write **oldPage** again in the file.

b. delete a node from a page, which has strictly the minimum number of nodes

This situation is delegated to this function:

```
void deleteFromPageEqualToMinimum (RandomAccessFile file, Page oldPage,  
int Key, int pageIndex)
```

which follows the following algorithms:

- 1- set **oldLargestKey** = Largest Key of **oldPage**
- 2- set **parentPageIndex** = the index of parent page of oldPage in the file
- 3- seek to (**parentPageIndex** * 4 * (2 * m + 1))
- 4- read a page and assign it to **parentPage**
- 5- set **oldPageIndexInParentPage** = index of **oldPage** at the **parentPage**
- 6- if **oldPage** is at the leftmost of the **parentPage**
 - 6.1- set **siblingPageIndex** = index of the right sibling page in the parentPage
 - 6.2- seek to (**siblingPageIndex** * 4 * (2 * m + 1)), read a page, assign it to **rightSiblingPage**
 - 6.3- if **rightSiblingPage** is above minimum number of nodes
 - 6.3.1- *remove the first node from the right sibling, insert it into the old page*
 - 6.3.2- delete the node which has Key from oldPage, shift the rest of nodes leftward
 - 6.3.3- seek to (**pageIndex** * 4 * (2 * m + 1)), write oldPage
 - 6.4- **Else** → so both pages should be merged, one of them is to be deleted
 - 6.4.1- add all nodes of rightSiblingPage to oldPage, then delete **rightSiblingPage**
 - 6.4.2- update the value of first empty place if necessary
 - 6.5- delete the node which has **Key** from **oldPage**, shift the rest of nodes leftward
- 7- else if **oldPage** has left hand side siblings
 - 7.1- set **leftSiblingIndex** = index of the left sibling page in the **parentPage**
 - 7.2- seek to (**leftSiblingIndex** * 4 * (2 * m + 1)), read a page, assign it to **leftSiblingPage**
 - 7.3- if **leftSiblingPage** is above minimum number of nodes
 - 7.3.1- remove the largest key node in **leftSiblingPage**, add it to **oldPage**
 - 7.3.2- delete the node which has **Key** from **oldPage**, shift the rest of nodes leftward
 - 7.4- else if **leftSiblingPage** has minimum number of nodes
 - 7.4.1- add all nodes of **leftSiblingPage**
 - 7.4.2- set **leftSibling** = node with largest key at **leftSiblingPage**
 - 7.4.3- delete **leftSiblingPage** and its references
 - 7.4.4- delete the node which has **Key** from **oldPage**, shift the rest of nodes leftward
 - 7.4.5- update the value of first empty place if necessary

4) **void** DisplayIndexFileContent (String
filename)

This function shows the content of the file record by record. This function is delegated to this function:

```
void DisplayFile (RandomAccessFile file, int m)
```

whose algorithm is:

```
1- seek to (0)
2- for i = 0 : numOfRecords - 1
    2.1- read integer as leafIndicator , print it
    2.2- for j = 0 : m - 1
        2.2.1- read integer as key, print it
        2.2.2- read integer as reference, print it
        2.2.3- j = j + 1
    2.3- i = i + 1
    2.4- get back to step 2.1
```

5) `int SearchARecord (String filename, int RecordID)`

This function traverses the tree in search for a node whose key = RecordID. This function is delegated to this function:

`int search(int RecordID, RandomAccessFile file)`

whose algorithm is:

- 1- seek to $(4 * (2 * m + 1))$, read a page , assign it to **page**
- 2- for $i = 0 : m - 1$
 - 2.1- read integer as **leafIndicator**
 - 2.2- read a **node** from the **page**
 - 2.2- if the key of **node** == **RecordID**
 - 2.2.1- if the page is leaf \rightarrow return the reference of **node** , stop
 - 2.3.2- Else \rightarrow seek to $((\text{Reference of } \text{node}) * 4 * (2 * m + 1))$
 - 2.3.2.1- return search (**RecordID**, file).
 - 2.3- if the key of **node** > **RecordID**
 - 2.3.1- if the **page** is not leaf \rightarrow seek to $((\text{Reference of } \text{node}) * 4 * (2 * m + 1))$
 - 2.3.1.1- return search (**RecordID**, file).
 - 2.4- Else \rightarrow break , return -1

B) Team members roles

Name	Roles
Menna Allah Tarek Farouk	<ul style="list-style-type: none"> - isFileComplete - complexInsertionHandler - readPage - insertAndSplitCurrentAndMakeNewParent
Mai Mostafa Abdelrahman	<ul style="list-style-type: none"> - insertAndMakeNewLevelOfParents - insertAtNonCompletePage - getParentNodeIndex - getPageIndex
Mohamed Ahmed Abdelnabey	<ul style="list-style-type: none"> - sortList - deleteFromPageEqualToMinimum - search - insertAndMakePageItselfParent - WritePage
Abdelrahman Mohamed Ahmed	Class Page.java , class Node.java Functions : <ul style="list-style-type: none"> - CreateIndexFileFile - replaceOldKey
Kareem Ahmed Eltemsah	<ul style="list-style-type: none"> - deleteAllPageReferences - deletePage - deleteFromPageAboveMinimum - DisplayFile

Chapter 2. Design and Implementation

1) Functions of Class Main.java:

1- main()

```
public static void main(String[] args) throws IOException {  
    Main m = new Main();  
    m.start();  
}
```

2- start()

```
private void start() throws IOException {  
    String filename = "B-TreeIndex.bin" ;  
    CreateIndexFileFile(filename, 5, 4);  
    DisplayIndexFileContent(filename);  
    //Insert: 5, 3, 21, 9, 1, 13, 2,7,10  
    System.out.println(InsertNewRecordAtIndex(filename, 5 , 100));  
    System.out.println(InsertNewRecordAtIndex(filename, 3 , 101));  
    System.out.println(InsertNewRecordAtIndex(filename, 21 , 102));  
    System.out.println(InsertNewRecordAtIndex(filename, 9 , 103));  
    System.out.println(InsertNewRecordAtIndex(filename, 1 , 104));  
    System.out.println(InsertNewRecordAtIndex(filename, 13 , 105));  
    System.out.println(InsertNewRecordAtIndex(filename, 2 , 106));  
    System.out.println(InsertNewRecordAtIndex(filename, 7 , 107));  
    System.out.println(InsertNewRecordAtIndex(filename, 10 , 108));  
    DisplayIndexFileContent(filename);  
  
    //Delete 10 and then show the index file content  
    if(DeleteRecordFromIndex(filename, 10) == false) {  
        System.out.println("The record with id = 10 , doesn't exist in index file");  
    }  
    else System.out.println("Successfully deleted");  
    DisplayIndexFileContent(filename);  
    //Delete 10 and then show the index file content  
    if(DeleteRecordFromIndex(filename, 10) == false) {  
        System.out.println("The record with id = 10 , doesn't exist in index file");  
    }  
    else System.out.println("Successfully deleted");  
    DisplayIndexFileContent(filename);  
    //Delete 21 and then show the index file content  
    if(DeleteRecordFromIndex(filename, 21) == false) {  
        System.out.println("The record with id = 21 , doesn't exist in index file");  
    }  
    else System.out.println("Successfully deleted 21");  
    DisplayIndexFileContent(filename);  
}
```

3- CreateIndexFileFile

```
void CreateIndexFileFile(String filename, int numberOfRecords, int m) throws
IOException {
    this.m = m;
    File f= new File(filename);
    f.delete() ;
    RandomAccessFile file = new RandomAccessFile(filename, "rw");
    file.seek(0);
    for (int i = 1; i <= numberOfRecords; i++) {
        file.writeInt(-1); // write the leaf indicator
        if (i != numberOfRecords)
            file.writeInt(i);
        else
            file.writeInt(-1);
        file.writeInt(-1);
        for (int j = 0; j < (m - 1); j++) {
            file.writeInt(-1);
            file.writeInt(-1);
        }
    }
    file.close();
}
```

4- isFileComplete

```
boolean isFileComplete(String filename) throws IOException {
    boolean isFull = true ; ;
    RandomAccessFile file = new RandomAccessFile(filename, "rw");
    file.seek(4*(2 * m + 1));
    for(int i = 1 ; i < m ; i++) {
        Page temp = readPage(file);
        if ((!temp.isComplete() && temp.leafIndicator == 0) ||
            temp.leafIndicator == -1 ){
            isFull = false ;
            break ;
        }
    }
    file.close();
    return isFull ;
}
```

5- InsertNewRecordAtIndex

```
int InsertNewRecordAtIndex(String filename, int RecordID, int Reference) throws
IOException {
    // insert function should return -1 if there is no place to insert the record
    // or the index of the node where the new record is inserted
    // if the record was inserted successfully.
    int returnIndex = -1;
    if(isFileComplete(filename) == true) {
        return -1 ;
    }
    RandomAccessFile file = new RandomAccessFile(filename, "rw");
    file.seek(4);
    Node node = new Node(RecordID, Reference);
    int nextEmptyPlace = file.readInt();
    if (nextEmptyPlace == 1) {
        // Our tree is empty , this is the first node in the first page
        file.seek(4 * (2 * m + 1));
        Page oldPage = readPage(file);
        insertAtNonCompletePage(file, oldPage, node, 1);
        file.close();
        returnIndex = 1;
    } else if (nextEmptyPlace == 2) {
        // Our tree has just 1 page , this page is either fully occupied or not
        file.seek(4 * (2 * m + 1));
        Page oldPage = readPage(file);
        if (oldPage.indexOfEmptyNode() == -1) {
            // Fully occupied , we need to split it
            returnIndex = insertAndMakePageItselfParent(file, oldPage, node , 1);
        } else {
            // Still has some nodes to insert at , no need to split the page
            insertAtNonCompletePage(file, oldPage, node, 1);
            returnIndex = 1;
        }
    } else {
        // Our tree has more than one page , we should select the appropriate one
        returnIndex = complexInsertionHandler(file, node);
    }
    file.close();
    return returnIndex;
}
```

6- writePage

```
void WritePage(RandomAccessFile file, Page page) throws IOException {
    file.writeInt(page.leafIndicator);
    for (int i = 0; i < m; i++) {
        file.writeInt(page.records.get(i).Key);
        file.writeInt(page.records.get(i).Reference);
    }
}
```

7- insertAtNonCompletePage

```
int insertAtNonCompletePage(RandomAccessFile file, Page page, Node node, int pageIndex)
throws IOException {
    if (page.leafIndicator == -1) {
        // This means the page is empty, we insert its first node
        // we should update its leaf indicator
        int nextEmptyPlace = -999;
        page.leafIndicator = 0;
        nextEmptyPlace = page.records.get(0).Key;
        page.records.get(0).Equals(new Node(-1, -1));
        file.seek(4);
        if (file.readInt() == pageIndex) {
            //This means the current page was the first empty page
            // we should update that to the page after it.
            file.seek(4);
            file.writeInt(nextEmptyPlace);
        }
    }
    int correctIndex = page.getCorrectIndexOfNewNode(node);
    int oldLargestKey = page.getLargestKey();
    if(correctIndex == -2) {
        page.records.add(node);
    }
    else page.records.add(correctIndex, node);
    file.seek(4 * pageIndex * (2 * m + 1));
    WritePage(file, page);
    if(oldLargestKey < node.Key) {
        replaceOldKey(oldLargestKey, node.Key, file);
    }
    return pageIndex ;
}
```

8- readPage

```
Page readPage(RandomAccessFile file) throws IOException {
    int leafOrNotLeaf = file.readInt();
    ArrayList<Node> nodes = new ArrayList<Node>();
    for (int i = 0; i < m; i++) {
        Node temp = new Node(file.readInt(), file.readInt());
        nodes.add(temp);
    }
    Page page = new Page(m, leafOrNotLeaf, nodes);
    return page;
}
```

9- insertAndMakePageItselfParent

```

int insertAndMakePageItselfParent(RandomAccessFile file, Page oldPage, Node node ,
int pageIndex) throws IOException {
    // Choose this function in case you want to insert and split the page
    // but the page itself will be a parent

    int correctIndex = oldPage.getCorrectIndexOfNewNode(node);
    ArrayList<Node> records = new ArrayList<Node>();
    records.addAll(oldPage.records);
    if(correctIndex == -2) {
        records.add(node);
    }
    else records.add(correctIndex, node);

    int currentPageIndex = pageIndex, nextEmptyPlace, secondNextEmptyPlace;
    file.seek(4);
    nextEmptyPlace = file.readInt();
    file.seek(nextEmptyPlace * (4 * (2 * m + 1)) + 4);
    secondNextEmptyPlace = file.readInt();

    int middleIndex = records.size() / 2 - 1;
    Node middleNode = new Node(), lastNode = new Node();
    middleNode.Equals(records.get(middleIndex));
    lastNode.Equals(records.get(records.size() - 1));
    middleNode.Reference = nextEmptyPlace;
    lastNode.Reference = secondNextEmptyPlace;

    oldPage.leafIndicator = 1;
    oldPage.records.clear();
    oldPage.records.add(middleNode);
    oldPage.records.add(lastNode);
    while (oldPage.records.size() < m) {
        oldPage.records.add(new Node(-1, -1));
    }
    file.seek(currentPageIndex * 4 * (2 * m + 1));
    WritePage(file, oldPage);

    ArrayList<Node> leftRecords = new ArrayList<Node>();
    ArrayList<Node> rightRecords = new ArrayList<Node>();
    for (int i = 0; i < records.size(); i++) {
        if (i <= middleIndex) {
            leftRecords.add(records.get(i));
        } else {
            rightRecords.add(records.get(i));
        }
    }
}

```



```

Page leftPage = new Page(m, 0, leftRecords);
Page rightPage = new Page(m, 0, rightRecords);

while (leftPage.records.size() < m) {
    leftPage.records.add(new Node(-1, -1));
}
while (rightPage.records.size() < m) {
    rightPage.records.add(new Node(-1, -1));
}

file.seek(nextEmptyPlace * (4 * (2 * m + 1)));
WritePage(file, leftPage);
file.seek(secondNextEmptyPlace * (4 * (2 * m + 1)) + 4);
int newEmptyPlace = file.readInt();
file.seek(4);
file.writeInt(newEmptyPlace);
file.seek(secondNextEmptyPlace * 4 * (2 * m + 1));
WritePage(file, rightPage);
if (node.Key > middleNode.Key) {
    return secondNextEmptyPlace;
} else {
    return nextEmptyPlace;
}
}

```

10- complexInsertionHandler

```

int complexInsertionHandler(RandomAccessFile file, Node node) throws IOException {
    int pageIndex = getPageIndex(node.Key, file);
    int index = -1 ;
    file.seek(pageIndex*4*(2*m + 1));
    Page page = readPage(file);
    int parentPageIndex = getParentNodeIndex(page.getLargestKey(), pageIndex, file);
    file.seek(parentPageIndex*4*(2*m+1));
    Page parentPage = readPage(file);
    if(page.isComplete() ) {
        // This means it's a full page
        if(parentPage.isComplete()) {
            // even the parent page is full , we need to add new level of parents
            return insertAndMakeNewLevelOfParents(file, node, page, pageIndex,
parentPageIndex);
        }
        // we need to split only the current page
        // and insert a new Largest key at parent node
        else return insertAndSplitCurrentAndMakeNewParent(file, node, page,
pageIndex);
    }
    else {
        // just insert the new node at its page , no extra procedures needed
        index = insertAtNonCompletePage(file, page, node, pageIndex);
    }
    return index;
}

```

11- insertAndMakeNewLevelOfParents

```
int insertAndMakeNewLevelOfParents(RandomAccessFile file, Node node, Page page, int
pageIndex, int parentPageIndex) throws IOException {
    int correctIndex = page.getCorrectIndexOfNewNode(node);
    int oldLargestKey = page.getLargestKey();
    ArrayList<Node> records = new ArrayList<Node>();
    records.addAll(page.records);
    if(correctIndex == -2) {
        records.add(node);
    }
    else records.add(correctIndex, node);
    file.seek(4);
    int firstEmptyPlace = file.readInt();
    file.seek(firstEmptyPlace*4*(2*m+1)+4);
    int secondEmptyPlace = file.readInt();
    file.seek(secondEmptyPlace*4*(2*m+1)+4);
    int thirdEmptyPlace = file.readInt();
    file.seek(thirdEmptyPlace*4*(2*m+1)+4);
    int nextEmptyPlace = file.readInt() ;
    sortList(records);
    int middleIndex = records.size() / 2 - 1;
    Node middleNode = new Node(), lastNode = new Node();
    middleNode.Equals(records.get(middleIndex));
    lastNode.Equals(records.get(records.size() - 1));

    ArrayList<Node> rightRecords = new ArrayList<Node>();
    ArrayList<Node> leftRecords = new ArrayList<Node>();
    for(int i = 0 ; i < records.size() ; i++) {
        Node temp = records.get(i);
        if(i <= middleIndex) {
            leftRecords.add(temp);
        }
        else rightRecords.add(temp);
    }
    while(leftRecords.size() < m) leftRecords.add(new Node(-1,-1));
    while(rightRecords.size() < m) rightRecords.add(new Node(-1,-1));
    page.records.clear();
    page.records.addAll(leftRecords);
    page.sort();
    file.seek(pageIndex*4*(2*m+1));
    WritePage(file, page);
    Page newPage = new Page(m, 0, rightRecords);
    newPage.sort();
    file.seek(firstEmptyPlace*4*(2*m+1));
    WritePage(file, newPage);

    file.seek(4);
    file.writeInt(nextEmptyPlace);

    file.seek(parentPageIndex*4*(2*m+1));
    Page ParentPage = readPage(file);
    ParentPage.updateKey(oldLargestKey, middleNode.Key);
}
```

```

middleNode.Reference = pageIndex ;
lastNode.Reference = firstEmptyPlace ;
ParentPage.records.add(lastNode);

records.clear();
records.addAll(ParentPage.records);
Node newMiddle = new Node() , newLast = new Node();
sortList(records);

middleIndex = records.size() / 2 - 1;
newMiddle.Equals(records.get(middleIndex));
newLast.Equals(records.get(records.size() - 1));

rightRecords.clear();
leftRecords.clear();
for(int i = 0 ; i < records.size() ; i++) {
    Node temp = records.get(i);
    if(i <= middleIndex) {
        leftRecords.add(temp);
    }
    else rightRecords.add(temp);
}
while(leftRecords.size() < m) leftRecords.add(new Node(-1,-1));
while(rightRecords.size() < m) rightRecords.add(new Node(-1,-1));

Page newLeft = new Page(m,1,leftRecords);
Page newRight = new Page(m,1,rightRecords);
newMiddle.Reference = secondEmptyPlace ;
newLast.Reference = thirdEmptyPlace ;
newLeft.sort();
newRight.sort();
file.seek(secondEmptyPlace*4*(2*m+1));
WritePage(file, newLeft);
file.seek(thirdEmptyPlace*4*(2*m+1));
WritePage(file, newRight);

ParentPage.records.clear();
ParentPage.records.add(newMiddle);
ParentPage.records.add(newLast);
while(ParentPage.records.size() < m) {
    ParentPage.records.add(new Node(-1,-1));
}
ParentPage.sort();
file.seek(parentPageIndex*4*(2*m+1));
WritePage(file, ParentPage);

file.seek(4*(2*m+1));
return getPageIndex(node.Key, file);
}

```

12- insertAndSplitCurrentAndMakeNewParent

```
int insertAndSplitCurrentAndMakeNewParent(RandomAccessFile file, Node node , Page oldPage
, int pageIndex) throws IOException {
    int correctIndex = oldPage.getCorrectIndexOfNewNode(node);
    int oldLargestKey = oldPage.getLargestKey();
    ArrayList<Node> records = new ArrayList<Node>();
    records.addAll(oldPage.records);
    if(correctIndex == -2) {
        // This means the key is larger than all the keys , so it should be inserted at the
        end of the page
        records.add(node);
    }
    else records.add(correctIndex, node);
    file.seek(4);
    int nextEmptyPlace = file.readInt();
    file.seek(nextEmptyPlace*4*(2*m+1)+4);
    int newEmptyPlace = file.readInt();
    int middleIndex = records.size() / 2 - 1;
    Node middleNode = new Node(), lastNode = new Node();
    middleNode.Equals(records.get(middleIndex));
    lastNode.Equals(records.get(records.size() - 1));

    ArrayList<Node> rightRecords = new ArrayList<Node>();
    ArrayList<Node> leftRecords = new ArrayList<Node>();
    for(int i = 0 ; i < records.size() ; i++) {
        Node temp = records.get(i);
        if(i <= middleIndex) {
            leftRecords.add(temp);
        }
        else rightRecords.add(temp);
    }
    while(leftRecords.size() < m) leftRecords.add(new Node(-1,-1));
    while(rightRecords.size() < m) rightRecords.add(new Node(-1,-1));
    oldPage.records.clear();
    oldPage.records.addAll(leftRecords);
    file.seek(pageIndex*4*(2*m+1));
    WritePage(file, oldPage);
    Page newPage = new Page(m, 0, rightRecords);
    file.seek(nextEmptyPlace*4*(2*m+1));
    WritePage(file, newPage);
    file.seek(4);
    file.writeInt(newEmptyPlace);
    int parentIndex = getParentNodeIndex(oldLargestKey, pageIndex, file);
    file.seek(parentIndex*4*(2*m+1));
    Page ParentPage = readPage(file);
    ParentPage.updateKey(oldLargestKey, middleNode.Key);
    lastNode.Reference = nextEmptyPlace ;
    insertAtNonCompletePage(file, ParentPage, lastNode, parentIndex);
    file.seek(4*(2*m+1));
    return getPageIndex(node.Key, file);
}
```

13- DisplayIndexFileContent

```
void DisplayIndexFileContent(String filename) throws IOException {  
    // this method should display content of the file, each node in a line.  
    DisplayFile(new RandomAccessFile(filename, "rw"), m);  
}
```

14- DisplayFile

```
void DisplayFile(RandomAccessFile file, int m) throws IOException {  
    this.m = m;  
    file.seek(0);  
    int numOfRecords = (int) (file.length() / (4 * (2 * m + 1)));  
  
    System.out.println("_____")  
;  
    for (int i = 0; i < numOfRecords; i++) {  
        System.out.print((i) + ".\t" + file.readInt() + "\t");  
        for (int j = 0; j < m; j++) {  
            System.out.print("(" + file.readInt() + "\t" + file.readInt() +  
"\t)\t");  
        }  
        System.out.println();  
    }  
    file.close();  
}
```

15- SearchARecord

```
int SearchARecord(String filename, int RecordID) throws IOException {  
    // this method should return -1 if the record doesn't exist in the index  
    // or the reference value to the data file if the record exist on the index  
  
    RandomAccessFile file = new RandomAccessFile(filename, "rw");  
    file.seek(4 * (2 * m + 1));  
    int result = search(RecordID, file);  
    file.close();  
    return result;  
}
```

16- search

```
int search(int RecordID, RandomAccessFile file) throws IOException
{
    Page page = readPage(file);
    for (int i = 0; i < m; i++) {
        if (page.records.get(i).Key == RecordID) {
            if (page.leafIndicator == 0) {
                return page.records.get(i).Reference;
            } else {
                file.seek(page.records.get(i).Reference * 4 * (2 * m + 1));
                return search(RecordID, file);
            }
        } else if (page.records.get(i).Key > RecordID) {
            if (page.leafIndicator == 1) {
                file.seek(page.records.get(i).Reference * 4 * (2 * m + 1));
                return search(RecordID, file);
            }
            else {
                break;
            }
        }
    }
    return -1;
}
```

17- getPageIndex

```
int getPageIndex (int key, RandomAccessFile file) throws IOException {
    file.seek(4*(2*m + 1));
    Page page = readPage(file);
    int idx = 0 , largestKey = page.getLargestKey();
    if( largestKey >= key ) {
        file.seek(4*(2*m + 1));
        search(key, file); // we call it to know which page it will stop at
        idx = (int) (file.getFilePointer()/(4*(2*m + 1))) - 1 ;
    }
    else {
        return getPageIndex(largestKey, file);
    }
    return idx;
}
```

18- replaceOldKey

```
void replaceOldKey(int oldKey , int newKey , RandomAccessFile file) throws
IOException {
    file.seek(4*(2*m + 1));
    for(int i = 0 ; i < m ; i++) {
        Page page = readPage(file);
        if(page.doIHaveThisNode(newKey) != null) {
            break ;
        }
        page.updateKey(oldKey, newKey);
        int seek = (int) (file.getFilePointer()- 4*(2*m + 1));
        file.seek(seek);
        writePage(file, page);
    }
}
```

19- getParentNodeIndex

```
int getParentNodeIndex(int key , int ref , RandomAccessFile file) throws IOException
{
    file.seek(4*(m*2 + 1));
    boolean isFound = false ;
    while(!isFound) {
        Page tempPage = readPage(file);
        if(tempPage.leafIndicator < 0) {
            break ;
        }
        else if(tempPage.leafIndicator == 1){
            Node tempNode = tempPage.doIHaveThisNode(key);
            if(tempNode != null) {
                if(tempNode.Reference == ref) {
                    isFound = true ;
                    int idx = (int)((file.getFilePointer())/(4*(2*m + 1))) -1 ;
                    return idx ;
                }
                else {
                    file.seek(tempNode.Reference*4*(2*m+1));
                    continue;
                }
            }
        }
    }
    return -1;
}
```

20- DeleteRecordFromIndex

```
boolean DeleteRecordFromIndex(String filename, int RecordID) throws IOException {
    boolean doesNodeExist = true ;
    if(SearchARecord(filename, RecordID) == -1) {
        // Then the record doesn't exist
        // You can't delete it
        return false ;
    }
    RandomAccessFile file = new RandomAccessFile(filename, "rw");
    int pageIndex = getPageIndex(RecordID, file);
    file.seek(pageIndex*4*(2*m+1));
    Page page = readPage(file);
    if(page.isAboveMinimumDescendants() == true) {
        deleteFromPageAboveMinimum(file, page, RecordID, pageIndex);
    }
    else if(page.isEqualToMinimumDescendants() == true) {
        deleteFromPageEqualToMinimum(file, page, RecordID, pageIndex);
    }

    file.close();
    return doesNodeExist ;
}
```

21- deleteFromPageAboveMinimum

```
void deleteFromPageAboveMinimum(RandomAccessFile file, Page oldPage, int Key , int
pageIndex) throws IOException {
    int indexOfNodeToRemove = oldPage.indexOfNode(Key);
    if(indexOfNodeToRemove == -1) return ;
    int oldLargestKey = oldPage.getLargestKey();
    oldPage.records.remove(indexOfNodeToRemove);
    if(oldLargestKey == Key) {
        int newKey = oldPage.getLargestKey();
        replaceOldKey(oldLargestKey, newKey, file);
    }
    while(oldPage.records.size() < m) {
        oldPage.records.add(new Node(-1,-1));
    }
    file.seek(pageIndex*4*(2*m+1));
    WritePage(file, oldPage);
}
```


22- deleteFromPageEqualToMinimum

```
void deleteFromPageEqualToMinimum(RandomAccessFile file, Page oldPage, int Key , int
pageIndex) throws IOException {
    int LargestKeyAtOldPage = oldPage.getLargestKey();
    int parentPageIndex = getParentNodeIndex(LargestKeyAtOldPage, pageIndex, file);
    file.seek(parentPageIndex*4*(2*m+1));
    Page parentPage = readPage(file);
    int oldPageIndexInParentPage = parentPage.indexOfNode(LargestKeyAtOldPage);
    Page rightSiblingPage = null , leftSiblingPage = null;
    if(oldPageIndexInParentPage == 0) {
        //The page is leftmost , if you intend to merge or borrow from a sibling page ,
        the sibling should be at right only
        int siblingPageIndex = parentPage.records.get(1).Reference ;
        file.seek(siblingPageIndex*4*(2*m+1));
        rightSiblingPage = readPage(file);
        if(rightSiblingPage.isAboveMinimumDescendants()) {
            // Take a node from the sibling, insert it into the old page
            Node minimumNode = new Node();
            minimumNode.Equals(rightSiblingPage.records.get(0));
            deleteFromPageAboveMinimum(file, rightSiblingPage, minimumNode.Key,
siblingPageIndex);
            insertAtNonCompletePage(file, oldPage, minimumNode, pageIndex);
            deleteFromPageAboveMinimum(file, oldPage, Key, pageIndex);
            replaceOldKey(Key, oldPage.getLargestKey(), file);
        }
        else {
            // There should be merge, delete one of them
            ArrayList<Node> siblingRecords = new ArrayList<Node> ();
            siblingRecords.addAll(rightSiblingPage.records);
            deletePage(file, siblingPageIndex);
            oldPage.records.addAll(siblingRecords);
            sortList(oldPage.records);
            deleteAllPageReferences(file, rightSiblingPage.getLargestKey());
            deleteFromPageAboveMinimum(file, oldPage, Key, pageIndex);
            file.seek(pageIndex*4*(2*m+1));
            WritePage(file, oldPage);
            replaceOldKey(Key, oldPage.getLargestKey(), file);
            file.seek(4);
            int firstEmptyPlace = file.readInt();
            if(firstEmptyPlace > siblingPageIndex) {
                file.seek(4);
                file.writeInt(siblingPageIndex);
                file.seek(siblingPageIndex*4*(2*m+1)+4);
                file.writeInt(firstEmptyPlace);
            }
        }
    }
}
```

```

        else if(firstEmptyPlace < siblingPageIndex&&firstEmptyPlace != 1){
            file.seek(firstEmptyPlace*4*(2*m+1)+4);
            int nextEmptyPlace = file.readInt();
            file.seek(firstEmptyPlace*4*(2*m+1)+4);
            file.writeInt(siblingPageIndex);
            file.seek(siblingPageIndex*4*(2*m+1)+4);
            file.writeInt(nextEmptyPlace);
        }
        else {
            file.seek(4);
            file.writeInt(siblingPageIndex);
        }
    }

}

else if(oldPageIndexInParentPage <= m-1) {
    // It has a L.H.S sibling
    int leftSiblingIndex =
    parentPage.records.get(oldPageIndexInParentPage-1).Reference;
    file.seek(leftSiblingIndex*4*(2*m+1));
    leftSiblingPage = readPage(file);
    //file.seek(rightSiblingIndex*4*(2*m+1));
    //rightSiblingPage = readPage(file);

    if(leftSiblingPage.isAboveMinimumDescendants()) {
        int siblingBorrowedNodeIndex =
        leftSiblingPage.indexOfNode(leftSiblingPage.getLargestKey());
        Node temp =
        leftSiblingPage.records.get(siblingBorrowedNodeIndex);
        oldPage.records.add(temp);
        deleteFromPageAboveMinimum(file,
        leftSiblingPage, leftSiblingPage.getLargestKey() , leftSiblingIndex);
        deleteFromPageAboveMinimum(file, oldPage, Key, pageIndex);
        insertAtNonCompletePage(file, oldPage, temp, pageIndex);
    }
}

```

```

else if(leftSiblingPage.isEqualToMinimumDescendants()){
    for(int i = 0 ; i < leftSiblingPage.ActualSize();i++) {
        insertAtNonCompletePage(file, oldPage,
            leftSiblingPage.records.get(i), pageIndex);
    }
    int leftSiblingLargestKey = leftSiblingPage.getLargestKey();
    deletePage(file, leftSiblingIndex);
    deleteAllPageReferences(file, leftSiblingLargestKey);
    deleteFromPageAboveMinimum(file, oldPage, Key, pageIndex);
    file.seek(4);
    int firstEmptyPlace = file.readInt();
    if(firstEmptyPlace > leftSiblingIndex) {
        file.seek(4);
        file.writeInt(leftSiblingIndex);
        file.seek(leftSiblingIndex*4*(2*m+1)+4);
        file.writeInt(firstEmptyPlace);
    }
    else if(firstEmptyPlace < leftSiblingIndex&&firstEmptyPlace != 1){
        file.seek(firstEmptyPlace*4*(2*m+1)+4);
        int nextEmptyPlace = file.readInt();
        file.seek(firstEmptyPlace*4*(2*m+1)+4);
        file.writeInt(leftSiblingIndex);
        file.seek(leftSiblingIndex*4*(2*m+1)+4);
        file.writeInt(nextEmptyPlace);
    }
    else {
        file.seek(4);
        file.writeInt(leftSiblingIndex);
    }
}
}
}
}

```

23- deleteAllPageReferences

```

void deleteAllPageReferences(RandomAccessFile file, int Key) throws IOException {
    file.seek(4*(2*m+1));
    int index = 1, nextIndex = -1 ;
    Page tempPage = readPage(file);
    while(tempPage.doIHaveThisNode(Key) != null) {
        nextIndex = tempPage.doIHaveThisNode(Key).Reference;
        deleteFromPageAboveMinimum(file, tempPage, Key, index);
        file.seek(nextIndex*4*(2*m+1));
        tempPage = readPage(file);
        index = nextIndex ;
    }
}

```

24- deletePage

```
void deletePage(RandomAccessFile file, int pageIndex) throws IOException {
    file.seek(pageIndex*4*(2*m+1));
    int leafIndicator = -1 ;
    ArrayList<Node> emptyRecords = new ArrayList<Node>();
    for(int i = 0; i < m; i++) {
        emptyRecords.add(new Node(-1,-1));
    }
    Page page = new Page(m, leafIndicator, emptyRecords);
    WritePage(file, page);
}
```

25- sortList

```
public void sortList(ArrayList<Node> records) {
    Node temp = new Node();
    int n = records.size() ;
    for (int i = 1; i < n; i++) {
        for(int j = i ; j > 0 ; j--){
            if(records.get(j).Key < records.get(j-1).Key){
                temp.Equals(records.get(j));
                records.get(j).Equals( records.get(j-1));
                records.get(j-1).Equals(temp);
            }
        }
    }
    while(records.get(0).Key == -1) {
        records.remove(0);
        if(records.size() < m)    records.add(new Node(-1,-1));
    }
}
```

2) Class Page.java:

```
public class Page {
    /*
        Each page here has a list of nodes. Each node has 2 integers , the first one
        represents the record ID ,
        the second one either represents the physical offset(if the page is leaf) ,
        or represents the index of page to which this node points.
    */
    int numberOfNodes ;
    int leafIndicator = 0 ; // if 0 -> leaf , if 1 -> non-leaf
    int currentCapacity = 0 ; // every time you add a node , increase this value
    ArrayList<Node> records = new ArrayList<Node>();

    public Page (int m) {
        numberOfNodes = m ;
    }

    public Page(int m , int leafIndicator , ArrayList<Node> nodes) {
        this.numberOfNodes = m ;
        this.leafIndicator = leafIndicator ;
        this.records = nodes ;
    }

    public int getLargestKey () {
        int max = -1 ;
        for(int i = 0 ; i < records.size() ; i++ ) {
            if(records.get(i).Key > max) max = records.get(i).Key ;
        }
        return max;
    }

    public int indexOfEmptyNode () {
        for(int i = 0 ; i < records.size() ; i++) {
            if (records.get(i).Key == -1 && records.get(i).Reference == -1) {
                return i ;
            }
        }
        return -1;
    }

    public boolean addNode(Node node) {
        int i = indexOfEmptyNode() ;
        if(i != -1) {
            records.set(i, node);
            return true;
        }
        else {
            return false ;
        }
    }
}
```

```

public int indexOfNode (int key) {
    for(int i = 0 ; i < records.size() ; i++) {
        if(records.get(i).Key == key)    return i ;
    }
    return -1 ;
}

public int getCorrectIndexofNewNode (Node node) {
    int i = indexOfEmptyNode() ;
    for(int j = 0 ; j < records.size(); j++) {
        if(records.get(j).compareTo(node) > 0) {
            i = j ;
            break;
        }
    }
    if(i == -1 && node.Key > getLargestKey()) {
        i = -2;
    }
    return i ;
}

public void deleteEmptyNodeAt (int index) {
    records.remove(index);
}

public boolean isComplete() {
    return indexOfEmptyNode() == -1 ;
}

public void updateKey(int oldKey , int newKey) {
    if(leafIndicator == 0 || leafIndicator == -1) {
        return ;
    }
    for(int i = 0 ; i < records.size() ; i++) {
        if(records.get(i).Key == oldKey) {
            records.get(i).Key = newKey ;
            break;
        }
    }
}

public Node doIHaveThisNode(int key) {
    Node temp = null;
    for(int i = 0 ; i < records.size() ; i++) {
        if(records.get(i).Key == key) {
            temp = new Node() ;
            temp.Equals(records.get(i));
            break;
        }
    }
    return temp;
}

```

```

public boolean isAboveMinimumDescendants() {
    return ActualSize() > Math.ceil(records.size()/2) ;
}

public boolean isEqualToMinimumDescendants() {
    return ActualSize() == Math.ceil(records.size()/2.0) ;
}

public int ActualSize() {
    int count = 0 ;
    for(int i = 0 ; i < records.size() ; i++) {
        if(records.get(i).Key == -1 && records.get(i).Reference == -1)
count++ ;
    }
    return records.size()-count ;
}

@Override
public String toString () {
    return leafIndicator + " - " + records ;
}

public void sort() {
    Node temp = new Node();
    int n = records.size() ;
    for (int i = 1; i < n; i++) {
        for(int j = i ; j > 0 ; j--){
            if(records.get(j).Key < records.get(j-1).Key){
                temp.Equals(records.get(j));
                records.get(j).Equals( records.get(j-1));
                records.get(j-1).Equals(temp);
            }
        }
    }
    while(records.get(0).Key == -1) {
        records.remove(0);
        records.add(new Node(-1,-1));
    }
}
}

```

3) Class Node.java

```
import java.io.IOException;
import java.io.RandomAccessFile;

public class Node implements Comparable<Node>{
    public int Key , Reference ;

    public Node(int key, int offset) {
        Key = key ;
        Reference = offset ;
    }

    public Node() {}

    public void Equals (Node o) {
        this.Key = o.Key ;
        this.Reference = o.Reference ;
    }

    void WriteToFile(RandomAccessFile file) throws IOException {
        file.writeInt(Key);
        file.writeInt(Reference);
    }

    @Override
    public String toString () {
        return Key + " - " + Reference ;
    }

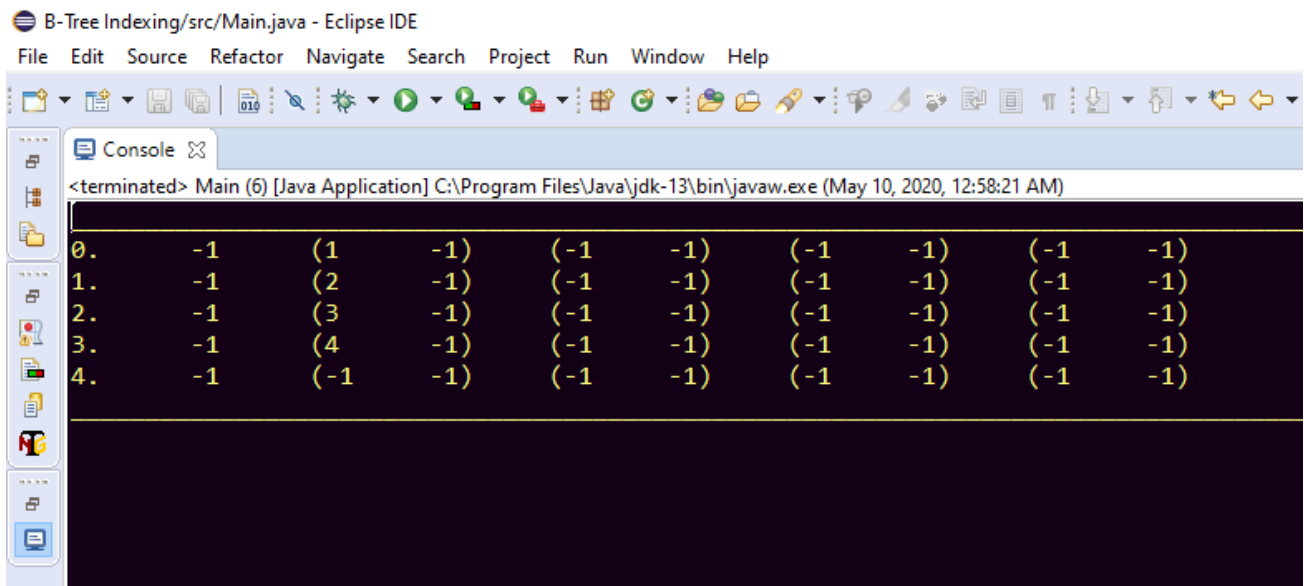
    @Override
    public int compareTo(Node o) {
        return Key - o.Key;
    }
}
```


Chapter 3. Test-Cases

Test case 1 :

Create a tree with $N = 5$ and $m = 4$ and then show the index file content

The output shows the file contents after creation is done

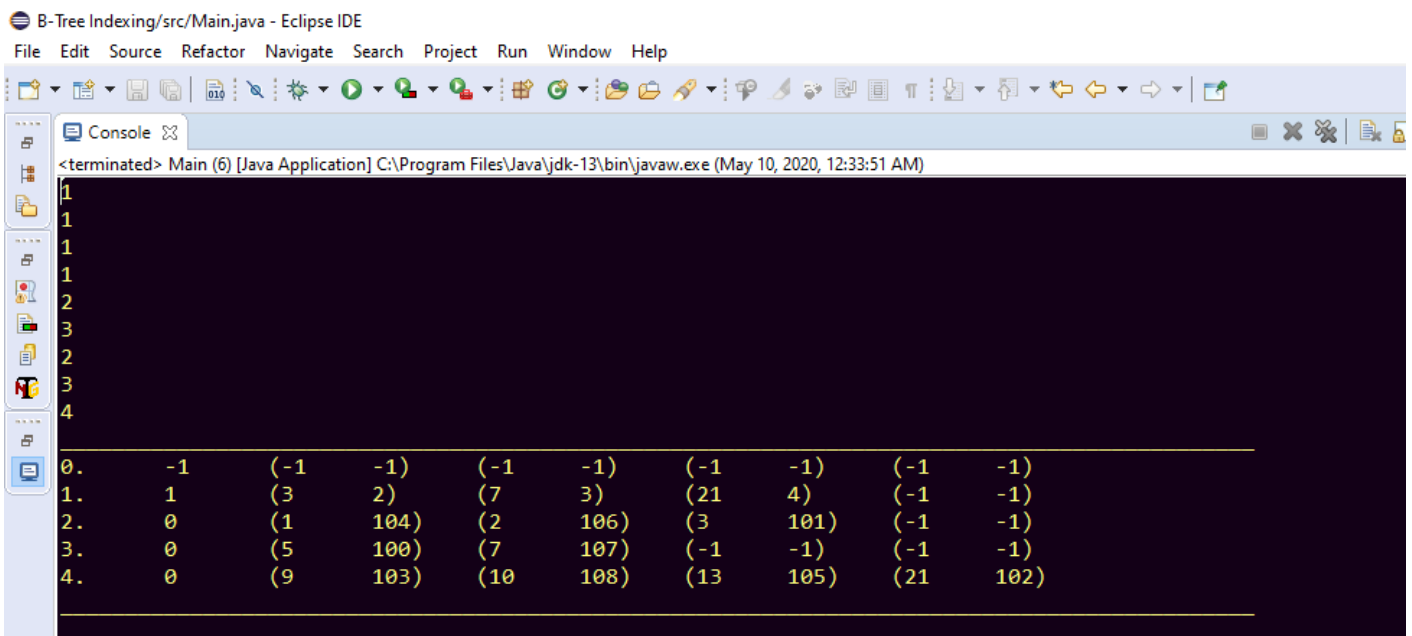


```
B-Tree Indexing/src/Main.java - Eclipse IDE
File Edit Source Refactor Navigate Search Project Run Window Help
<terminated> Main (6) [Java Application] C:\Program Files\Java\jdk-13\bin\javaw.exe (May 10, 2020, 12:58:21 AM)
0.      -1      (1      -1)      (-1      -1)      (-1      -1)      (-1      -1)
1.      -1      (2      -1)      (-1      -1)      (-1      -1)      (-1      -1)
2.      -1      (3      -1)      (-1      -1)      (-1      -1)      (-1      -1)
3.      -1      (4      -1)      (-1      -1)      (-1      -1)      (-1      -1)
4.      -1      (-1     -1)      (-1      -1)      (-1      -1)      (-1      -1)
```

Test case 2 :

Insert: 5, 3, 21, 9, 1, 13, 2,7,10 and then show the index file content.

The output shows the index of page where each number was inserted, and finally the file contents after insertions are done



The screenshot shows the Eclipse IDE interface with the console window open. The console output displays the results of a B-Tree indexing operation. It starts with a header line indicating the program has terminated. Below this, there is a list of indices (0 to 4) and a table showing the contents of each index. The table has 10 columns, with the first column representing the index number and the remaining 9 columns representing the values stored in that index. The values are integers, some of which are negative, indicating pointers to other indices or pages.

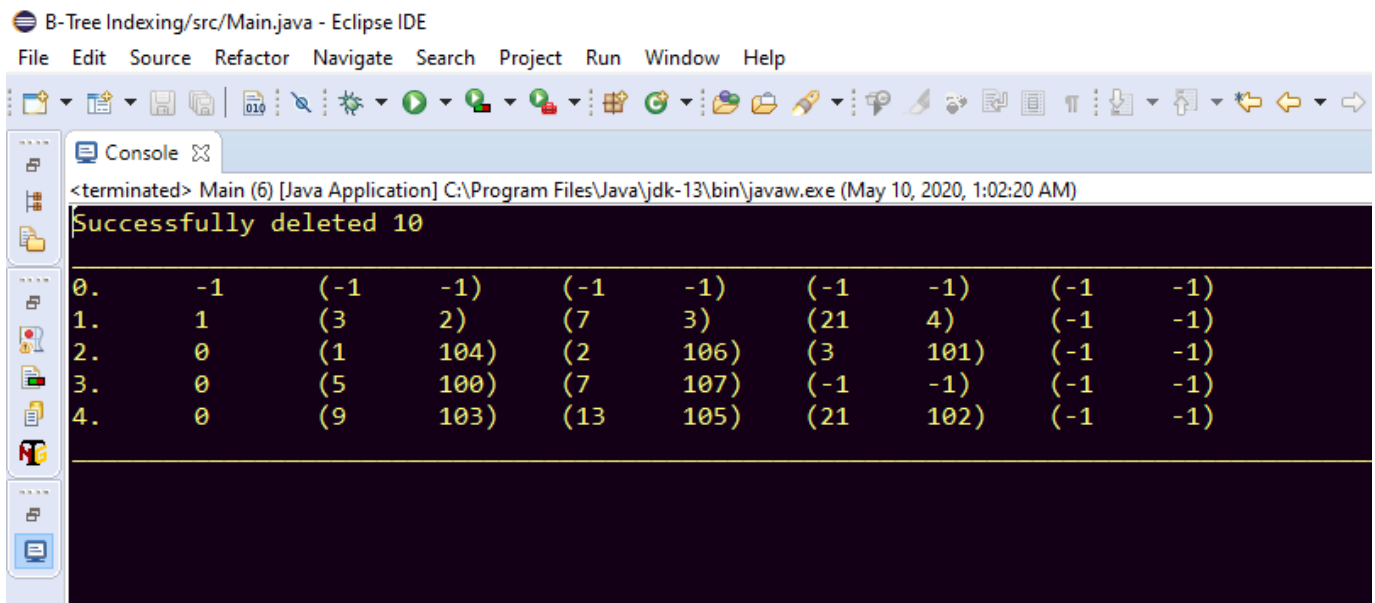
```
<terminated> Main (6) [Java Application] C:\Program Files\Java\jdk-13\bin\javaw.exe (May 10, 2020, 12:33:51 AM)
```

Index	Value 1	Value 2	Value 3	Value 4	Value 5	Value 6	Value 7	Value 8	Value 9	Value 10
0.	-1	(-1	-1)	(-1	-1)	(-1	-1)	(-1	-1)	
1.	1	(3	2)	(7	3)	(21	4)	(-1	-1)	
2.	0	(1	104)	(2	106)	(3	101)	(-1	-1)	
3.	0	(5	100)	(7	107)	(-1	-1)	(-1	-1)	
4.	0	(9	103)	(10	108)	(13	105)	(21	102)	

Test case 3 :

Delete 10 and then show the index file content

The output shows the file contents after deletion is done. The record exits so the deletion operation went successful



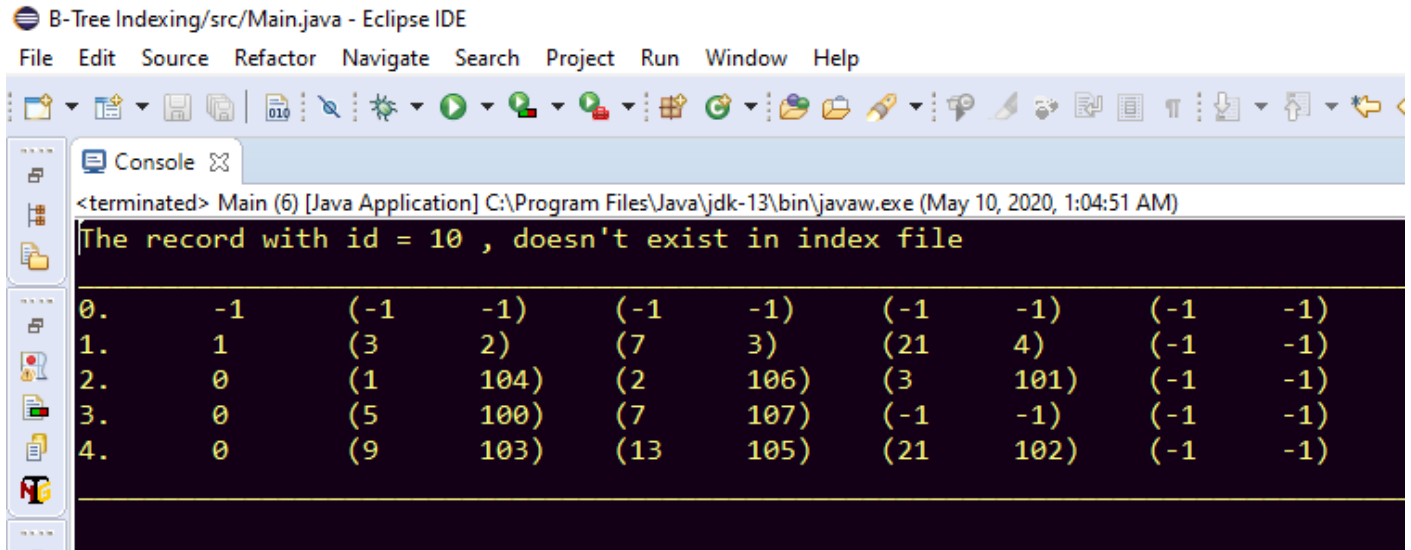
```
<terminated> Main (6) [Java Application] C:\Program Files\Java\jdk-13\bin\javaw.exe (May 10, 2020, 1:02:20 AM)
Successfully deleted 10
```

0.	-1	(-1	-1)	(-1	-1)	(-1	-1)	(-1	-1)
1.	1	(3	2)	(7	3)	(21	4)	(-1	-1)
2.	0	(1	104)	(2	106)	(3	101)	(-1	-1)
3.	0	(5	100)	(7	107)	(-1	-1)	(-1	-1)
4.	0	(9	103)	(13	105)	(21	102)	(-1	-1)

Test case 4 :

Delete 10 and then show the index file content

The output shows the file contents after deletion is done. The record doesn't exist so the deletion operation failed



```
B-Tree Indexing/src/Main.java - Eclipse IDE
File Edit Source Refactor Navigate Search Project Run Window Help

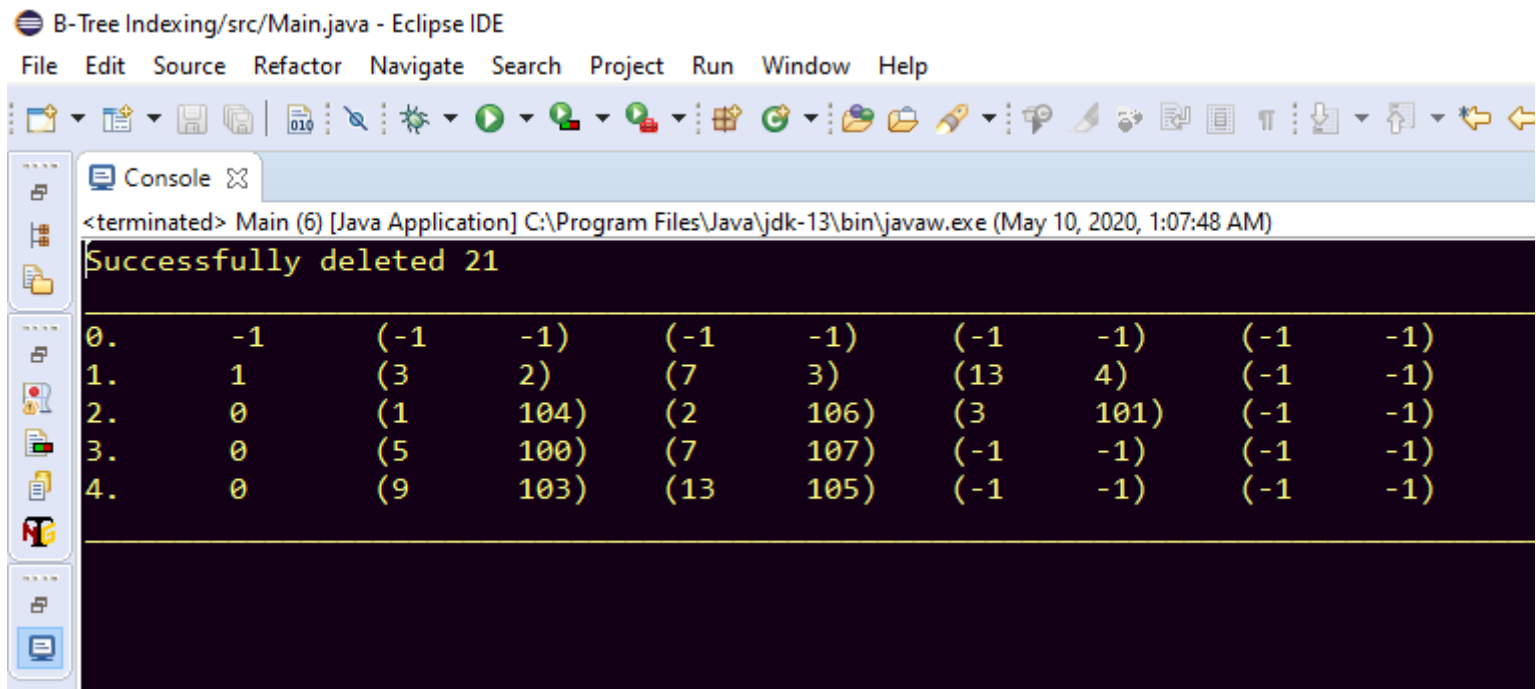
<terminated> Main (6) [Java Application] C:\Program Files\Java\jdk-13\bin\javaw.exe (May 10, 2020, 1:04:51 AM)
The record with id = 10 , doesn't exist in index file

0.      -1      (-1      -1)      (-1      -1)      (-1      -1)      (-1      -1)
1.       1      (3       2)      (7       3)      (21      4)      (-1      -1)
2.       0      (1      104)      (2      106)      (3      101)      (-1      -1)
3.       0      (5      100)      (7      107)      (-1      -1)      (-1      -1)
4.       0      (9      103)      (13     105)      (21     102)      (-1      -1)
```

Test case 5 :

Delete 21 and then show the index file content

The output shows the file contents after deletion is done. The record exists so the deletion operation went successful



```
B-Tree Indexing/src/Main.java - Eclipse IDE
File Edit Source Refactor Navigate Search Project Run Window Help

<terminated> Main (6) [Java Application] C:\Program Files\Java\jdk-13\bin\javaw.exe (May 10, 2020, 1:07:48 AM)
Successfully deleted 21

0.      -1      (-1      -1)      (-1      -1)      (-1      -1)      (-1      -1)
1.       1      (3       2)      (7       3)      (13      4)      (-1      -1)
2.       0      (1      104)      (2      106)      (3      101)      (-1      -1)
3.       0      (5      100)      (7      107)      (-1      -1)      (-1      -1)
4.       0      (9      103)      (13     105)      (-1      -1)      (-1      -1)
```