



● Moatasem Elsayed

Bio

- Senior Embedded Linux Software Engineer



- Embedded Software Engineer



- Embedded Software Engineer



- Founder & CEO



- Mentoring For Graduation Project +40

- Instructor at Embedded Systems 75+ G



Eng.moatasem.9@gmail.com

01112932885

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Introduction To Python

- * Python is a popular programming language created by Guido van Rossum in 1991
- * Python works on different platforms (Windows, Mac, Linux) and it has a simple syntax similar to the English language
- * The most recent major version of Python is Python 3



Python Versions

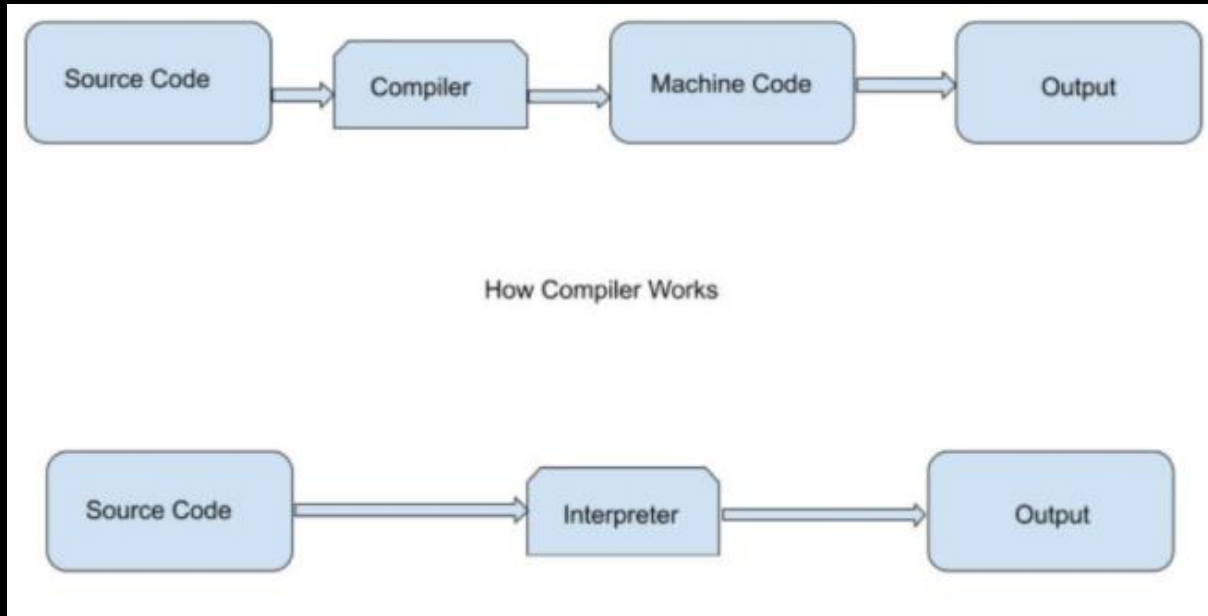
- * After installation of python and add to path variable
- * Open cmd and write this command
Python --version

```
C:\Users\engmo>python --version  
Python 3.9.7
```

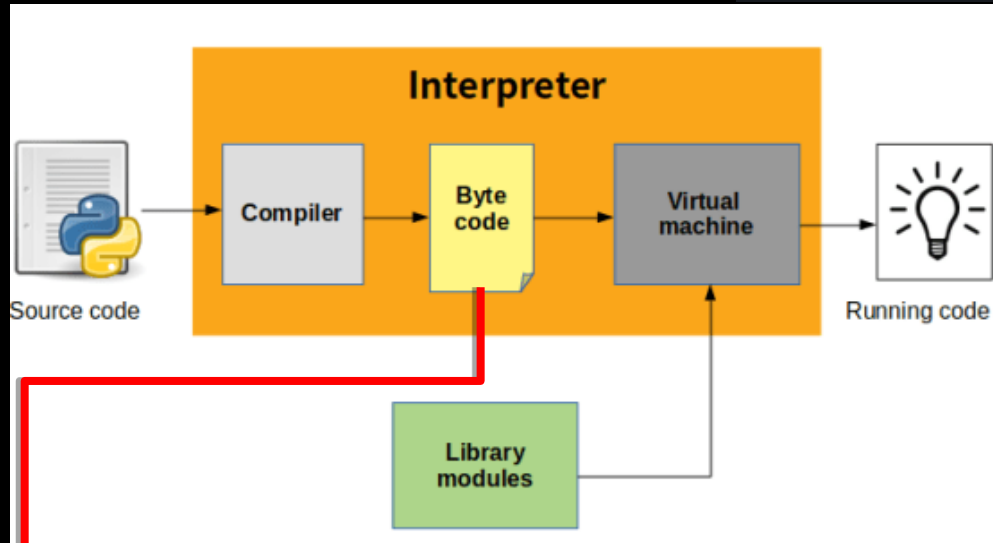
```
moatsem@moatsem-IdeaPad-Gaming-3-15IAH7:~$ python3 --version  
Python 3.10.6  
moatsem@moatsem-IdeaPad-Gaming-3-15IAH7:~$
```

Interpreter Vs Compiler

Python is an **interpreted** programming language not **compiler**



Python Interpreter



01_introduction > test > test.py > ...

```
1 x = 10
2 print(x)
3
```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL SERIAL MONITOR

moatsem@moatsem-IdeaPad-Gaming-3-15IAH7:~/Diploma/My presentation/01python/01_introduction\$ python3 -m dis test/test.py

```
1      0 LOAD_CONST          0 (10)
      2 STORE_NAME            0 (x)

2      4 LOAD_NAME            1 (print)
      6 LOAD_NAME            0 (x)
      8 CALL_FUNCTION         1
     10 POP_TOP
     12 LOAD_CONST          1 (None)
     14 RETURN_VALUE
```

moatsem@moatsem-IdeaPad-Gaming-3-15IAH7:~/Diploma/My presentation/01python/01_introduction\$

How to Run interpreting ?

```
test.py x
01_introduction > test > test.py
1 print("hello world")
2

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL SERIAL MONITOR

moatsem@moatsem-IdeaPad-Gaming-3-15IAH7:~/Diploma/My presentation/01python/01_introduction/test$ python3 test.py
hello world
moatsem@moatsem-IdeaPad-Gaming-3-15IAH7:~/Diploma/My presentation/01python/01_introduction/test$
```

OR

```
test.py x
01_introduction > test > test.py
1 #!/usr/bin/python3
2 print("hello world")
3

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL SERIAL MONITOR

moatsem@moatsem-IdeaPad-Gaming-3-15IAH7:~/Diploma/My presentation/01python/01_introduction/test$ which python3
/usr/bin/python3
moatsem@moatsem-IdeaPad-Gaming-3-15IAH7:~/Diploma/My presentation/01python/01_introduction/test$ chmod u+x test.py
moatsem@moatsem-IdeaPad-Gaming-3-15IAH7:~/Diploma/My presentation/01python/01_introduction/test$ ./test.py
hello world
moatsem@moatsem-IdeaPad-Gaming-3-15IAH7:~/Diploma/My presentation/01python/01_introduction/test$
```

Shebang

Comments

```
1 #this is comment
2 print("hello")
3
4 '''
5 Multi Line Comments
6 '''
```

Comments :

- 1- # for single line
- 2- ' ' '
Multi lines
' ' '


1- No Semicolons

**2- Internal functions
have don t need a
library to include**

**3- space is very
important**

Strings


```
test.py x
01_introduction > test > test.py
1  #!/usr/bin/python3
2  print("hello world")
3  print('hello world')
4  print('hello world')
5
```



```
hello world
hello world
hello world
```

```
#this is good because :
print("hello mr's Moatasem")
print('he said to "Moatasem" hi mr ')
```

output



```
hello mr's Moatasem
he said to "Moatasem" hi mr
```

Quick Task (print)

1 Write a python code that print your information.

2 Full Name, Birth Year, Faculty, E-mail, Address

3 Full Name: Moatasem Elsayed

4 Birth:21/3/1994

5 Faculty:HTI

6 E-mail:eng.moatasem.9@gmail.com

7 Address:Giza

8
9
10
11
12
13 print("Full Name: Moatasem Elsayed\nBirth:21/3/1994\nFaculty:HTI\nE-mail:eng.moatasem.9@gmail.com\nAdd

14

Variables

Unlike other programming languages, Python has no command for declaring a variable. A variable is created the moment you first assign a value to it.

```
x=5
print(type(x))
x="ahmed"
print(type(x))
x=3.5
print(type(x))
```

```
<class 'int'>
<class 'str'>
<class 'float'>
```

Statically vs Dynamically types

Statically typed languages

A language is statically typed if the type of a variable is known at compile time. For some languages this means that you as the programmer specify what type each variable is; other languages (e.g.: Java, C, C++)

```
1 main.cpp +  
int x = 10;
```

Dynamically typed languages

A language is dynamically typed if the type is associated with run-time values, and not named variables/fields/etc. Examples: Perl, Ruby, Python, PHP, JavaScript, Erlang

```
#!/usr/bin/python3  
x = 10 # int  
x = "hello" # str  
x = [1, 1.5, "hello"] # list
```

Variable naming rules

- 1 A variable starts with a letter or the underscore (_) character
- 2 A variable cannot start with a number
- 3 A variable only contains alphanumeric characters and underscores (A z, 0 9 , and _)
- 4 Variables are case sensitive (age, Age and AGE are three different variables)

~~LET US~~

%x=10

5y=10

z\$1=7

age=5

AGE=7



Comma Operator

```
1 x,y,z=1,2,3
2
3 print(x)
4
5 print(y)
6
7 print(z)
```



1
2
3

Same concept in c++14

```
mytuple = std::make_tuple (10, 2.6, 'a');

std::tie (myint, std::ignore, mychar) = mytuple;
```

Quick task Arithmetic

1

2

Print sum of two numbers

3

4

Print sub of two numbers

5

6

Print Div of two numbers

7

8

Print Mult of two numbers

9

10

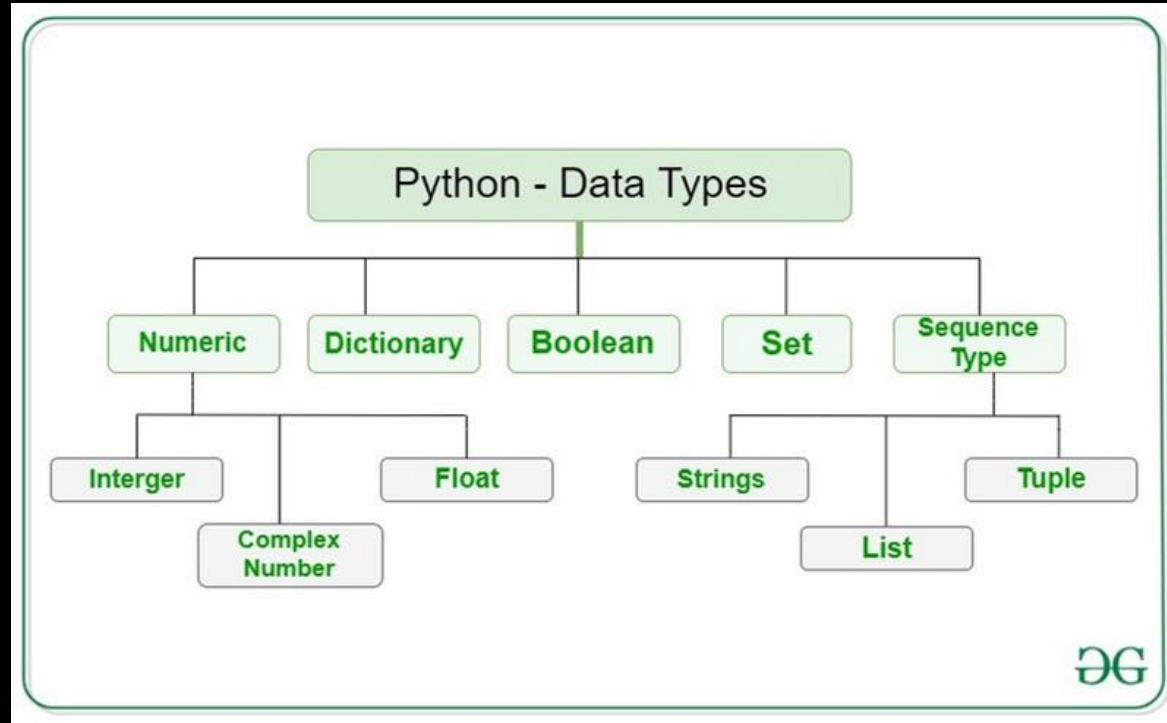
11

12

13

14

Data Types



Data Types

Text Type:

`str`

```
x="Moatsem"  
print(x)  
print(type(x))
```

```
Moatsem  
<class 'str'>
```

Numeric Types:

`int`, `float`, `complex`

```
#complex  
x=5+6j  
print(x)  
print(type(x))
```

```
(5+6j)  
<class 'complex'>
```

Sequence Types:

`list`, `tuple`, `range`

```
#list  
x=[1,2,3,4,5]  
print(x)  
print(type(x))
```

```
[1, 2, 3, 4, 5]  
<class 'list'>
```

Mapping Type:

`dict`

Set Types:

`set`

Tuple =const list

```
x=(1,2,3,4,5)  
print(x)  
print(type(x))
```

```
(1, 2, 3, 4, 5)  
<class 'tuple'>
```

Boolean Type:

`bool`

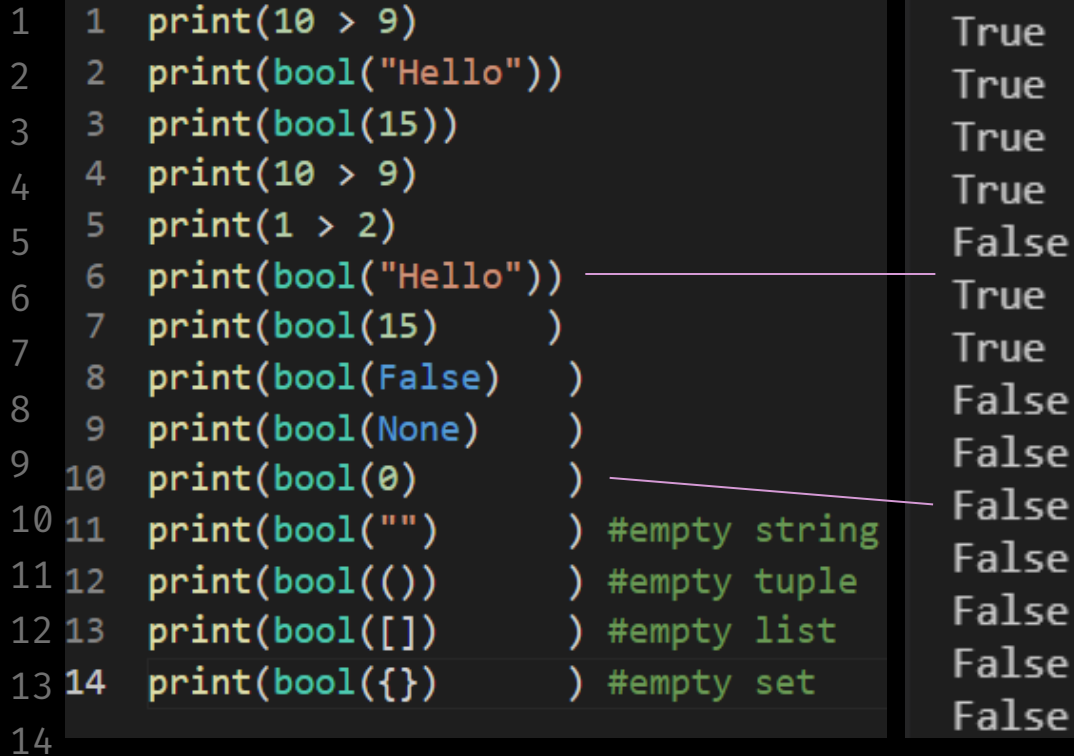
```
#####  
x=True  
print(type(x))  
print(x)
```

```
<class 'bool'>  
True
```

bool

```
1 1 print(10 > 9)
2 2 print(bool("Hello"))
3 3 print(bool(15))
4 4 print(10 > 9)
5 5 print(1 > 2)
6 6 print(bool("Hello"))
7 7 print(bool(15))
8 8 print(bool(False))
9 9 print(bool(None))
10 10 print(bool(0))
11 11 print(bool("")) #empty string
12 12 print(bool(())) #empty tuple
13 13 print(bool([])) #empty list
14 14 print(bool({})) #empty set
```

True
True
True
True
False
True
True
False
False
False
False
False
False
False
False



list

Collection - ordered - **mutable**

1
2
3

slicing

```
x=["moatasem",1,2.5,3,4,5,8,9,]
```

```
x[1]=55
```

```
print(x[0])
```

```
print(x[1])
```

```
print(x[1:3])
```

```
print(x[-1])
```

```
print(x[-2])
```

```
print(x[2:])
```

```
print(x[1:4:2])
```

```
hello
● moatsem@moatsem-Idea
s="hello world"
echo ${s:2:3}
echo "${s::-5}"
● moatsem@moatsem-Idea
llo
hello
○ moatsem@moatsem-Idea
```

PS D:\Embedded by

moatasem

55

[55, 2.5]

9

8

[2.5, 3, 4, 5, 8, 9]

[55, 3]

```
> // Customer Class
class Customer {

    // class Variables
    string name;
    mutable string placedorder;
    int tableno;
    mutable int bill;

    // member methods
public:

    // constructor
    Customer(string s, string m, int a, int p)
    {
        name= s;
        placedorder=m;
        tableno = a;
        bill = p;
    }

    // to change the place holder
    void changePlacedOrder(string p) const
    {
        placedorder=p;
    }
}
```

Tuple

```
Traceback (most recent call last):  
  File "D:\Embedded System\Embedded Linux\My presentation\0  
    x[1]=55  
TypeError: 'tuple' object does not support item assignment
```

Collection ordered unchangeable
(Immutable)

```
x=("moatasem",1,2.5,3,4,5,8,9)
```

```
#x[1]=55
```

```
print(x[0])
```

```
print(x[1])
```

```
print(x[1:3])
```

```
print(x[-1])
```

```
print(x[-2])
```

```
print(x[2:])
```

```
print(x[1:4:2])
```

```
moatasem
```

```
1
```

```
(1, 2.5)
```

```
9
```

```
8
```

```
(2.5, 3, 4, 5, 8, 9)
```

```
(1, 3)
```

Dictionary

```
thisdict = {  
    "brand": "Ford",  
    "electric": False,  
    "year": 1964,  
    "colors": ["red", "white", "blue"]  
}
```

```
print(type(thisdict))  
print(thisdict)  
print(thisdict.keys())  
print(thisdict.values())  
print(thisdict["brand"])  
print(len(thisdict))
```

14

Json

```
{  
  "orders": [  
    {  
      "orderno": "748745375",  
      "date": "June 30, 2088 1:54:23 AM",  
      "trackingno": "TN0039291",  
      "custid": "11045",  
      "customer": [  
        {  
          "custid": "11045",  
          "fname": "Sue",  
          "lname": "Hatfield",  
          "address": "1409 Silver Street",  
          "city": "Ashland",  
          "state": "NE",  
          "zip": "68003"  
        }  
      ]  
    }  
  ]  
}
```

```
<class 'dict'>  
{'brand': 'Ford', 'electric': False, 'year': 1964, 'colors': ['red', 'white', 'blue']}  
dict_keys(['brand', 'electric', 'year', 'colors'])  
dict_values(['Ford', False, 1964, ['red', 'white', 'blue']])  
Ford
```

4

No Duplicate Member

python

```
1  #!/usr/bin/python3
2  dictt = {
3      "ID": 123,
4      "name": "Moatasem",
5      "Email": "eng.moatasem.9@gmail.com",
6      "Email": "eng.moatasem.8@gmail.com",
7  }
8
9  print(dictt)
```

```
10
11
12 {'ID': 123, 'name': 'Moatasem', 'Email': 'eng.moatasem.8@gmail.com'}
13
14
```

C++

```
moatsem@moatsem-IdeaPad-Gaming-3-15IAH7:~/Diploma/My presentation/01python/01_introduction/test$ cat main.cpp
#include <iostream>
#include <map>

int main() {
    std::map<std::string, std::string> values = {
        {"ID", "123"},
        {"Name", "Moatasem"},
        {"email", "eng.moatasem.9@gmail.com"},
        {"email", "eng.moatasem.8@gmail.com"},
    };

    for (auto i : values) {
        std::cout << i.first << ": " << i.second << std::endl;
    }
    std::cout << std::endl;
}

moatsem@moatsem-IdeaPad-Gaming-3-15IAH7:~/Diploma/My presentation/01python/01_introduction/test$ ./a.out
ID: 123
Name: Moatasem
email: eng.moatasem.9@gmail.com

moatsem@moatsem-IdeaPad-Gaming-3-15IAH7:~/Diploma/My presentation/01python/01_introduction/test$
```

set

items are unordered, changeable(mutable), and do not allow duplicate values.

```
1 print(x)
2 thisset = {"apple", "banana", "cherry"}
3 print(thisset)
4 print(type(thisset))
```

```
{'apple', 'banana', 'cherry'}
<class 'set'>
```

```
1 #!/usr/bin/python3
2 st = {1, 2, 2, 2, 2, 6, 2, 7, 2, 8, 6}
3 print(st)
4
```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL SERIAL MONITOR

```
moatsem@moatsem-IdeaPad-Gaming-3-15IAH7:~/Diploma/My presentation/01python/01_introduction/test$ python3 test.py
{1, 2, 6, 7, 8}
moatsem@moatsem-IdeaPad-Gaming-3-15IAH7:~/Diploma/My presentation/01python/01_introduction/test$
```

Set using Hash table

```
moatsem@moatsem-IdeaPad-Gaming-3-15IAH7:~/Diploma/My presentation/01python/01_introduction/test$ g++ main.cpp
moatsem@moatsem-IdeaPad-Gaming-3-15IAH7:~/Diploma/My presentation/01python/01_introduction/test$ ./a.out
8,51,10,62,400,3,9,-7,22,11,
moatsem@moatsem-IdeaPad-Gaming-3-15IAH7:~/Diploma/My presentation/01python/01_introduction/test$ cat main.cpp
#include <iostream>
#include <unordered_set>

int main(){
    std::unordered_set<int> values={11,22,3,400,51,62,-7,8,9};
    values.insert(values.end(),10);

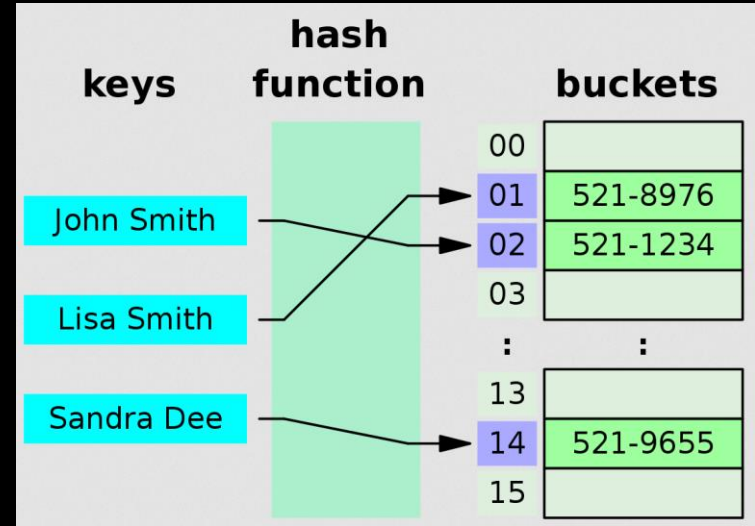
    for (int i : values){
        std::cout <<i<<",";
    }
    std::cout <<std::endl;
}

moatsem@moatsem-IdeaPad-Gaming-3-15IAH7:~/Diploma/My presentation/01python/01_introduction/test$
```


Hash table

```
production / test / test.py / ...
1 import time
2
3 # Creating a list of numbers
4 numbers_list = list(range(1, 1000001))
5
6 # Creating a set of numbers
7 numbers_set = set(numbers_list)
8
9 # Searching for a number in a list
10 start_time = time.time()
11 print(1000000 in numbers_list)
12 end_time = time.time()
13 print("Time taken to search in list:", end_time - start_time, "seconds")
14
15 # Searching for a number in a set
16 start_time = time.time()
17 print(1000000 in numbers_set)
18 end_time = time.time()
19 print("Time taken to search in set:", end_time - start_time, "seconds")
20
```

```
12
● moatsem@moatsem-IdeaPad-Gaming-3-15IAH7:~/Diploma/My presentation
True
Time taken to search in list: 0.0038139820098876953 seconds
True
Time taken to search in set: 2.1457672119140625e-06 seconds
○ moatsem@moatsem-IdeaPad-Gaming-3-15IAH7:~/Diploma/My presentation
```



Range

```
1  ~ for i in range(5):
2      |     print(i,end=",")
3
4      print("")
5
6  ~ for i in range(0,4,2):
7      |     print(i,end=",")
8      print("")
9  ~ for i in range(1,5,1.5)
10     |     print(i)
```

```
12
13  x=list(range(0,10))
14  print(x)
```

```
PS D:\Embedded System\Embedded Linux\My presentation\01python
0,1,2,3,4,
0,2,
Traceback (most recent call last):
  File "D:\Embedded System\Embedded Linux\My presentation\01p
    for i in range(1,5,1.5):
TypeError: 'float' object cannot be interpreted as an integer
```

```
0,2,
[0, 1, 2, 3, 4, 5, 6, 7, 8, 9]
PS D:\Embedded System\Embedded L
```

Main Comparison

List			Dictionary		
Ordered	✓	[]	Ordered	✗	{ }
Changeable	✓		Changeable	✓	
duplicate member	✓		duplicate member	✗	
		indexed	✓		
https://www.coding.com/					
Tuples			Sets		
Ordered	✓	()	Ordered	✗	{ }
Changeable	✗		Changeable	✓	
duplicate member	✓		duplicate member	✗	
		indexed	✗		

Convert string to list

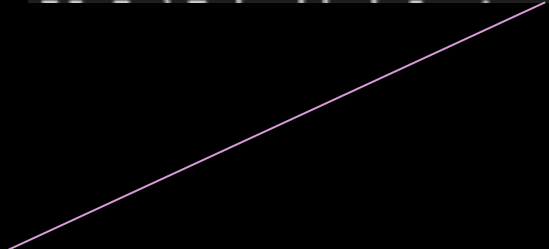
1
2
3
4
5
6
7
8
9
10
11
12
13
14

```
name="moatasem"
```

output

```
PS D:\Embedded System\Embedded Linux\my pr  
['m', 'o', 'a', 't', 'a', 's', 'e', 'm']
```

```
name="moatasem"  
print(list(name))
```



Input

```
1 print('Enter your name:')
2 name = input()
3 print('Hello, ' + name)
```

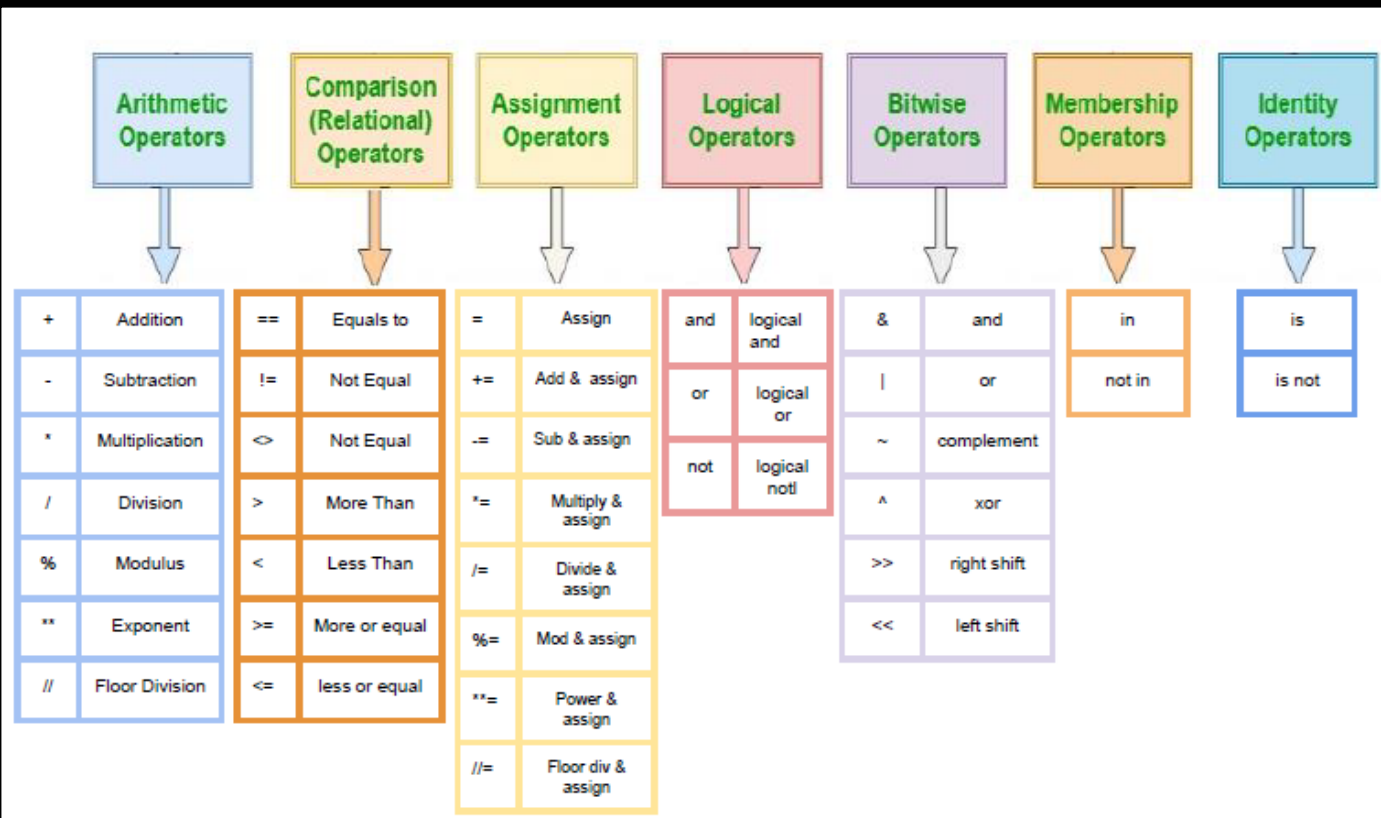
```
PS D:\Embedded System
Enter your name:
moatasem
Hello, moatasem
```

```
6 print('Enter your Age:')
7 AgE = int(input())
8 print('My age is :{}'.format(AgE) )
```

```
PS D:\Embedded System
Enter your Age:
12
My age is :12
```

x = int("3")	←	x = 3
y = str(3)	←	y = "3"
z = float(3)	←	z = 3.0

Operators



Arithmetic

Operator	Name	Example
+	Addition	$x + y$
-	Subtraction	$x - y$
*	Multiplication	$x * y$
/	Division	x / y
%	Modulus	$x \% y$
**	Exponentiation	$x ** y$
//	Floor division	$x // y$

b2.py > ...

```
1 x=3
2 y=2
3 print(x**y)
4 print(x//y)
```

9

1

Comparison Operators

Operator	Name	Example
==	Equal	x == y
!=	Not equal	x != y
>	Greater than	x > y
<	Less than	x < y
>=	Greater than or equal to	x >= y
<=	Less than or equal to	x <= y

Assignment Operators

1
2
3
4
5
6
7
8
9
10
11
12
13
14

=	x = 5	x = 5
+=	x += 3	x = x + 3
-=	x -= 3	x = x - 3
*=	x *= 3	x = x * 3
/=	x /= 3	x = x / 3
%=	x %= 3	x = x % 3
//=	x //= 3	x = x // 3
**=	x **= 3	x = x ** 3
&=	x &= 3	x = x & 3
=	x = 3	x = x 3
^=	x ^= 3	x = x ^ 3
>>=	x >>= 3	x = x >> 3
<<=	x <<= 3	x = x << 3

Logical Operators

Operator	Description	Example
and	Returns True if both statements are true	<code>x < 5 and x < 10</code>
or	Returns True if one of the statements is true	<code>x < 5 or x < 4</code>
not	Reverse the result, returns False if the result is true	<code>not(x < 5 and x < 10)</code>

```
2 val1=12
3 val2=14
4 if val1>10 && val2 >10 :
5     print("hello")
```

ERROR

12

13

14

```
val1=12
val2=14
if val1>10 and val2 >10 :
    print("hello")
```

RUN

C

C++

```
test.py  main.cpp 1 x
01_introduction > test > main.cpp > ...
1  #include <iostream>
2
3  int main() { std::cout << (1 and 1) << std::endl; }
4

moatsem@moatsem-IdeaPad-Gaming-3-15IAH7:~/Diploma/My presentation/01python/01_introduction/test$ cat main.c
#include <iso646.h>
#include <stdio.h>

int main(){
    printf("%d\n", 1 and 1 );
}

moatsem@moatsem-IdeaPad-Gaming-3-15IAH7:~/Diploma/My presentation/01python/01_introduction/test$ ./a.out
1
moatsem@moatsem-IdeaPad-Gaming-3-15IAH7:~/Diploma/My presentation/01python/01_introduction/test$
```

Alternative tokens

There are alternative spellings for some of the language, each alternative token [stringification operator](#) can make the. Despite being four-letters long, `%:~:`

Primary	Alternative
<code>&&</code>	<code>and</code>
<code>&=</code>	<code>and_eq</code>
<code>&</code>	<code>bitand</code>
<code> </code>	<code>bitor</code>
<code>~</code>	<code>compl</code>
<code>!</code>	<code>not</code>
<code>!=</code>	<code>not_eq</code>
<code> </code>	<code>or</code>
<code> =</code>	<code>or_eq</code>
<code>^</code>	<code>xor</code>
<code>^=</code>	<code>xor_eq</code>
<code>{</code>	<code><%</code>
<code>}</code>	<code>%></code>
<code>[</code>	<code><=</code>
<code>]</code>	<code>>=</code>
<code>#</code>	<code>%:</code>
<code>##</code>	<code>%:~:</code>

Bitwise(with mentor)

```
1  a = 60          # 60 = 0011 1100
2  b = 13          # 13 = 0000 1101
3  c = 0
4  c = a & b;       # 12 = 0000 1100
5  print ("Line 1 - Value of c is ", c)
6  c = a | b;       # 61 = 0011 1101
7  print ("Line 1 - Value of c is ", c)
8  c = a ^ b;       # 49 = 0011 0001
9  print ("Line 1 - Value of c is ", c)
10 c = ~a;          # -61 = 1100 0011
11 print ("Line 1 - Value of c is ", c)
12 c = a << 2;       # 240 = 1111 0000
13 print ("Line 1 - Value of c is ", c)
14 c = a >> 2;       # 15 = 0000 1111
15 print ("Line 1 - Value of c is ", c)
```

Membership Operators

Operator	Description	Example
in	Returns True if a sequence with the specified value is present in the object	x in y
not in	Returns True if a sequence with the specified value is not present in the object	x not in y

```
01_introduction > test > test.py
```

```
1  #!/usr/bin/python3
2
3  print(1 in [1, 2, 3, 4, 5, 6, 7])
4
```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL SERIAL MONITOR

```
● moatsem@moatsem-IdeaPad-Gaming-3-15IAH7:~/Diploma/My presentation/01python/01_introduction/test$ python3 test.py
True
○ moatsem@moatsem-IdeaPad-Gaming-3-15IAH7:~/Diploma/My presentation/01python/01_introduction/test$
```

Identity Operators (not too much usable but good to know)

Operator	Description	Example
is	Returns True if both variables are the same object	x is y
is not	Returns True if both variables are not the same object	x is not y

```
2
3 a = 10
4 b = 10
5 print(id(a))
6 print(id(b))
7 if a is b:
8     print(" a is c")
9 if a == b:
10    print(" a equals to c")
11
```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL SERIAL MONITOR

```
moatsem@moatsem-IdeaPad-Gaming-3-15IAH7:~/Diploma/My presentation/01python/01_introduction/test$ python3 test.py
140192221495824
140192221495824
a is c
a equals to c
moatsem@moatsem-IdeaPad-Gaming-3-15IAH7:~/Diploma/My presentation/01python/01_introduction/test$
```

```
1 #!/usr/bin/python3
2
3 a = [10]
4 b = [10]
5 print(id(a))
6 print(id(b))
7 if a is b:
8     print(" a is c")
9 if a == b:
10    print(" a equals to c")
11
```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL SERIAL MONITOR

```
moatsem@moatsem-IdeaPad-Gaming-3-15IAH7:~/Diploma
140670812824640
140670812856320
a equals to c
moatsem@moatsem-IdeaPad-Gaming-3-15IAH7:~/Diploma
```

If condition

```
1 a = 200
2 b = 33
3 if b > a:
4     print("b is greater than a")
5 elif a == b:
6     print("a and b are equal")
7 else:
8     print("a is greater than b")
```

Shorthand If

```
12 a = 200
13 b = 33
14 if a > b: print("a is greater than b")
```

```
9
PS D:\Embedded System\Embedded Linux>
a is greater than b
PS D:\Embedded System\Embedded Linux>
```

Shorthand If ... Else

```
14 a = 2
15 b = 330
16 print("A") if a > b else print("B")
```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL

```
PS D:\Embedded System\Embedded Linux\My presentation\01python\Session 2> python .\lab3.py
B
PS D:\Embedded System\Embedded Linux\My presentation\01python\Session 2> █
```

Ternary

```
19 a = 330
20 b = 330
21 print("A") if a > b else print("=") if a == b else print("B")
```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL

```
PS D:\Embedded System\Embedded Linux\My presentation\01python\Session 2> python .\lab3.py
=
PS D:\Embedded System\Embedded Linux\My presentation\01python\Session 2> █
```

Nested if

```
23 #####
24 x = 41
25 ✓ if x > 10:
26     print("Above ten,")
27 ✓     if x > 20:
28         print("and also above 20!")
29 ✓     else:
30         print("but not above 20.")
```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL

```
PS D:\Embedded System\Embedded Linux\My presentation
Above ten,
and also above 20!
PS D:\Embedded System\Embedded Linux\My presentation
```


pass Statement

```
1  a = 33
2
3  b = 200
4  if b > a:
5      pass
6
7
8
9
10
11
12
13
14
```

Like empty
bracket

Quick Task(2)

Write a python code that handle the following login system:

User Name	Password
Ahmed	1394
Ali	6078
Amr	9345

If the data entered is correct, the system shall show a welcome message, if not the system will print incorrect entry.

loop

While Loop

```
32 #####  
33 i=0  
34 while i<5:  
35     print(i)  
36     i+=1
```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL

0

1

2

3

4

for

```
38 for i in range(5):  
39     print(i)
```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL

PS D:\Embedded System\Embedded

0

1

2

3

4

Break vs continue

```
41 #####  
42 ✓ for i in range(1,10):  
43 ✓     if i %2 == 0:  
44         break  
45         print(i," odd")
```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL

```
PS D:\Embedded System\Embedded Linux  
1 odd  
PS D:\Embedded System\Embedded Linux
```

```
41 #####  
42 ✓ for i in range(10):  
43 ✓     if i %2 == 0:  
44         continue  
45         print(i,"odd")
```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL

```
PS D:\Embedded System\Embedded Linux  
1 odd  
3 odd  
5 odd  
7 odd  
9 odd
```

Else in For Loop

```
47
• 48 ~ for x in range(6):
49     print(x)
50 ~ else:
51     print("Finally finished!")
```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL

```
1
2
3
4
5
Finally finished!
_
```

Nested Loops

```
adj = ["red", "big", "tasty"]
fruits = ["apple", "banana", "cherry"]

for x in adj:
    for y in fruits:
        print(x, y)
```

Shorthand for

```
51 #####333
52 [print(i) for i in range(3) if i%2==0]
53 [print(i) for i in "moatasem" ]
```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL

```
PS D:\Embedded System\Embedded Linux\My presentation\01python\Session 2> python .\lab3.py
0
2
m
o
a
t
a
s
e
m
PS D:\Embedded System\Embedded Linux\My presentation\01python\Session 2> 
```

Reverse string

Write a python code that ask the user to enter a sentence and then print it in opposite direction

```
please enter name moatasem  
mesataom
```

cstyle

```
#####  
name=input("please enter name")  
for i in range(len(name)):  
    print(name[-1-i],end="")
```

Python style

```
#another solution  
txt = name[::-1]  
print(txt)
```

Import modules

test.py > ...

```
1  import psutil
2
3  # Get CPU usage percentage
4  print("CPU Usage:", psutil.cpu_percent())
5
6  # Get memory usage statistics
7  memory = psutil.virtual_memory()
8  print("Total Memory: ", memory.total/1000000000, "G")
9  print("Available Memory:", memory.available/1000000000, "G")
10 print("Used Memory:", memory.used/1000000000, "G")
11 print("Memory Usage Percentage:", memory.percent)
12
13 # Get disk usage statistics
14 disk = psutil.disk_usage('/')
15 print("Total Disk Space:", disk.total/1000000000, "G")
16 print("Used Disk Space:", disk.used/1000000000, "G")
17 print("Free Disk Space:", disk.free/1000000000, "G")
18 print("Disk Usage Percentage:", disk.percent)
19
```

13

14

```
DISK Usage Percentage: 61.3
● moatsem@moatsem-IdeaPad-Gaming-3-15IAH7
CPU Usage: 0.0
Total Memory: 16.475721728 G
Available Memory: 3.85619968 G
Used Memory: 9.902964736 G
Memory Usage Percentage: 76.6
Total Disk Space: 502.392610816 G
Used Disk Space: 292.352561152 G
Free Disk Space: 184.444678144 G
Disk Usage Percentage: 61.3
● moatsem@moatsem-IdeaPad-Gaming-3-15IAH7
```


Favourite Folder

```
test.py > ...
1  #!/usr/bin/python3
2  import os
3
4
5  favoriteFolder = [
6      "/home/moatsem/temppoky/poky",
7      "/home/moatsem/Diploma/mypresetation",
8      "/home/moatsem/c++/workspace"
9  ]
10
11 val = int(input("please select your dir (index start with 0): "))
12
13 os.popen(r"nautilus {}".format(favoriteFolder[val]))
14
```

Time Now


```
1 import datetime
2 now = datetime.datetime.now()
3 print ("Current date and time : ")
4 print (str(now)[0:-7])
```

```
10 Current date and time :
11 2021-10-23 14:04:49
```

pyfiglet

scripts / fig.py / ...

```
1  # pip install pyfiglet
2  import pyfiglet
3  result = pyfiglet.figlet_format("Moatasem Elsayed")
4  print(result)
5
```



The image displays the output of the pyfiglet library, showing the name "Moatasem Elsayed" rendered in a complex, blocky ASCII art style. The text is arranged in two lines: "Moatasem" on the top line and "Elsayed" on the bottom line. Each character is constructed from multiple layers of vertical and horizontal lines, creating a 3D or shadowed effect. The letters are white against a dark background.

requests

1

2

```
1 import requests
2 response = requests.get(
3     'http://api.aladhan.com/v1/calendarByAddress/2023/8?address=Sultanahmet%20Mosque,%20giza,%20Turkey&method=2')
4
5 # Check if the request was successful
6 if response.status_code == 200:
7     data = response.json()
8     print(data["data"][0]["timings"])
9
```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL SERIAL MONITOR

bash - scripts + ▾ □ 🗑️ ⋮ ^ ×

```
oatsem@moatsem-IdeaPad-Gaming-3-15IAH7:~/Diploma/mypresertation/01python/01_introduction/scripts$ python3 requesting.py
'Fajr': '04:30 (+03)', 'Sunrise': '06:00 (+03)', 'Dhuhr': '13:10 (+03)', 'Asr': '17:05 (+03)', 'Sunset': '20:21 (+03)', 'Maghrib': '20:21 (+03)', 'Isha': '21:50 (+03)', 'Imsak': '04:20 (+03)', 'Midnight': '01:10 (+03)'
'Firstthird': '23:34 (+03)', 'Lastthird': '02:47 (+03)'}
oatsem@moatsem-IdeaPad-Gaming-3-15IAH7:~/Diploma/mypresertation/01python/01_introduction/scripts$
```

3

10

11

12

13

14

Youtube Downloader

1

2

hpts / lab4.py

```
1 # pip install pytube
2 from pytube import YouTube
3 YouTube('https://www.youtube.com/watch?v=WHTjqH1L7_c&list=PLkH1REggdbJojAFRPJbq4nXKL TnytNzw2&index=1&t=16s')\
4 | .streams.filter(progressive=True, file_extension='mp4').first().download()
5
```

/

8

9

10

11

12

13

14

▼ scripts

> __pycache__

🔗 fig.py

🔗 info.py

🔗 lab4.py

🔗 requesting.py

🔴 RoadMap Embedded Linux.mp4

> Solved Tasks

Install Module

```
PS D:\Embedded System\Embedded Linux\My presentation>
Traceback (most recent call last):
  File "D:\Embedded System\Embedded Linux\My presentation\01python\lab3.py", line 1, in <module>
    import vlc
ModuleNotFoundError: No module named 'vlc'
PS D:\Embedded System\Embedded Linux\My presentation>
```



ModuleNotFoundError: No module named 'vlc'

python-vlc < project < <https://pypi.org>

python-vlc - PyPI

This module provides ctypes-based bindings (see ...
Note that it relies on an already present install of VLC.

python-vlc 3.0.12118


pip install python-vlc

```
PS D:\Embedded System\Embedded Linux\My presentation\01python\Session 1\lab3> pip install python-vlc
Collecting python-vlc
  Downloading python_vlc-3.0.12118-py3-none-any.whl (79 kB)
    | 79 kB 1.1 MB/s
Installing collected packages: python-vlc
Successfully installed python-vlc-3.0.12118
```

Big Problem (Take Care)

```
1
2 PS D:\Embedded System\Embedded Linux\My presentation\01python\Session 3\modules> pip --version
3 pip 21.3.1 from C:\Users\engmo\AppData\Local\Packages\PythonSoftwareFoundation.Python.3.9_qbz5n2kfra\
4 on39\site-packages\pip (python 3.9)
5 PS D:\Embedded System\Embedded Linux\My presentation\01python\Session 3\modules> python --version
6 Python 3.9.7
7 PS D:\Embedded System\Embedded Linux\My presentation\01python\Session 3\modules> _
8
9
10
11
12
13
14
```

Convert text to speak

```
1  ripts >  convertTextToSpeak.py > ...
2      1  # pip install gTTS
3      2  # pip install python-vlc
4      3  from gtts import gTTS
5      4  import vlc
6      5  myobj = gTTS(text='صباح الفل يا كبير', lang='ar', slow=False)
7      6  # Saving the converted audio in a mp3 file named
8      7  myobj.save("welcome.mp4")
9      8  # Playing the converted file
10     9  p = vlc.MediaPlayer("./welcome.mp4")
11    10  p.play()
12    11  while True:
13    12      pass
```

```
14  sudo apt-get install vlc
```


Tasks

1 Write a Python program to count the number 4 in a given list.

2

3

4

5

6 Write a Python program to test whether a passed letter is a
7 vowel or not.

8

9

10

11

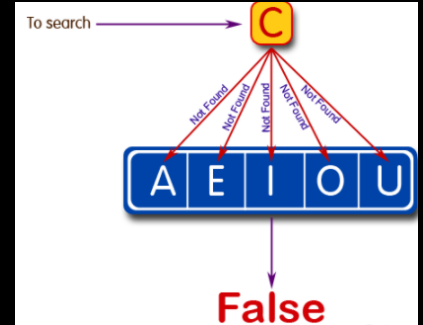
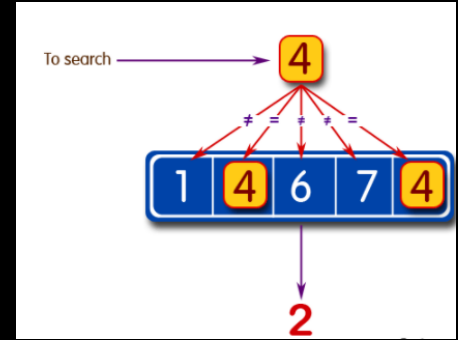
12 Write a python program to access environment variables.

13

14

PATH

OS

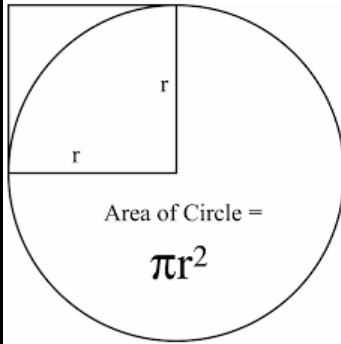


Tasks(2)

Write a Python program which accepts the radius of a circle from the user and compute the area.

Python: Area of a Circle

In geometry, the area enclosed by a circle of radius r is πr^2 . Here the Greek letter π represents a constant, approximately equal to 3.14159, which is equal to the ratio of the circumference of any circle to its diameter.



Tasks(3)

Print the calendar of a given month and year

```
Input the year : 2017
Input the month : 04
    April 2017
Mo Tu We Th Fr Sa Su
                1  2
 3  4  5  6  7  8  9
10 11 12 13 14 15 16
17 18 19 20 21 22 23
24 25 26 27 28 29 30
```

Python `calendar.month(theyear, themonth, w=0, l=0)`:

The function returns a month's calendar in a multi-line string using the `formatmonth()` of the `TextCalendar` class.

'l' specifies the number of lines that each week will use.