

# Image restoration with GANs

# Contents

- various image degradations
- recap of GANs
- objective functions
- metrics, perception-distortion trade-off
- DeblurGAN-v2 - ICCV'19 accepted paper on deblurring via GANs
- problems with real-world data setting
- other GAN-based works on image restoration at latest conferences

# Image Degradations

# Image Degradations

- **blur**



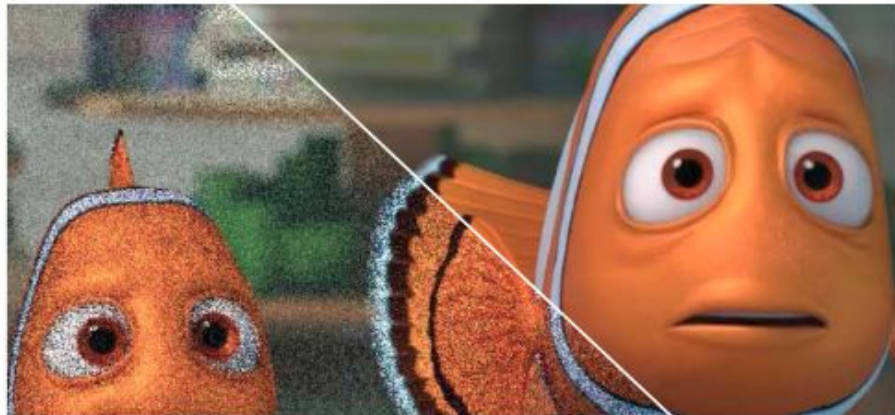
# Image Degradations

- blur
- haze



# Image Degradations

- blur
- haze
- **noise**



# Image Degradations

- blur
- haze
- noise
- **raindrops**



# Image Degradations

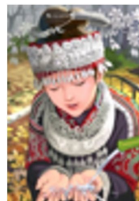
- blur
- haze
- noise
- raindrops
- **bad lighting**





# Image Degradations

- blur
- haze
- noise
- raindrops
- bad lighting
- **low resolution**



# Image Degradations

- blur
- haze
- noise
- raindrops
- bad lighting
- low resolution

**and many others**

# Why do we need this?

- autonomous driving
- video surveillance and security systems
- enhancing media content
- pre-processing to prepare data for other CV tasks

and others



# General formulation

$$I_{out} = f(I_{gt}) + g$$

degradation mapping



additional noise

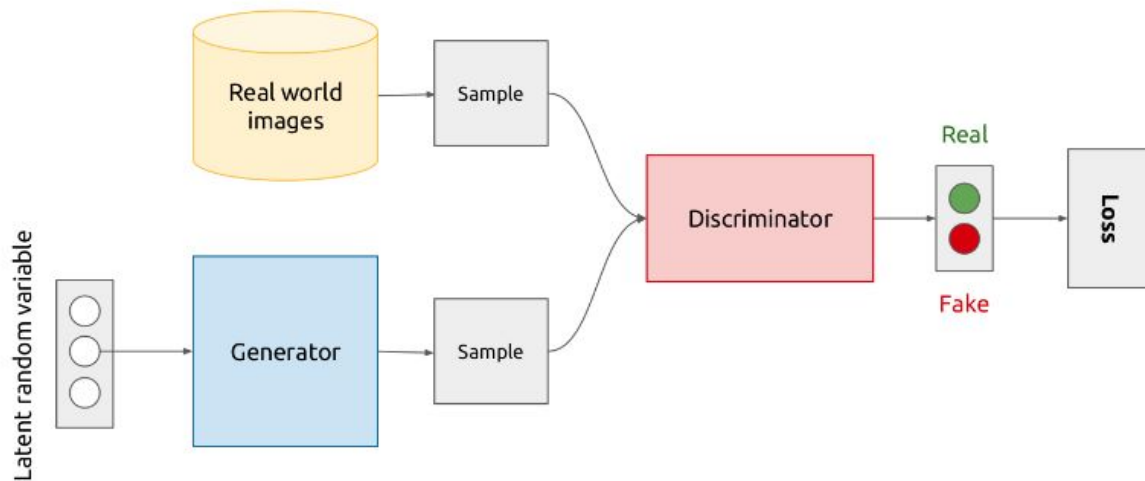
If we don't know the nature of the degradation function, finding the inverse is an ill-posed problem.

# Approaches

- non-blind - the mapping is known
- blind - with additional constraints
- completely blind (kernel-free)

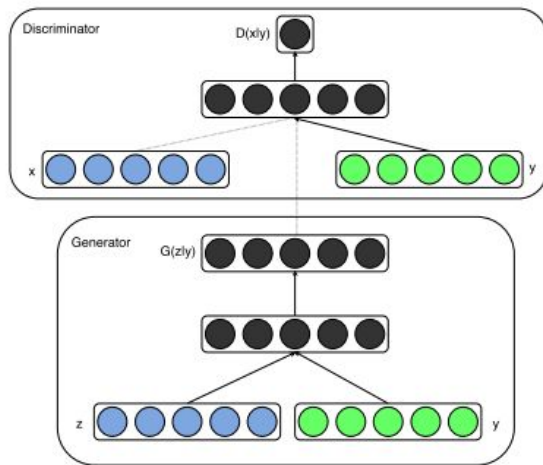
How to restore the lost information?

# GANs



$$\min_G \max_D V(D, G) = \mathbb{E}_{x \sim p_{data}(x)} [\log D(x)] + \mathbb{E}_{z \sim p_z(z)} [\log(1 - D(G(z)))]$$

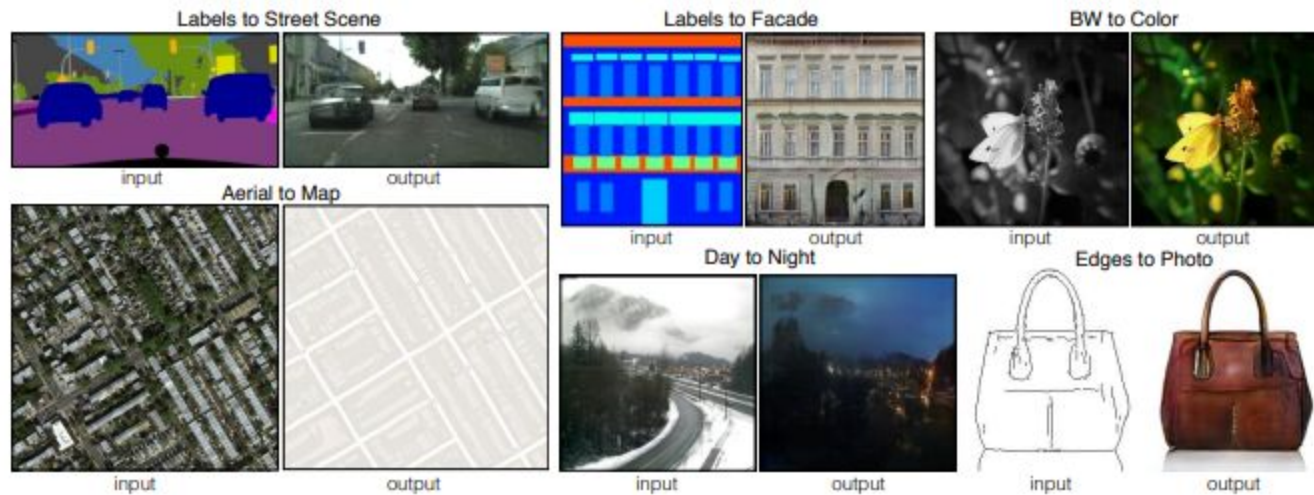
# Conditional GANs



$$\min_G \max_D V(D, G) = \mathbb{E}_{\mathbf{x} \sim p_{\text{data}}(\mathbf{x})} [\log D(\mathbf{x}|\mathbf{y})] + \mathbb{E}_{\mathbf{z} \sim p_z(\mathbf{z})} [\log(1 - D(G(\mathbf{z}|\mathbf{y})))]$$



# pix2pix



# WGAN

Kullback-Leibler divergence

$$KL(\mathbb{P}_r || \mathbb{P}_\theta) = \int \log \left( \frac{P_r(x)}{P_\theta(x)} \right) P_r(x) d\mu$$

Earth-Mover distance

$$W(\mathbb{P}_r, \mathbb{P}_\theta) = \inf_{\gamma \in \Pi(\mathbb{P}_r, \mathbb{P}_\theta)} \mathbb{E}_{(x,y) \sim \gamma} [||x - y||]$$

(using Kantorovich-Rubinstein duality)

$$W(\mathbb{P}_r, \mathbb{P}_\theta) = \sup_{||f||_L \leq 1} \mathbb{E}_{x \sim \mathbb{P}_r} [f(x)] - \mathbb{E}_{x \sim \mathbb{P}_\theta} [f(x)]$$

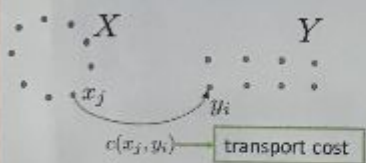
WGAN-GP

$$L = \mathbb{E}_{x \sim \mathbb{P}_r} [f(x)] - \mathbb{E}_{x \sim \mathbb{P}_\theta} [f(x)] + \lambda \mathbb{E}_{\hat{x} \sim \mathbb{P}_{\hat{x}}} \left[ (||\nabla_{\hat{x}} f(\hat{x})||_2 - 1)^2 \right]$$

# WGAN-QC

sorry for the poor quality, it's from the poster session :)

Discrete Monge-Kantorovich Dual (MKD) objective [1]:


$$\begin{aligned} \max_{\phi, \psi} \quad & \frac{1}{m} \sum_{i \in \mathcal{I}} \phi(y_i) - \frac{1}{n} \sum_{j \in \mathcal{J}} \psi(x_j) \\ \text{s.t.} \quad & \phi(y_i) - \psi(x_j) \leq c(x_j, y_i), \\ & \forall i \in \mathcal{I}, \forall j \in \mathcal{J} \end{aligned} \quad (1)$$

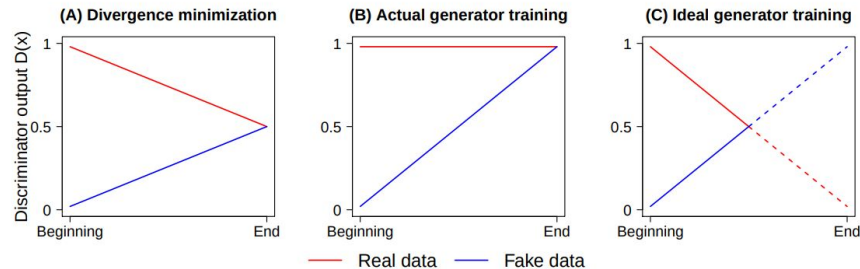
$c(\cdot, \cdot) \longleftarrow l_1 \implies$  Wasserstein-1 ( $W_1$ ) distance objective  
 $c(\cdot, \cdot) \longleftarrow l_2 \implies$  Wasserstein-2 ( $W_2$ ) distance objective

**Motivation:** Existing WGANs, e.g. WGAN [4], WGAN-GP [5], etc., use an  $l_1$  transport cost. Not all eigenvalues of the Jacobian of the gradient field are greater than zero [6] thus WGANs do not always converge [1, 6]. With quadratic transport cost and OTR all eigenvalues are greater than zero. This guarantees WGAN-QC convergence.

**Theorem 2.** Suppose Assumptions 1 and 2 are satisfied, then for small enough learning rate  $\alpha$ , there exists  $\lambda$  such that WGAN-QC converges to a local equilibrium point. <sup>6</sup>

# Relativistic approach

“ [...] the probability of real data being real ( $D(x_r)$ ) should decrease as the probability of fake data being real ( $D(x_f)$ ) increase”.



$$L_D^{RSGAN} = -\mathbb{E}_{(x_r, x_f) \sim (\mathbb{P}, \mathbb{Q})} [\log(\text{sigmoid}(C(x_r) - C(x_f)))]$$

$$L_G^{RSGAN} = -\mathbb{E}_{(x_r, x_f) \sim (\mathbb{P}, \mathbb{Q})} [\log(\text{sigmoid}(C(x_f) - C(x_r)))]$$

## The intuition:

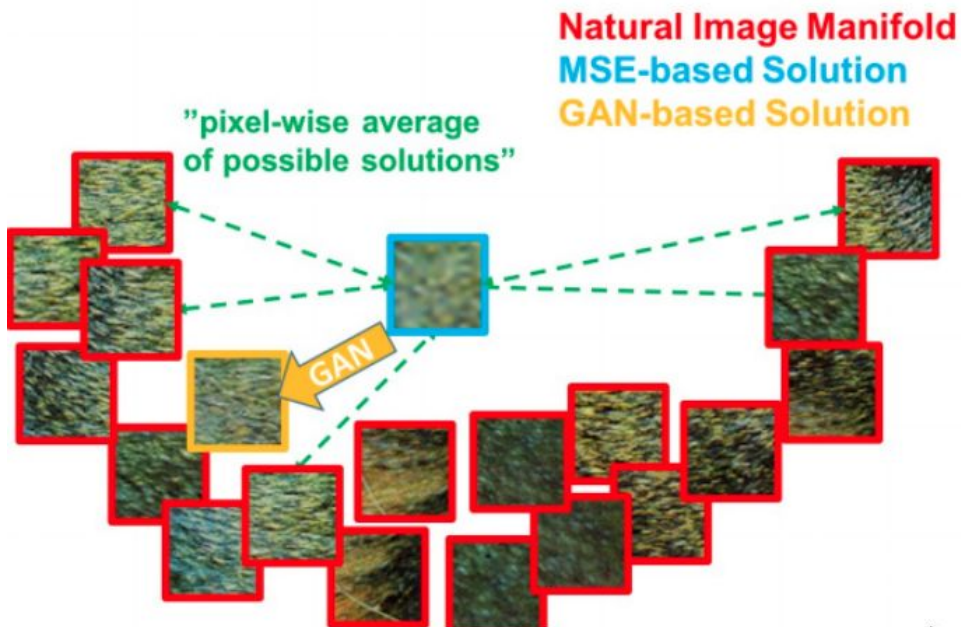
the discriminator estimates the probability that the given real data is more realistic than a randomly sampled fake data.

# Traditional pixel-based loss issues

- responsible for low-level consistency
- responsible for preserving colours

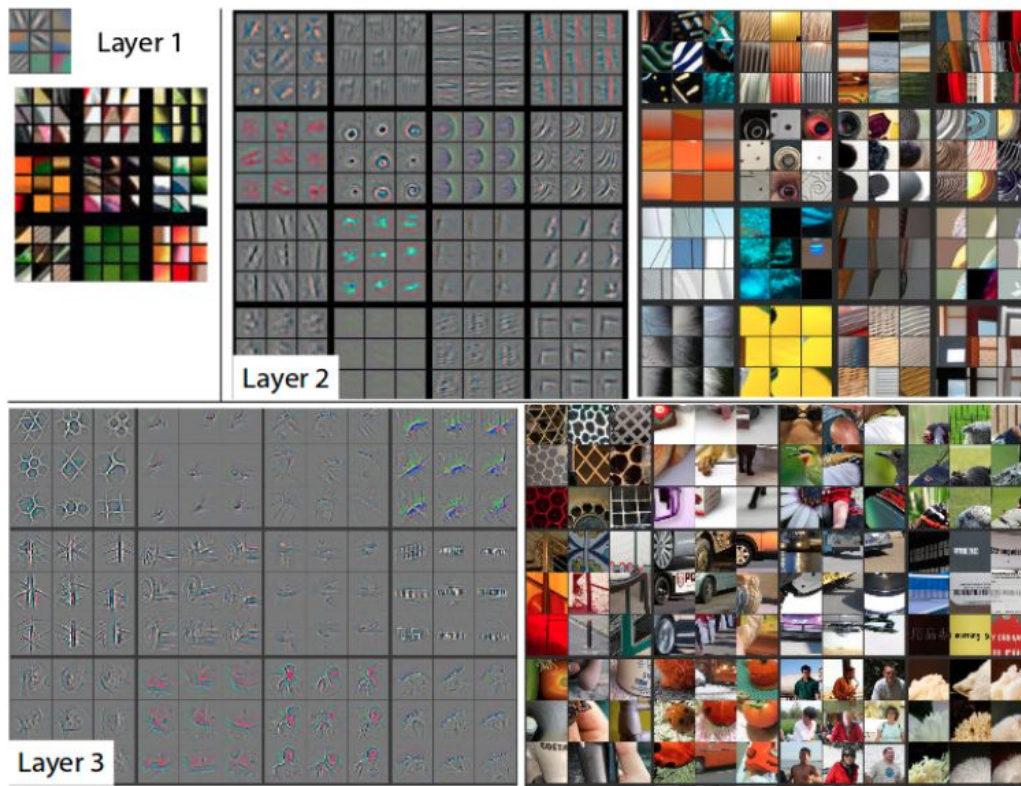
BUT

- favours for blurry outputs



# Perceptual loss

- pretrained VGG-19
- MSE of features, not raw pixels
- restores general content



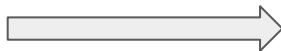


# Issues with image semantics understanding



+

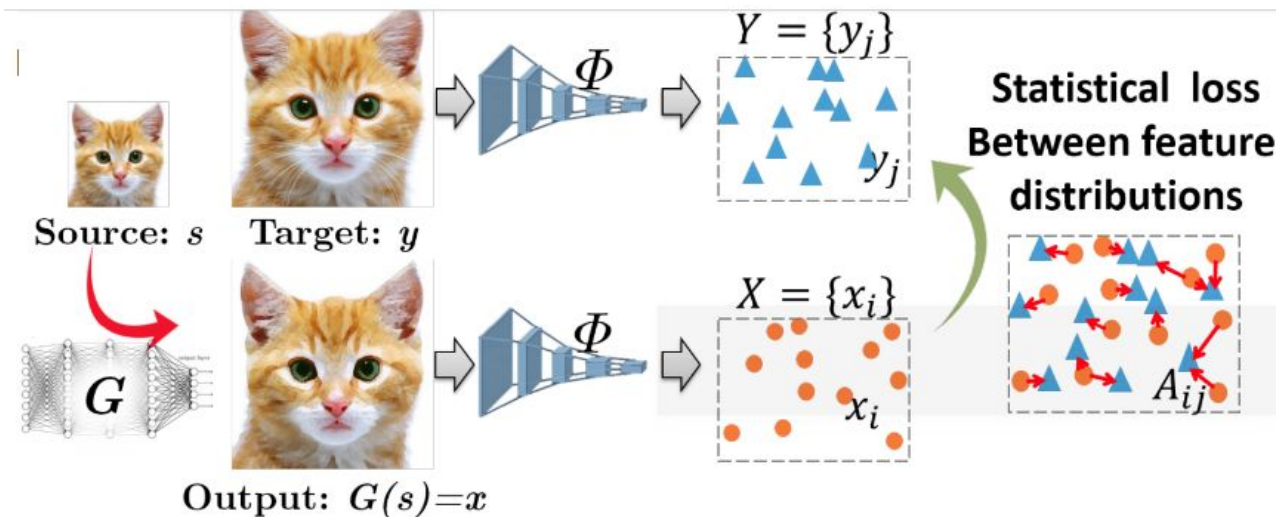
style



content



# Contextual loss



$$\mathcal{L}_{CX}(x, y, l) = -\log \left( CX \left( \Phi^l(x), \Phi^l(y) \right) \right)$$



# Traditional problems

- mode collapse
- non-convergence

What can one do?

- **feature matching** - we train the generator to match the expected value of the features on an intermediate layer of the discriminator.
- **minibatch discrimination** - discriminator can compare samples across the batch
- **one-sided label smoothing** - smoothing only positive labels
- **virtual batch normalization** - fixed reference batch
- **adding noise** to the training data
- **balancing updates** of the generator and discriminator
- playing around with different **loss components and hyperparameters**
- **“unrolling” updates** of discriminator
- using **multiple GANs**

and many more

How do we evaluate the results?

# Metrics, perception-distortion trade-off

- PSNR

$$PSNR = 20 \log_{10} \frac{MAX_g}{\sqrt{MSE}}$$

$$MSE = \frac{1}{mn} \sum_{i=0}^{m-1} \sum_{j=0}^{n-1} [g(i,j) - \tilde{g}(i,j)]^2$$

# Metrics, perception-distortion trade-off

- PSNR

$$PSNR = 20 \log_{10} \frac{MAX_g}{\sqrt{MSE}}$$

- SSIM

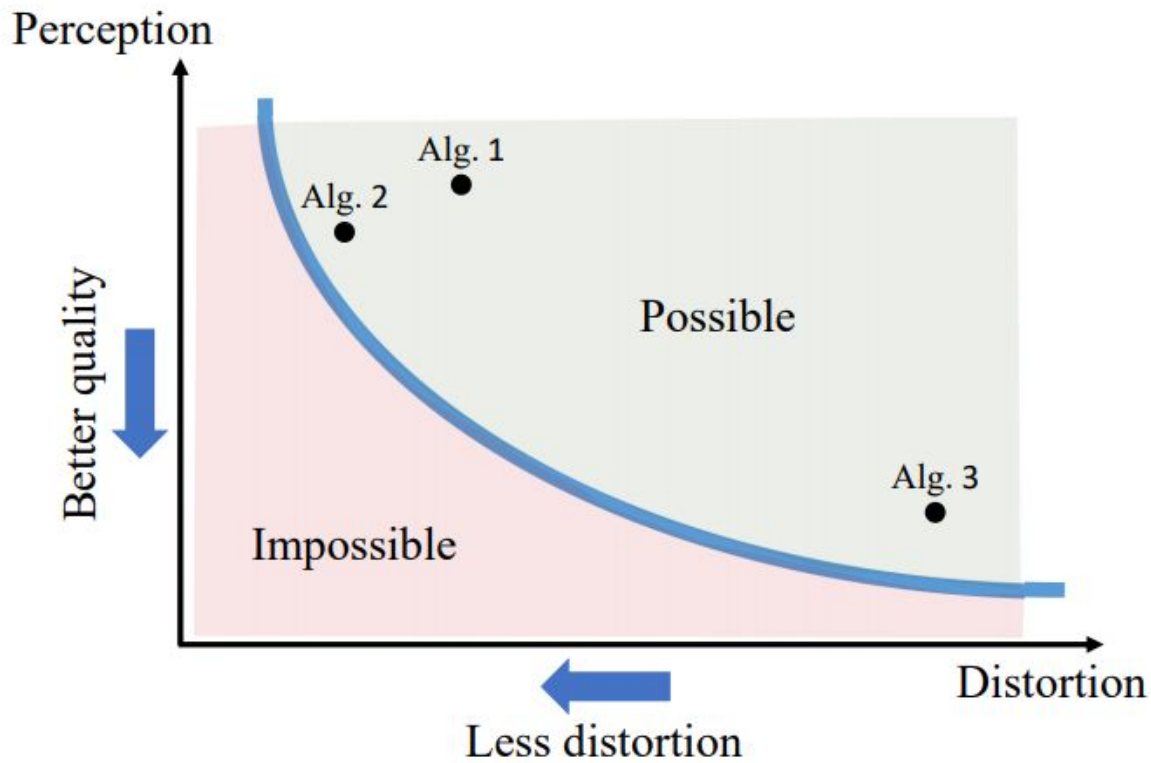
$$SSIM(\mathbf{x}, \mathbf{y}) = [l(\mathbf{x}, \mathbf{y})]^\alpha [c(\mathbf{x}, \mathbf{y})]^\beta [s(\mathbf{x}, \mathbf{y})]^\gamma$$

luminance -  $l(\mathbf{x}, \mathbf{y}) = \frac{2\mu_x\mu_y + C_1}{\mu_x^2 + \mu_y^2 + C_1}$

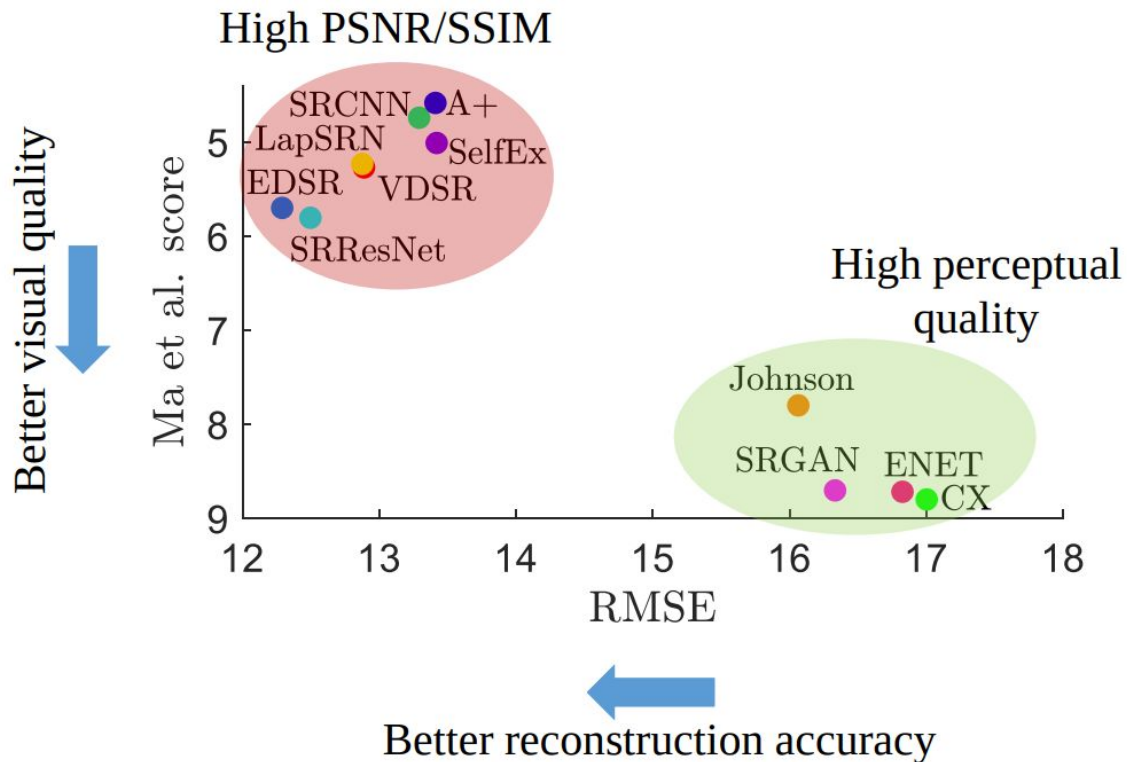
contrast -  $c(\mathbf{x}, \mathbf{y}) = \frac{2\sigma_x\sigma_y + C_2}{\sigma_x^2 + \sigma_y^2 + C_2}$

structure -  $s(\mathbf{x}, \mathbf{y}) = \frac{\sigma_{xy} + C_3}{\sigma_x\sigma_y + C_3}$

# Metrics, perception-distortion trade-off

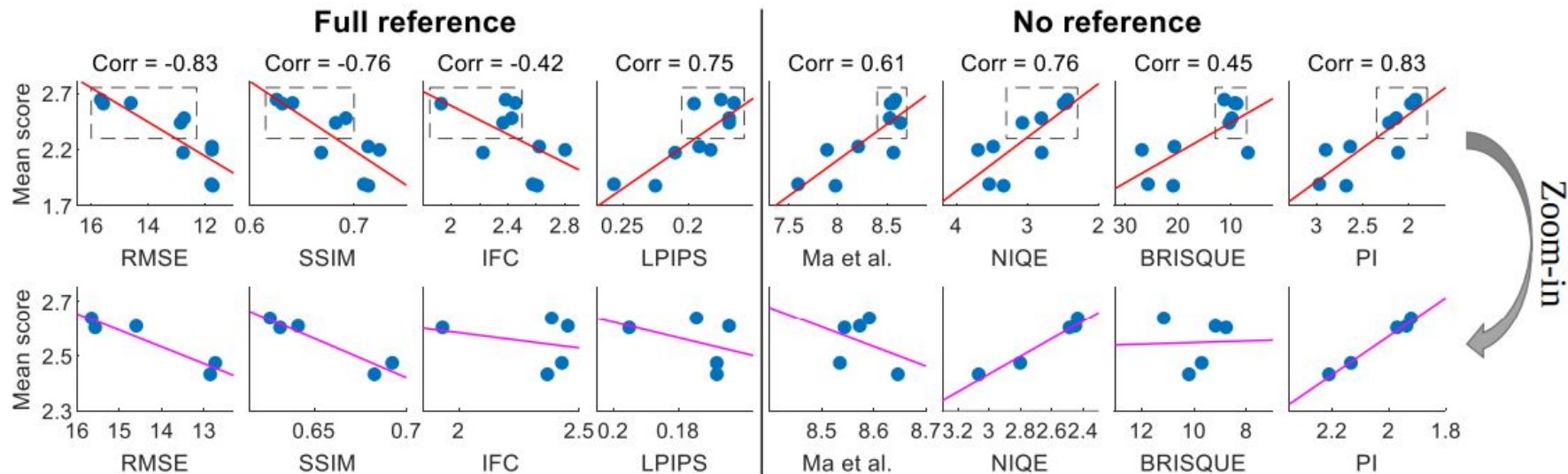


# Metrics, perception-distortion trade-off



# Metrics, perception-distortion trade-off

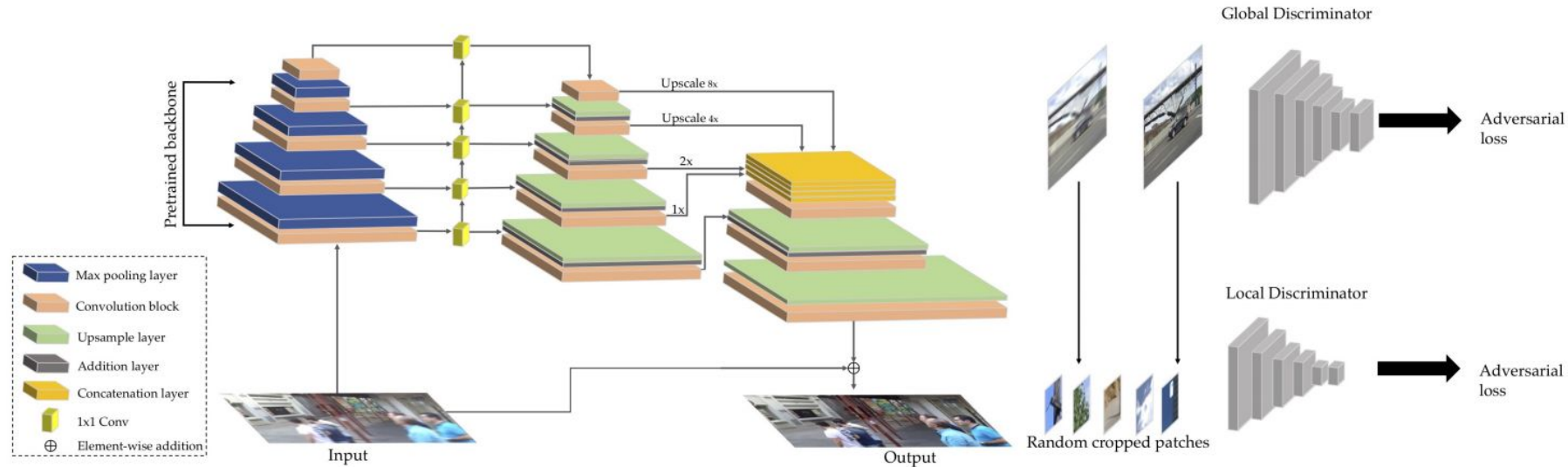
$$PI = \frac{1}{2} ((10 - Ma) + NIQE)$$



Moving to latest results



# DeblurGAN-v2

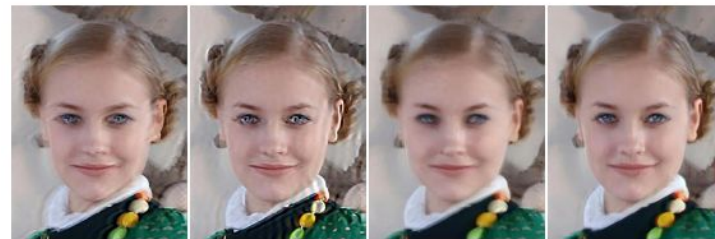


# DeblurGAN-v2

Blurry	Krishnan <i>et al.</i> [20]	Whyte <i>et al.</i> [49]	Xu <i>et al.</i> [51]	Sun <i>et al.</i> [43]	Pan <i>et al.</i> [36]
1	1.08	0.57	0.77	0.64	0.91
DeepDeblur [33]	SRN [45]	DeblurGAN [21]	DeblurGAN-v2 (Inception-ResNet-v2)	DeblurGAN-v2 (MobileNet)	DeblurGAN-v2 (MobileNet-DSC)
1.08	1.68	1.29	<b>1.74</b>	1.44	1.32



(a) Blurred photo (b) Whyte *et al.* [49] (c) Krishnan *et al.* [20] (d) Sun *et al.* [43]



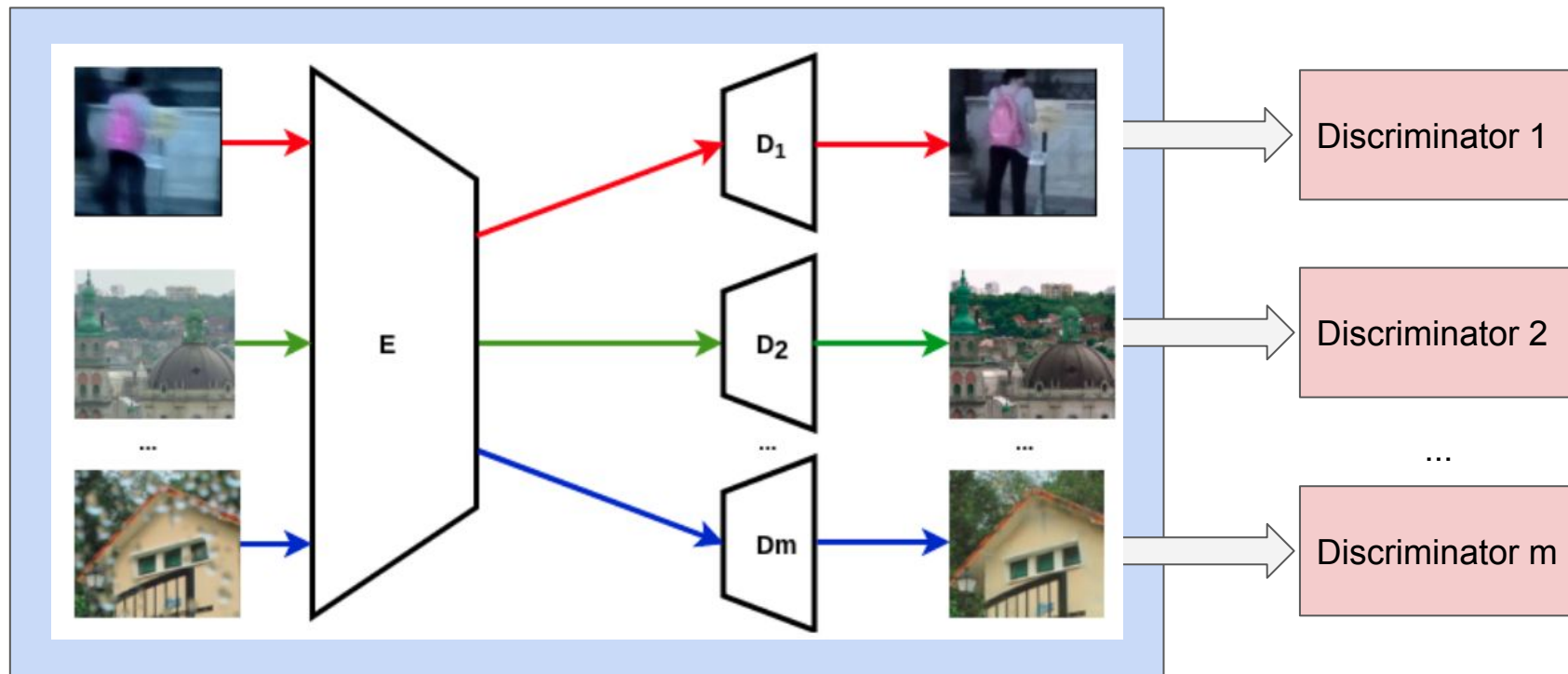
(e) Xu *et al.* [51] (f) Pan *et al.* [36] (g) DeepDeblur [33] (h) SRN [45]



(i) DeblurGAN [21] (j) DeblurGAN-v2  
(Inception-ResNet-v2)  
[Best visual quality] (k) DeblurGAN-v2  
(MobileNet)  
[High efficiency] (l) DeblurGAN-v2  
(MobileNet-DSC)  
[Highest efficiency]

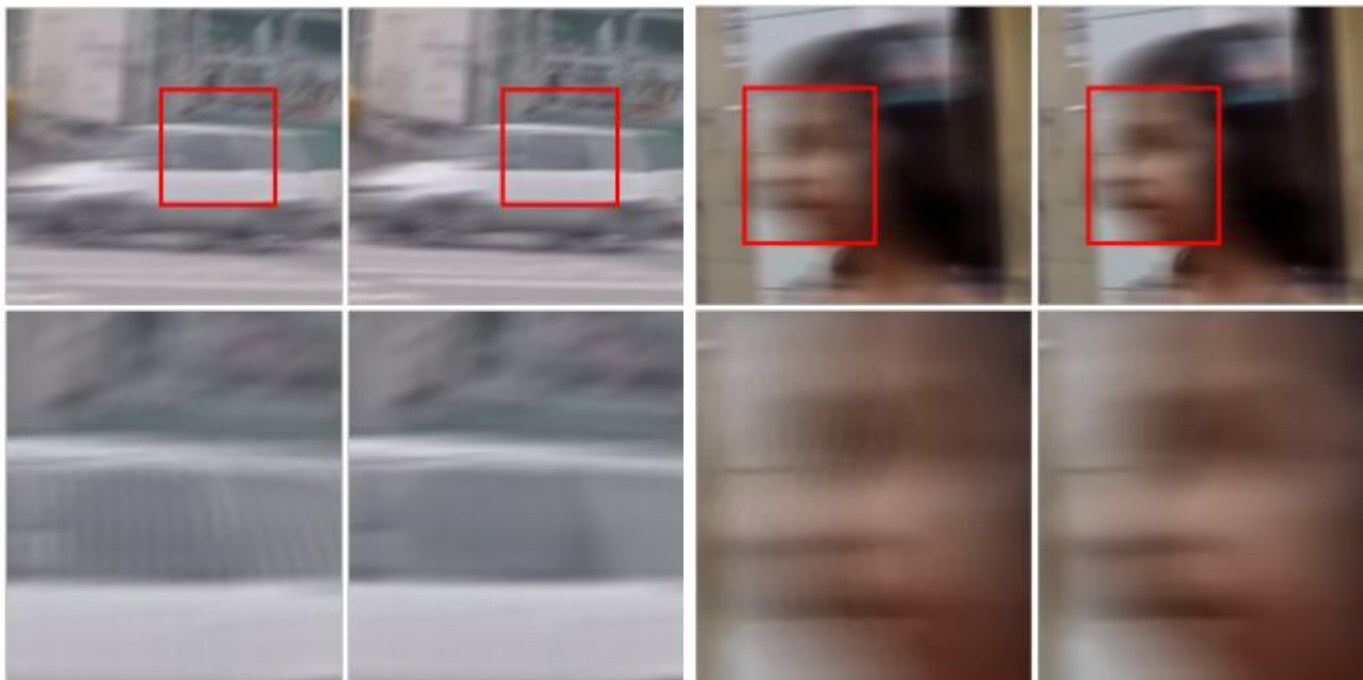
*DeblurGAN-v2: Deblurring (Orders-of-Magnitude) Faster and Better, Kupyn et al., ICCV 2019*

# Multi-task learning pipeline



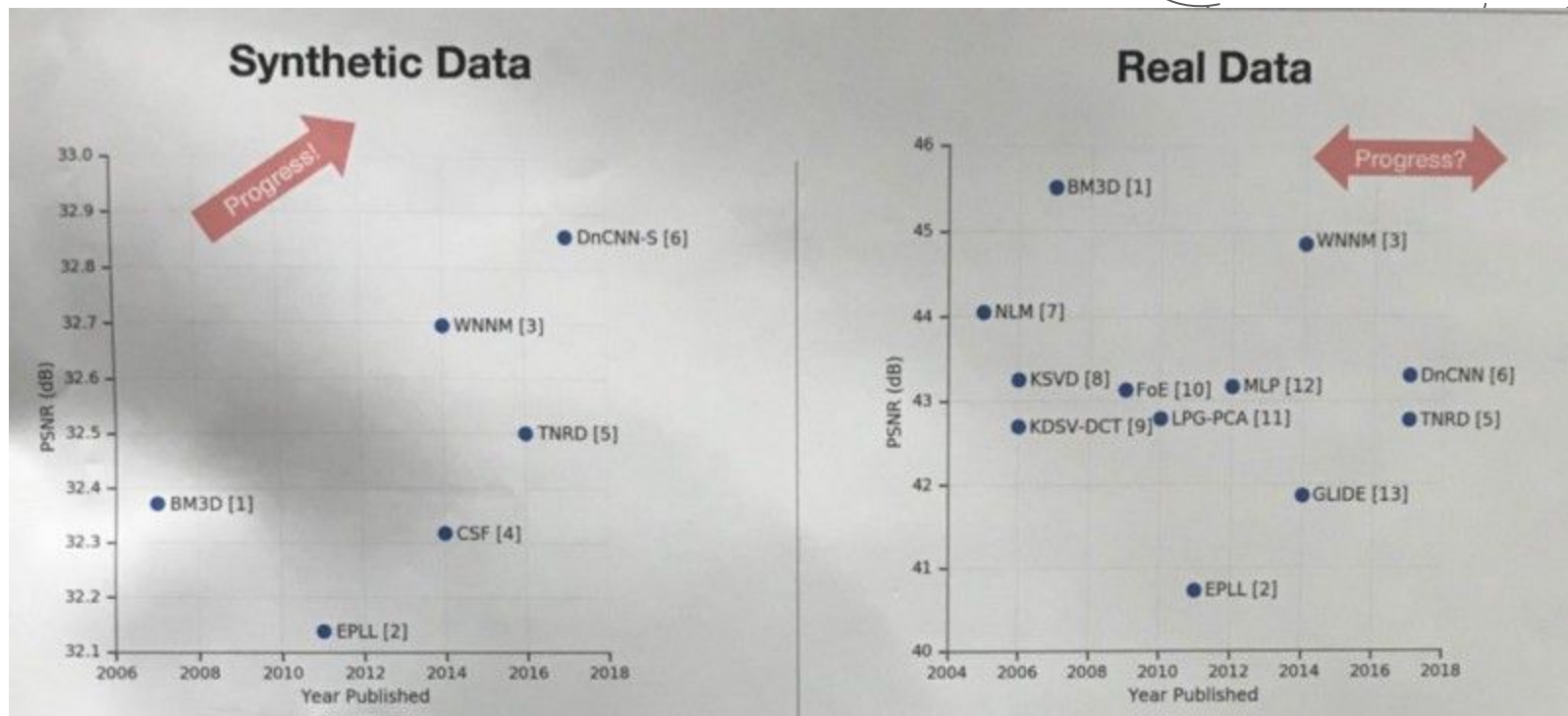
Multi-task Generator

# Synthetic data

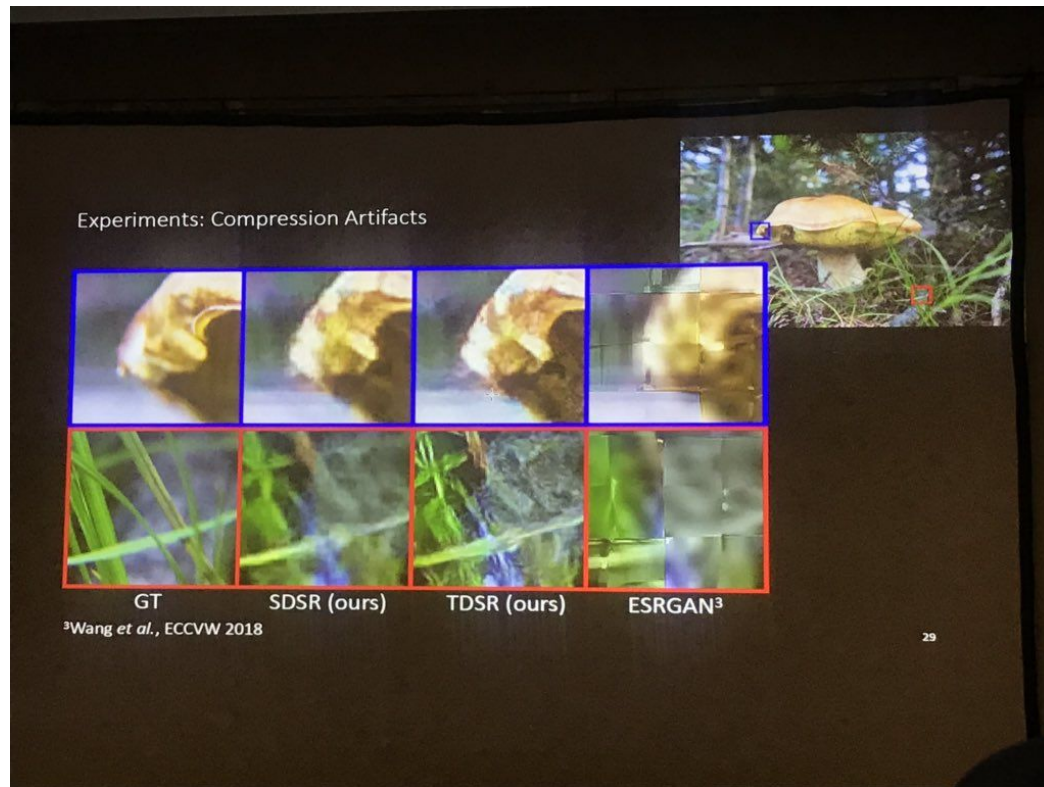


# Synthetic data - denoising

sorry for the poor quality,  
it's from the poster session :)



# Synthetic data - super-resolution





# Synthetic data - super-resolution







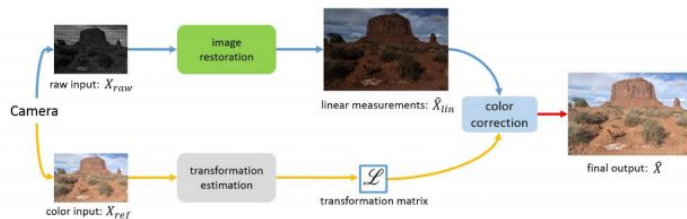
# Lack of real data

## Model-based Data Generation

Aim to accurately model the image generation process

- Blur kernel, noise, compression, etc.

- 😊 More realistic data
- 😊 Use sensor specific info
- 😞 Often hard
- 😞 Sensor/dataset specific
- 😞 Often limited knowledge of the image formation process



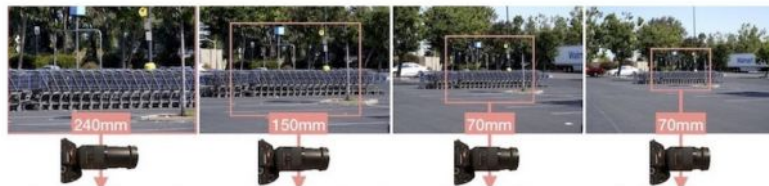
*Towards Real Scene Super-Resolution with Raw Images.*  
Xiangyu Xu, Yongrui Ma, Wenxiu Sun. CVPR 2019.

# Lack of real data

## Collect Real Data

Methods for collecting real data

- ☺ Real data
- ☺ No models required
- ☹ Specific setups
- ☹ Cumbersome and expensive
- ☹ Limitations (misalignments, distance, lightning)

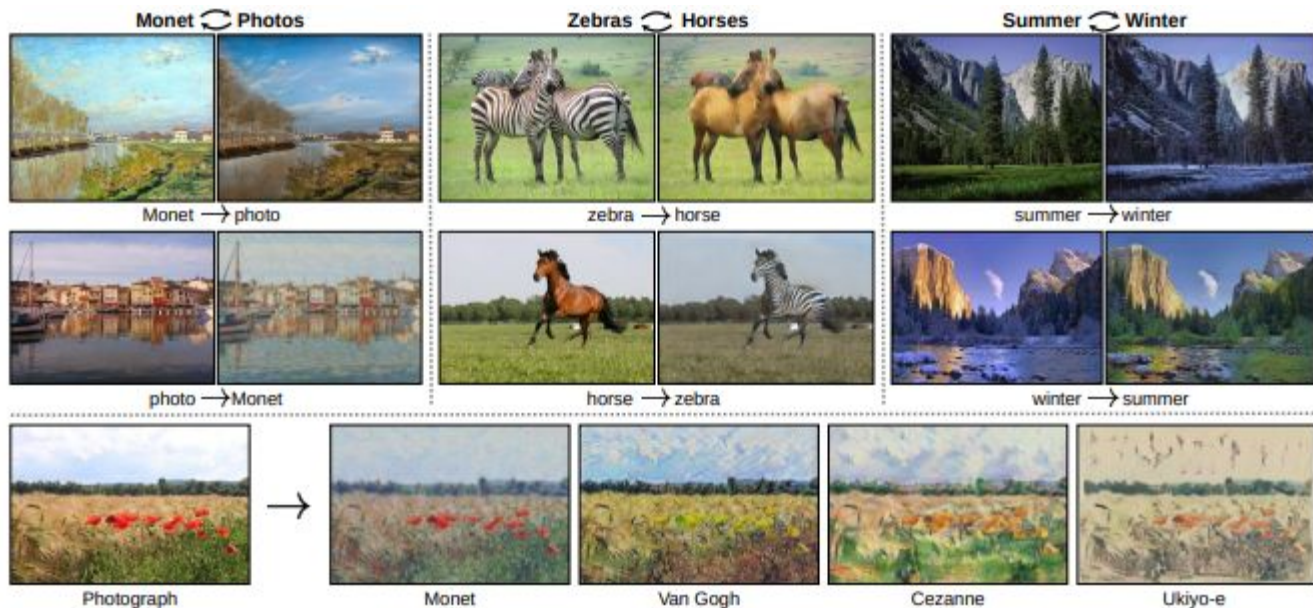


*Zoom to Learn, Learn to Zoom.* Xuaner Zhang, Qifeng Chen, Ren Ng, Vladlen Koltun. CVPR 2019.



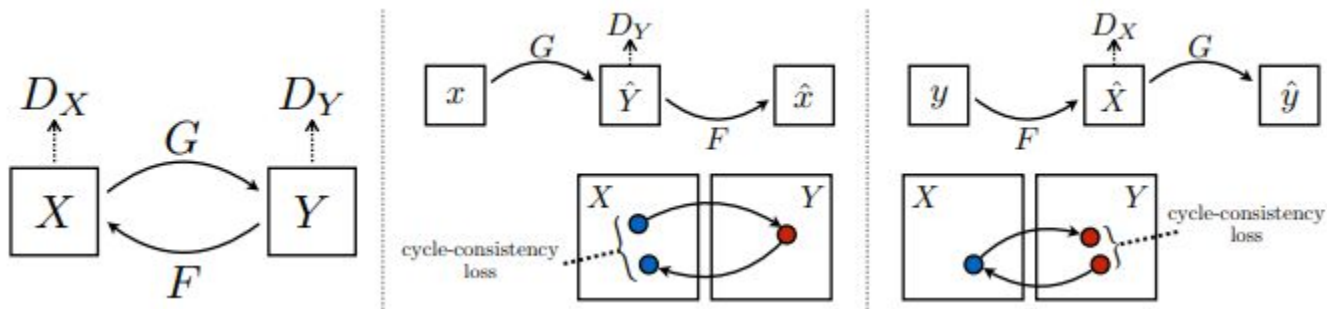
*Camera Lens Super-Resolution.* Chang Chen, Zhiwei Xiong, Xinmei Tian, Zheng-Jun Zha, Feng Wu. CVPR 2019.

# CycleGAN

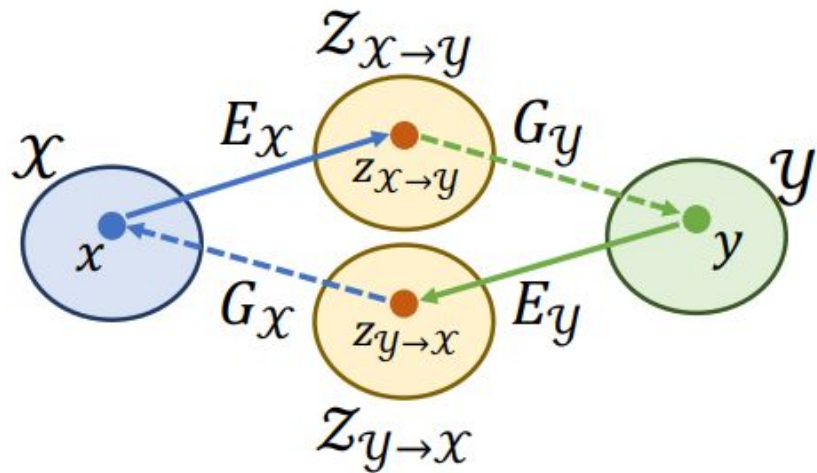


# CycleGAN

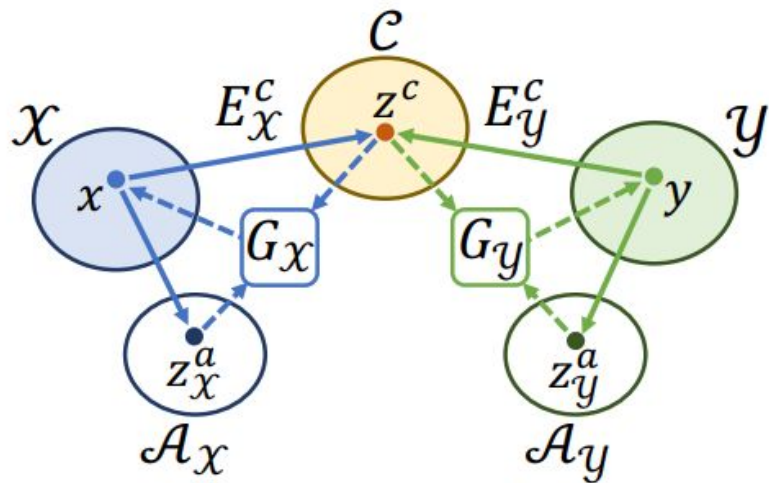
Cycle-consistency



# Improvements to CycleGAN: DRIT



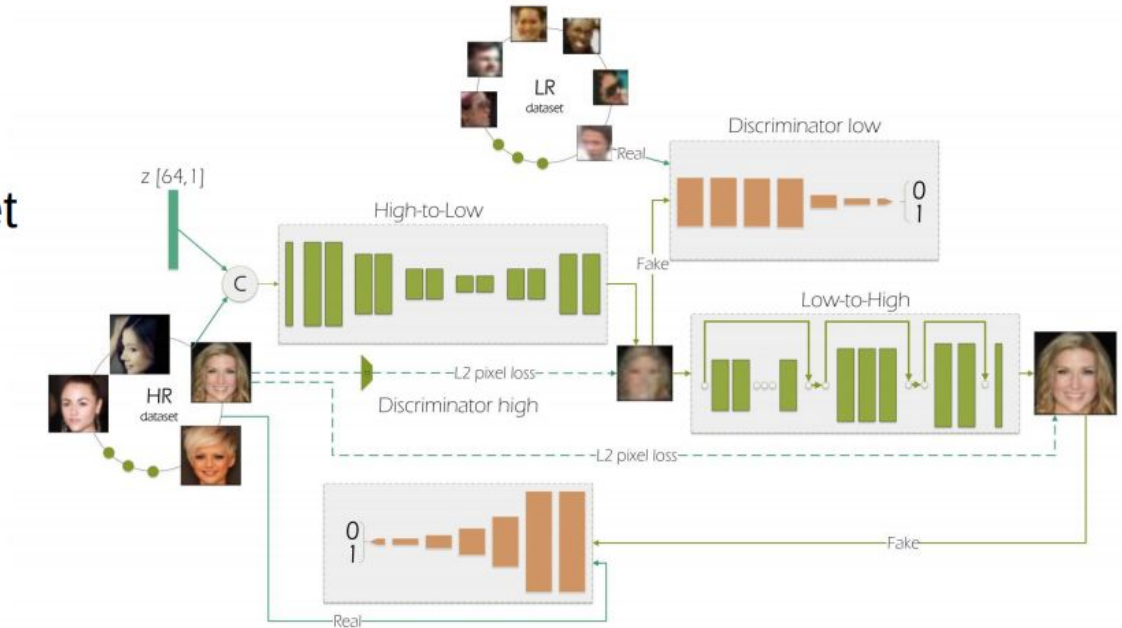
CycleGAN



DRIT++

# Use a GAN to Learn Image Degradation

- Faces
- Learn HR->LR net
- Joint fine-tuning of full cycle

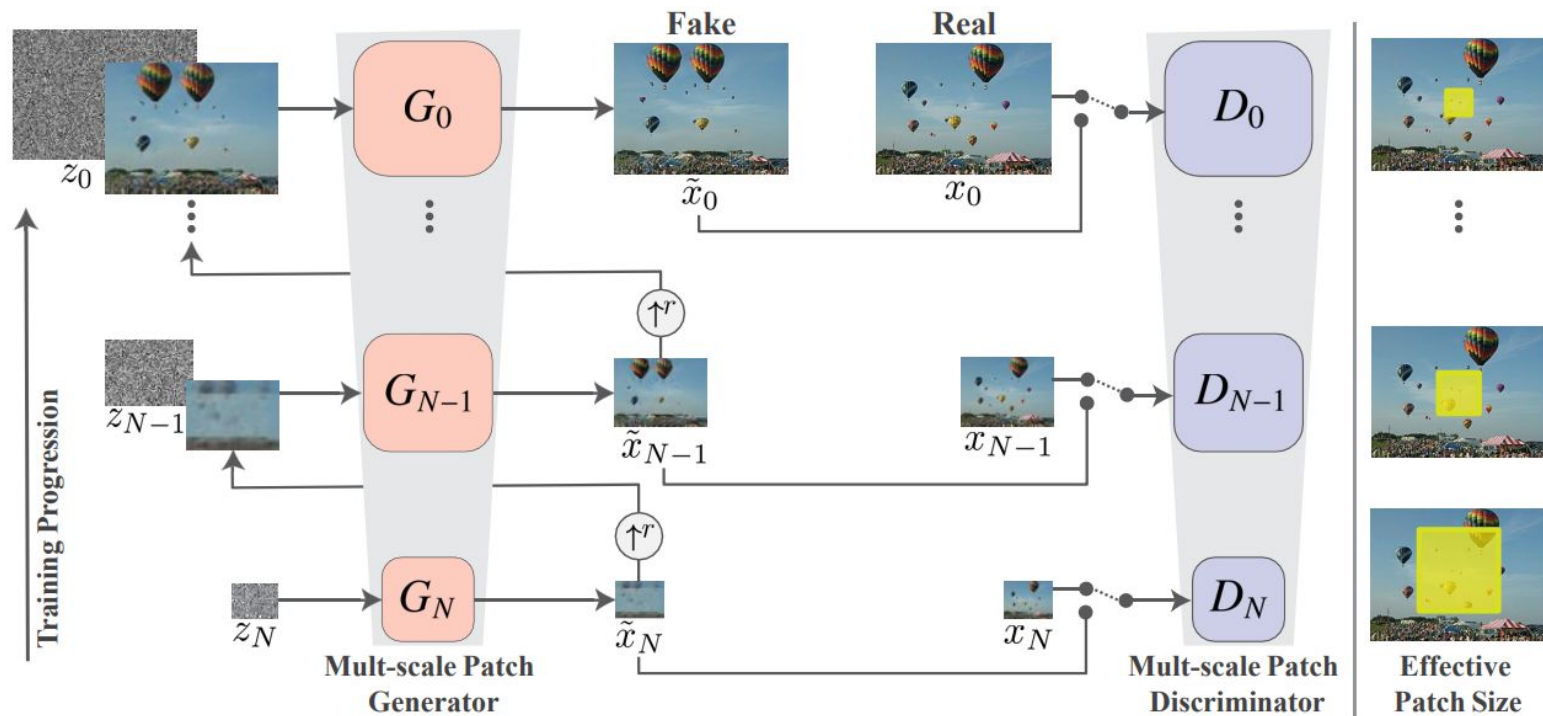


*To learn image super-resolution, use a GAN to learn how to do image degradation first, Bulat et al, ECCV 2018*

Fresh from the oven



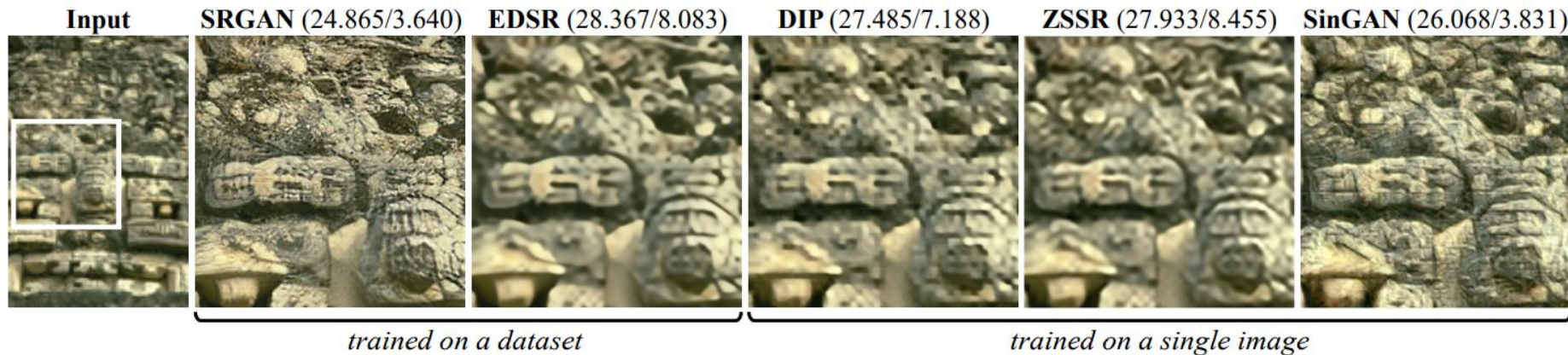
# SinGAN





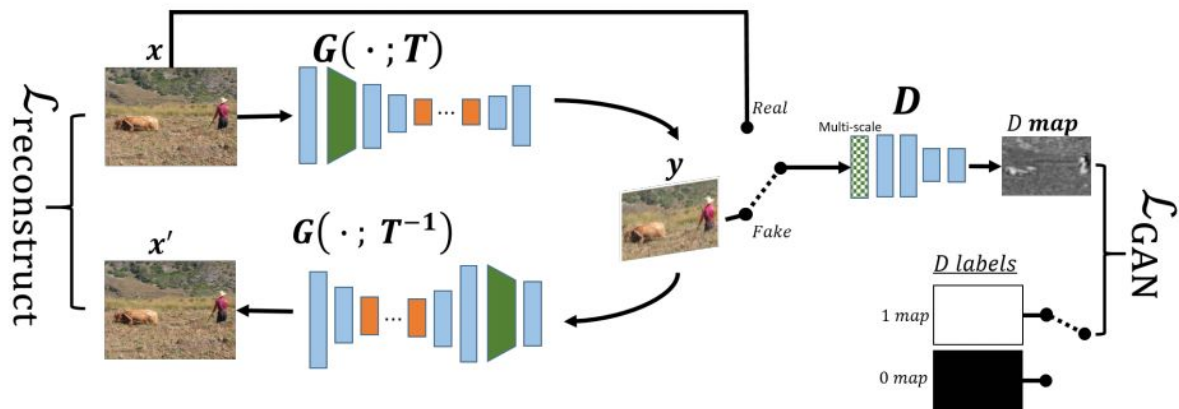
# SinGAN

Super-resolution

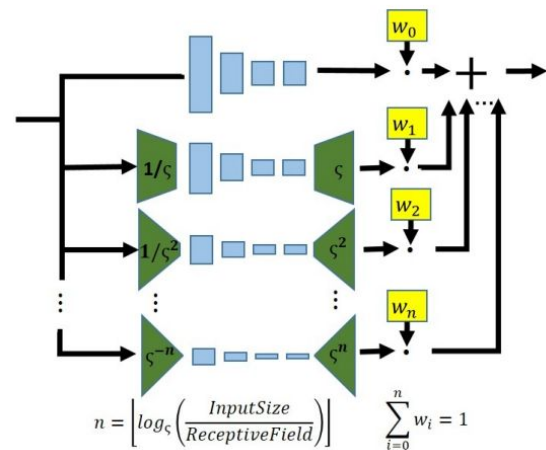
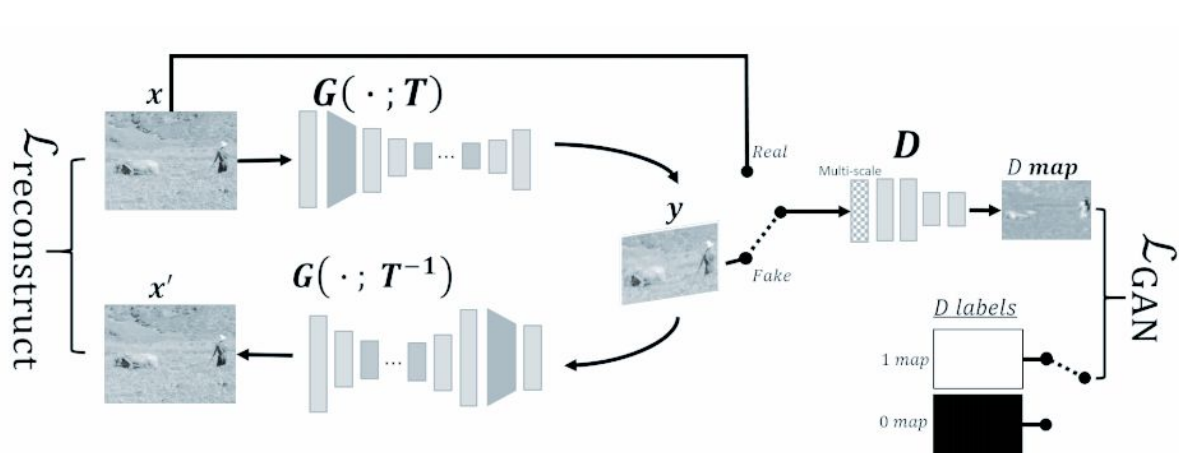


*SinGAN: Learning a Generative Model from a Single Natural Image, TR Shaham et al., ICCV 2019 Best Paper*

# InGAN



# InGAN



Adaptive Multi-scale  
Patch Discriminator

# InGAN



*InGAN: Capturing and Remapping the “DNA” of a Natural Image, Shocher et al., ICCV 2019*

Thank you! Questions?