Resources

Books

- "Deep Learning" by Ian Goodfellow, Yoshua Bengio and Aaron Courville (MIT Press, 2016)
- "Neural Networks and Deep Learning" by Michael Nielsen
- [classical CV] "Computer Vision: Models, Learning, and Inference" by Simon J.D. Prince

Courses

- Stanford CS 231n: by Li, Karpathy & Johnson http://cs231n.github.io/
- fast.ai online courses (all are free and have no ads)
 https://www.fast.ai/

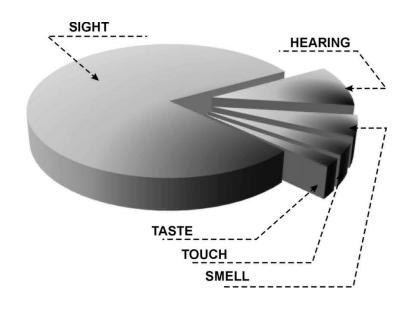
Goals of the Course

- Get an overview of Convolutional Neural Networks (CNN) with application to Computer Vision;
- Get understanding of various elements/blocks of CNNs and typical network topologies;
- Get deeper with one particular problem (Object Detection);

- Device and train CNN for classification
- Learn useful tools: Pytorch, Colab notebook, TensorBroad

Content of today lecture

- Intro
- ML review
- Intro to CNN





The goal of computer vision is to extract useful information from visual input (images, video)

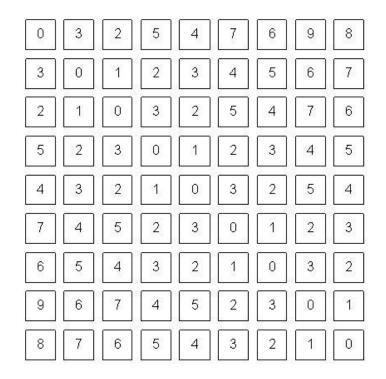


- indoor/outdoor? [image classification]
- Where are the objects? [object detection]
- How far is the object ? [depth estimation]
- What people are doing? [activity recognition]
- Is the state of the environment normal? [anomaly detection]

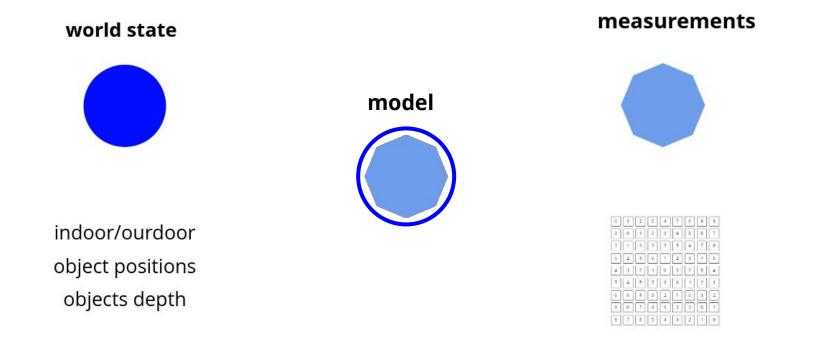
• ...



what humans see



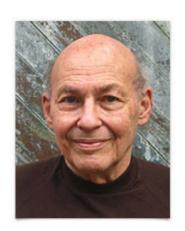
what computers see



"The vision problem (or goal) is to use the measurements to infer the world state"

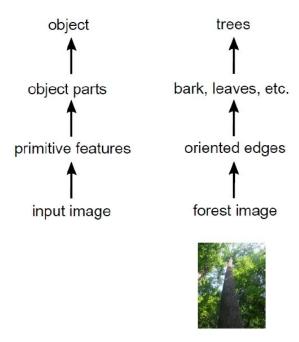
Simon J.D. Prince "Computer Vision: Models, Learning, and Inference"

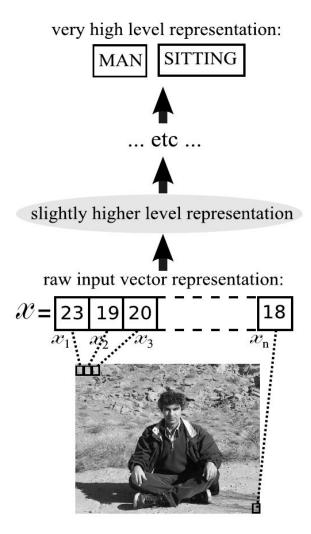
• **1966:** *Marvin Minsky* posed the development of a computer vision system as an undergraduate summer project.



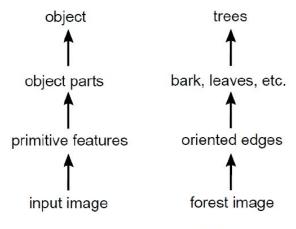
- 1970's: some progress on interpreting selected images
- 1980's: NNs come and go; shift toward geometry and increased mathematical rigor
- 1990's: face recognition;
- 2000's: broader recognition; large annotated datasets available; video processing
- 2010's: DNN, convolutional NN

Visual scene is hierarchically organized





Visual scene is hierarchically organized





Inferotemporal cortex

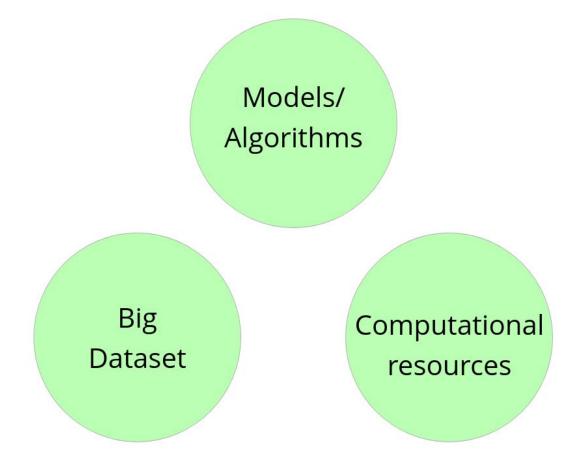
V4: different textures

V1: simple and complex cells

photo-receptors retina



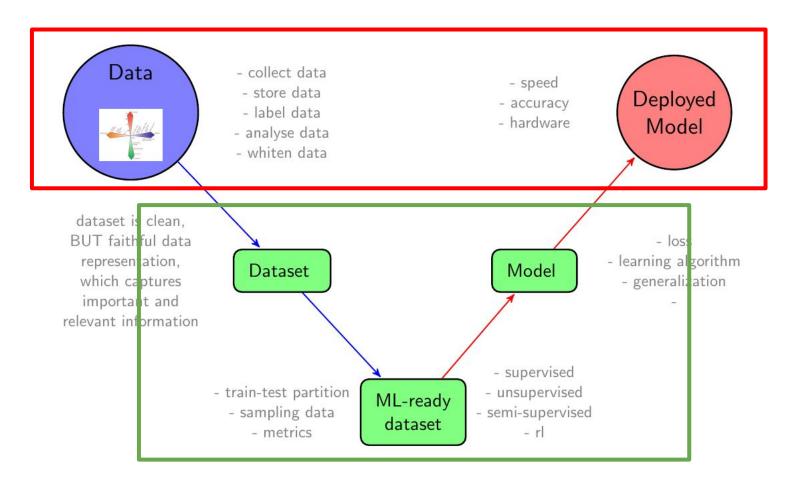
Biological vision is hierarchically organized too!

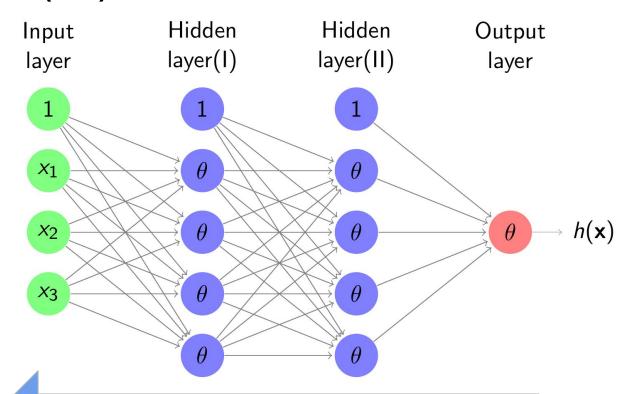


Content

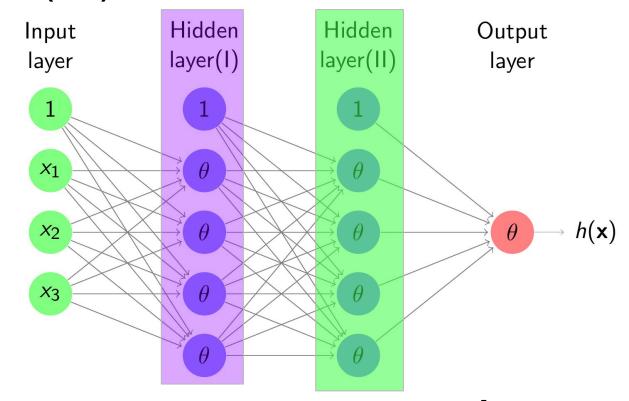
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ML review





Back-propagate error signal to get derivatives for learning



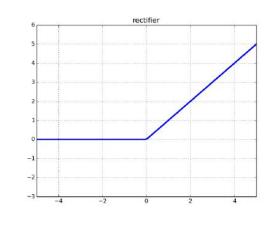
$$\{f(\boldsymbol{x};\boldsymbol{\theta}) = \mathbf{W}_L \boldsymbol{\sigma}_L(\mathbf{W}_{L-1} \cdots \boldsymbol{\sigma}_2(\mathbf{W}_2 \boldsymbol{\sigma}_1(\mathbf{W}_1 \boldsymbol{x}))) \mid \boldsymbol{\theta} = \{\mathbf{W}_1, \dots, \mathbf{W}_L\}\}$$

parameters in NN:

$$W_{I}^{ij} = egin{cases} 1 \leq I \leq L & ext{layers} \ 0 \leq i \leq d^{(I-1)} & ext{inputs} \ 1 \leq j \leq d^{(I)} & ext{outputs} \end{cases}$$

activation:

$$x_j^{(l)} = \sigma(s_j^{(l)}) = \sigma\left(\sum_{i=0}^{d^{(l-1)}} W_l^{ij} x_i^{(l-1)}\right)$$

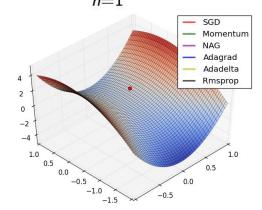


$$\sigma(s) = RELU(s) = max(0, x)$$

Define Loss (or Cost) function:

$$L_{logloss} = \frac{1}{N} \sum_{n=1}^{N} \sum_{k=1}^{M} y_{nk} \cdot log(p_{nk})$$

$$L_{rmse} = \frac{1}{N} \sum_{n=1}^{N} \parallel F(\mathbf{x_n}) - y_i \parallel_2$$



Gradient Descent (GD) minimizes:

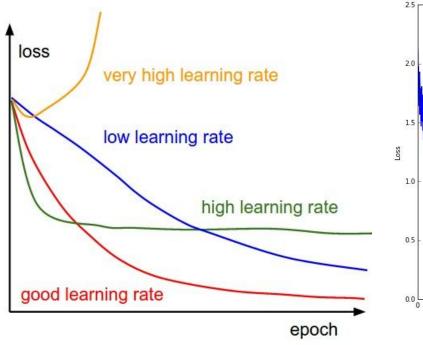
$$L_{train}(\omega) = \frac{1}{N} \sum_{n=1}^{N} e(F(\mathbf{x_n}), y_n)$$

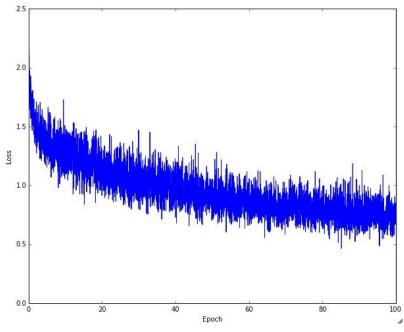
by iterative steps along $-\nabla L_{train}$:

$$\Delta \omega = -\eta
abla L_{train}(\omega)$$
 $\omega_{prev} = \omega_{next} + \Delta \omega$

If $\nabla L_{train}(\omega)$ is based on all examples $\{\mathbf{x_n}, y_n\}$ then it is called **batch gradient descent**

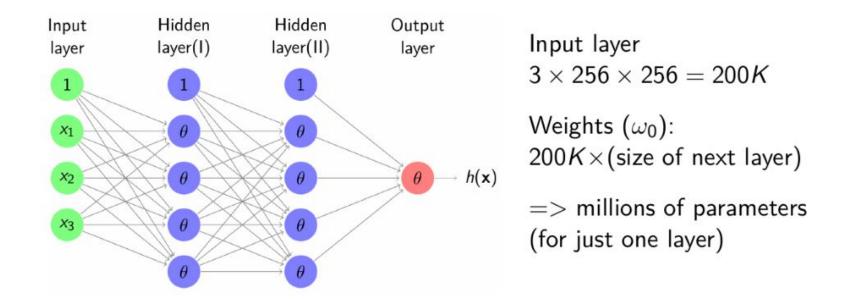
images from http://cs231n.stanford.edu/



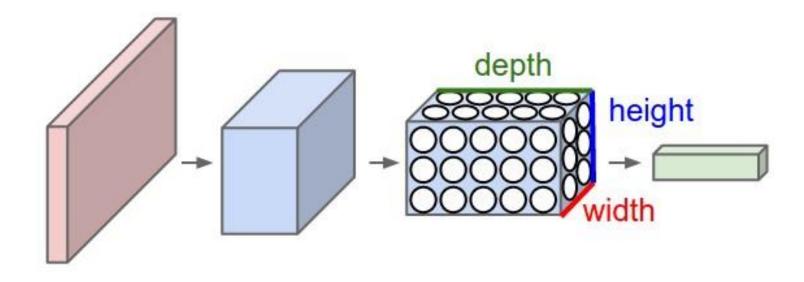


Content

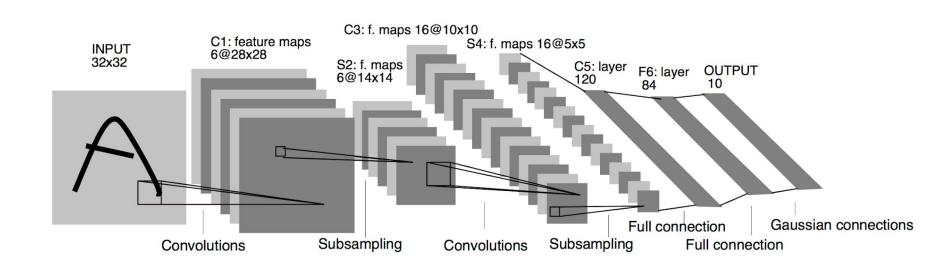
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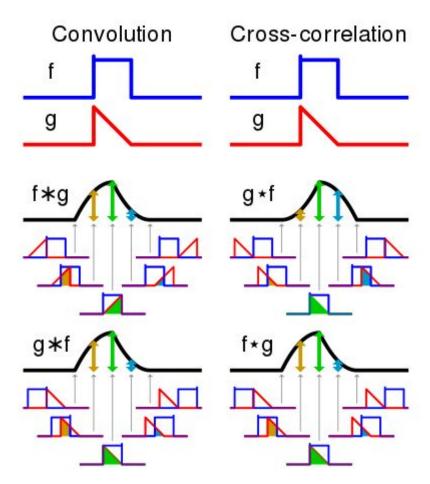
Need for alternative architecture



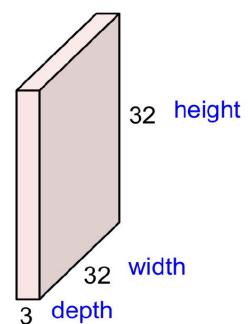
LeNet-5 [1998, paper by LeCun et al.]



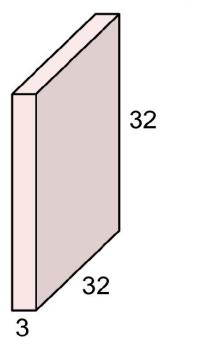
- INPUT holds the raw pixel values of the image.
- CONV layer computes the output of neurons that are connected to local regions in the input, each computing a dot product between their weights and the region they are connected to in the input volume.
- POOL layer performs a downsampling operation along the spatial dimensions (width, height).
- FC (i.e. fully-connected) layer computes the class scores. As with ordinary Neural Networks and as the name implies, each neuron in this layer is connected to all the numbers in the previous volume.



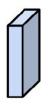
32x32x3 image



32x32x3 image

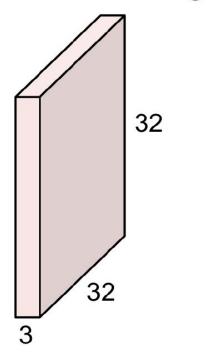


5x5x3 filter

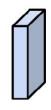


Convolve the filter with the image i.e. "slide over the image spatially, computing dot products"

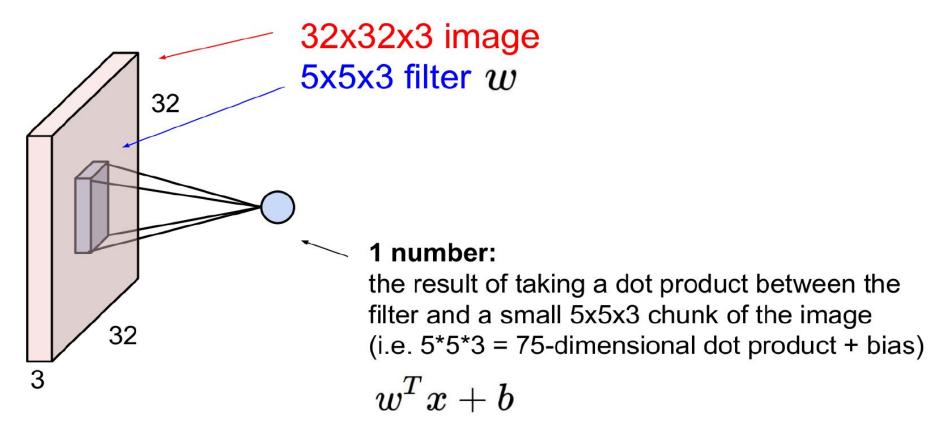
32x32x3 image

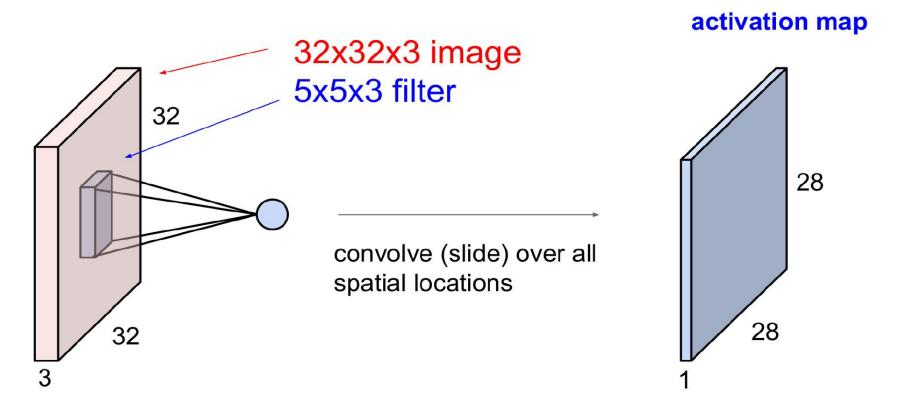


5x5x3 filter

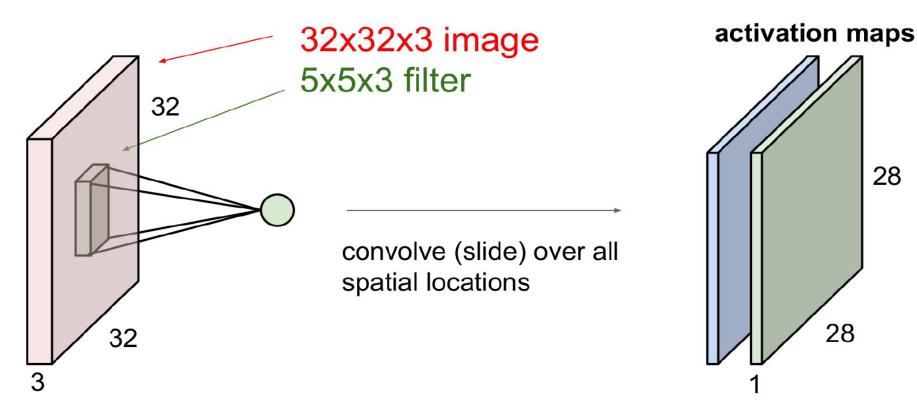


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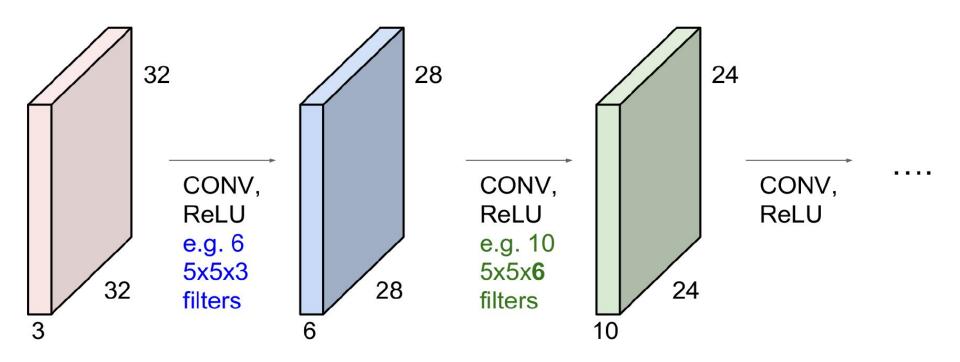




images from http://cs231n.stanford.edu/



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1,	1,0	1,	0	0
0,0	1,	1,0	1	0
0,,1	0,0	1,	1	1
0	0	1	1	0
0	1	1	0	0

4

Image

1	1,	1,0	0,1	0
0	1,0	1,1	1,0	0
0	0,1	1,0	1,	1
0	0	1	1	0
0	1	1	0	0

4 3

Image

1	1	1,	0,0	0,1
0	1	1,0	1,	0,0
0	0	1,	1,0	1,
0	0	1	1	0
0	1	1	0	0

4 3 4

Image

1,	1,0	1,	0	0
0,0	1,	1,0	1	0
0,,1	0,0	1,	1	1
0	0	1	1	0
0	1	1	0	0

4

Image

We can use one single convolutional layer to modify a certain image

[1. 1. 1.]

[1. 1. 1.]

[1. 1. 1.]





[1. 2. 1.] [0. 0. 0.] [-1. -2. -1.]

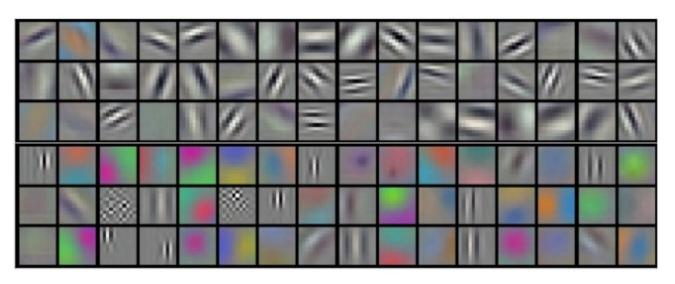


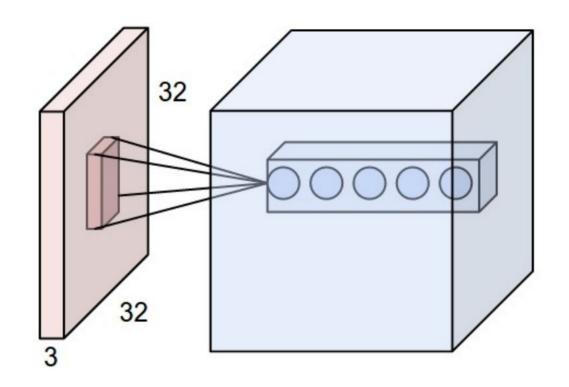




based on CS 20SI: Tensorflow for Deep Learning Research

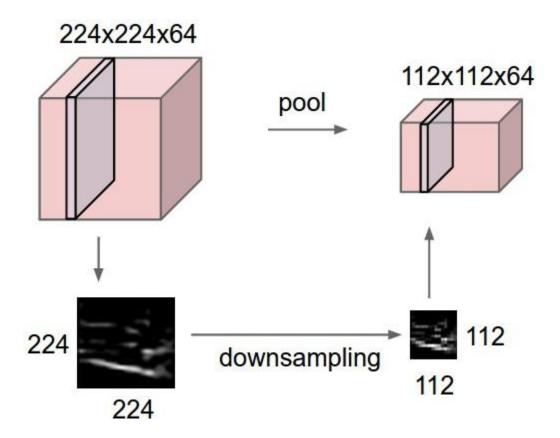
In training, we don't specify kernels.
We learn kernels!

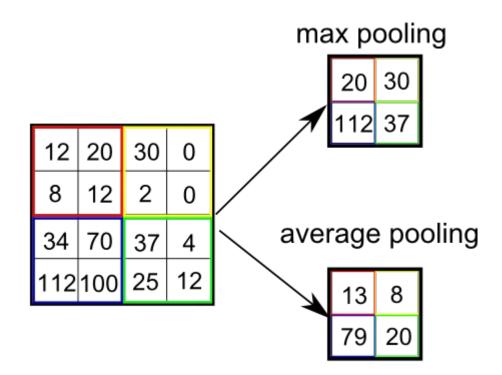




- ▶ Accepts a volume of size $W1 \times H1 \times D1$
- Requires four hyperparameters:
 - ▶ Number of filters *K*,
 - ▶ their spatial extent *F*,
 - ▶ the stride *S*.
 - the amount of zero padding P.
- ▶ Produces a volume of size $W2 \times H2 \times D2$ where:
 - W2 = (W1 F + 2P)/S + 1,
 - H2 = (H1 F + 2P)/S + 1
 - ▶ D2 = K
- ▶ With parameter sharing, it introduces $F \times F \times D1$ weights per filter, for a total of $(F \times F \times D1) \times K$ weights and K biases.

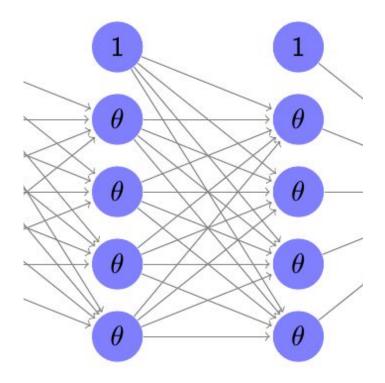
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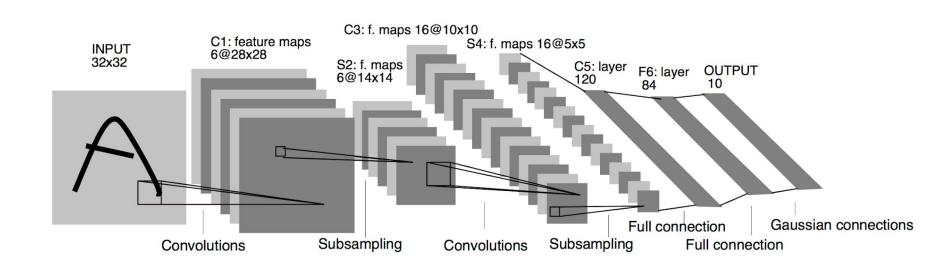


- ▶ Accepts a volume of size $W1 \times H1 \times D1$
- Requires three hyperparameters:
 - their spatial extent F,
 - the stride S.
- ▶ Produces a volume of size $W2 \times H2 \times D2$ where:
 - W2 = (W1 F)/S + 1
 - H2 = (H1 F)/S + 1
 - ▶ D2 = D1

- ▶ INPUT holds the raw pixel values of the image.
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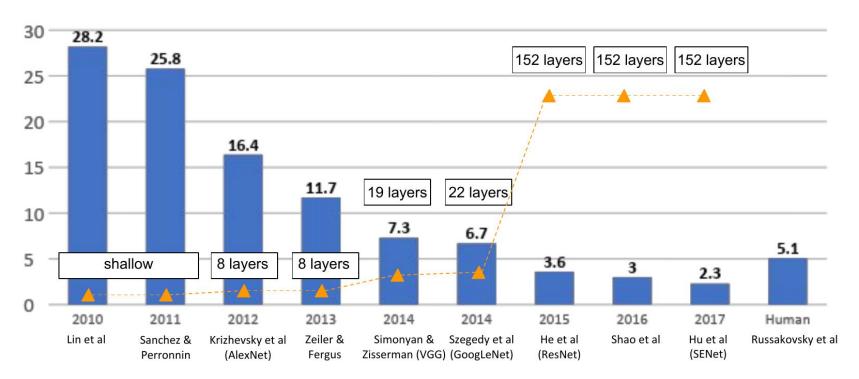


LeNet-5 [1998, paper by LeCun et al.]





ImageNet Large Scale Visual Recognition Challenge (ILSVRC) winners



images from http://cs231n.stanford.edu/

Summary

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