Ahmed Almetwaly

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Education

• **Bachelor's** degree of computer science   September 2021
, Mansoura University.   Software department.
• Grade: Very Good.

Trainings

• Data Literacy trainee, at CIB Egypt.   September 2024

• Gained a strong foundation in understanding, interpreting, and effectively communicating data. Developed skills in identifying relevant data sources, analyzing data to uncover trends, and using data-driven insights to support decision-making. learned best practices for data visualization, reporting, and ensuring data accuracy and reliability.

• Mobile app trainee, at Digital Egypt   June 2024
Pioneers Initiative (DEPI).

• Developed mobile applications using Flutter and Android. Gained practical skills in UI design, state management, and backend integration through hands-on projects. This experience equipped to create responsive and user-friendly mobile apps.

• Flutter trainee, at Consultation Center of   June 2023 – September 2023
Computers & Information System (CCIC).

• Built cross-platform mobile apps using Flutter. Gained practical skills in Dart programming, UI design, and state management through hands-on projects.

Projects

○ Note-Taking app, at DEPI   September 2024

• Added features like creating, editing, and deleting notes, and used Kotlin and Jetpack Compose to create a simple and smooth interface. Followed the MVVM pattern as architectural pattern.

○ Tic-Tac-Toe Game, at DEPI   September 2024

• Participated in coding phase. Worked on the game logic and features for multiplayer mode. Contributed in the user interface and optimized the game. My role included adding features like win/draw detection and a reset function to ensure a smooth gaming experience.

Skills

- Kotlin	- C#	- Java	- Dart
- Jetpack Compose	- Flutter	- Version Control (Git)	- Firebase
- Room Database	- MVVM	- API Integration	
- Dependency Injection	- Data Structure	- Algorithms	
- Design Patterns	- Problem-Solving	- Database (SQL Server)	

Volunteering

○ Game developer member, MEGA team, at Mansoura University.
- Designed game features, fixed technical problems, and improved performance. My problem-solving skills allowed to handle challenges creatively, and met deadlines while always looking to learn and improve my skills.