

Description:

Suppose you have a four-diving wheel robot, you are required to design the system so that the car moves in a rectangular shape.



Figure 1: 4WD Car

Detailed Requirements

1. Create a backlog for the team

- 1. Create an excel sheet named **Team Backlog** that contains the below columns
 - 1. Task Name
 - 2. Assignee
 - 3. Task Status
 - 4. Expected time to finish
 - 5. Actual time to finish

2. Read System Requirement Specifications

- 1. Car Components:
 - 1. Four motors (M1, M2, M3, M4)
 - 2. One button to start (PB1)
 - 3. One button for stop (PB2)
 - 4. Four LEDs (LED1, LED2, LED3, LED4)
- 2. System Requirements:
 - 1. The car starts initially from 0 speed
 - 2. When PB1 is pressed, the car will move forward after 1 second
 - 3. The car will move forward to create the longest side of the rectangle for 3 seconds with 50% of its maximum speed
 - 4. After finishing the first longest side the car will **stop for 0.5 seconds**, **rotate 90 degrees to the right**, and **stop for 0.5 second**



- The car will move to create the short side of the rectangle at 30% of its speed for 2 seconds
- 6. After finishing the shortest side, the car will stop for **0.5 seconds**, **rotate 90 degrees to the right**, and **stop for 0.5 second**
- 7. Steps 3 to 6 will be repeated infinitely until you press the stop button (PB2)
- 8. **PB2** acts as a **sudden break**, and it has the highest priority
- 9. LEDs Operations
 - 1. **LED1:** On means moving forward on the long side
 - 2. **LED2**: On means moving forward on the short side
 - 3. **LED3**: On means stop
 - 4. **LED4**: On means Rotating

3. Prepare your design

- 1. Please note that any functionality based on timers should be separated in a separate module, and all timers should be operating in **Normal mode**
- 2. Create a PDF file with the name Moving Car Design
- 3. The design document should contain the below fields
 - 1. Cover Page
 - 2. Table of content
 - 3. Project introduction
 - 4. High Level Design
 - 1. Layered architecture
 - 2. Modules Descriptions
 - 3. Drivers' documentation
 - 5. Low Level Design
 - 1. Provide the flowchart for each function in each module

4. Preparing development environment

- 1. Create layer's folders
 - 1. Create a folder for each layer
 - 2. All folders should be in upper case
 - 3. Ex: MCAL, HAL, APP, ... etc
- Create diver's folders and files
 - 1. Create a folder for each driver
 - 1. Each folder contains only one .c file and at least one .h file
 - 2. All files names should be in lower case
 - 2. All driver folders names should be in lower case
 - 3. Ex: dio, timer, pwm, ... etc.
- 3. Add header file guard
 - 1. All header files must include the header file guard

5. Drivers implementation and code convention

- 1. All drivers provided in the design document should be implemented
- 2. All drivers should be tested against different test cases
- 3. Function's descriptions should be included
- 4. Don't use magic numbers, use Macros or Enums instead
- 5. Follow a proper indentation in your code



- 6. Use a meaningful name for your variables
- 7. Follow the below naming for the functions
 - 1. MODULENAME functionName
- 8. Follow this convention for naming variables
 - 1. typeIndicator_scopeIndicator_variableName
 - 2. typeIndicators (u8, u16, u32, i8, i16, st (struct), en (enum), arr (array), ... etc)
 - 3. scopeIndicators (g (global), gs (global static), a (argument))

6. Implement and integrate the main application

1. Implement the main application that fulfil the system requirements

7. Test your application

- 1. Create an excel sheet named Test Protocol
- 2. The sheet should contain the below columns
 - 1. Test Case ID
 - 2. Test Case Description
 - 3. Test Case steps
 - 4. Expected Result
 - 5. Actual Result
 - 6. Pass/Fail
- 3. Fill in the sheet with the test cases you will execute
- 4. Execute the test cases on simulator (Mandatory)
- 5. Execute the test cases on hardware (Optional)

Delivery

- 6. Deliver the Team Backlog sheet
- 7. Deliver the Design Document
- 8. Deliver all project files and folders including the .hex file
- 9. All code conventions must be followed
- 10. English Video recording presenting all of your work as a team
 - 1. The video should be 15 minutes maximum
 - 2. Each team member should present himself and discuss his role and what did he delivered through the backlog and what test strategy did he/she made to test his/her work
 - 3. Application testing should be presented by the team coordinator starting from the Test protocol sheet to simulator and/or the hardware
 - 4. Any limitation or failed test cases should be communicated in the video