Lab3

-Try all what we have learned in the lecture

Part1:

- A program to store students grades in OOP course using One-dim array.
- -Take number of student, student grades from user
- -print grades
- -calculate average for all students grades
 - Write a program that generates a multiplication table using a two-dim array.
 - -Declare and initialize a 10x10 array.
 - -Fill the array such that the element at [i, j] is equal to (i+1) * (j+1).
 - -Print the multiplication table.
 - Write a program that store student age for many tracks using a twodim array.
 - -take number of student and tracks from user
 - -enter student ages
 - print the array
 - -calculate age avg for each track

Bonus:

-handle a scenario where the number of students is not the same for each track using jagged array

Part2:

- Define a struct named Rectangle with two properties: Width and Height.
- -Implement All the Necessary Getters&Setters Functions on the Structure
- -Add methods Area and Perimeter to calculate the area and perimeter of the rectangle.
- Define a struct named TimeSpan with three properties: Hours, Minutes, and Seconds.
- Implement All the Necessary Getters & Setters Functions on the Structure
 - -Add a method TotalSeconds that calculates the total number of seconds represented by the time span.
 - -Add a method Getstring to display the time span in HH:MM:SS format.
 - -Create an array of time ,take array size & data from user and print it