

Input reading: 3pts | Initialization: 3 pts | Loop condition: 4 pts | Counters logic: 4 pts | Stop conditions: 3 | Final output: 3

```

#include <stdio.h>
int main() {
    int A, N, S; // integers;
    printf("Examination Attendance Monitoring");
    scanf("%d %d %d", &A, &N, &S);
    while (N != A) {
        scanf("%d", &N);
        if (N < A) {
            i = i + 1;
            printf("The student is absent");
        }
        else (N > A) {
            i = i - 1;
            printf("The student is present");
        }
    }
    printf("Student = N");
    printf("Student = A");
    if (N > S) {
        printf("session valid");
    }
    else {
        printf("session cancelled");
    }
    return 0;
}

```

```
#include <stdio.h>
int main()
{
    int A, N, S;
    // integers printf("Examination Attendance Monitoring");
    scanf("%d %d %d", &A, &N, &S);
    while (x != A)
    {
        scanf("%d", &x);
        if (x < A)
        {
            i = i + 1;
            printf("The student is absent");
        }

        else if (n > A)
        {
            i = i - 1;
            printf("The student is present");
        }

    }

    present_student = N;
    absent_student = A;
    if (N > S)
    {
        printf("session valid");
    }

    else
    {
        printf("session cancelled");
    }

    return 0;
}
```

**Analyse :**

**Algorithmique :**

- Boucle `while (x != A)`. Condition d'arrêt étrange (tant que la saisie != seuil ?).
- Incrémentation `i` dans les deux sens (+1 ou -1).
- Affichage final douteux.

**NOTE FINALE : 05 / 20**

**Feedback :**

- **Appréciation globale : Insuffisant.**