

Input reading: 3pts | Initialization: 3 pts | Loop condition: 4 pts | Counters logic: 4 pts | Stop conditions: 3 | Final output: 3

```

#include <stdio.h>
int main () {
    int N, A, S, X;
    printf("Enter N");
    scanf("%d", &N);
    printf("Enter A");
    scanf("%d", &A);
    printf("Enter S");
    scanf("%d", &S);
    for (int i = 1; i <= N; i++) {
        scanf("%d", &X);
        if (X < A)
        {
            G = G + 1;
        }
        else
        {
            H = H + 1;
        }
        printf("%d - present = %d - absent = %d", i, H, G);
        if (i > S)
        {
            i = i + N;
        }
    }
    return 0;
}

```

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```
#include <stdio.h>
int main ( )
{
    int N, A, S, X ;
    printf ( " Enter N " ) ;
    scanf ( " %d ", & N ) ;
    printf ( " Enter A " ) ;
    scanf ( " %d ", & A ) ;
    printf ( " Enter S " ) ;
    scanf ( " %d ", & S ) ;
    for ( int i = 1 ; i <= N ; i ++ )
    {
        scanf ( " %d ", & x ) ;
        if ( x < A )
        {
            G = G + 1 ;
        }

        else
        {
            H = H + 1 ;
        }

        printf ( " %d - present = %d - absent = %d ", i , H, G ) if ( G > S )
        {
            i = i + N ;
            printf ( " present = %d /n absent = %d ", H, G ) ;
            if ( G < S )
            {
                printf ( " session valid " ) ;
            }
            else
            {
                printf ( " session cancelled " ) ;
            }

            return 0 ;
        }
    }
}
```

Analyse :

Algorithmique :

- Boucle `for` mais lit `x` à chaque tour.
- Logique compteur `G`, `H`.
- Indentations Python. `if ... else`
- Condition arrêt `if (G > S)` force `i = i + N`. Astucieux pour sortir.

NOTE FINALE : 10 / 20

Feedback :

- **Appréciation globale : Passable.**
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