# Abderrahmane Brahim

Email: abderrahmanebrah@gmail.com

Portfolio: abderrahmane-br.github.io | Github: github.com/Abderrahmane-Br

## **EDUCATION**

#### IBN-KHALDOUN UNIVERSITY

Ms in Computer Engineering Sep 2021 - 2023 | Tiaret

# IBN-KHALDOUN UNIVERSITY

#### BS IN COMPUTER SCIENCE

Information systems
Sep 2018 - Jun 2021 | Tiaret

## SKILLS

#### Languages

• Advanced: Javascript(ES6), Python

Intermediate: C, JavaNovice: PHP, Matlab

#### Frameworks/Libraries

• ReactJS • Redux • TailwindCSS

• Jest

#### **Technologies**

• HTML5 • CSS3 • SASS

• MySQL

#### Tools

• Git/Github • Figma/Adobe XD

Google analytics

## COURSEWORK

## **GRADUATE**

Web Ergonomy

Web services

Web security

Project management

Advanced databases and data mining

Artificial vision

Logic for Artificial intelligence

Knowledge based systems

Parallelism and clustering

Operations research optimization

#### **UNDERGRADUATE**

Web development

Object oriented programming

Artificial Intelligence

Algorithms and data structures I, II, III

Graph theory

Computer architecture

## **PROJECTS**

#### **BOOKSTORE APP | Links: GITHUB, LIVE**

A react single page app for online paper and electronic books shopping.

Stack: React, Redux, ReactRouter, Sass.

- Implemented **cashing** to improve page load speed and user experience.
- Highly responsive UI that supports phones, tablets, laptops and large screens.
- Live search and loading skeletons.
- Uses Google books api for book data retrieving.

#### **DISTRIBUTED COURSE MANAGEMENT APP | Links: GITHUB**

A full-stack distributed course management app.

Stack: Javascript(Ajax), Php, Python, MySQL, Apache.

- Designed and implemented the distributed (horizontally sharded) database.
- Implemented concurrency through python's multithreading.
- Improved the user experience using Ajax.
- Setup and coordinated the stack and the environment.

## LIGHTY SQUARE GAME | Links: GITHUB, LIVE

A minimalistic, challenging platformer game.

Stack: Javascript, HTML5, CSS3.

- Implemented object oriented concepts to design and build the game.
- Improved game fluidity by utilizing ES6 animation function.

## **EXPERIENCE**

## FREELANCE | FRONTEND WEB DEVELOPMENT FREELANCER

Dec 2021 - Aug 2022

Worked as a part time freelancer at Freelancer.com and Khamsat.com.

## **CERTIFICATES**

#### **SCRIMBA** | ADVANCED REACT

Nov 2022

## **ABOUT**

#### Languages

- English: Fluent
- Arabic: Fluent
- French: Fluent

#### Interests

• Fitness • Chess • Cinema