

BCE2023 (BODY & CONFORT ECU 2023)

Exterior light specification

Object id	Description	Object type
BCE_Light_1	1.General information	Title
BCE_Light_2	1.1Description according to the activation/deactivation tables	Title
BCE_Light_3	Functions, which are not active while deactivation conditions are getting fulfilled, do not have to be deactivated.	Information
BCE_Light_4	The table is divided into two areas: - Event (Trigger) - Condition	Information
BCE_Light_5	If elements in the column "Trigger/Event" have an "OR" operation, this must be interpreted as if this event would be splitted into two rows	Information
BCE_Light_6	1.2Abbreviations of used concepts in the system	Title
BCE_Light_7	The nomenclatures listed below shall be observed for better clarity of Exterior Light domain	Information
BCE_Light_8	Car states: PWF: PARKEN WOHNEN FAHREN: Parking Live Drive - P = PARKEN: Parking - W = WOHNEN: Live - F = FAHREN: Drive	Information
BCE_Light_9	DTC = Diagnostic Trouble Codes LCU= Status Light control unit TIC= Status Turn indication control BRS= Status Brightness Rain sensor Fkt. = Function DR = Driving light POS = Position light PAR = Parking light HB = High-beam BR = Brake light EB = Emergency Brake light DL = Direction light AC_DL = Active Direction light BRM= Battery rescue mode BCE: Body & comfort ECU	Information
BCE_Light_10	2.Safe vehicle state	Title
BCE_Light_11	Unsafe car state shall be given when: (Motor_Speed >= 5 km/h)OR(Motor_Speed is Invalid/error And (VEH_ST !=Parken or VEH_ST= unknown))"	Requirement
BCE_Light_12	The BCE shall evaluate the speed signal Motor_Speed as invalid if ((Motor_Speed == FFFFh Signal ungültig)OR(Motor_Speed > 300 km/h))	Requirement
BCE_Light_13	The BCE shall evaluate the speed signal VEH_ST as unknown if VEH_ST has values not listed in message catalog.	Requirement
BCE_Light_14	3. Light control unit	Title
BCE_Light_15	3.1 ECU description	Title
BCE_Light_16	The Light control unit (LCU) is the central controll panel for the exterior light functions. It contains the controll-sections for the main light functions (manual/automated driving light, position light), the Parking light functions and additional light functions...	Information
BCE_Light_17	The LCU has 6 Positions (0,1,2, A,PI_R/L) Handled by LIN interface LIN message Light_Ctrl_Inputs: Receiver: BCE ,signals: ST_L_P_LIN (Please refer to the message catalog)	Information
BCE_Light_18	When parking or position lights are switched off due to energy bordnet reasons (Battery rescue mode) the LCU-status shall change to OFF-Position.	Information

BCE_Light_19	3.2 Error handling	Title									
BCE_Light_20	If Unsafe car state is Active and LCU = Error/Unknown, The BCE shall consider the LCU in Position 2 .	Requirement									
BCE_Light_21	The BCE shall evaluate the LCU position signal ST_L_P_LIN as unknown if ST_L_P_LIN has values not listed in message catalog.	Requirement									
BCE_Light_22	4.Battery rescue mode	Title									
BCE_Light_23	4.1 Activation and deactivation conditions	Title									
BCE_Light_24	4.1.1 Functionality requirements	Title									
BCE_Light_25	In battery rescue mode, the active light functions position light and parking light must be deactivated in order to prevent permanent damage to the battery.	Requirement									
BCE_Light_26	4.1.2 Activation conditions	Title									
BCE_Light_27	The BCE must activate battery rescue mode in accordance with the following table. The lines are to be combined.	Information									
BCE_Light_28	<table border="1"> <thead> <tr> <th></th><th>Event</th><th>Condition</th></tr> </thead> <tbody> <tr> <td>1</td><td>PWF = P</td><td>Voltage < 9v for t > 1ms</td></tr> <tr> <td>2</td><td>Voltage < 9v for t > 1ms</td><td>PWF = P</td></tr> </tbody> </table>		Event	Condition	1	PWF = P	Voltage < 9v for t > 1ms	2	Voltage < 9v for t > 1ms	PWF = P	Requirement
	Event	Condition									
1	PWF = P	Voltage < 9v for t > 1ms									
2	Voltage < 9v for t > 1ms	PWF = P									
BCE_Light_29	4.1.3 Deactivation conditions	Title									
BCE_Light_30	<table border="1"> <thead> <tr> <th></th><th>Event</th><th>Condition</th></tr> </thead> <tbody> <tr> <td>1</td><td>PWF = W,F</td><td>No condition</td></tr> </tbody> </table>		Event	Condition	1	PWF = W,F	No condition	Requirement			
	Event	Condition									
1	PWF = W,F	No condition									
BCE_Light_31	4.1.4 Diagnostic Trouble Codes (DTCs)	Title									
BCE_Light_32	As soon as battery rescue mode is active, resulting in deactivation of the side light & parking light, the BCE must set the DTC 0X0212D: Battery discharge protection Mode active.	Requirement									
BCE_Light_33	5. Driving light	Title									
BCE_Light_34	5.1 Functional description	Title									
BCE_Light_35	The purpose of the Driving light is to illuminate the area (road surface) in front of the vehicle without dazzling approaching vehicles.	Information									
BCE_Light_36	5.2 Architecture overview	Title									
BCE_Light_37	The BCE communicates the Driving light function via the CAN system bus to the connected light ECU (FLSM)	Information									
BCE_Light_38	If there is a Left/right Driving-light ON/Off request, the connected light sources shall be actuated by the corresponding light ECU	Information									
BCE_Light_39	The Front light slave manager (FLSM) shall activate the proper Driving light lamps as follow: If FLSM receives CTR_FN_DR = On then Dr_L , Dr_R shall be immediately On Otherwise Dr_L = Off and Dr_R = Off	Requirement									
BCE_Light_40	5.3 Input variables	Title									
BCE_Light_41	PWF-Status: CAN message: PWF, signal: VEH_ST	Information									
BCE_Light_42	Status Light control unit (LCU): LIN message : Light_Ctrl_Inputs, signal : ST_L_P_LIN	Information									
BCE_Light_43	Status Brightness Rain sensor (BRS): LIN message: Brighthness_Rain_Sensor, signals: ST_RB_LIN	Information									
BCE_Light_44	5.4 Output variables	Title									
BCE_Light_45	Control Function Driving light CAN: Message: CTR_EL_F, signal: CTR_FN_DR	Information									
BCE_Light_46	Control Function BRS CAN: Message: CTR_ECU, signal: CTR_FN_BRS	Information									

BCE_Light_47	Control Function Light control CAN: Message: CTR_ECU , signal: CTR_FN_LCU	Information																		
BCE_Light_48	5.5 Activation and deactivation conditions	Title																		
BCE_Light_49	5.5.1 Functionality requirements	Title																		
BCE_Light_50	The Driving Light function must be activated by the BCE according to the activation/deactivation conditions	Requirement																		
BCE_Light_51	The Driving Light function must be activated by the BCE with the signals CTR_FN_DR	Requirement																		
BCE_Light_52	5.5.2 Activation conditions	Title																		
BCE_Light_53	The BCE must activate the Driving light function according to the following the following table. The lines are to be combined.	Requirement																		
BCE_Light_54	<table border="1"> <thead> <tr> <th></th><th>Event</th><th>Condition</th></tr> </thead> <tbody> <tr> <td>1</td><td>PWF = F</td><td>LCU = 2</td></tr> <tr> <td>2</td><td>LCU = 2</td><td>PWF = W or F</td></tr> <tr> <td>3</td><td>PWF = F</td><td>(LCU= Off or A) And BRS = Darkness</td></tr> <tr> <td>4</td><td>LCU = Off or A</td><td>PWF = F And BRS = Darkness</td></tr> <tr> <td>5</td><td>BRS = Darkness</td><td>PWF = F And (LCU= Off orA)</td></tr> </tbody> </table>		Event	Condition	1	PWF = F	LCU = 2	2	LCU = 2	PWF = W or F	3	PWF = F	(LCU= Off or A) And BRS = Darkness	4	LCU = Off or A	PWF = F And BRS = Darkness	5	BRS = Darkness	PWF = F And (LCU= Off orA)	Requirement
	Event	Condition																		
1	PWF = F	LCU = 2																		
2	LCU = 2	PWF = W or F																		
3	PWF = F	(LCU= Off or A) And BRS = Darkness																		
4	LCU = Off or A	PWF = F And BRS = Darkness																		
5	BRS = Darkness	PWF = F And (LCU= Off orA)																		
BCE_Light_55	5.5.3 Deactivation conditions	Title																		
BCE_Light_56	<table border="1"> <thead> <tr> <th></th><th>Event</th><th>Condition</th></tr> </thead> <tbody> <tr> <td>1</td><td>PWF = P or W</td><td></td></tr> <tr> <td>2</td><td>LCU I = 2</td><td>PWF = W</td></tr> <tr> <td>3</td><td>LCU = 1</td><td>PWF = F</td></tr> <tr> <td>4</td><td>LCU = Off or A</td><td>PWF = F and BRS = Light</td></tr> <tr> <td>5</td><td>BRS = Light</td><td>PWF = F and (LCU = Off or A)</td></tr> </tbody> </table>		Event	Condition	1	PWF = P or W		2	LCU I = 2	PWF = W	3	LCU = 1	PWF = F	4	LCU = Off or A	PWF = F and BRS = Light	5	BRS = Light	PWF = F and (LCU = Off or A)	Requirement
	Event	Condition																		
1	PWF = P or W																			
2	LCU I = 2	PWF = W																		
3	LCU = 1	PWF = F																		
4	LCU = Off or A	PWF = F and BRS = Light																		
5	BRS = Light	PWF = F and (LCU = Off or A)																		
BCE_Light_57	5.6 Error handling	Title																		
BCE_Light_58	The safe state for the Driving function in the state 'DRIVE' is Driving Light ON	Requirement																		
BCE_Light_59	If PWF state is ('DRIVE' Or 'Invalid') And (LCU = Error or Invalid or PL_L or PL_R) And BRS = Darkness The FLSM has to activate the Driving light function.	Requirement																		
BCE_Light_60	The safe state for the Driving function in the state! =“DRIVE” is Driving Light OFF	Requirement																		
BCE_Light_61	6.Position Light	Title																		
BCE_Light_62	The side light signals the presence of the vehicle to other road users in all directions. The side light is executed as a function both alone and as a partial function in Driving light Fkt .	Requirement																		
BCE_Light_63	6.1 Architecture overview	Title																		
BCE_Light_64	The BCE communicates the Position light function via the CAN system bus to the connected light slaves (FLSM & RLSM)	Requirement																		
BCE_Light_65	The Front light slave manager (FLSM) and Rear light slave manager (RLSM) shall activate the proper Position light lamps as follow: If FLSM receives CTR_FN_POS = On then PosF_L, PosF_R and LCF shall be immediately On Otherwise PosF_L = Off , PosF_R = Off and LCF = Off . If RLSM receives CTR_FN_POS = On then PosR_L , PosR_R and LCR shall be immediately On Otherwise PosR_L = Off , PosR_R = Off and LCR = Off .	Requirement																		
BCE_Light_66	6.2 Input variables	Title																		
BCE_Light_67	PWF-Status: CAN message: PWF, signal: VEH_ST	Information																		
BCE_Light_68	Status Light control unit (LCU): LIN message: Light_Ctrl_Inputs,signals: ST_L_P_LIN	Information																		

BCE_Light_69	Status Brightness Rain sensor (BRS): LIN message: EI_ECU_BRS ,signals: ST_RB_LIN	Information																					
BCE_Light_70	6.3 Output variables	Title																					
BCE_Light_71	Control Function Position front light CAN Message: Brighthness_Rain_Sensor, signal: CTR_FN_POS	Information																					
BCE_Light_72	Control Function Position light CAN Message : CTR_EL_R , signal: CTR_FN_POS	Information																					
BCE_Light_73	Control Function BRS CAN: Message: CTR_ECU , signal: CTR_FN_BRS	Information																					
BCE_Light_74	Control Function Light control CAN: Message: CTR_ECU , signal: CTR_FN_LCU	Information																					
BCE_Light_75	6.4 Activation and deactivation conditions	Title																					
BCE_Light_76	6.4.1 Functionality requirements	Title																					
BCE_Light_77	The Position light function must be activated by the BCE according to the activation/deactivation conditions	Requirement																					
BCE_Light_78	The Position light function must be activated by the BCE with the signals CTR_FN_POS	Requirement																					
BCE_Light_79	6.4.2 Activation conditions	Title																					
BCE_Light_80	The BCE must activate the Position light function according to the following the following table. The lines are to be combined .	Requirement																					
BCE_Light_81	<table border="1"> <thead> <tr> <th></th><th>Event</th><th>Condition</th></tr> </thead> <tbody> <tr> <td>1</td><td>Fkt DR On</td><td></td></tr> <tr> <td>2</td><td>LCU = 1</td><td>Fkt BRM != Active</td></tr> <tr> <td>3</td><td>Fkt BRM != Active</td><td>LCU = 1</td></tr> </tbody> </table>		Event	Condition	1	Fkt DR On		2	LCU = 1	Fkt BRM != Active	3	Fkt BRM != Active	LCU = 1	Requirement									
	Event	Condition																					
1	Fkt DR On																						
2	LCU = 1	Fkt BRM != Active																					
3	Fkt BRM != Active	LCU = 1																					
BCE_Light_82	6.4.3 Deactivation conditions	Title																					
BCE_Light_83	<table border="1"> <thead> <tr> <th></th><th>Event</th><th>Condition</th></tr> </thead> <tbody> <tr> <td>1</td><td>Fkt BRM = Active</td><td></td></tr> <tr> <td>2</td><td></td><td>Fkt DR Off and PWF= F and LCU != 1</td></tr> <tr> <td>2</td><td>LCU = 2</td><td>PWF = P</td></tr> <tr> <td>3</td><td>LCU = 0</td><td>PWF = P or W</td></tr> <tr> <td>4</td><td>LCU = A</td><td>PWF = P Or (PWF = W and BRS = Light)</td></tr> <tr> <td>5</td><td>BRS = Light</td><td>PWF = W and LCU = A</td></tr> </tbody> </table>		Event	Condition	1	Fkt BRM = Active		2		Fkt DR Off and PWF= F and LCU != 1	2	LCU = 2	PWF = P	3	LCU = 0	PWF = P or W	4	LCU = A	PWF = P Or (PWF = W and BRS = Light)	5	BRS = Light	PWF = W and LCU = A	Requirement
	Event	Condition																					
1	Fkt BRM = Active																						
2		Fkt DR Off and PWF= F and LCU != 1																					
2	LCU = 2	PWF = P																					
3	LCU = 0	PWF = P or W																					
4	LCU = A	PWF = P Or (PWF = W and BRS = Light)																					
5	BRS = Light	PWF = W and LCU = A																					
BCE_Light_84	6.5 Error handling																						
BCE_Light_85	7.Parking light																						
BCE_Light_86	7.1 Functional description																						
BCE_Light_87	The parking light is used to secure (illuminate) the stationary or parked vehicle. To reduce the power consumption, only one vehicle side is illuminated.																						
BCE_Light_88	7.2 Architecture overview																						
BCE_Light_89	The BCE communicates the Parking light function via the CAN system bus to the connected light slaves (FLSM & RLSM)																						
BCE_Light_90	The Front light slave manager (FLSM) and Rear light slave manager (RLSM) shall activate the proper parking light lamps as follow : If FLSM receives CTR_FN_PAR = On then ParF_L, ParF_R shall be immediately On Otherwise ParF_L = Off , ParF_R = Off . If RLSM receives CTR_FN_PAR = On then ParR_L , ParR_R shall be immediately On Otherwise ParR_L = Off , ParR_R = Off.																						
BCE_Light_91	7.3 Input variables																						
BCE_Light_92	PWF-Status: CAN message: PWF , signal: VEH_ST																						

BCE_Light_93	Status Light control unit (LCU): LIN message: EI_ECU_LCU ,signals: ST_L_P_LIN																
BCE_Light_94	Push Button Parking Light: HW signals: PUBU_Par : Off or PL_L or PL_R																
BCE_Light_95	7.4 Output variables																
BCE_Light_96	Control Function parking light CAN: Message: CTR_EL_F, signal: CTR_FN_PAR																
BCE_Light_97	Control Function parking light CAN: Message: CTR_EL_R, signal: CTR_FN_PAR																
BCE_Light_98	7.5 Activation and deactivation conditions																
BCE_Light_99	7.5.1 Functionality requirements																
BCE_Light_100	The parking light function must be activated by the BCE according to the activation/deactivation conditions																
BCE_Light_101	The parking light function must be activated by the BCE with the signals CTR_FN_PAR																
BCE_Light_102	7.5.2 Activation conditions																
BCE_Light_103	The BCE must activate the parking light function according to the following table. The lines are to be combined.																
BCE_Light_104	<table border="1"> <thead> <tr> <th></th><th>Event</th><th>Condition</th></tr> </thead> <tbody> <tr> <td>1</td><td>(LCU = PL_L or PL_R) Or (PUBU_Par = PL_L or PL_R)</td><td>PWF = W Or P And Fkt BRM != Active</td></tr> </tbody> </table>		Event	Condition	1	(LCU = PL_L or PL_R) Or (PUBU_Par = PL_L or PL_R)	PWF = W Or P And Fkt BRM != Active										
	Event	Condition															
1	(LCU = PL_L or PL_R) Or (PUBU_Par = PL_L or PL_R)	PWF = W Or P And Fkt BRM != Active															
BCE_Light_105	7.5.3 Deactivation conditions																
BCE_Light_106	<table border="1"> <thead> <tr> <th></th><th>Event</th><th>Condition</th></tr> </thead> <tbody> <tr> <td>1</td><td>Fkt BRM = Active</td><td></td></tr> <tr> <td>2</td><td>PWF = F</td><td></td></tr> <tr> <td>2</td><td>PUBU_Par = Off</td><td>Fkt PL activated by PUBU_Par</td></tr> <tr> <td>3</td><td>LCU = 0 or 1 or A or 2</td><td>Fkt PL activated by LCU</td></tr> </tbody> </table>		Event	Condition	1	Fkt BRM = Active		2	PWF = F		2	PUBU_Par = Off	Fkt PL activated by PUBU_Par	3	LCU = 0 or 1 or A or 2	Fkt PL activated by LCU	
	Event	Condition															
1	Fkt BRM = Active																
2	PWF = F																
2	PUBU_Par = Off	Fkt PL activated by PUBU_Par															
3	LCU = 0 or 1 or A or 2	Fkt PL activated by LCU															
BCE_Light_107																	
BCE_Light_108																	
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BCE_Light_111																	
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