# **HTML**



# **Living Standard — Last Updated 21 May 2025**

One-Page Version html.spec.whatwg.org	Multipage Version /multipage
<u>Version for Web Devs</u>	PDF Version
/dev	/print.pdf
Translations	<u>FAQ</u>
日本語・简体中文	on GitHub
<u>Chat</u> on Matrix	Contribute on GitHub whatwg/html repository
Commits	<u>Snapshot</u>
on GitHub	as of this commit
Twitter Updates @htmlstandard	<u>Open Issues</u> filed on GitHub
Open an Issue	Tests
whatwg.org/newbug	web-platform-tests html/
Issues for Tests ongoing work	

# **Table of contents**

- 1 Introduction
- 2 Common infrastructure
- 3 Semantics, structure, and APIs of HTML documents
- 4 The elements of HTML
- 5 Microdata
- 6 User interaction
- 7 Loading web pages
- 8 Web application APIs
- 9 Communication
- 10 Web workers
- 11 Worklets
- 12 Web storage
- 13 The HTML syntax
- 14 The XML syntax
- 15 Rendering
- 16 Obsolete features
- 17 IANA considerations
- <u>Index</u>
- References
- Acknowledgments
- Intellectual property rights

# Full table of contents

- 1 Introduction
  - 1.1 Where does this specification fit?
  - 1.2 Is this HTML5?

- 1.3 Background
- 1.4 Audience
- 1.5 Scope
- 1.6 History
- 1.7 Design notes
  - 1.7.1 Serializability of script execution
  - 1.7.2 Extensibility
- 1.8 HTML vs XML syntax
- 1.9 Structure of this specification
  - 1.9.1 How to read this specification
  - 1.9.2 Typographic conventions
- 1.10 A quick introduction to HTML
  - 1.10.1 Writing secure applications with HTML
  - 1.10.2 Common pitfalls to avoid when using the scripting APIs
  - 1.10.3 How to catch mistakes when writing HTML: validators and conformance checkers
- 1.11 Conformance requirements for authors
  - 1.11.1 Presentational markup
  - 1.11.2 Syntax errors
  - 1.11.3 Restrictions on content models and on attribute values
- 1.12 Suggested reading

#### 2 Common infrastructure

- 2.1 Terminology
  - 2.1.1 Parallelism
  - 2.1.2 Resources
  - 2.1.3 XML compatibility
  - 2.1.4 DOM trees
  - 2.1.5 Scripting
  - 2.1.6 Plugins
  - 2.1.7 Character encodings
  - 2.1.8 Conformance classes
  - 2.1.9 Dependencies
  - 2.1.10 Extensibility
  - 2.1.11 Interactions with XPath and XSLT
- 2.2 Policy-controlled features
- 2.3 Common microsyntaxes
  - 2.3.1 Common parser idioms
  - 2.3.2 Boolean attributes
  - 2.3.3 Keywords and enumerated attributes
  - 2.3.4 Numbers
    - 2.3.4.1 Signed integers
    - 2.3.4.2 Non-negative integers
    - 2.3.4.3 Floating-point numbers
    - 2.3.4.4 Percentages and lengths
    - 2.3.4.5 Nonzero percentages and lengths
    - 2.3.4.6 Lists of floating-point numbers
    - 2.3.4.7 Lists of dimensions
  - 2.3.5 Dates and times
    - 2.3.5.1 Months
    - 2.3.5.2 Dates

2.3.5.3 Yearless dates

2.3.5.4 Times

2.3.5.5 Local dates and times

2.3.5.6 Time zones

2.3.5.7 Global dates and times

2.3.5.8 Weeks

2.3.5.9 Durations

2.3.5.10 Vaguer moments in time

2.3.6 Legacy colors

2.3.7 Space-separated tokens

2.3.8 Comma-separated tokens

2.3.9 References

2.3.10 Media queries

2.3.11 Unique internal values

2.4 URLs

2.4.1 Terminology

2.4.2 Parsing URLs

2.4.3 Dynamic changes to base URLs

2.5 Fetching resources

2.5.1 Terminology

2.5.2 Determining the type of a resource

2.5.3 Extracting character encodings from meta elements

2.5.4 CORS settings attributes

2.5.5 Referrer policy attributes

2.5.6 Nonce attributes

2.5.7 Lazy loading attributes

2.5.8 Blocking attributes

2.5.9 Fetch priority attributes

2.6 Common DOM interfaces

2.6.1 Reflecting content attributes in IDL attributes

2.6.2 Using reflect in specifications

2.6.3 Collections

2.6.3.1 The HTMLAllCollection interface

2.6.3.1.1 [[Call]] (thisArgument, argumentsList)

2.6.3.2 The HTMLFormControlsCollection interface

2.6.3.3 The HTMLOptionsCollection interface

2.6.4 The DOMStringList interface

2.7 Safe passing of structured data

2.7.1 Serializable objects

2.7.2 Transferable objects

2.7.3 StructuredSerializeInternal (value, forStorage [, memory ])

2.7.4 StructuredSerialize (value)

2.7.5 StructuredSerializeForStorage (value)

2.7.6 StructuredDeserialize ( serialized, targetRealm [ , memory ] )

2.7.7 StructuredSerializeWithTransfer (value, transferList)

2.7.8 StructuredDeserializeWithTransfer ( serializeWithTransferResult, targetRealm )

2.7.9 Performing serialization and transferring from other specifications

2.7.10 Structured cloning API

3 Semantics, structure, and APIs of HTML documents

3.1 Documents

```
HTML Standard
      3.1.1 The Document object
      3.1.2 The DocumentOrShadowRoot interface
      3.1.3 Resource metadata management
      3.1.4 Reporting document loading status
      3.1.5 Render-blocking mechanism
      3.1.6 DOM tree accessors
   3.2 Elements
      3.2.1 Semantics
      3.2.2 Elements in the DOM
      3.2.3 HTML element constructors
      3.2.4 Element definitions
          3.2.4.1 Attributes
      3.2.5 Content models
         3.2.5.1 The "nothing" content model
          3.2.5.2 Kinds of content
             3.2.5.2.1 Metadata content
             3.2.5.2.2 Flow content
             3.2.5.2.3 Sectioning content
             3.2.5.2.4 Heading content
             3.2.5.2.5 Phrasing content
             3.2.5.2.6 Embedded content
             3.2.5.2.7 Interactive content
             3.2.5.2.8 Palpable content
             3.2.5.2.9 Script-supporting elements
          3.2.5.3 Transparent content models
         3.2.5.4 Paragraphs
      3.2.6 Global attributes
         3.2.6.1 The title attribute
         3.2.6.2 The lang and xml: lang attributes
          3.2.6.3 The translate attribute
         3.2.6.4 The dir attribute
          3.2.6.5 The style attribute
          3.2.6.6 Embedding custom non-visible data with the data - * attributes
      3.2.7 The innerText and outerText properties
      3.2.8 Requirements relating to the bidirectional algorithm
         3.2.8.1 Authoring conformance criteria for bidirectional-algorithm formatting characters
         3.2.8.2 User agent conformance criteria
      3.2.9 Requirements related to ARIA and to platform accessibility APIs
4 The elements of HTML
   4.1 The document element
      4.1.1 The html element
   4.2 Document metadata
      4.2.1 The head element
      4.2.2 The title element
      4.2.3 The base element
      4.2.4 The link element
         4.2.4.1 Processing the media attribute
          4.2.4.2 Processing the type attribute
          4.2.4.3 Fetching and processing a resource from a link element
          4.2.4.4 Processing `Link` headers
          4.2.4.5 Early hints
```

4.2.4.6 Providing users with a means to follow hyperlinks created using the link element

- 4.2.5.1 Standard metadata names
- 4.2.5.2 Other metadata names
- 4.2.5.3 Pragma directives
- 4.2.5.4 Specifying the document's character encoding
- 4.2.6 The style element
- 4.2.7 Interactions of styling and scripting

#### 4.3 Sections

- 4.3.1 The body element
- 4.3.2 The article element
- 4.3.3 The section element
- 4.3.4 The nav element
- 4.3.5 The aside element
- 4.3.6 The h1, h2, h3, h4, h5, and h6 elements
- 4.3.7 The haroup element
- 4.3.8 The header element
- 4.3.9 The footer element
- 4.3.10 The address element
- 4.3.11 Headings and outlines
  - 4.3.11.1 Sample outlines
  - 4.3.11.2 Exposing outlines to users
- 4.3.12 Usage summary
  - 4.3.12.1 Article or section?

#### 4.4 Grouping content

- 4.4.1 The p element
- 4.4.2 The hr element
- 4.4.3 The pre element
- 4.4.4 The blockquote element
- 4.4.5 The ol element
- 4.4.6 The ul element
- 4.4.7 The menu element
- 4.4.8 The li element
- 4.4.9 The dl element
- 4.4.10 The dt element
- 4.4.11 The dd element
- 4.4.12 The figure element
- 4.4.13 The figcaption element
- 4.4.14 The main element
- 4.4.15 The search element
- 4.4.16 The div element

#### 4.5 Text-level semantics

- 4.5.1 The a element
- 4.5.2 The em element
- 4.5.3 The strong element
- 4.5.4 The small element
- 4.5.5 The s element
- 4.5.6 The cite element
- 4.5.7 The q element
- 4.5.8 The dfn element
- 4.5.9 The abbr element
- 4.5.10 The ruby element

```
4.5.11 The rt element
   4.5.12 The rp element
   4.5.13 The data element
   4.5.14 The time element
   4.5.15 The code element
   4.5.16 The var element
   4.5.17 The samp element
   4.5.18 The kbd element
   4.5.19 The sub and sup elements
   4.5.20 The i element
   4.5.21 The b element
   4.5.22 The u element
   4.5.23 The mark element
   4.5.24 The bdi element
   4.5.25 The bdo element
   4.5.26 The span element
   4.5.27 The br element
   4.5.28 The wbr element
   4.5.29 Usage summary
4.6 Links
   4.6.1 Introduction
   4.6.2 Links created by a and area elements
   4.6.3 API for a and area elements
   4.6.4 Following hyperlinks
   4.6.5 Downloading resources
   4.6.6 Hyperlink auditing
      4.6.6.1 The 'Ping-From' and 'Ping-To' headers
   4.6.7 Link types
      4.6.7.1 Link type "alternate"
      4.6.7.2 Link type "author"
      4.6.7.3 Link type "bookmark"
      4.6.7.4 Link type "canonical"
      4.6.7.5 Link type "dns-prefetch"
      4.6.7.6 Link type "expect"
      4.6.7.7 Link type "external"
      4.6.7.8 Link type "help"
      4.6.7.9 Link type "icon"
      4.6.7.10 Link type "license"
      4.6.7.11 Link type "manifest"
      4.6.7.12 Link type "modulepreload"
      4.6.7.13 Link type "nofollow"
      4.6.7.14 Link type "noopener"
      4.6.7.15 Link type "noreferrer"
      4.6.7.16 Link type "opener"
      4.6.7.17 Link type "pingback"
      4.6.7.18 Link type "preconnect"
      4.6.7.19 Link type "prefetch"
      4.6.7.20 Link type "preload"
      4.6.7.21 Link type "privacy-policy"
      4.6.7.22 Link type "search"
      4.6.7.23 Link type "stylesheet"
      4.6.7.24 Link type "tag"
```

```
4.6.7.25 Link Type "terms-of-service"
      4.6.7.26 Sequential link types
          4.6.7.26.1 Link type "next"
          4.6.7.26.2 Link type "prev"
      4.6.7.27 Other link types
4.7 Edits
   4.7.1 The ins element
   4.7.2 The del element
   4.7.3 Attributes common to ins and del elements
   4.7.4 Edits and paragraphs
   4.7.5 Edits and lists
   4.7.6 Edits and tables
4.8 Embedded content
   4.8.1 The picture element
   4.8.2 The source element
   4.8.3 The img element
   4.8.4 Images
      4.8.4.1 Introduction
          4.8.4.1.1 Adaptive images
      4.8.4.2 Attributes common to source, img, and link elements
          4.8.4.2.1 Srcset attributes
          4.8.4.2.2 Sizes attributes
      4.8.4.3 Processing model
          4.8.4.3.1 When to obtain images
          4.8.4.3.2 Reacting to DOM mutations
          4.8.4.3.3 The list of available images
          4.8.4.3.4 Decoding images
          4.8.4.3.5 Updating the image data
          4.8.4.3.6 Preparing an image for presentation
          4.8.4.3.7 Selecting an image source
          4.8.4.3.8 Creating a source set from attributes
          4.8.4.3.9 Updating the source set
          4.8.4.3.10 Parsing a srcset attribute
          4.8.4.3.11 Parsing a sizes attribute
          4.8.4.3.12 Normalizing the source densities
          4.8.4.3.13 Reacting to environment changes
      4.8.4.4 Requirements for providing text to act as an alternative for images
          4.8.4.4.1 General guidelines
          4.8.4.4.2 A link or button containing nothing but the image
          4.8.4.4.3 A phrase or paragraph with an alternative graphical representation: charts, diagrams, graphs, maps, illustrations
          4.8.4.4.4 A short phrase or label with an alternative graphical representation: icons, logos
          4.8.4.4.5 Text that has been rendered to a graphic for typographical effect
          4.8.4.4.6 A graphical representation of some of the surrounding text
          4.8.4.4.7 Ancillary images
          4.8.4.4.8 A purely decorative image that doesn't add any information
          4.8.4.4.9 A group of images that form a single larger picture with no links
          4.8.4.4.10 A group of images that form a single larger picture with links
          4.8.4.4.11 A key part of the content
          4.8.4.4.12 An image not intended for the user
          4.8.4.4.13 An image in an email or private document intended for a specific person who is known to be able to view images
          4.8.4.4.14 Guidance for markup generators
          4.8.4.4.15 Guidance for conformance checkers
   4.8.5 The iframe element
   4.8.6 The embed element
   4.8.7 The object element
   4.8.8 The video element
   4.8.9 The audio element
```

```
4.8.10 The track element
   4.8.11 Media elements
      4.8.11.1 Error codes
      4.8.11.2 Location of the media resource
      4.8.11.3 MIME types
      4.8.11.4 Network states
      4.8.11.5 Loading the media resource
      4.8.11.6 Offsets into the media resource
      4.8.11.7 Ready states
      4.8.11.8 Playing the media resource
      4.8.11.9 Seeking
      4.8.11.10 Media resources with multiple media tracks
         4.8.11.10.1 AudioTrackList and VideoTrackList objects
         4.8.11.10.2 Selecting specific audio and video tracks declaratively
      4.8.11.11 Timed text tracks
         4.8.11.11.1 Text track model
         4.8.11.11.2 Sourcing in-band text tracks
         4.8.11.11.3 Sourcing out-of-band text tracks
         4.8.11.11.4 Guidelines for exposing cues in various formats as text track cues
         4.8.11.11.5 Text track API
         4.8.11.11.6 Event handlers for objects of the text track APIs
         4.8.11.11.7 Best practices for metadata text tracks
      4.8.11.12 Identifying a track kind through a URL
      4.8.11.13 User interface
      4.8.11.14 Time ranges
      4.8.11.15 The TrackEvent interface
      4.8.11.16 Events summary
      4.8.11.17 Security and privacy considerations
      4.8.11.18 Best practices for authors using media elements
      4.8.11.19 Best practices for implementers of media elements
   4.8.12 The map element
   4.8.13 The area element
   4.8.14 Image maps
      4.8.14.1 Authoring
      4.8.14.2 Processing model
   4.8.15 MathML
   4.8.16 SVG
   4.8.17 Dimension attributes
4.9 Tabular data
   4.9.1 The table element
      4.9.1.1 Techniques for describing tables
      4.9.1.2 Techniques for table design
   4.9.2 The caption element
   4.9.3 The colgroup element
   4.9.4 The col element
   4.9.5 The tbody element
   4.9.6 The thead element
   4.9.7 The tfoot element
   4.9.8 The tr element
   4.9.9 The td element
   4.9.10 The th element
   4.9.11 Attributes common to td and th elements
   4.9.12 Processing model
      4.9.12.1 Forming a table
```

```
4.9.12.2 Forming relationships between data cells and header cells
   4.9.13 Examples
4.10 Forms
   4.10.1 Introduction
      4.10.1.1 Writing a form's user interface
      4.10.1.2 Implementing the server-side processing for a form
      4.10.1.3 Configuring a form to communicate with a server
      4.10.1.4 Client-side form validation
      4.10.1.5 Enabling client-side automatic filling of form controls
      4.10.1.6 Improving the user experience on mobile devices
      4.10.1.7 The difference between the field type, the autofill field name, and the input modality
      4.10.1.8 Date, time, and number formats
   4.10.2 Categories
   4.10.3 The form element
   4.10.4 The label element
   4.10.5 The input element
      4.10.5.1 States of the type attribute
         4.10.5.1.1 Hidden state (type=hidden)
         4.10.5.1.2 Text (type=text) state and Search state (type=search)
         4.10.5.1.3 Telephone state (type=tel)
         4.10.5.1.4 URL state (type=url)
         4.10.5.1.5 Email state (type=email)
         4.10.5.1.6 Password state (type=password)
         4.10.5<u>.1.7 Date state (type=date)</u>
         4.10.5.1.8 Month state (type=month)
         4.10.5.1.9 Week state (type=week)
         4.10.5.1.10 Time state (type=time)
         4.10.5.1.11 Local Date and Time state (type=datetime-local)
         4.10.5.1.12 Number state (type=number)
         4.10.5.1.13 Range state (type=range)
         4.10.5.1.14 Color state (type=color)
         4.10.5.1.15 Checkbox state (type=checkbox)
         4.10.5.1.16 Radio Button state (type=radio)
         4.10.5.1.17 File Upload state (type=file)
         4.10.5.1.18 Submit Button state (type=submit)
         4.10.5.1.19 Image Button state (type=image)
         4.10.5.1.20 Reset Button state (type=reset)
         4.10.5.1.21 Button state (type=button)
      4.10.5.2 Implementation notes regarding localization of form controls
      4.10.5.3 Common input element attributes
         4.10.5.3.1 The maxlength and minlength attributes
         4.10.5.3.2 The size attribute
         4.10.5.3.3 The readonly attribute
         4.10.5.3.4 The required attribute
         4.10.5.3.5 The multiple attribute
         4.10.5.3.6 The pattern attribute
         4.10.5.3.7 The min and max attributes
         4.10.5.3.8 The step attribute
         4.10.5.3.9 The list attribute
         4.10.5.3.10 The placeholder attribute
      4.10.5.4 Common input element APIs
      4.10.5.5 Common event behaviors
   4.10.6 The button element
   4.10.7 The select element
   4.10.8 The datalist element
   4.10.9 The optgroup element
```

4.10.10 The option element 4.10.11 The textarea element

```
4.10.12 The output element
   4.10.13 The progress element
   4.10.14 The meter element
   4.10.15 The fieldset element
   4.10.16 The legend element
   4.10.17 Form control infrastructure
      4.10.17.1 A form control's value
      4.10.17.2 Mutability
      4.10.17.3 Association of controls and forms
   4.10.18 Attributes common to form controls
      4.10.18.1 Naming form controls: the name attribute
      4.10.18.2 Submitting element directionality: the dirname attribute
      4.10.18.3 Limiting user input length: the maxlength attribute
      4.10.18.4 Setting minimum input length requirements: the minlength attribute
      4.10.18.5 Enabling and disabling form controls: the disabled attribute
      4.10.18.6 Form submission attributes
      4.10.18.7 Autofill
         4.10.18.7.1 Autofilling form controls: the autocomplete attribute
         4.10.18.7.2 Processing model
   4.10.19 APIs for the text control selections
   4.10.20 Constraints
      4.10.20.1 Definitions
      4.10.20.2 Constraint validation
      4.10.20.3 The constraint validation API
      4.10.20.4 Security
   4.10.21 Form submission
      4.10.21.1 Introduction
      4.10.21.2 Implicit submission
      4.10.21.3 Form submission algorithm
      4.10.21.4 Constructing the entry list
      4.10.21.5 Selecting a form submission encoding
      4.10.21.6 Converting an entry list to a list of name-value pairs
      4.10.21.7 URL-encoded form data
      4.10.21.8 Multipart form data
      4.10.21.9 Plain text form data
      4.10.21.10 The SubmitEvent interface
      4.10.21.11 The FormDataEvent interface
   4.10.22 Resetting a form
4.11 Interactive elements
   4.11.1 The details element
   4.11.2 The summary element
   4.11.3 Commands
      4.11.3.1 Facets
      4.11.3.2 Using the a element to define a command
      4.11.3.3 Using the button element to define a command
      4.11.3.4 Using the input element to define a command
      4.11.3.5 Using the option element to define a command
      4.11.3.6 Using the accesskey attribute on a legend element to define a command
      4.11.3.7 Using the accesskey attribute to define a command on other elements
   4.11.4 The dialog element
   4.11.5 Dialog light dismiss
4.12 Scripting
   4.12.1 The script element
      4.12.1.1 Processing model
```

```
4.12.1.2 Scripting languages
      4.12.1.3 Restrictions for contents of script elements
      4.12.1.4 Inline documentation for external scripts
      4.12.1.5 Interaction of script elements and XSLT
   4.12.2 The noscript element
   4.12.3 The template element
      4.12.3.1 Interaction of template elements with XSLT and XPath
   4.12.4 The slot element
   4.12.5 The canvas element
      4.12.5.1 The 2D rendering context
         4.12.5.1.1 Implementation notes
         4.12.5.1.2 The canvas settings
         4.12.5.1.3 The canvas state
         4.12.5.1.4 Line styles
         4.12.5.1.5 Text styles
         4.12.5.1.6 Building paths
         4.12.5.1.7 Path2D objects
         4.12.5.1.8 Transformations
         4.12.5.1.9 Image sources for 2D rendering contexts
         4.12.5.1.10 Fill and stroke styles
         4.12.5.1.11 Drawing rectangles to the bitmap
         4.12.5.1.12 Drawing text to the bitmap
         4.12.5.1.13 Drawing paths to the canvas
         4.12.5.1.14 Drawing focus rings
         4.12.5.1.15 Drawing images
          4.12.5.1.16 Pixel manipulation
         4.12.5.1.17 Compositing
         4.12.5.1.18 Image smoothing
         4.12.<u>5.1.</u>19 Shadows
         4.12.5.1.20 Filters
         4.12.5.1.21 Working with externally-defined SVG filters
         4.12.5.1.22 Drawing model
         4.12.5.1.23 Best practices
         4.12.5.1.24 Examples
      4.12.5.2 The ImageBitmap rendering context
         4.12.5.2.1 Introduction
         4.12.5.2.2 The ImageBitmapRenderingContext interface
      4.12.5.3 The OffscreenCanvas interface
         4.12.5.3.1 The offscreen 2D rendering context
      4.12.5.4 Color spaces and color space conversion
      4.12.5.5 Serializing bitmaps to a file
      4.12.5.6 Security with canvas elements
      4.12.5.7 Premultiplied alpha and the 2D rendering context
4.13 Custom elements
   4.13.1 Introduction
      4.13.1.1 Creating an autonomous custom element
      4.13.1.2 Creating a form-associated custom element
      4.13.1.3 Creating a custom element with default accessible roles, states, and properties
      4.13.1.4 Creating a customized built-in element
      4.13.1.5 Drawbacks of autonomous custom elements
      4.13.1.6 Upgrading elements after their creation
      4.13.1.7 Exposing custom element states
   4.13.2 Requirements for custom element constructors and reactions
      4.13.2.1 Preserving custom element state when moved
   4.13.3 Core concepts
   4.13.4 The CustomElementRegistry interface
   4.13.5 Upgrades
   4.13.6 Custom element reactions
```

# 4.13.7 Element internals 4.13.7.1 The ElementInternals interface 4.13.7.2 Shadow root access 4.13.7.3 Form-associated custom elements 4.13.7.4 Accessibility semantics 4.13.7.5 Custom state pseudo-class 4.14 Common idioms without dedicated elements 4.14.1 Breadcrumb navigation 4.14.2 Tag clouds 4.14.3 Conversations 4.14.4 Footnotes 4.15 Disabled elements 4.16 Matching HTML elements using selectors and CSS 4.16.1 Case-sensitivity of the CSS 'attr()' function 4.16.2 Case-sensitivity of selectors 4.16.3 Pseudo-classes 5 Microdata 5.1 Introduction 5.1.1 Overview 5.1.2 The basic syntax 5.1.3 Typed items 5.1.4 Global identifiers for items 5.1.5 Selecting names when defining vocabularies 5.2 Encoding microdata 5.2.1 The microdata model 5.2.2 Items 5.2.3 Names: the itemprop attribute **5.2.4 Values** 5.2.5 Associating names with items 5.2.6 Microdata and other namespaces 5.3 Sample microdata vocabularies 5.3.1 vCard 5.3.1.1 Conversion to vCard 5.3.1.2 Examples 5.3.2 vEvent 5.3.2.1 Conversion to iCalendar 5.3.2.2 Examples 5.3.3 Licensing works 5.3.3.1 Examples 5.4 Converting HTML to other formats 5.4.1 JSON **6 User interaction** 6.1 The hidden attribute 6.2 Page visibility <u>6.2.1 The VisibilityStateEntry interface</u> 6.3 Inert subtrees 6.3.1 Modal dialogs and inert subtrees 6.3.2 The inert attribute 6.4 Tracking user activation

6.4.1 Data model 6.4.2 Processing model 6.4.3 APIs gated by user activation <u>6.4.4 The UserActivation interface</u> 6.4.5 User agent automation 6.5 Activation behavior of elements <u>6.5.1 The ToggleEvent interface</u> 6.5.2 The CommandEvent interface 6.6 Focus 6.6.1 Introduction 6.6.2 Data model 6.6.3 The tabindex attribute 6.6.4 Processing model 6.6.5 Sequential focus navigation 6.6.6 Focus management APIs 6.6.7 The autofocus attribute 6.7 Assigning keyboard shortcuts 6.7.1 Introduction 6.7.2 The accesskey attribute 6.7.3 Processing model 6.8 Editing 6.8.1 Making document regions editable: The contenteditable content attribute 6.8.2 Making entire documents editable: the designMode getter and setter 6.8.3 Best practices for in-page editors 6.8.4 Editing APIs 6.8.5 Spelling and grammar checking 6.8.6 Writing suggestions 6.8.7 Autocapitalization 6.8.8 Autocorrection 6.8.9 Input modalities: the inputmode attribute 6.8.10 Input modalities: the enterkeyhint attribute 6.9 Find-in-page 6.9.1 Introduction 6.9.2 Interaction with details and hidden=until-found 6.9.3 Interaction with selection 6.10 Close requests and close watchers 6.10.1 Close requests 6.10.2 Close watcher infrastructure 6.10.3 The CloseWatcher interface 6.11 Drag and drop 6.11.1 Introduction

6.11.2 The drag data store

6.11.3 The DataTransfer interface

6.11.3.1 The DataTransferItemList interface

6.11.3.2 The DataTransferItem interface

6.11.4 The DragEvent interface

6.11.5 Processing model

6.11.6 Events summary

6.11.7 The draggable attribute

6.11.8 Security risks in the drag-and-drop model

# 6.12 The popover attribute 6.12.1 The popover target attributes 6.12.2 Popover light dismiss 7 Loading web pages 7.1 Supporting concepts 7.1.1 Origins 7.1.1.1 Sites 7.1.1.2 Relaxing the same-origin restriction 7.1.2 Origin-keyed agent clusters 7.1.3 Cross-origin opener policies 7.1.3.1 The headers 7.1.3.2 Browsing context group switches due to opener policy 7.1.3.3 Reporting 7.1.4 Cross-origin embedder policies 7.1.4.1 The headers 7.1.4.2 Embedder policy checks 7.1.5 Sandboxing 7.1.6 Policy containers 7.2 APIs related to navigation and session history 7.2.1 Security infrastructure for Window, WindowProxy, and Location objects 7.2.1.1 Integration with IDL 7.2.1.2 Shared internal slot: [[CrossOriginPropertyDescriptorMap]] 7.2.1.3 Shared abstract operations 7.2.1.3.1 CrossOriginProperties (O) 7.2.1.3.2 CrossOriginPropertyFallback (P) 7.2.1.3.3 IsPlatformObjectSameOrigin (O) 7.2.1.3.4 CrossOriginGetOwnPropertyHelper (O, P) 7.2.1.3.5 CrossOriginGet (O, P, Receiver) 7.2.1.3.6 CrossOriginSet (O, P, V, Receiver) 7.2.1.3.7 CrossOriginOwnPropertyKeys (O) 7.2.2 The Window object 7.2.2.1 Opening and closing windows 7.2.2.2 Indexed access on the Window object 7.2.2.3 Named access on the Window object 7.2.2.4 Accessing related windows 7.2.2.5 Historical browser interface element APIs 7.2.2.6 Script settings for Window objects 7.2.3 The WindowProxy exotic object 7.2.3.1 [[GetPrototypeOf]]() 7.2.3.2 [[SetPrototypeOf]] ( V ) 7.2.3.3 [[IsExtensible]] () 7.2.3.4 [[PreventExtensions]] () 7.2.3.5 [[GetOwnProperty]] (P) 7.2.3.6 [[DefineOwnProperty]] (P, Desc) 7.2.3.7 [[Get]] ( P, Receiver ) 7.2.3.8 [[Set]] (P, V, Receiver) 7.2.3.9 [[Delete]] (P) 7.2.3.10 [[OwnPropertyKeys]] () 7.2.4 The Location interface 7.2.4.1 [[GetPrototypeOf]]() 7.2.4.2 [[SetPrototypeOf]] ( V ) 7.2.4.3 [[IsExtensible]] () 7.2.4.4 [[PreventExtensions]] () 7.2.4.5 [[GetOwnProperty]] (P)

7.2.4.6 [[DefineOwnProperty]] (P, Desc) 7.2.4.7 [[Get]] ( P, Receiver ) 7.2.4.8 [[Set]] ( P, V, Receiver ) 7.2.4.9 [[Delete]] ( P ) 7.2.4.10 [[OwnPropertyKeys]]() 7.2.5 The History interface 7.2.6 The navigation API 7.2.6.1 Introduction 7.2.6.2 The Navigation interface 7.2.6.3 Core infrastructure 7.2.6.4 Initializing and updating the entry list 7.2.6.5 The NavigationHistoryEntry interface 7.2.6.6 The history entry list 7.2.6.7 Initiating navigations 7.2.6.8 Ongoing navigation tracking 7.2.6.9 The NavigationActivation interface 7.2.6.10 The navigate event 7.2.6.10.1 The NavigateEvent interface 7.2.6.10.2 The NavigationDestination interface 7.2.6.10.3 Firing the event 7.2.6.10.4 Scroll and focus behavior 7.2.7 Event interfaces 7.2.7.1 The NavigationCurrentEntryChangeEvent interface 7.2.7.2 The PopStateEvent interface 7.2.7.3 The HashChangeEvent interface 7.2.7.4 The PageSwapEvent interface 7.2.7.5 The PageRevealEvent interface 7.2.7.6 The PageTransitionEvent interface 7.2.7.7 The BeforeUnloadEvent interface 7.2.8 The NotRestoredReasons interface 7.3 Infrastructure for sequences of documents 7.3.1 Navigables 7.3.1.1 Traversable navigables 7.3.1.2 Top-level traversables 7.3.1.3 Child navigables 7.3.1.4 Jake diagrams 7.3.1.5 Related navigable collections 7.3.1.6 Navigable destruction 7.3.1.7 Navigable target names 7.3.2 Browsing contexts 7.3.2.1 Creating browsing contexts 7.3.2.2 Related browsing contexts 7.3.2.3 Groupings of browsing contexts 7.3.3 Fully active documents 7.4 Navigation and session history 7.4.1 Session history 7.4.1.1 Session history entries 7.4.1.2 Document state 7.4.1.3 Centralized modifications of session history 7.4.1.4 Low-level operations on session history 7.4.2 Navigation 7.4.2.1 Supporting concepts 7.4.2.2 Beginning navigation 7.4.2.3 Ending navigation 7.4.2.3.1 The usual cross-document navigation case

7.4.2.3.2 The javascript: URL special case 7.4.2.3.3 Fragment navigations 7.4.2.3.4 Non-fetch schemes and external software 7.4.2.4 Preventing navigation 7.4.2.5 Aborting navigation 7.4.3 Reloading and traversing 7.4.4 Non-fragment synchronous "navigations" 7.4.5 Populating a session history entry 7.4.6 Applying the history step 7.4.6.1 Updating the traversable 7.4.6.2 Updating the document 7.4.6.3 Revealing the document 7.4.6.4 Scrolling to a fragment 7.4.6.5 Persisted history entry state 7.5 Document lifecycle 7.5.1 Shared document creation infrastructure 7.5.2 Loading HTML documents 7.5.3 Loading XML documents 7.5.4 Loading text documents 7.5.5 Loading multipart/x-mixed-replace documents 7.5.6 Loading media documents 7.5.7 Loading a document for inline content that doesn't have a DOM 7.5.8 Finishing the loading process 7.5.9 Unloading documents 7.5.10 Destroying documents 7.5.11 Aborting a document load 7.6 The `X-Frame-Options` header 7.7 The `Refresh` header 7.8 Browser user interface considerations 8 Web application APIs 8.1 Scripting 8.1.1 Introduction 8.1.2 Agents and agent clusters 8.1.2.1 Integration with the JavaScript agent formalism 8.1.2.2 Integration with the JavaScript agent cluster formalism 8.1.3 Realms and their counterparts 8.1.3.1 Environments 8.1.3.2 Environment settings objects 8.1.3.3 Realms, settings objects, and global objects 8.1.3.3.1 Entry 8.1.3.3.2 Incumbent 8.1.3.3.3 Current 8.1.3.3.4 Relevant 8.1.3.4 Enabling and disabling scripting 8.1.3.5 Secure contexts 8.1.4 Script processing model 8.1.4.1 Scripts 8.1.4.2 Fetching scripts 8.1.4.3 Creating scripts 8.1.4.4 Calling scripts

8.1.4.5 Killing scripts 8.1.4.6 Runtime script errors

```
8.1.4.7 Unhandled promise rejections
      8.1.4.8 Import map parse results
   8.1.5 Module specifier resolution
      8.1.5.1 The resolution algorithm
      8.1.5.2 Import maps
      8.1.5.3 Import map processing model
   8.1.6 JavaScript specification host hooks
      8.1.6.1 HostEnsureCanAddPrivateElement(O)
      8.1.6.2 HostEnsureCanCompileStrings(realm, parameterStrings, bodyString, codeString, compilationType, parameterArgs, bodyArg)
      8.1.6.3 HostGetCodeForEval(argument)
      8.1.6.4 HostPromiseRejectionTracker(promise, operation)
      8.1.6.5 HostSystemUTCEpochNanoseconds(global)
      8.1.6.6 Job-related host hooks
         8.1.6.6.1 HostCallJobCallback(callback, V, argumentsList)
         8.1.6.6.2 HostEnqueueFinalizationRegistryCleanupJob(finalizationRegistry)
         8.1.6.6.3 HostEnqueueGenericJob(job, realm)
         8.1.6.6.4 HostEngueuePromiseJob(job, realm)
         8.1.6.6.5 HostEnqueueTimeoutJob(job, realm, milliseconds)
         8.1.6.6.6 HostMakeJobCallback(callable)
      8.1.6.7 Module-related host hooks
         8.1.6.7.1 HostGetImportMetaProperties(moduleRecord)
         8.1.6.7.2 HostGetSupportedImportAttributes()
         8.1.6.7.3 HostLoadImportedModule(referrer, moduleRequest, loadState, payload)
   8.1.7 Event loops
      8.1.7.1 Definitions
      8.1.7.2 Queuing tasks
      8.1.7.3 Processing model
      8.1.7.4 Generic task sources
      8.1.7.5 Dealing with the event loop from other specifications
   8.1.8 Events
      8.1.8.1 Event handlers
      8.1.8.2 Event handlers on elements, Document objects, and Window objects
         8.1.8.2.1 IDL definitions
      8.1.8.3 Event firing
8.2 The WindowOrWorkerGlobalScope mixin
8.3 Base64 utility methods
8.4 Dynamic markup insertion
   8.4.1 Opening the input stream
   8.4.2 Closing the input stream
   8.4.3 document.write()
   8.4.4 document.writeln()
8.5 DOM parsing and serialization APIs
   8.5.1 The DOMParser interface
   8.5.2 Unsafe HTML parsing methods
   8.5.3 HTML serialization methods
   8.5.4 The innerHTML property
   8.5.5 The outerHTML property
   8.5.6 The insertAdjacentHTML() method
   8.5.7 The createContextualFragment() method
   8.5.8 The XMLSerializer interface
8.6 Timers
8.7 Microtask queuing
8.8 User prompts
```

```
8.8.1 Simple dialogs
      8.8.2 Printing
   8.9 System state and capabilities
      8.9.1 The Navigator object
         8.9.1.1 Client identification
         8.9.1.2 Language preferences
         8.9.1.3 Browser state
         8.9.1.4 Custom scheme handlers: the registerProtocolHandler() method
            8.9.1.4.1 Security and privacy
            8.9.1.4.2 User agent automation
         8.9.1.5 Cookies
         8.9.1.6 PDF viewing support
   8.10 Images
      8.10.1 The ImageData interface
      8.10.2 The ImageBitmap interface
   8.11 Animation frames
9 Communication
   9.1 The MessageEvent interface
   9.2 Server-sent events
      9.2.1 Introduction
      9.2.2 The EventSource interface
      9.2.3 Processing model
      9.2.4 The `Last-Event-ID` header
      9.2.5 Parsing an event stream
      9.2.6 Interpreting an event stream
      9.2.7 Authoring notes
      9.2.8 Connectionless push and other features
      9.2.9 Garbage collection
      9.2.10 Implementation advice
   9.3 Cross-document messaging
      9.3.1 Introduction
      9.3.2 Security
         9.3.2.1 Authors
         9.3.2.2 User agents
      9.3.3 Posting messages
   9.4 Channel messaging
      9.4.1 Introduction
         9.4.1.1 Examples
         9.4.1.2 Ports as the basis of an object-capability model on the web
         9.4.1.3 Ports as the basis of abstracting out service implementations
      9.4.2 Message channels
      9.4.3 The MessageEventTarget mixin
      9.4.4 Message ports
      9.4.5 Ports and garbage collection
   9.5 Broadcasting to other browsing contexts
10 Web workers
   10.1 Introduction
      10.1.1 Scope
```

10.1.2 Examples

10.1.2.1 A background number-crunching worker 10.1.2.2 Using a JavaScript module as a worker 10.1.2.3 Shared workers introduction 10.1.2.4 Shared state using a shared worker 10.1.2.5 Delegation 10.1.2.6 Providing libraries 10.1.3 Tutorials 10.1.3.1 Creating a dedicated worker 10.1.3.2 Communicating with a dedicated worker 10.1.3.3 Shared workers 10.2 Infrastructure 10.2.1 The global scope 10.2.1.1 The WorkerGlobalScope common interface 10.2.1.2 Dedicated workers and the DedicatedWorkerGlobalScope interface 10.2.1.3 Shared workers and the SharedWorkerGlobalScope interface 10.2.2 The event loop 10.2.3 The worker's lifetime 10.2.4 Processing model 10.2.5 Runtime script errors 10.2.6 Creating workers 10.2.6.1 The AbstractWorker mixin 10.2.6.2 Script settings for workers 10.2.6.3 Dedicated workers and the Worker interface 10.2.6.4 Shared workers and the SharedWorker interface 10.2.7 Concurrent hardware capabilities 10.3 APIs available to workers 10.3.1 Importing scripts and libraries 10.3.2 The WorkerNavigator interface 10.3.3 The WorkerLocation interface 11 Worklets 11.1 Introduction 11.1.1 Motivations 11.1.2 Code idempotence 11.1.3 Speculative evaluation 11.2 Examples 11.2.1 Loading scripts 11.2.2 Registering a class and invoking its methods 11.3 Infrastructure 11.3.1 The global scope 11.3.1.1 Agents and event loops 11.3.1.2 Creation and termination 11.3.1.3 Script settings for worklets 11.3.2 The Worklet class 11.3.3 The worklet's lifetime 12 Web storage 12.1 Introduction

12.2 The API

12.2.1 The Storage interface

12.2.2 The sessionStorage getter

12.2.3 The localStorage getter

**HTML Standard** 5/29/25, 7:46 PM

# 12.2.4 The StorageEvent interface 12.3 Privacy 12.3.1 User tracking 12.3.2 Sensitivity of data 12.4 Security 12.4.1 DNS spoofing attacks 12.4.2 Cross-directory attacks 12.4.3 Implementation risks 13 The HTML syntax 13.1 Writing HTML documents 13.1.1 The DOCTYPE 13.1.2 Elements 13.1.2.1 Start tags 13.1.2.2 End tags 13.1.2.3 Attributes 13.1.2.4 Optional tags 13.1.2.5 Restrictions on content models 13.1.2.6 Restrictions on the contents of raw text and escapable raw text elements 13.1.3 Text 13.1.3.1 Newlines 13.1.4 Character references 13.1.5 CDATA sections 13.1.6 Comments 13.2 Parsing HTML documents 13.2.1 Overview of the parsing model 13.2.2 Parse errors 13.2.3 The input byte stream 13.2.3.1 Parsing with a known character encoding 13.2.3.2 Determining the character encoding 13.2.3.3 Character encodings 13.2.3.4 Changing the encoding while parsing 13.2.3.5 Preprocessing the input stream 13.2.4 Parse state 13.2.4.1 The insertion mode 13.2.4.2 The stack of open elements 13.2.4.3 The list of active formatting elements 13.2.4.4 The element pointers 13.2.4.5 Other parsing state flags 13.2.5 Tokenization 13.2.5.1 Data state 13.2.5.2 RCDATA state 13.2.5.3 RAWTEXT state 13.2.5.4 Script data state 13.2.5.5 PLAINTEXT state 13.2.5.6 Tag open state 13.2.5.7 End tag open state 13.2.5.8 Tag name state 13.2.5.9 RCDATA less-than sign state 13.2.5.10 RCDATA end tag open state

13.2.5.11 RCDATA end tag name state 13.2.5.12 RAWTEXT less-than sign state 13.2.5.13 RAWTEXT end tag open state

13.2.5.14 RAWTEXT end tag name state

13.2.5.15 Script data less-than sign state

13.2.5.16 Script data end tag open state

13.2.5.17 Script data end tag name state

13.2.5.18 Script data escape start state

13.2.5.19 Script data escape start dash state

13.2.5.20 Script data escaped state

13.2.5.21 Script data escaped dash state

13.2.5.22 Script data escaped dash dash state

13.2.5.23 Script data escaped less-than sign state

13.2.5.24 Script data escaped end tag open state

13.2.5.25 Script data escaped end tag name state

13.2.5.26 Script data double escape start state

13.2.5.27 Script data double escaped state

13.2.5.28 Script data double escaped dash state

13.2.5.29 Script data double escaped dash dash state

13.2.5.30 Script data double escaped less-than sign state

13.2.5.31 Script data double escape end state

13.2.5.32 Before attribute name state

13.2.5.33 Attribute name state

13.2.5.34 After attribute name state

13.2.5.35 Before attribute value state

13.2.5.36 Attribute value (double-quoted) state

13.2.5.37 Attribute value (single-quoted) state

13.2.5.38 Attribute value (unquoted) state

13.2.5.39 After attribute value (quoted) state

13.2.5.40 Self-closing start tag state

13.2.5.41 Bogus comment state

13.2.5.42 Markup declaration open state

13.2.5.43 Comment start state

13.2.5.44 Comment start dash state

13.2.5.45 Comment state

13.2.5.46 Comment less-than sign state

13.2.5.47 Comment less-than sign bang state

13.2.5.48 Comment less-than sign bang dash state

13.2.5.49 Comment less-than sign bang dash dash state

13.2.5.50 Comment end dash state

13.2.5.51 Comment end state

13.2.5.52 Comment end bang state

13.2.5.53 DOCTYPE state

13.2.5.54 Before DOCTYPE name state

13.2.5.55 DOCTYPE name state

13.2.5.56 After DOCTYPE name state

13.2.5.57 After DOCTYPE public keyword state

13.2.5.58 Before DOCTYPE public identifier state

13.2.5.59 DOCTYPE public identifier (double-quoted) state

13.2.5.60 DOCTYPE public identifier (single-quoted) state

13.2.5.61 After DOCTYPE public identifier state

13.2.5.62 Between DOCTYPE public and system identifiers state

13.2.5.63 After DOCTYPE system keyword state

13.2.5.64 Before DOCTYPE system identifier state

13.2.5.65 DOCTYPE system identifier (double-quoted) state

13.2.5.66 DOCTYPE system identifier (single-quoted) state

13.2.5.67 After DOCTYPE system identifier state

13.2.5.68 Bogus DOCTYPE state

13.2.5.69 CDATA section state

13.2.5.70 CDATA section bracket state

13.2.5.71 CDATA section end state

13.2.5.72 Character reference state

13.2.5.73 Named character reference state

13.2.5.74 Ambiguous ampersand state

13.2.5.75 Numeric character reference state

13.2.5.76 Hexadecimal character reference start state

13.2.5.77 Decimal character reference start state

13.2.5.78 Hexadecimal character reference state

13.2.5.79 Decimal character reference state

13.2.5.80 Numeric character reference end state

#### 13.2.6 Tree construction

13.2.6.1 Creating and inserting nodes

13.2.6.2 Parsing elements that contain only text

13.2.6.3 Closing elements that have implied end tags

13.2.6.4 The rules for parsing tokens in HTML content

13.2.6.4.1 The "initial" insertion mode

13.2.6.4.2 The "before html" insertion mode

13.2.6.4.3 The "before head" insertion mode

13.2.6.4.4 The "in head" insertion mode

13.2.6.4.5 The "in head noscript" insertion mode

13.2.6.4.6 The "after head" insertion mode

13.2.6.4.7 The "in body" insertion mode

13.2.6.4.8 The "text" insertion mode

13.2.6.4.9 The "in table" insertion mode

13.2.6.4.10 The "in table text" insertion mode

13.2.6.4.11 The "in caption" insertion mode

13.2.6.4.12 The "in column group" insertion mode

13.2.6.4.13 The "in table body" insertion mode

13.2.6.4.14 The "in row" insertion mode

13.2.6.4.15 The "in cell" insertion mode

13.2.6.4.16 The "in select" insertion mode

13.2.6.4.17 The "in select in table" insertion mode

13.2.6.4.18 The "in template" insertion mode

13.2.6.4.19 The "after body" insertion mode

13.2.6.4.20 The "in frameset" insertion mode

13.2.6.4.21 The "after frameset" insertion mode

13.2.6.4.22 The "after after body" insertion mode

13.2.6.4.23 The "after after frameset" insertion mode

13.2.6.5 The rules for parsing tokens in foreign content

#### 13.2.7 The end

13.2.8 Speculative HTML parsing

13.2.9 Coercing an HTML DOM into an infoset

13.2.10 An introduction to error handling and strange cases in the parser

13.2.10.1 Misnested tags: <b><i></b></i>

13.2.10.2 Misnested tags: <b></b>

13.2.10.3 Unexpected markup in tables

13.2.10.4 Scripts that modify the page as it is being parsed

13.2.10.5 The execution of scripts that are moving across multiple documents

13.2.10.6 Unclosed formatting elements

13.3 Serializing HTML fragments

13.4 Parsing HTML fragments

13.5 Named character references

#### 14 The XML syntax

14.2 Parsing XML documents

14.3 Serializing XML fragments

14.4 Parsing XML fragments

#### 15 Rendering

15.1 Introduction

15.2 The CSS user agent style sheet and presentational hints

15.3 Non-replaced elements

15.3.1 Hidden elements

15.3.2 The page

15.3.3 Flow content

15.3.4 Phrasing content

15.3.5 Bidirectional text

15.3.6 Sections and headings

15.3.7 Lists

15.3.8 Tables

15.3.9 Margin collapsing quirks

15.3.10 Form controls

15.3.11 The hr element

15.3.12 The fieldset and legend elements

### 15.4 Replaced elements

15.4.1 Embedded content

15.4.2 Images

15.4.3 Attributes for embedded content and images

15.4.4 Image maps

# 15.5 Widgets

15.5.1 Native appearance

15.5.2 Writing mode

15.5.3 Button layout

15.5.4 The button element

15.5.5 The details and summary elements

15.5.6 The input element as a text entry widget

15.5.7 The input element as domain-specific widgets

15.5.8 The input element as a range control

15.5.9 The input element as a color well

15.5.10 The input element as a checkbox and radio button widgets

15.5.11 The input element as a file upload control

15.5.12 The input element as a button

15.5.13 The marquee element

15.5.14 The meter element

15.5.15 The progress element

15.5.16 The select element

15.5.17 The textarea element

# 15.6 Frames and framesets

15.7 Interactive media

15.7.1 Links, forms, and navigation

15.7.2 The title attribute

15.7.3 Editing hosts

15.7.4 Text rendered in native user interfaces

15.8 Print media

15.9 Unstyled XML documents

# 16 Obsolete features

16.1 Obsolete but conforming features

16.1.1 Warnings for obsolete but conforming features

16.2 Non-conforming features

16.3 Requirements for implementations

16.3.1 The marquee element

16.3.2 Frames

16.3.3 Other elements, attributes and APIs

#### 17 IANA considerations

17.1 text/html

17.2 multipart/x-mixed-replace

17.3 application/xhtml+xml

17.4 text/ping

17.5 application/microdata+json

17.6 text/event-stream

17.7 web+ scheme prefix

#### <u>Index</u>

**Elements** 

**Element content categories** 

**Attributes** 

**Element interfaces** 

All interfaces

**Events** 

**HTTP** headers

MIME types

# References

Acknowledgments

Intellectual property rights