#### **CMPS1134**

# Fundamentals of Computing

# **Data Abstractions 1**

Computer Science: An Overview
Eleventh Edition

J. Glenn Brookshear

Chapter 8

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### **Chapter 8: Data Abstractions**

- □ Data Structure Fundamentals
- □ Related Concepts
- Implementing Data Structures
  - Storing Arrays
  - Storing Lists
- ☐ Implementing Data Structures (continued)
  - Storing Stacks and Queues
  - Storing Binary Trees
  - Manipulating Data Structures
- □ A Short Case Study
- □ Customized Data Types
- □ Classes and Objects
- □ Pointers in Machine Language

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#### **Basic Data Structures**

- Arrays
- □ Lists
- □ Stacks
- Queues
- ☐ Trees

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# Terminology for Arrays

Homogeneous Array: A "rectangular" block of data whose entries are of same type.

- May have multiple **dimensions**. Example: A two-2 dimensional array consists rows and columns
- Indices are used to identify positions (i, j)
- ☐ Heterogeneous Array (or Aggregate): A block of data items that might be of different type or sizes.
  - Each data item is called a field
  - Fields are usually accessed by name

3 4 7 6 5 8

Employee Name Age Skill

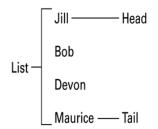
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**Basic Data Structures** 

#### Terminology for Lists

#### List:

A collection of data whose entries are arranged sequentially



- ☐ **Head:** The beginning of the list
- □ Tail: The end of the list

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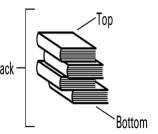
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Basic Data Structures

### Terminology for Stacks

#### Stack:

A list in which entries are removed and inserted only stack at the head



- ☐ **LIFO:** Last-in-first-out
- ☐ **Top:** The head of list (stack)
- ☐ **Bottom** or **base:** The tail of list (stack)
- □ **Pop:** To remove the entry at the top
- □ Push: To insert an entry at the top

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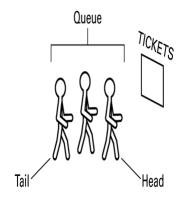
**Basic Data Structures** 

# **Terminology for Queues**

#### Queue:

A list in which entries are removed at the head and are inserted at the tail

☐ **FIFO:** First-in-first-out



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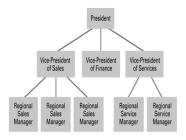
7

Basic Data Structures

# **Terminology for a Tree**

#### Tree:

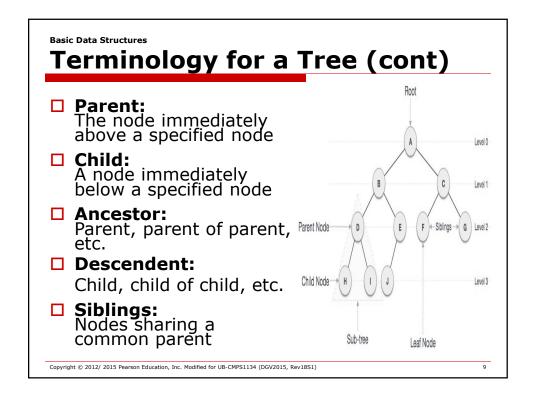
A collection of data whose entries have a hierarchical organization

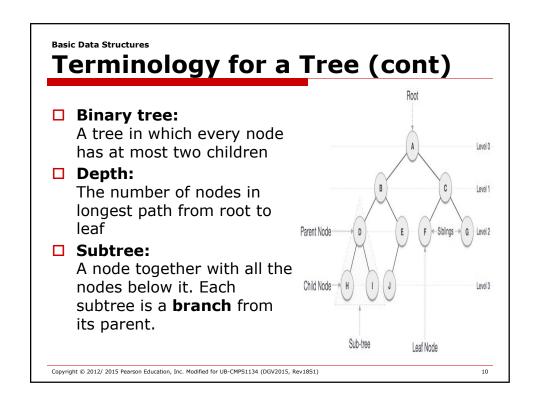


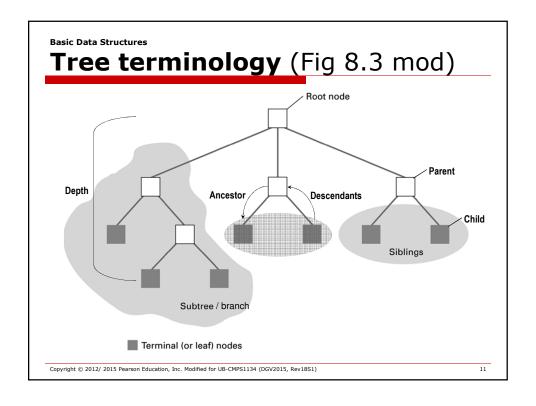
- Node: An entry in a tree
- □ **Root node:** The node at the top
- ☐ **Terminal** or **leaf node:** A node at the

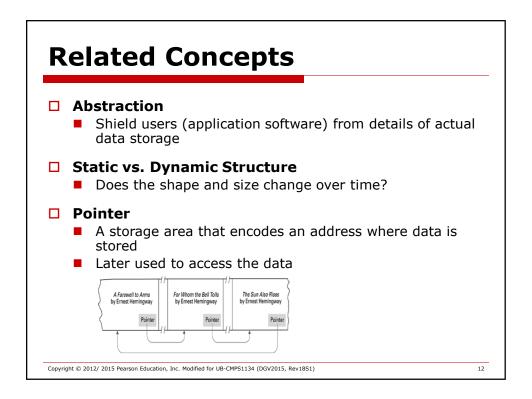
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### **Implementing Data Structures**

Different techniques are used for storing data structures in a computer's main memory.

We look at:

- □ **Storing Arrays** (homo/heterogeneous)
- Storing Lists
- ☐ Storing Stacks and Queues
- ☐ Storing Binary Trees
- Manipulating Data Structures

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13

Implementing Data Structures

### **Storing Homogeneous Arrays**

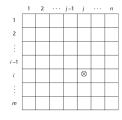
Memory address of a particular cell can be computed

- Row-major order versus column major order
  - Row major order (by rows) used in most languages: 3,4,7,6,2,5,1,3,8
  - Column major order (by columns) used in Fortran: 3,6,1,4,2,3,7,5,8

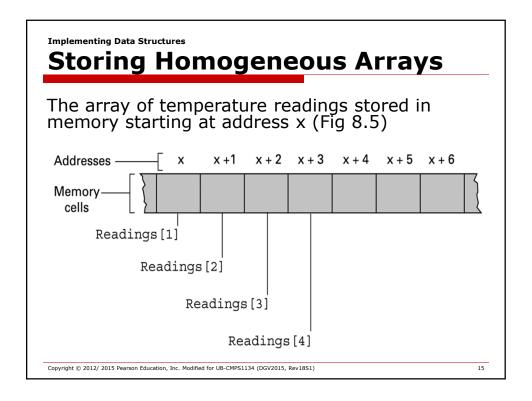


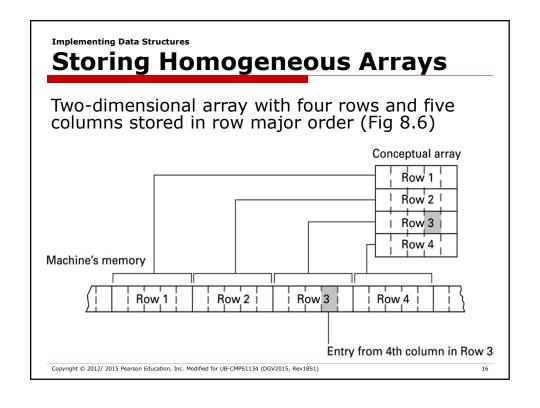
- $(c \times (i-1)) + (j-1)$
- Cell size (c) multiplied by the number of rows (i-1) above an element, plus the number of elements to the left of the element (i-1)





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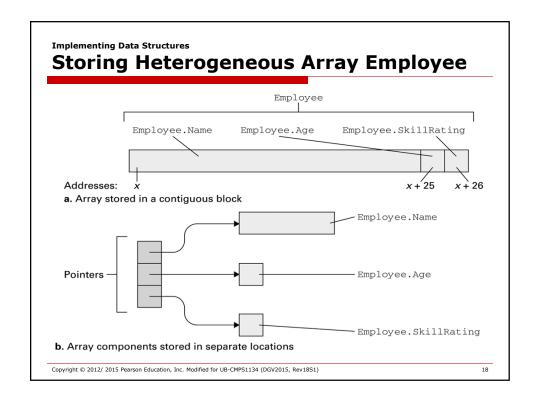


**Implementing Data Structures** 

### **Storing Heterogeneous Arrays**

- ☐ Fields can be stored one after the other in a contiguous block:
  - Memory cell address of each field can be computed
- ☐ Fields can be stored in separate locations identified by pointers

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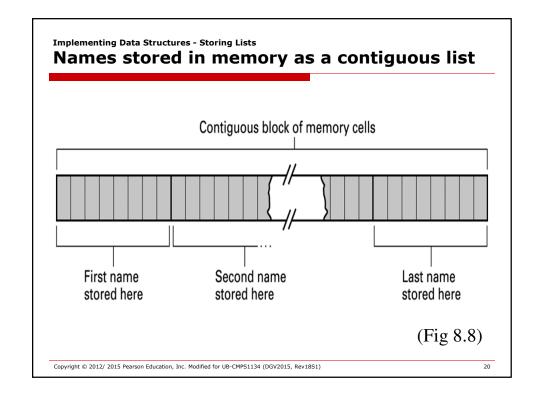


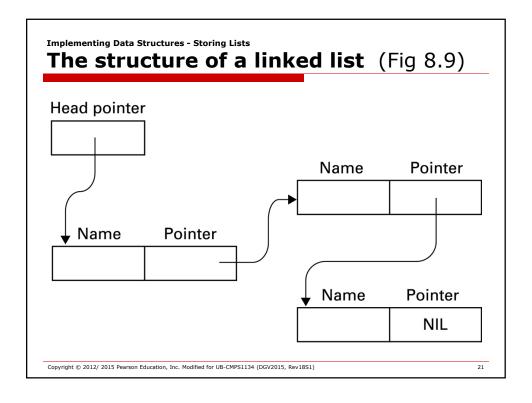
**Implementing Data Structures** 

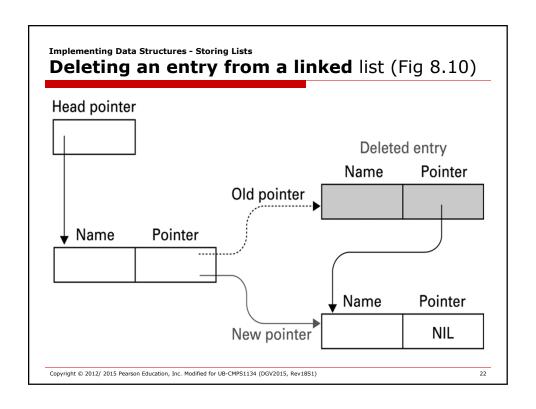
#### **Storing Lists**

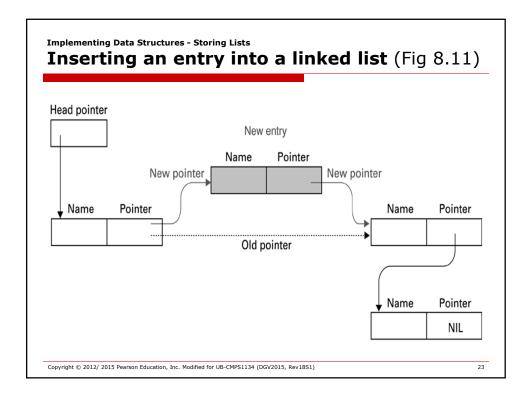
- □ Contiguous list: List stored in a homogeneous array
- ☐ **Linked list:** List in which each entries are linked by pointers
  - Head pointer: Pointer to first entry in list
  - null pointer: A "non-pointer" value used to indicate end of list

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# **Chapter 8: Topics Covered**

- □ Data Structure Fundamentals
- □ Related Concepts
- ☐ Implementing Data Structures
  - Storing Arrays
  - Storing Lists

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