

Timers & Counters.

Note Title

2020-04-19

1- Why do we need timers?
* Count something!

* Keep track of time!

2- CPU can do this?
yes!

3- delay()? ... How does it work?

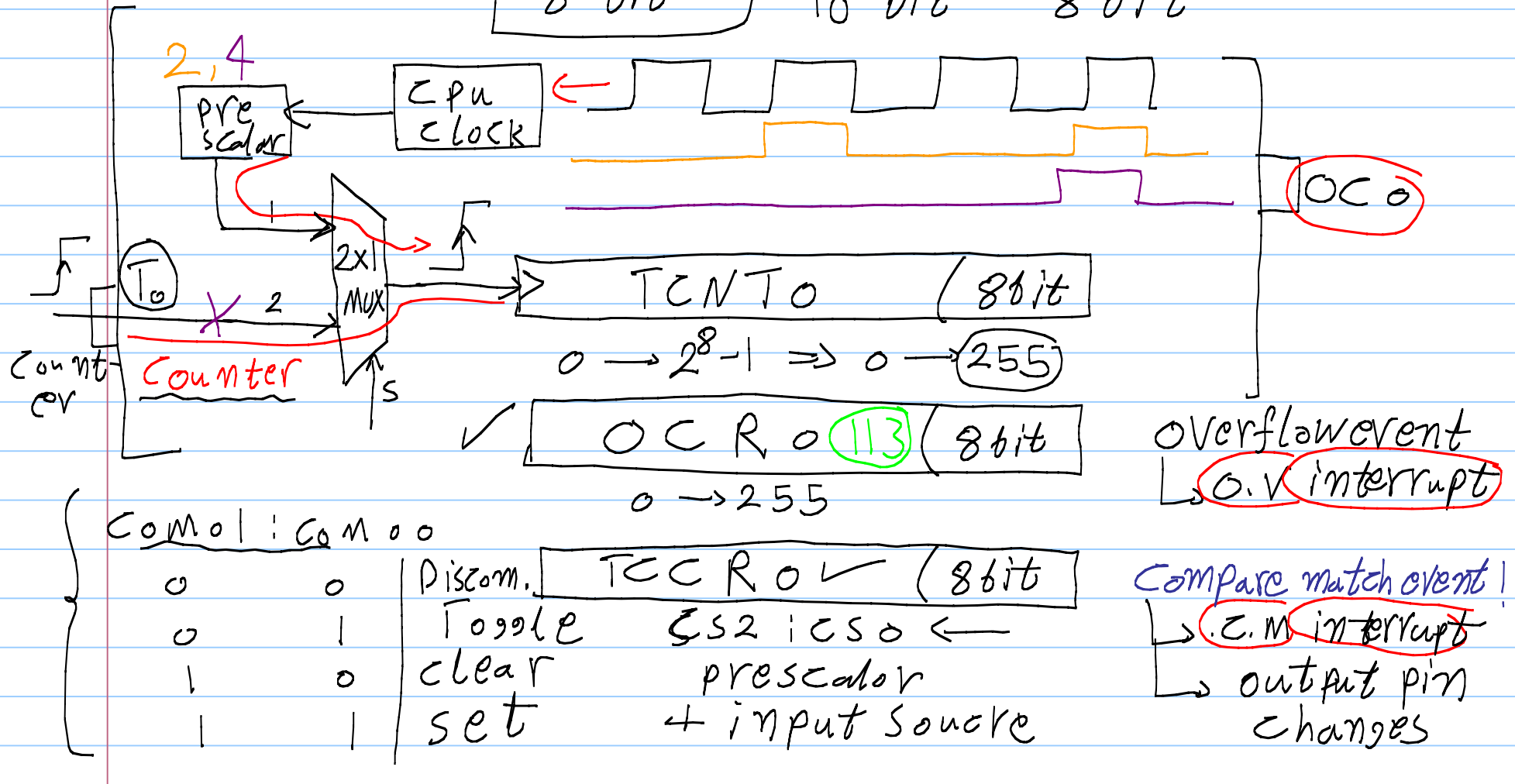
```
↳ for(int i=0; i < some number; i++)  
    {  
        #asm("nop")  
    }
```

if cpu clock is 1 MHz.

What is the time for 1K instruction?

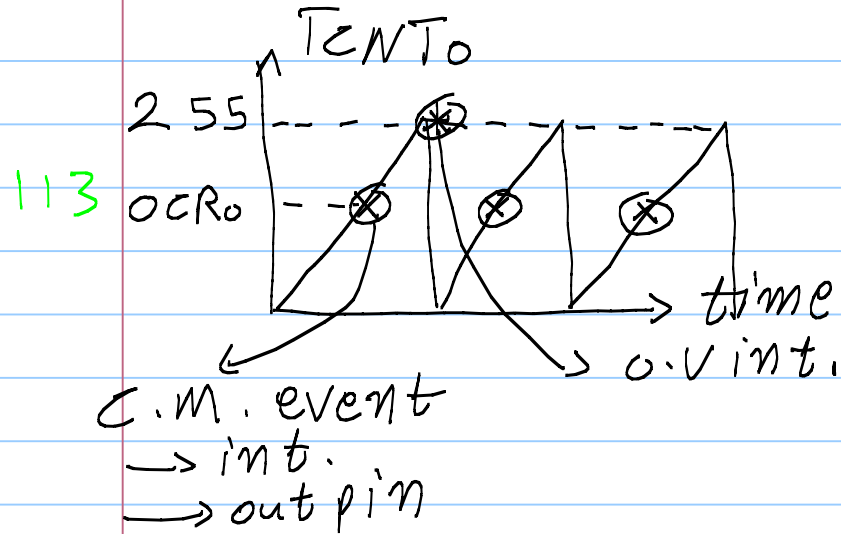
$$= 1K \text{ instruction} \times 1 \mu\text{sec/instruction} = 1 \text{ msec}$$

Atmega 16: Timer 0, Timer 1, Timer 2
 8 bit 16 bit 8 bit

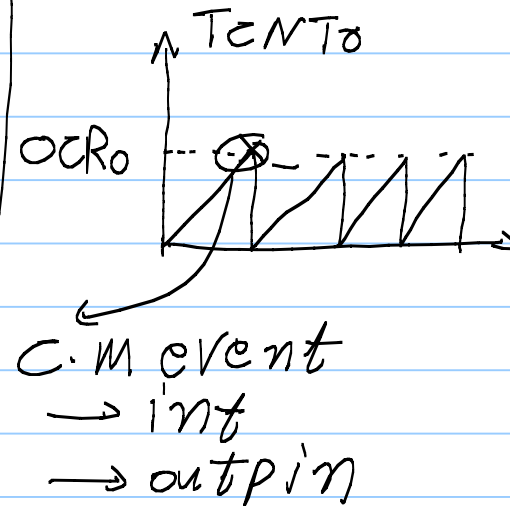


$WGM01 : WGM00 \left\{ \begin{array}{l} 00 \text{ Normal mode} \quad \checkmark \\ 01 \text{ PWM, phase correct} \quad \times \\ 10 \text{ CTC} \quad \checkmark \\ 11 \text{ PWM, fast} \quad \times \end{array} \right.$

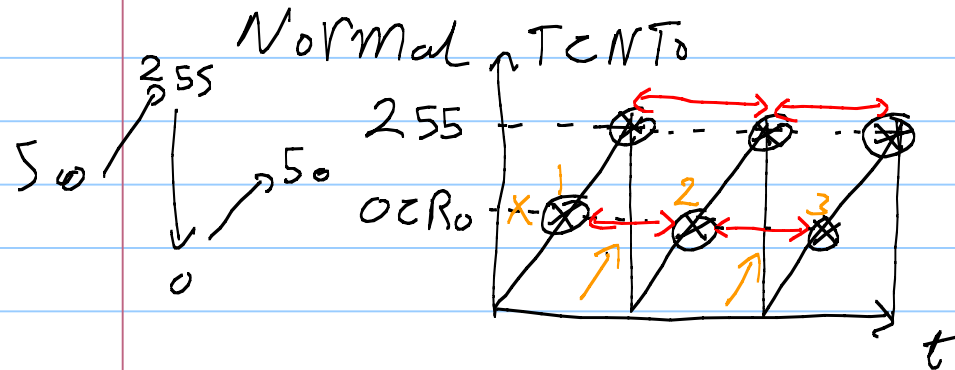
Normal mode



CTC: clear Timer in Compare match



Interrupt time calculations



→ O.V interrupt time:

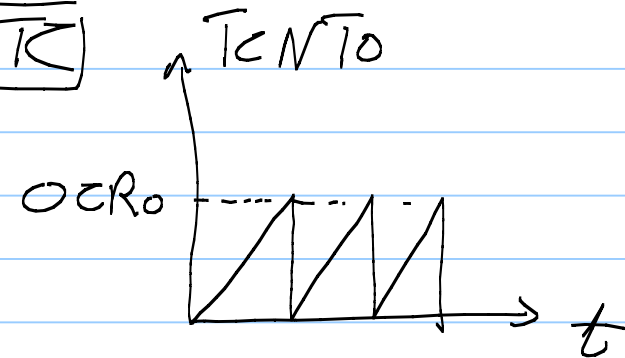
$$= \frac{2^8}{f_{cpu}} \times \left(\frac{1}{f_{cpu}} \times \text{prescaler} \right)$$

8 ← 1 μsec × 2

→ C.M interrupt time:

$$= 2^8 \times \left(\frac{1}{f_{cpu}} \times \text{prescaler} \right)$$

CTK



O.V interrupt time?
N.A!!!

→ C.M interrupt

$$= \frac{(OCR0 + 1)}{f_{cpu}} \times \left(\frac{1}{f_{cpu}} \times \text{prescaler} \right)$$

Ex: Use timer 0 to give an interrupt every 1 sec. 1 msec
 \Rightarrow $f_{cpu} = 8 \text{ MHz}$, Normal Mode.

o.v int. time = $2^8 \times \left(\frac{1}{f_{cpu}} \times \text{prescaler} \right)$

prescaler	o.v int. time	(1/o.v int time) # interrupts in 1 sec	# int in 1 msec
$\rightarrow 1$	32 μsec	31250	31(25)
8	256 μsec	3906.25	3.9
X $\rightarrow 64$	<u>2.048 msec</u>	<u>488.28125</u>	
X $\rightarrow 256$	8.192 msec	<u>122.0703</u>	
X \rightarrow <u>1024</u>	32.768 msec	<u>30.5175</u>	

prescaler:	1024
# int/sec:	31
# 8 MHz	

Normal: 0.V interrupt: $2^8 \times \left(\frac{1}{f_{cpu}} \times pre \right)$: 5 options

CTC: C.M interrupt: $(OCR_0 + 1) \times \left(\frac{1}{f_{cpu}} \times pre \right)$: 256 x 5 options

prescaler	int. time
→ 1	→ 32 μ sec
→ 8	→ 256 μ sec
→ 64	2.048 msec
→ 256	8.192 msec
→ 1024	32.768 msec

we want to get 1msec:
 → without error
 → in one interrupt

$$(OCR_0 + 1) \times \left(\frac{1}{8\text{MHz}} \times 64 \right) = 1\text{msec}$$

$$OCR_0 = 124$$

$$124 \times \left(\frac{1}{8\text{m}} \times 64 \right) = 1\text{msec} \checkmark$$

CTC mode
 pre = 64
 OCR₀ = 124
 → C.M int = 1 msec.

When?

Normal + o.v : Large times $> 100 \text{ msec}$

CTC + C.M : Small times $< 32 \text{ msec}$.

Codevision + Proteus

interrupt every 1sec

↳ use : normal mode

pre : 64

#int : 488