

Embedded Systems

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Lecture 5

PWM and External Hardware Interrupts

Outlines

1. Introduction
2. AVR ATmega PWM
3. Configuring Timer0 for PWM generation
4. Fast PWM mode
5. Example
6. External Hardware Interrupts
7. External Hardware Interrupts:Example

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Introduction

Pulse Width Modulation (PWM) is a technique by which the width of a pulse is varied while keeping the frequency constant.

Why do we need to do this?

Let's take an example of controlling DC motor speed, more the Pulse width more the speed. Also, there are applications like controlling light intensity by PWM.

Introduction

A period of a pulse consists of an **ON** cycle (5V) and an **OFF** cycle (0V). The fraction for which the signal is ON over a period is known as the **duty cycle**.

$$\text{Duty Cycle (In \%)} = \frac{T_{ON}}{TotalPeriod} * 100$$

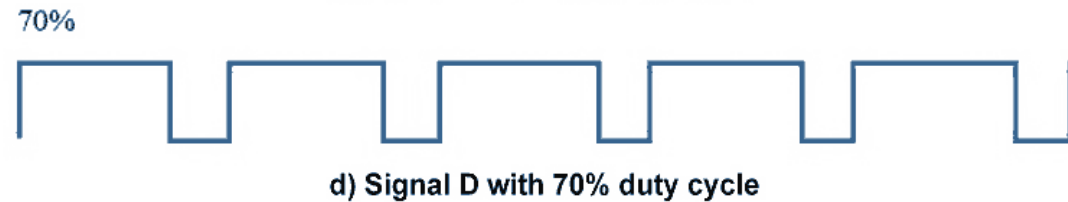
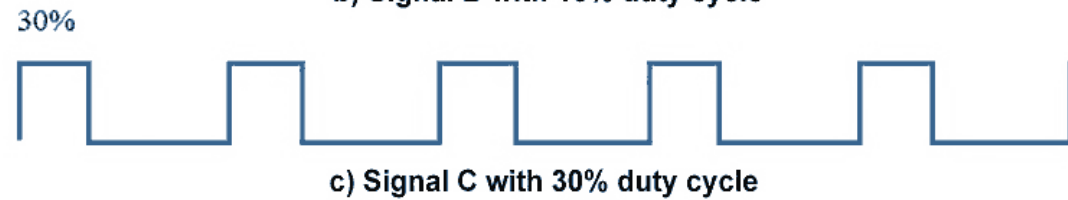
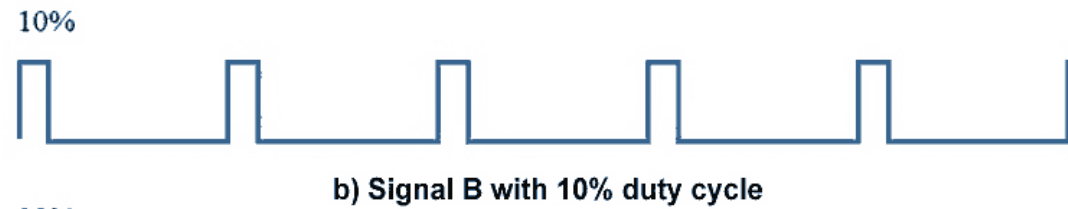
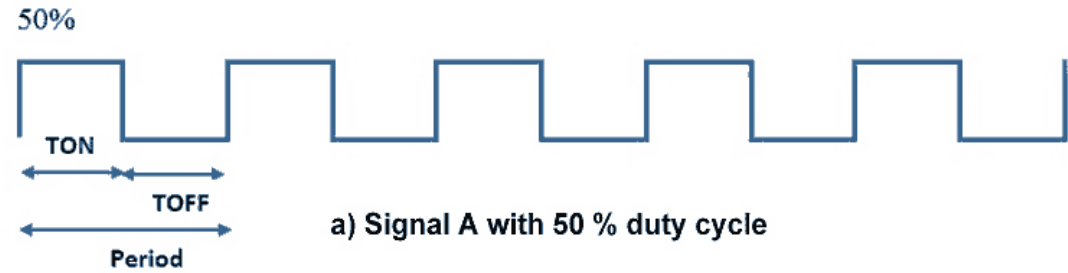
E.g. Consider a pulse with a period of 10ms which remains ON (high) for 2ms. The duty cycle of this pulse will be

$$D = 2\text{ms} / 10\text{ms} = 20\%$$

Introduction

Through the PWM technique, we can control the power delivered to the load by using the ON-OFF signal

Introduction



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Introduction

ATmega has an inbuilt PWM unit. As we know, ATmega has 3 Timers T0, T1, and T2 which can be used for PWM generation.

Mainly there are two modes in PWM.

1. Fast PWM

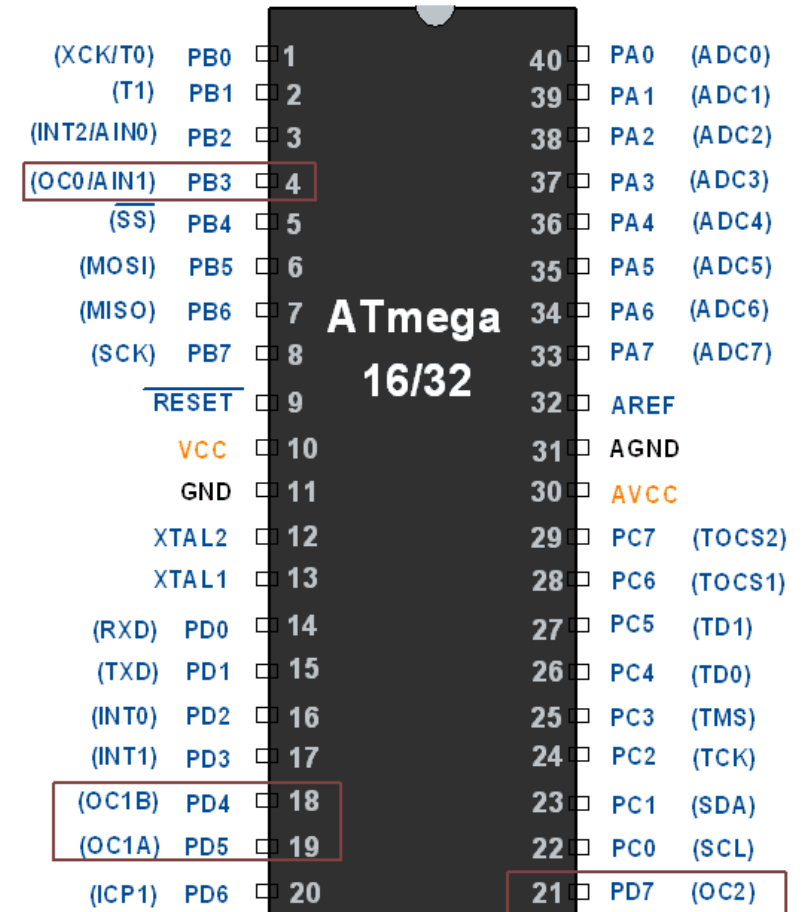
2. Phase correct PWM

We need to configure the Timer Register for generating PWM.

PWM output will be generated on the corresponding Timer's output compare pin (OCx).

Introduction

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Configuring Timer0 for PWM generation

We just need to set some bits in the TCCR0 register.

TCCR0: Timer Counter Control Register 0

| | | | | | | | |
|------|-------|-------|-------|-------|------|------|------|
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| FOC0 | WGM00 | COM01 | COM00 | WGM01 | CS02 | CS01 | CS00 |

Bit 6, 3 - WGM00, WGM01: Waveform Generation Mode

| WGM00 | WGM01 | Timer0 mode selection bit |
|-------|-------|------------------------------------|
| 0 | 0 | Normal |
| 0 | 1 | CTC (Clear timer on Compare Match) |
| 1 | 0 | PWM, Phase correct |
| 1 | 1 | Fast PWM |

Configuring Timer0 for PWM generation

We just need to set some bits in the TCCR0 register.

TCCR0: Timer Counter Control Register 0

| | | | | | | | |
|------|-------|-------|-------|-------|------|------|------|
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| FOC0 | WGM00 | COM01 | COM00 | WGM01 | CS02 | CS01 | CS00 |

Bit 5:4 - COM01:00:

1. When WGM00: WGM01 = 11 i.e. **Fast PWM**. Compare Output Mode waveform generator on OC0 pin

| COM01 | COM00 | Mode Name | Description |
|-------|-------|---------------------|---|
| 0 | 0 | Disconnected | The normal port operation, OC0 disconnected |
| 0 | 1 | Reserved | Reserved |
| 1 | 0 | Non-inverted | Clear OC0 on compare match, set OC0 at TOP |
| 1 | 1 | Inverted PWM | Set OC0 on compare match, clear OC0 at TOP |

Configuring Timer0 for PWM generation

We just need to set some bits in the TCCR0 register.

TCCR0: Timer Counter Control Register 0

| | | | | | | | |
|------|-------|-------|-------|-------|------|------|------|
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| FOC0 | WGM00 | COM01 | COM00 | WGM01 | CS02 | CS01 | CS00 |

Bit 5:4 - COM01:00:

2. When WGM00: WGM01 = 10 i.e. **Phase correct PWM**. Compare Output Mode waveform generator on OC0 pin

| COM01 | COM00 | Description |
|-------|-------|--|
| 0 | 0 | The normal port operation, OC0 disconnected |
| 0 | 1 | Reserved |
| 1 | 0 | Clear OC0 on compare match when up-counting, set OC0 on compare match when down-counting |
| 1 | 1 | Set OC0 on compare match when up-counting, Clear OC0 on compare match when down-counting |

Configuring Timer0 for PWM generation

We just need to set some bits in the TCCR0 register.

TCCR0: Timer Counter Control Register 0

| | | | | | | | |
|------|-------|-------|-------|-------|------|------|------|
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| FOC0 | WGM00 | COM01 | COM00 | WGM01 | CS02 | CS01 | CS00 |

Bit 2:0 - CS02:CS00: Clock Source Select

| CS02 | CS01 | CS00 | Description |
|------|------|------|--|
| 0 | 0 | 0 | No clock source (Timer / Counter stopped) |
| 0 | 0 | 1 | clk (no pre-scaling) |
| 0 | 1 | 0 | clk / 8 |
| 0 | 1 | 1 | clk / 64 |
| 1 | 0 | 0 | clk / 256 |
| 1 | 0 | 1 | clk / 1024 |
| 1 | 1 | 0 | External clock source on T0 pin. clock on falling edge |
| 1 | 1 | 1 | External clock source on T0 pin. clock on rising edge. |

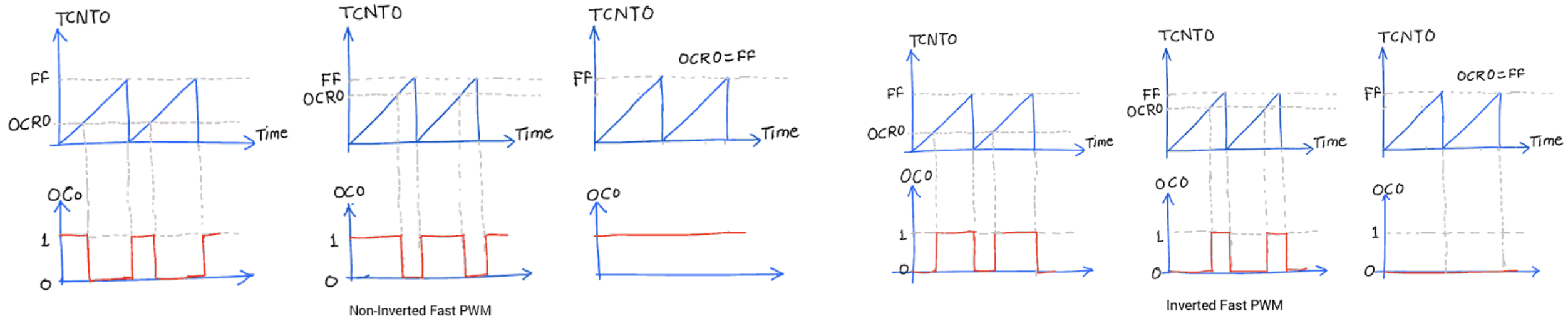
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Fast PWM mode

To set Fast PWM mode, we have to set WGM00:01 = 11. To generate a PWM waveform on the OC0 pin, we need to set COM01:00 = 10 or 11.

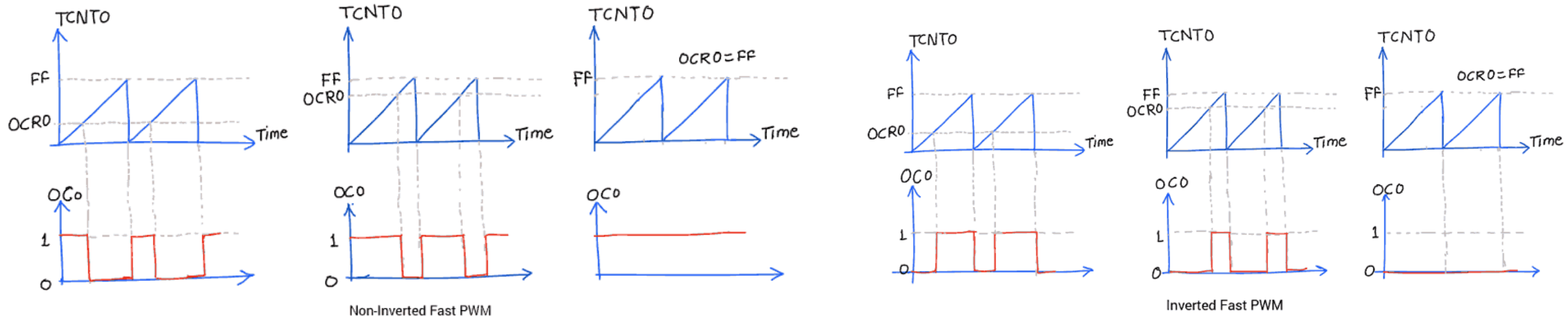
COM01:00 = 10 will generate Noninverting PWM output waveform and COM01:00 = 11 will generate Inverting PWM output waveform



Fast PWM mode

Setting Duty cycle: we have to load value in the OCR0 register to set the duty cycle.

255 value for 100% duty cycle and 0 for 0% duty cycle. Accordingly, if we load value 127 in OCR0, the Duty cycle will be 50%.

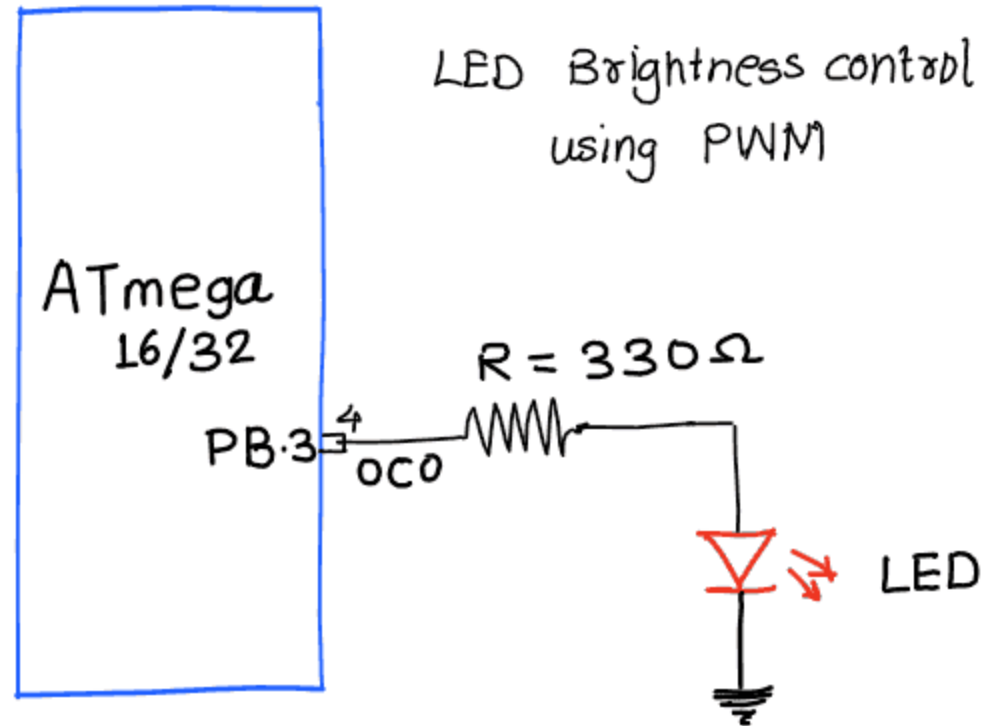


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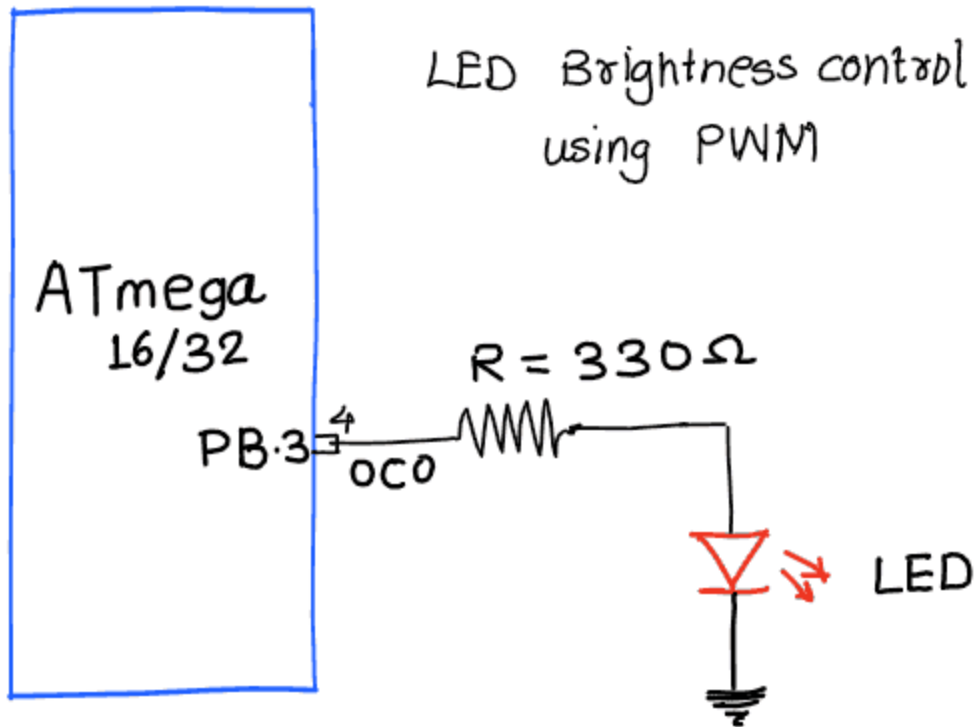
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Example

Control LED brightness using Fast PWM.



| | | | | | | | |
|------|-------|-------|-------|-------|------|------|------|
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| FOC0 | WGM00 | COM01 | COM00 | WGM01 | CS02 | CS01 | CS00 |



```

void PWM_init() {
    /*set fast PWM mode with non-inverted output*/
    TCCR0 = (1<<WGM00) | (1<<WGM01) | (1<<COM01) |
    (1<<CS00);
    DDRB |= (1<<PB3); /*set OC0 pin as output*/
}

int main () {
    unsigned char duty;
    PWM_init();
    while(1) {
        for(duty=0; duty<255; duty++) {
            OCR0=duty; /*increase the LED light intensity*/
            delay_ms(8); }

        for(duty=255; duty>1; duty--) {
            OCR0=duty; /*decrease the LED light intensity*/
            _delay_ms(8); }

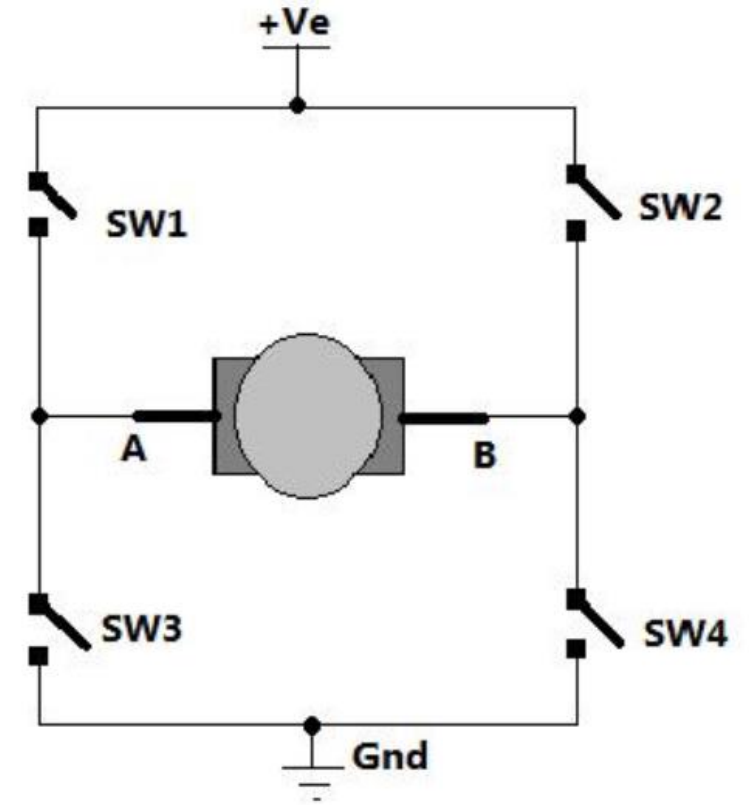
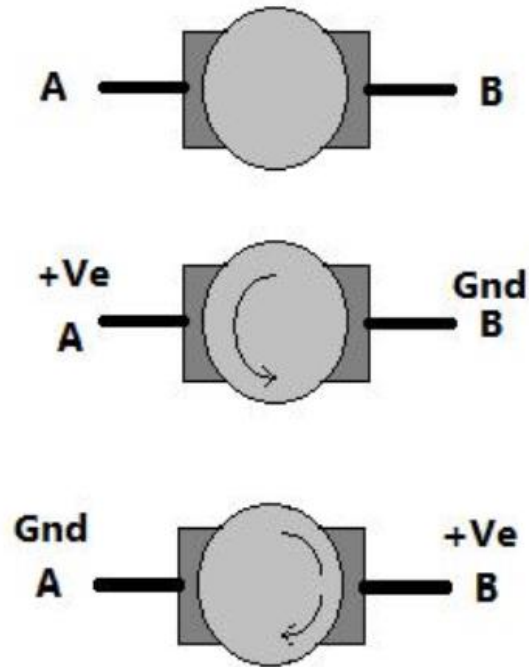
    }
}

```

Example

Motor Drivers

H-Bridge

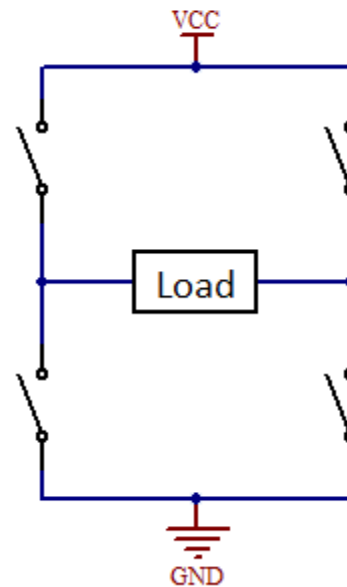


Example

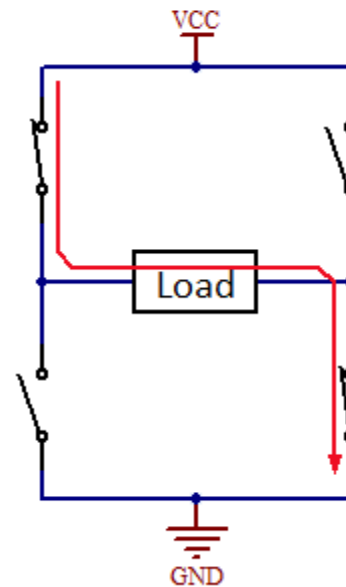
Motor Drivers

H-Bridge

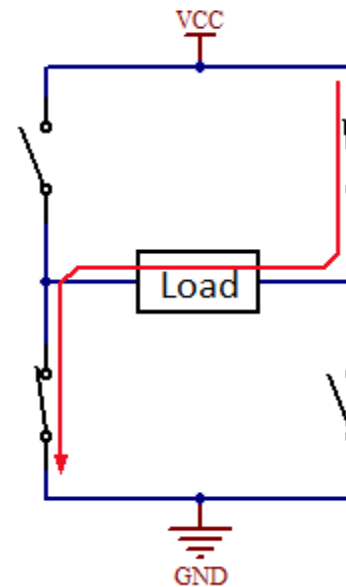
H bridge topology



Connecting the load in one direction



Connecting the load in the other direction



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External Hardware Interrupts

AVR ATmega16/ATmega32 has three external hardware interrupts on pins PD2, PD3, and PB2 which are referred to as INT0, INT1, and INT2 respectively.

Upon activation of these interrupts, the ATmega controller gets interrupted in whatever task it is doing and jumps to perform the interrupt service routine.

External interrupts can be level-triggered or edge-triggered. We can program this triggering. INT0 and INT1 can be level-triggered and edge-triggered whereas INT2 can be only edge-triggered.

External Hardware Interrupts

We can enable/disable external interrupts by the **GICR register**.

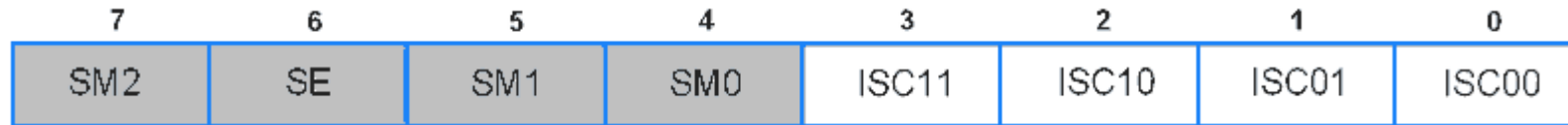


- **Bit 7 – INT1: External Interrupt Request 1 Enable**
 - 0: Disable external interrupt
 - 1: Enable external interrupt
- **Bit 6 – INT0: External Interrupt Request 0 Enable**
 - 0: Disable external interrupt
 - 1: Enable external interrupt
- **Bit 5 – INT2: External Interrupt Request 2 Enable**
 - 0: Disable external interrupt
 - 1: Enable external interrupt

External Hardware Interrupts





MCU Control Register (MCUCR)

To define a level trigger or edge trigger on external INT0 and INT1 pins MCUCR register is used.



ISC01, ISC00 (Interrupt Sense Control bits)

These bits define the level or edge that triggers the INT0 pin.

| ISC01 | ISC00 | | Description |
|-------|-------|---|--|
| 0 | 0 |  | The low level on the INT0 pin generates an interrupt request. |
| 0 | 1 |  | Any logical change on the INT0 pin generates an interrupt request. |
| 1 | 0 |  | The falling edge on the INT0 pin generates an interrupt request. |
| 1 | 1 |  | The rising edge on the INT0 pin generates an interrupt request. |

External Hardware Interrupts





MCU Control Register (MCUCR)

To define a level trigger or edge trigger on external INT0 and INT1 pins MCUCR register is used.



ISC11, ISC10 (Interrupt Sense Control bits)

These bits define the level or edge that triggers the INT1 pin.



| ISC01 | ISC00 | | Description |
|-------|-------|---|--|
| 0 | 0 |  | The low level on the INT1 pin generates an interrupt request. |
| 0 | 1 |  | Any logical change on the INT1 pin generates an interrupt request. |
| 1 | 0 |  | The falling edge on the INT1 pin generates an interrupt request. |
| 1 | 1 |  | The rising edge on the INT1 pin generates an interrupt request. |

External Hardware Interrupts

MCU Control and Status Register (MCUCSR)

To define the INT2 interrupt activity, bit 6 of MCUCSR is used.

ISC2 bit defines the INT2 interrupt triggering.

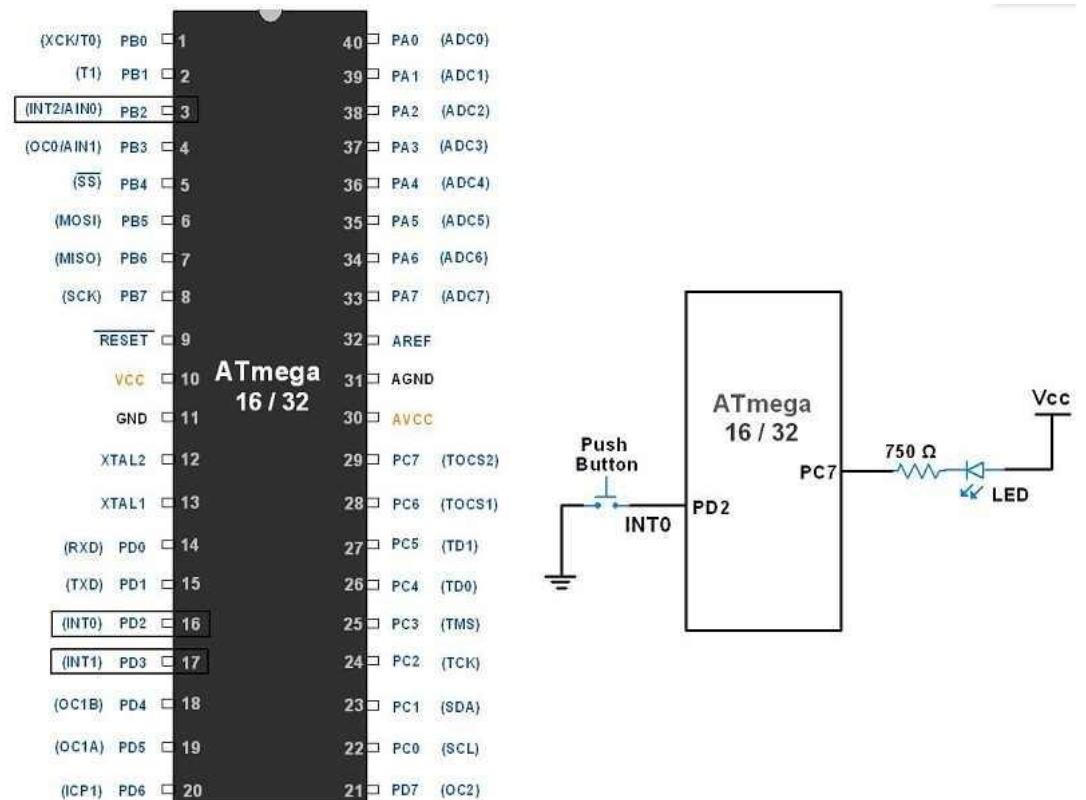
| ISC2 | | Description |
|------|---|--|
| 0 |  | The falling edge on the INT2 pin generates an interrupt request. |
| 1 |  | The rising edge on the INT2 pin generates an interrupt request. |

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External Hardware Interrupts: Example

Toggle the LED connected on PORTC using external interrupt INT0 (PORTD 2).



External Hardware Interrupts: Example

```
#include <mega16.h>
#include <delay.h>

/*Interrupt Service Routine for INT0*/
ISR(INT0_vect) {
    PORTC=~PORTC; /* Toggle PORTC */
    delay_ms(50); /* Software debouncing control delay */
}

int main () {

    DDRC=0xFF; /* Make PORTC as output PORT*/
    PORTC=0; DDRD=0; /* PORTD as input */
    PORTD=0xFF; /* Make pull up high */

    GICR = 1<<INT0; /* Enable INT0*/

    MCUCR = 1<<ISC01 | 1<<ISC00; /* Trigger INT0 on rising edge */

    sei(); /* Enable Global Interrupt */

    while(1);
}
```

Thanks

