

# Wireshark: A Practical Guide with Examples

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# 1 Introduction

Wireshark is a graphical network protocol analyzer that lets you capture and interactively browse the traffic running on a computer network. It is widely used for troubleshooting, analysis, software and protocol development, and education.

This document provides a comprehensive overview of Wireshark, practical examples (including capture and display filters), common analysis workflows, and command-line alternatives (`tshark`). The examples are suitable for running on Windows, macOS, or Linux installations.

## 2 Installation

### 2.1 Windows

1. Download the installer from <https://www.wireshark.org> and run it.
2. During installation you may be prompted to install Npcap — accept it to enable live capture.

### 2.2 macOS

1. Install via Homebrew: `brew install --cask wireshark` (you may need to allow permissions in System Preferences).
2. Alternatively download a macOS installer from the Wireshark website.

### 2.3 Linux

- Debian/Ubuntu: `sudo apt update`  
`sudo apt install wireshark`
- Fedora: `sudo dnf install wireshark-qt`
- Add your user to the `wireshark` group (if created) or use root privileges for capture.

## 3 Basic Concepts

### Capture

The process of recording packets on a network interface to a file (PCAP/PCAPNG).

### Packet

A single unit of data at a particular network layer (Ethernet frame, IP packet, TCP segment, etc.).

### Capture filters

Set before capturing; implemented by libpcap/Npcap. They determine which packets are recorded. (BPF syntax)

### Display filters

Applied after capture; powerful, Wireshark-specific expressions used to filter displayed packets.

## 4 Capture Filters (BPF) vs Display Filters

Capture filters reduce the amount of stored data. Display filters let you refine what you see.

## 4.1 Examples

```
# Capture only TCP traffic to or from host 10.0.0.5
host 10.0.0.5 and tcp

# Capture only traffic on port 53 (DNS)
port 53

# Capture only packets on interface eth0 with source IP 192.168.1.10
src host 192.168.1.10 and interface eth0
```

Display filter examples (Wireshark syntax):

```
# Show HTTP requests
http.request

# Show DNS responses
dns.flags.response == 1

# Show TCP retransmissions
tcp.analysis.retransmission

# Show packets from IP 192.168.1.2 to 8.8.8.8
ip.src == 192.168.1.2 and ip.dst == 8.8.8.8
```

## 5 Practical Examples

### 5.1 Example 1: Capturing HTTP traffic

1. Start Wireshark and select the interface connected to the network.
2. Set a capture filter to reduce noise: `port 80 or port 443`
3. Visit a web page on the machine being monitored.
4. Stop capture and apply display filter: `http`

You can then *Follow TCP Stream* (right-click a TCP packet) to see the HTTP request/response body in sequence.

### 5.2 Example 2: Inspecting a TCP three-way handshake

Use display filters to find the initial packets of a TCP connection.

```
# Packets showing SYN, SYN/ACK, ACK for connections involving host
10.0.0.5
tcp.flags.syn == 1 and tcp.flags.ack == 0
tcp.flags.syn == 1 and tcp.flags.ack == 1
tcp.flags.ack == 1 and tcp.flags.syn == 0
```

A small table describing the handshake:

Step	Packet	Meaning
SYN	Flags: S	Client requests connection, initial seq = x
SYN/ACK	Flags: S, A	Server acknowledges and sends its own SYN, seq = y, ack = x+1

ACK            Flags: A            Client acknowledges server's SYN, ack = y+1

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### 5.3 Example 3: DNS query analysis

Apply display filter: `dns`

- Look at `dns.qry.name` to see the domain queried.
- Check `dns.flags.response` to differentiate queries and responses.

## 6 Using tshark (Command-line)

```
# Capture 100 packets to file capture.pcap
tshark -c 100 -w capture.pcap

# Read a pcap file and show HTTP requests only
tshark -r capture.pcap -Y http.request -T fields -e ip.src -e http.host
      -e http.request.uri

# Live capture with a capture filter
tshark -i eth0 -f "port 53" -w dns_capture.pcap
```

## 7 Common Workflows and Analysis Techniques

- **Identify high-level issues:** Use `Statistics > Protocol Hierarchy` to see which protocols dominate traffic.
- **Performance problems:** Use `Statistics > TCP Stream Graphs > Round Trip Time and IO Graphs`.
- **Dropped packets / retransmissions:** Display filter: `tcp.analysis.retransmission` or `tcp.analysis.fast_retransmission`
- **Latency:** Inspect timestamps and TCP timestamps (if available) or use Round Trip Time graphs.

## 8 Advanced Features

### 8.1 Coloring Rules

Wireshark supports coloring rules (`View > Coloring Rules`) to highlight packets matching display filters. This is useful to quickly spot retransmissions, errors, or specific protocols.

### 8.2 Decryption of TLS

If you have server private keys (RSA) or client pre-master secrets, you can configure Wireshark to decrypt TLS traffic (`Preferences > Protocols > TLS`). For modern TLS with ephemeral key exchange (ECDHE), you generally need TLS key logging (SSLKEYLOGFILE) from the client.

### 8.3 Custom dissectors and plugins

Wireshark supports writing plugins in C and Lua dissectors for custom protocols.

## 9 Security and Privacy

- Captures can contain sensitive data (credentials, private information). Store and share pcap files carefully.
- Remove or anonymize sensitive fields before sharing: `editcap -E` can edit capture timestamps; use `tshark` and scripting to redact payloads.

## 10 Exporting and Reporting

Wireshark can export packet bytes, packet summaries, and flow data. Use `File > Export Packet Dissections` to create CSV, JSON, or plain text reports. `tshark` can produce custom field output (see examples above).

## 11 Cheat Sheet: Useful Display Filters

Filter	Meaning
<code>http</code>	Any HTTP protocol field (requests or responses)
<code>dns</code>	DNS-related packets
<code>tcp.port == 22</code>	Packets where TCP port 22 is source or destination (SSH)
<code>arp</code>	ARP packets
<code>icmp</code>	ICMP packets (ping etc.)
<code>tcp.analysis.retransmission</code>	TCP retransmissions detected by Wireshark
<code>frame.len &gt; 1500</code>	Frames larger than 1500 bytes
<code>ip.addr == 192.168.1.10</code>	Packets where IP is either src or dst

## 12 Appendix: Example Capture Scenario

### 12.1 Scenario

You want to debug why an application cannot reach `api.example.com` from host `192.168.1.20`.

1. Start capture with capture filter: `host 192.168.1.20`
2. Reproduce the failure on the application.
3. Stop capture and apply display filters to inspect layers:
  - `dns ip.src == 192.168.1.20` – check name resolution.
  - `tcp ip.addr == 192.168.1.20 tcp.port == 443` – check TCP handshake.
  - `tls ip.addr == 192.168.1.20` – inspect TLS handshake if any.
4. Use *Statistics > Conversations* to see if packets are being sent/received and identify potential one-sided traffic.

## 13 Further Reading and Resources

- Official Wireshark documentation: <https://www.wireshark.org/docs/>
- Wireshark User's Guide (PDF) and sample captures on the Wireshark website.

- "Practical Packet Analysis" (book) by Chris Sanders — a good hands-on book.

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