

P2 - Alex Carriero

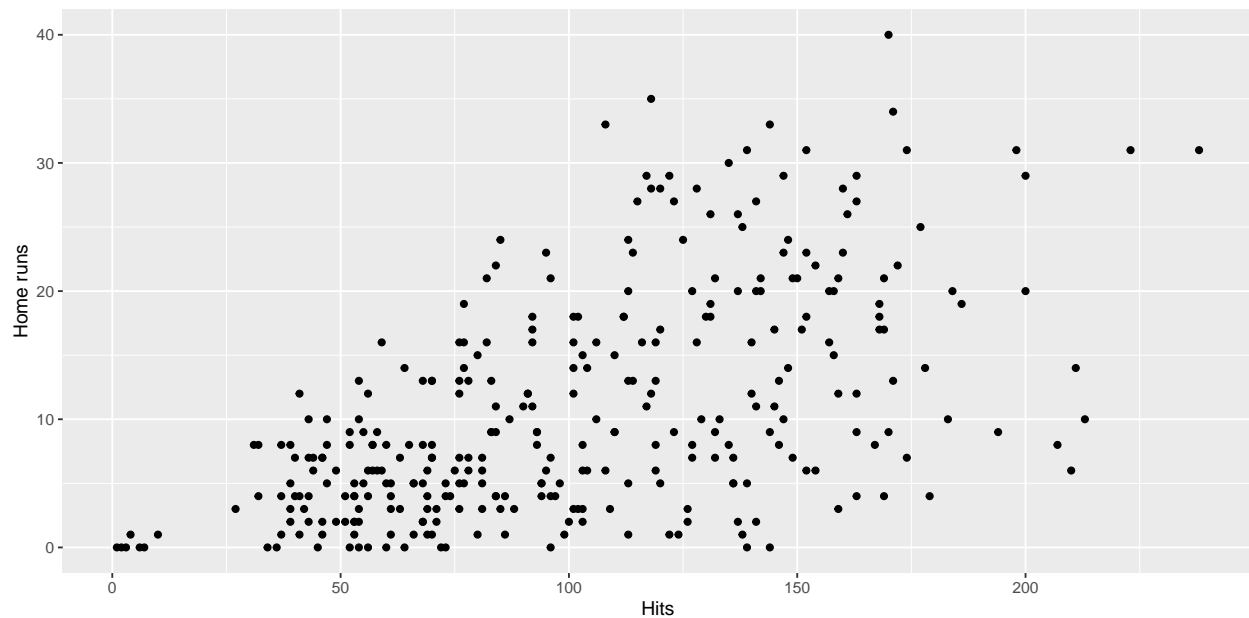
Alex Carriero

19/09/2022

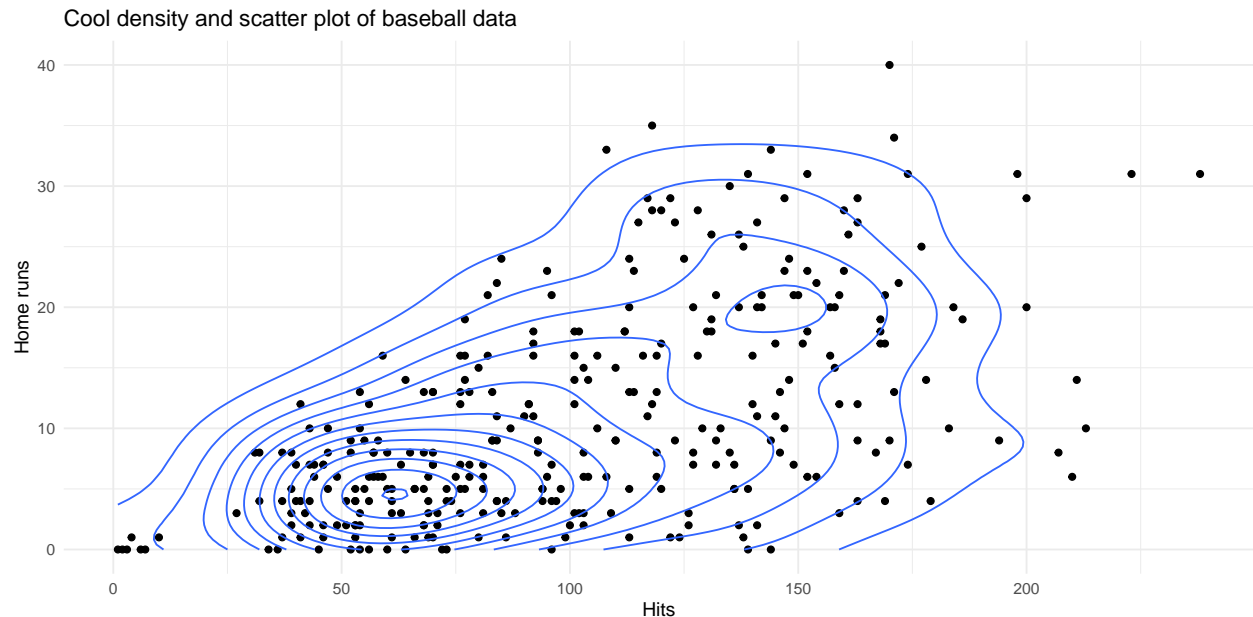
```
# Libraries
library(ISLR)
library(tidyverse)
```

```
# Intro to GGplot using Hitters dataset
homeruns_plot <-
  ggplot(Hitters, aes(x = Hits, y = HmRun)) +
  geom_point() +
  labs(x = "Hits", y = "Home runs")
```

```
homeruns_plot
```



```
# layered plots
homeruns_plot +
  geom_density_2d() +
  labs(title = "Cool density and scatter plot of baseball data") +
  theme_minimal()
```



1. Name the aesthetics, geoms, scales, and facets of the above visualisation. Also name any statistical transformations or special coordinate systems.

- Aesthetics: $x = \text{Hits}$, $y = \text{Home Runs}$
- Geoms:
 - `geom_point()` used to create scatter plot
 - `geom_density_2d()` used to perform a 2D kernel density estimation and display the results with contours.
- Scales: none
- Facets: none

2. Run the code below to generate data. There will be three vectors in your environment. Put them in a data frame for entering it in a `ggplot()` call using either the `data.frame()` or the `tibble()` function. Give informative names and make sure the types are correct (use the `as.()` functions). Name the result `gg_students`.

```
# Generate data
set.seed(1234)
student_grade <- rnorm(32, 7)
student_number <- round(runif(32) * 2e6 + 5e6)
programme <- sample(c("Science", "Social Science"), 32, replace = TRUE)

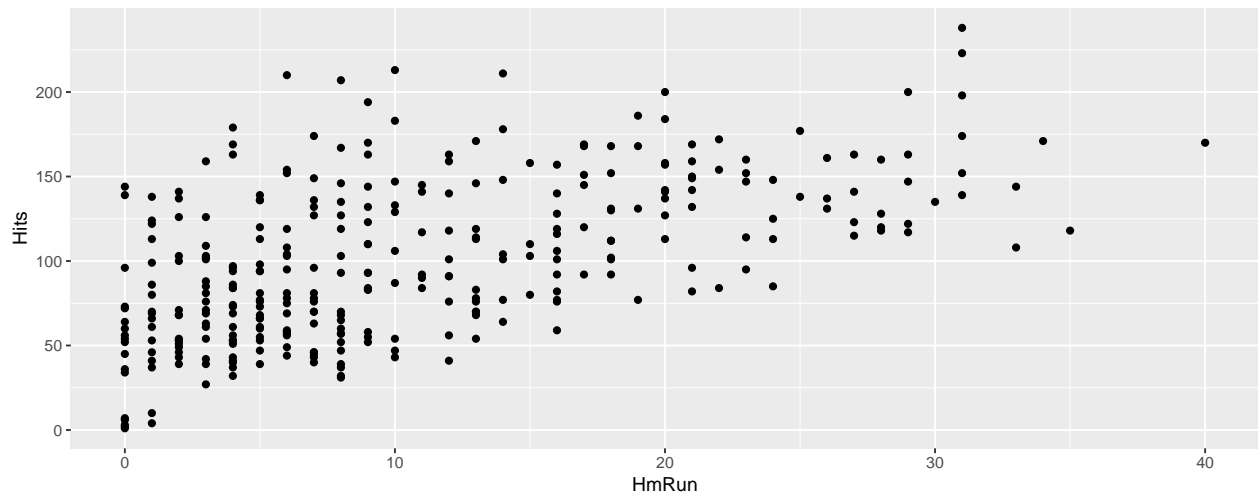
# Store in data frame

gg_students <- as.data.frame(cbind(student_number, student_grade, programme))
gg_students <- gg_students %>%
  mutate(student_number = as.numeric(student_number),
         student_grade = as.numeric(student_grade),
         programme = as.factor(programme))

# gg_students
```

3. Plot the first homeruns_plot again, but map the Hits to the y-axis and the HmRun to the x-axis instead.

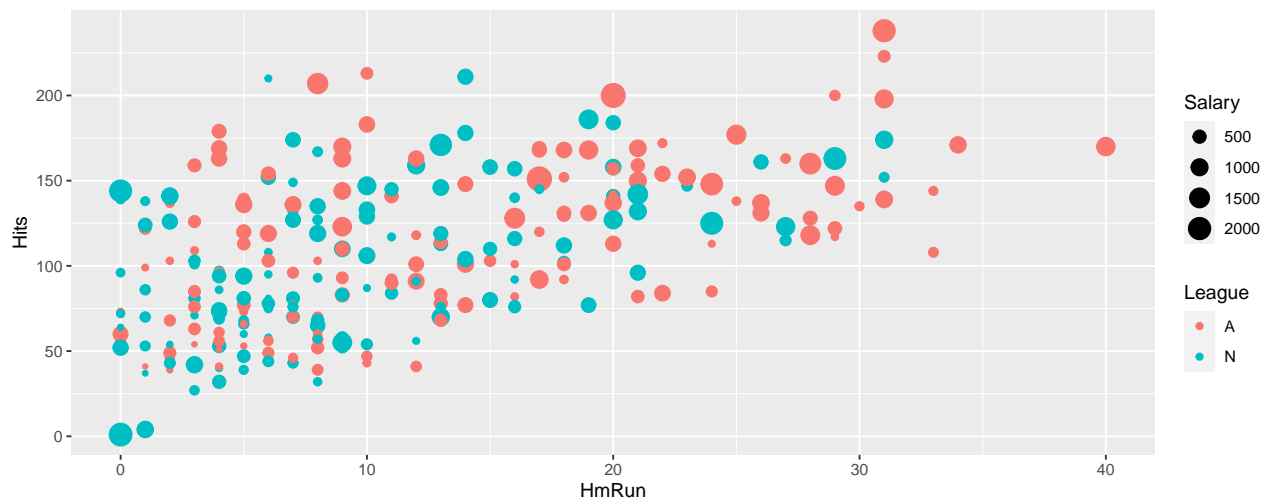
```
ggplot(Hitters, aes(x= HmRun, y = Hits)) +  
  geom_point()
```



4. Recreate the same plot once more, but now also map the variable League to the colour aesthetic and the variable Salary to the size aesthetic.

```
summary(Hitters$League)  
summary(Hitters$Salary)  # there are 59 missing salary values  
  
Hitters <- Hitters%>%  
  na.omit(Hitters$Salary)
```

```
new_plot <- ggplot(Hitters, aes(x= HmRun, y = Hits)) +  
  geom_point(aes(color = League, size = Salary))  
  
new_plot
```



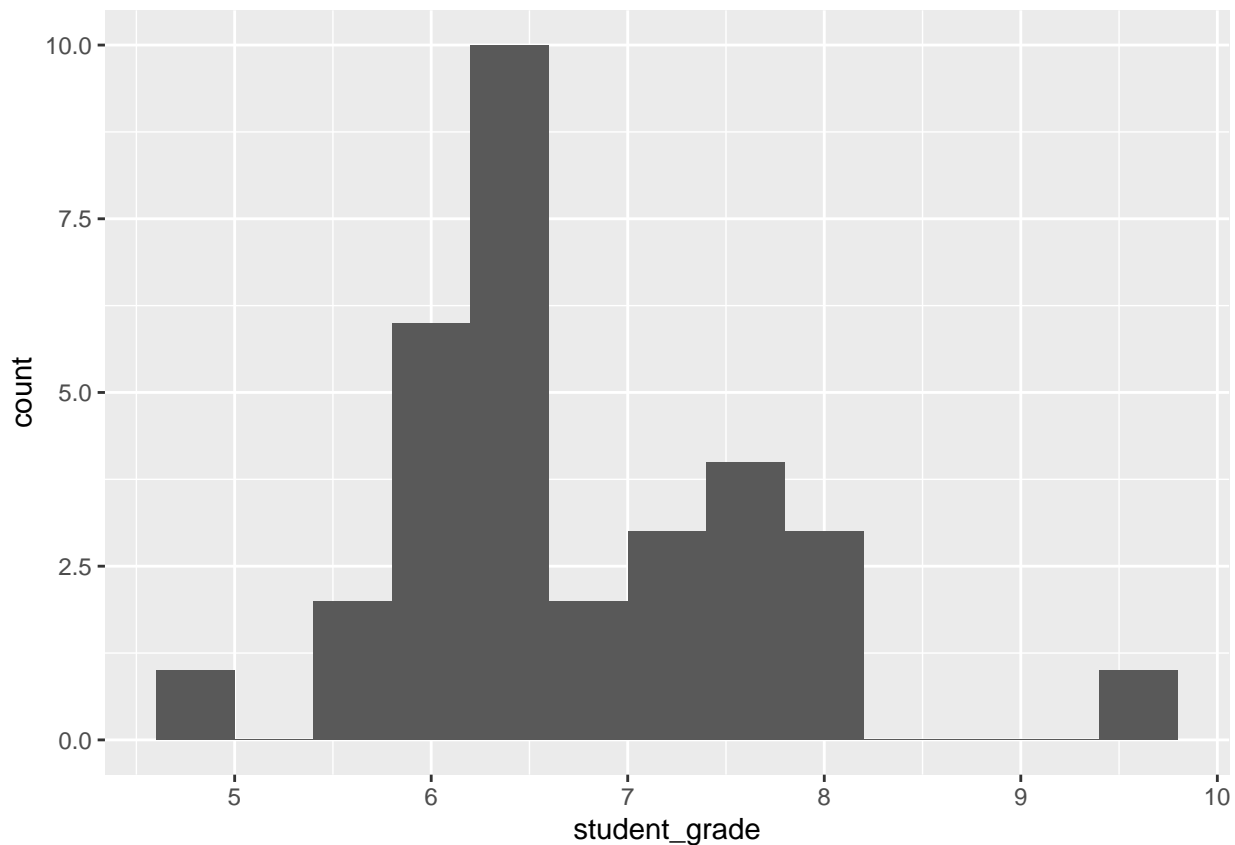
5. Look at the many different geoms on the reference website.

There are two types of geoms:

- geoms which perform a transformation of the data beforehand, such as `geom_density_2d()` which calculates contour lines from x and y positions.
- geoms which do not transform data beforehand, but use the aesthetic mapping directly, such as `geom_point()`.

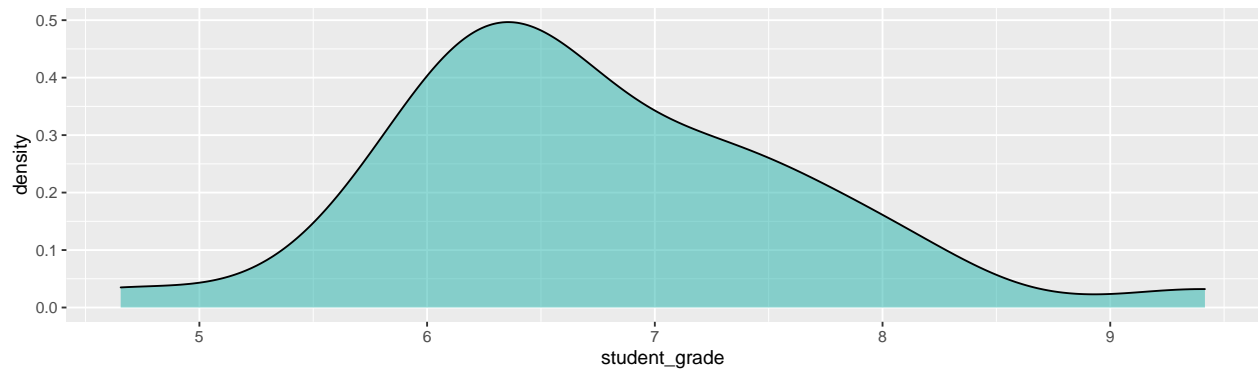
6. Use `geom_histogram()` to create a histogram of the grades of the students in the `gg_students` dataset. Play around with the `binwidth` argument of the `geom_histogram()` function.

```
gg_students %>%  
  ggplot(aes(x= student_grade))+  
  geom_histogram(binwidth=0.4)
```



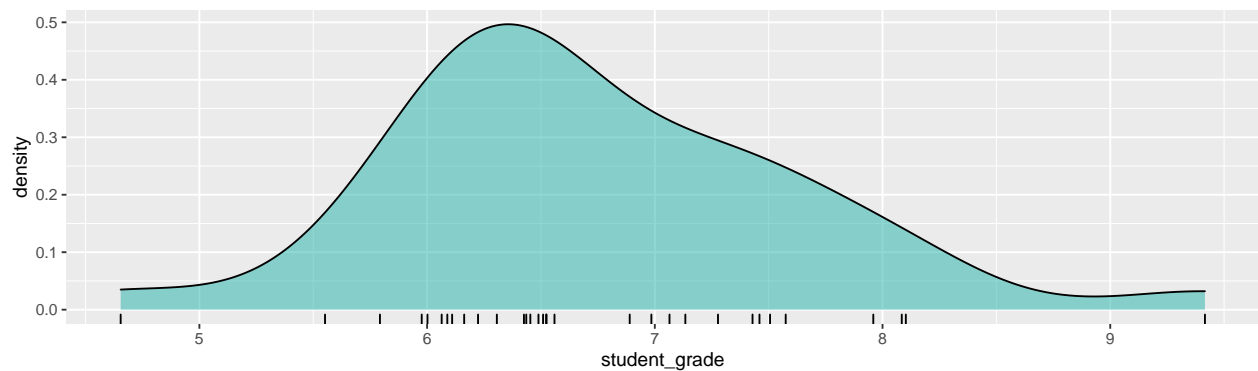
7. Use `geom_density()` to create a density plot of the grades of the students in the `gg_students` dataset. Add the argument `fill = "light seagreen"` to `geom_density()`.

```
d <- gg_students %>%  
  ggplot(aes(x= student_grade))+  
  geom_density(fill = "light seagreen", alpha= 0.5)  
d
```



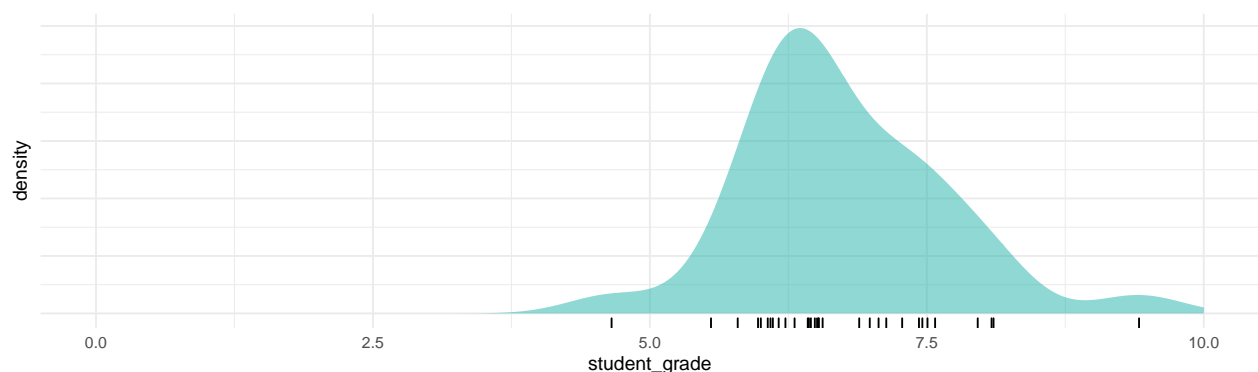
8. Add rug marks to the density plot through `geom_rug()`. You can edit the colour and size of the rug marks using those arguments within the `geom_rug()` function.

```
d +  
  geom_rug(color = "black", size = 0.5)
```



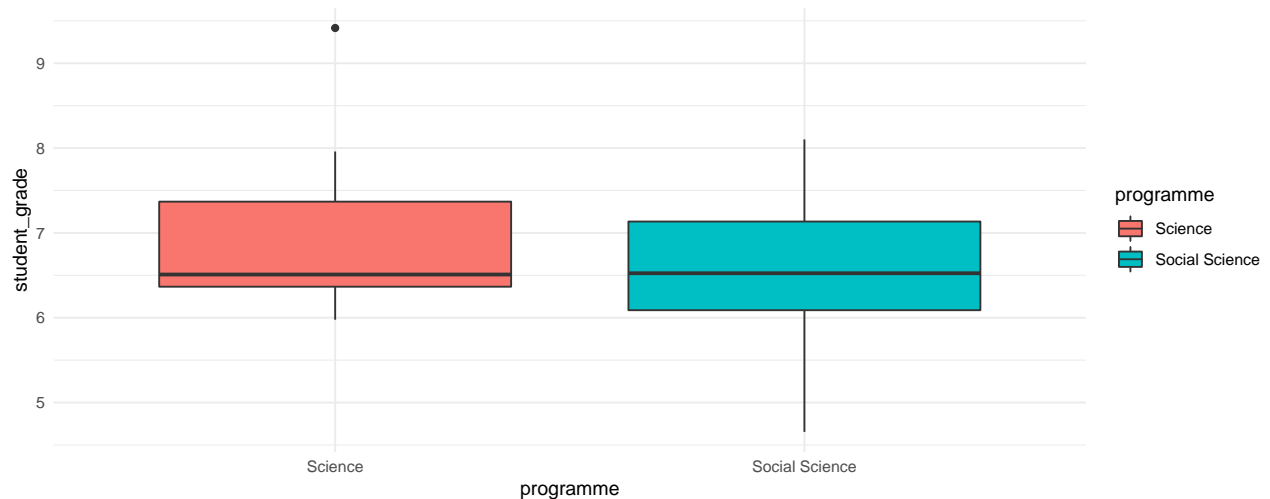
9. Increase the data to ink ratio by removing the y axis label, setting the theme to `theme_minimal()`, and removing the border of the density polygon. Also set the limits of the x-axis to go from 0 to 10 using the `xlim()` function, because those are the plausible values for a student grade.

```
gg_students %>%  
  ggplot(aes(x= student_grade))+  
  geom_density(fill = "light seagreen", alpha= 0.5, color = NA)+  
  geom_rug(color = "black", size = 0.5)+  
  theme_minimal()+  
  theme(axis.text.y=element_blank()) +  
  xlim(0,10)
```



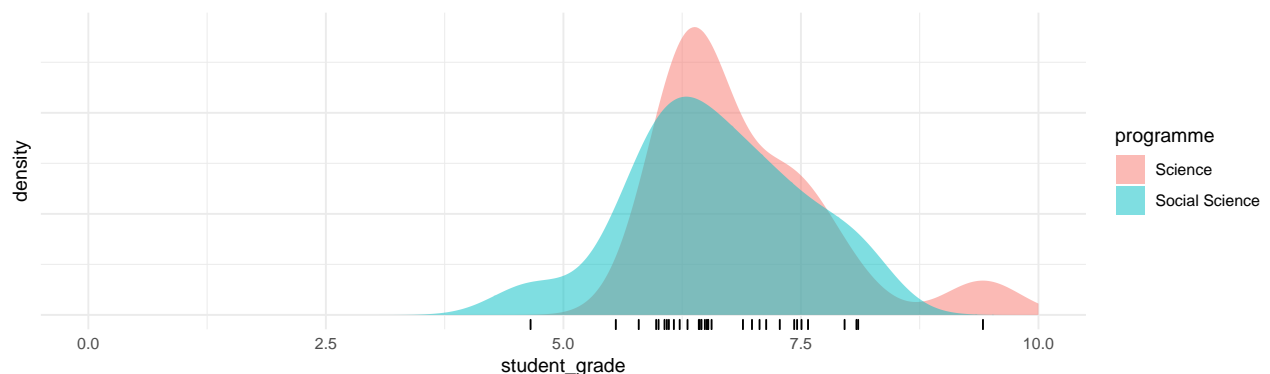
10. Create a boxplot of student grades per programme in the `gg_students` dataset you made earlier: map the `programme` variable to the x position and the `grade` to the y position. For extra visual aid, you can additionally map the `programme` variable to the fill aesthetic.

```
gg_students %>%  
  ggplot(aes(x=programme, y=student_grade)) +  
  geom_boxplot(aes(fill = programme)) +  
  theme_minimal()
```



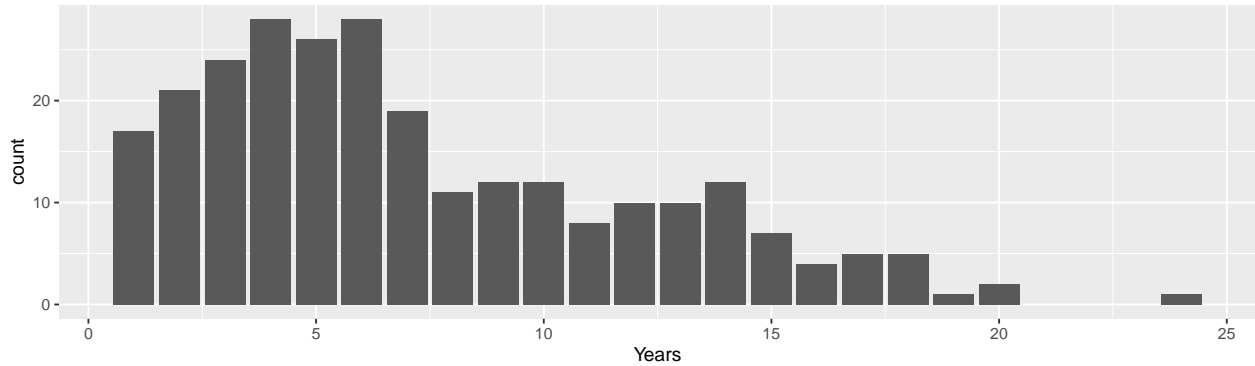
11. What do each of the horizontal lines in the boxplot mean? What do the vertical lines (whiskers) mean?
- The horizontal lines from bottom to top represent the 25th percentile, median, and 75th percentile.
 - The whiskers extend to the most extreme value that is not more (upper whisker) or less (lower whisker) than $1.5 \times \text{IQR}$, where IQR is the inter quartile range (distance between the first and third quantiles).
12. Comparison of distributions across categories can also be done by adding a fill aesthetic to the density plot you made earlier. Try this out. To take care of the overlap, you might want to add some transparency in the `geom_density()` function using the `alpha` argument.

```
gg_students %>%  
  ggplot(aes(x= student_grade))+  
  geom_density(aes(fill = programme), alpha= 0.5, color = NA)+  
  geom_rug(color = "black", size = 0.5)+  
  theme_minimal()+  
  theme(axis.text.y=element_blank()) +  
  xlim(0,10)
```



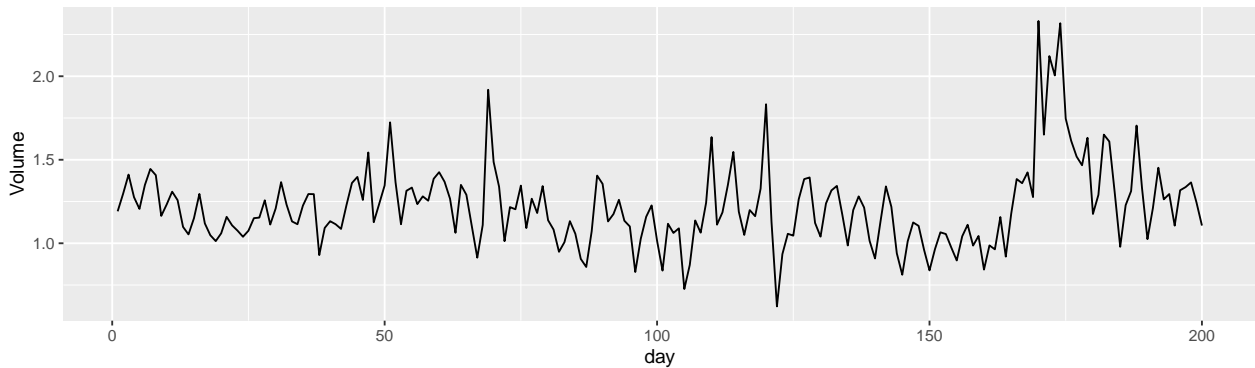
13. Create a bar plot of the variable Years from the Hitters dataset.

```
Hitters %>%  
  ggplot(aes(x = Years)) +  
  geom_bar()
```



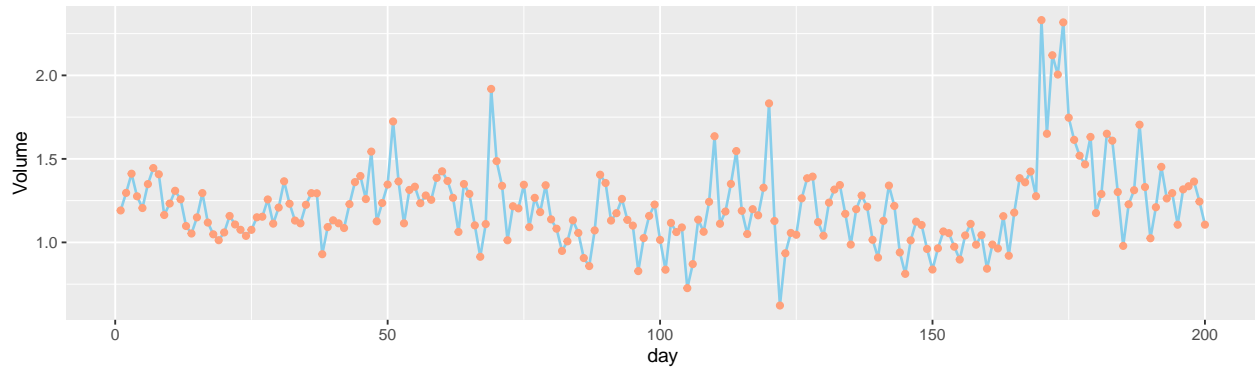
14. Use `geom_line()` to make a line plot out of the first 200 observations of the variable Volume (the number of trades made on each day) of the Smarket dataset. You will need to create a Day variable using `mutate()` to map to the x-position. This variable can simply be the integers from 1 to 200. Remember, you can select the first 200 rows using `Smarket[1:200,]`.

```
Smarket[1:200,]%>%  
  mutate(day = c(1:200)) %>%  
  ggplot(aes(x = day, y = Volume)) +  
  geom_line()
```



15. Give the line a nice colour and increase its size. Also add points of the same colour on top.

```
sm_graph <- Smarket[1:200,]%>%  
  mutate(day = c(1:200)) %>%  
  ggplot(aes(x = day, y = Volume)) +  
    geom_line(color = "skyblue", size = 0.7) +  
    geom_point(color = "lightsalmon")  
  
sm_graph
```



16. Use the function `which.max()` to find out which of the first 200 days has the highest trade volume and use the function `max()` to find out how large this volume was.

```
which.max(Smarket[1:200,]$Volume) # day 170 has the largest volume
```

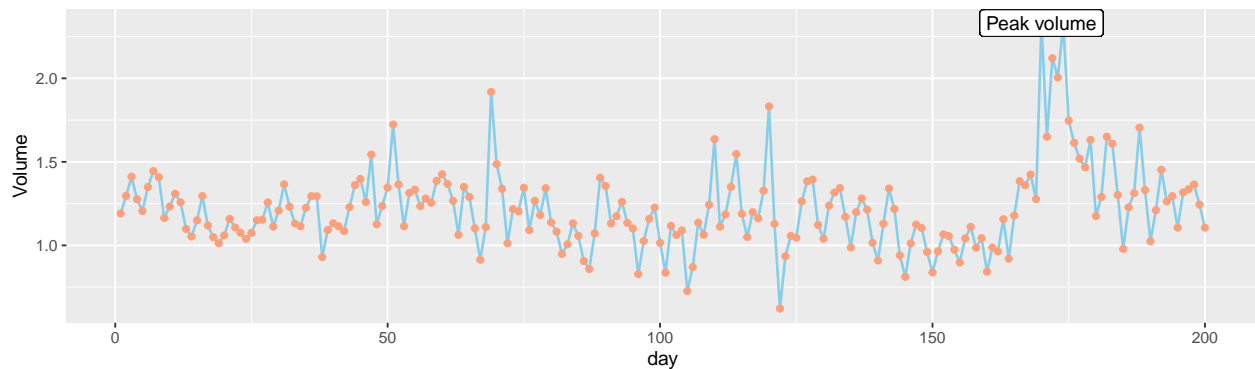
```
## [1] 170
```

```
max(Smarket[1:200,]$Volume) # the maximum Volume is 2.33083
```

```
## [1] 2.33083
```

17. Use `geom_label(aes(x = your_x, y = your_y, label = "Peak volume"))` to add a label to this day. You can use either the values or call the functions. Place the label near the peak!

```
sm_graph +  
  geom_label(aes(x = 170, y = 2.33083, label = "Peak volume"))
```



18. Create a data frame called `baseball` based on the `Hitters` dataset. In this data frame, create a factor variable which splits players' salary range into 3 categories. Tip: use the `filter()` function to remove the missing values, and then use the `cut()` function and assign nice labels to the categories. In addition, create a variable which indicates the proportion of career hits that was a home run.
19. Create a scatter plot where you map `CWalks` to the x position and the proportion you calculated in the previous exercise to the y position. Fix the y axis limits to (0, 0.4) and the x axis to (0, 1600) using `ylim()` and `xlim()`. Add nice x and y axis titles using the `labs()` function. Save the plot as the variable `baseball_plot`.
20. Split up this plot into three parts based on the salary range variable you calculated. Use the `facet_wrap()` function for this; look at the examples in the help file for tips.
21. Create an interesting data visualisation based on the `Carseats` data from the `ISLR` package.