# **Complete 6-DOF ROV Control Tutorial**

## **Understanding the 6 Degrees of Freedom**

Think of your ROV as a submarine that can move in 3D space. Every object in 3D space has exactly 6 ways it can move:

#### **Linear Movements (Translation)**

- 1. **Surge (X-axis)** Forward/Backward like a car
- 2. Sway (Y-axis) Sideways like a crab
- 3. Heave (Z-axis) Up/Down like an elevator

#### **Rotational Movements (Rotation)**

- 4. Yaw (Z-axis) Spinning left/right like a top
- 5. Pitch (Y-axis) Nose up/down like an airplane taking off
- 6. Roll (X-axis) Banking left/right like an airplane turning

### Why Each DOF Matters

- Surge & Sway: Let you move to any XY position while staying level
- **Heave**: Controls depth precisely
- Yaw: Points the ROV in any direction
- **Pitch**: Tilts camera up/down for inspection work
- Roll: Keeps ROV level or tilts for better camera angles

## **Hardware Requirements**

# **Sensor Setup**

You need sensors that can measure all 6 DOF:

#### IMU (Inertial Measurement Unit):

- Provides yaw, pitch, roll angles
- Usually communicates via I2C
- Examples: MPU6050, BNO055

#### Pressure Sensor:

- Measures depth (heave position)
- Usually analog output
- Examples: MS5837, pressure transducers

### Position Sensors (optional but helpful):

- DVL (Doppler Velocity Log) for surge/sway
- Acoustic positioning systems
- Visual odometry from cameras

### **Thruster Configuration**

For 6-DOF control, you need thrusters that can generate forces/torques in all directions:

#### **Minimum Configuration**: 6 thrusters

- 4 horizontal (vectored) for surge, sway, yaw
- 2 vertical for heave, pitch, roll

#### **Better Configuration**: 8 thrusters

- 4 horizontal corners (45° angles)
- 4 vertical (2 front, 2 back)

# **Programming Approach**

# **Step 1: Sensor Data Acquisition**

Learn to read from multiple sensors:

```
Read IMU → get current yaw, pitch, roll
Read pressure → get current depth
Read position sensors → get current x, y
```

### **Key Programming Concepts**:

- I2C communication for IMU
- Analog reading for pressure
- Sensor fusion and filtering
- Coordinate frame transformations

# **Step 2: PID Controller Design**

Create 6 separate PID controllers:

#### Each controller needs:

- Different tuning parameters
- Individual error calculations
- Separate integral/derivative terms
- Different saturation limits

#### **Tuning Strategy:**

- **Heave**: Strongest gains (fights buoyancy)
- Yaw: Medium gains (rotational inertia)
- **Surge/Sway**: Moderate gains (hydrodynamic drag)
- Pitch/Roll: Gentle gains (usually naturally stable)

### **Step 3: Thruster Mixing**

This is the most complex part! You need to convert 6 control demands into thruster commands.

**Mathematical Concept**: Each thruster contributes to multiple DOF simultaneously. You need to solve:

[Forces/Torques] = [Thruster\_Matrix] × [Thruster\_Powers]

### **Programming Steps:**

- 1. Define thruster positions and orientations
- 2. Calculate contribution matrix
- 3. Implement matrix operations
- 4. Handle thruster saturation

### **Step 4: Control Loop Structure**

#### **Main Loop Flow:**

- 1. Read all sensors
- 2. Calculate errors for all 6 DOF
- 3. Run 6 PID controllers
- 4. Mix outputs to thruster commands
- 5. Apply saturation limits
- 6. Send PWM to thrusters
- 7. Repeat at fixed frequency (50-100Hz)

# **Advanced Programming Concepts**

#### **Coordinate Frames**

Understand body frame vs world frame:

• Body Frame: Relative to ROV orientation

• World Frame: Fixed reference (North, East, Down)

• Transformations: Convert between frames using rotation matrices

#### **Sensor Fusion**

Combine multiple sensors for better estimates:

- Kalman filters for position estimation
- Complementary filters for attitude
- Dead reckoning between sensor updates

### **Dynamic Thruster Allocation**

Handle thruster failures or saturation:

- Prioritize important DOF
- Redistribute control authority
- Implement pseudo-inverse algorithms

# Implementation Strategy

#### **Phase 1: Build Foundation**

- 1. Get basic sensor reading working
- 2. Implement simple PID for one axis
- 3. Test with single thruster

# **Phase 2: Add Complexity**

- 1. Add more sensors and axes
- 2. Implement basic thruster mixing
- 3. Test with multiple thrusters

# **Phase 3: Optimize Performance**

- 1. Fine-tune PID parameters
- 2. Add advanced filtering
- 3. Implement safety features

### **Phase 4: Advanced Features**

- 1. Autonomous control modes
- 2. Dynamic allocation
- 3. Fault tolerance

# **Common Challenges & Solutions**

Challenge: Thruster coupling Solution: Proper mixing matrix and testing

Challenge: Sensor noise Solution: Filtering and sensor fusion

Challenge: Nonlinear dynamics Solution: Gain scheduling or adaptive control

Challenge: Real-time performance Solution: Optimize code, use interrupts, proper timing

# **Learning Path**

1. **Start Simple**: Master 4-DOF first (your current code)

2. **Add Sensors**: Learn IMU programming thoroughly

3. **Understand Math**: Study rotation matrices and thruster geometry

4. **Implement Gradually**: Add one DOF at a time

5. **Test Extensively**: Each addition requires careful validation

## **Key Programming Considerations**

# **Memory Management**

- 6 PID controllers require more RAM
- Sensor buffers and filtering arrays
- Matrix calculations need temporary storage

## **Timing Requirements**

- All sensors must be read consistently
- Control loop timing is critical
- Use timer interrupts for precise timing

# **Safety Features**

- Thruster timeout protection
- Emergency surface modes
- Sensor failure detection
- Communication loss handling

### **Testing Strategy**

- Test each DOF individually
- Validate thruster mixing calculations
- Pool testing before open water
- Progressive complexity increase

### **Mathematical Background**

### **Thruster Mixing Matrix**

For an 8-thruster configuration, you'll need to understand:

- Force contribution from each thruster
- Moment arm calculations
- Matrix inversion techniques
- Constraint handling

#### **Coordinate Transformations**

Essential for proper control:

- Euler angles to rotation matrices
- Body-to-world frame conversions
- Quaternion representations
- Gimbal lock avoidance

### **Conclusion**

The key is understanding that 6-DOF control is really about managing the interaction between all these systems simultaneously. Each axis affects the others, so you need to think systematically about the entire control problem, not just individual controllers.

Success in 6-DOF ROV control comes from:

- 1. **Solid theoretical understanding** of the physics and mathematics
- 2. **Systematic implementation** building complexity gradually
- 3. **Extensive testing** at each development stage
- 4. **Continuous tuning** and optimization

Remember: Start with your current 4-DOF system, master it completely, then add pitch and roll control as the final step. Each new DOF doubles the complexity, so patience and methodical development are essential.

This tutorial provides the conceptual framework for 6-DOF ROV control. The actual implementation will require deep understanding of linear algebra, control theory, and embedded programming techniques.