

Transport theory

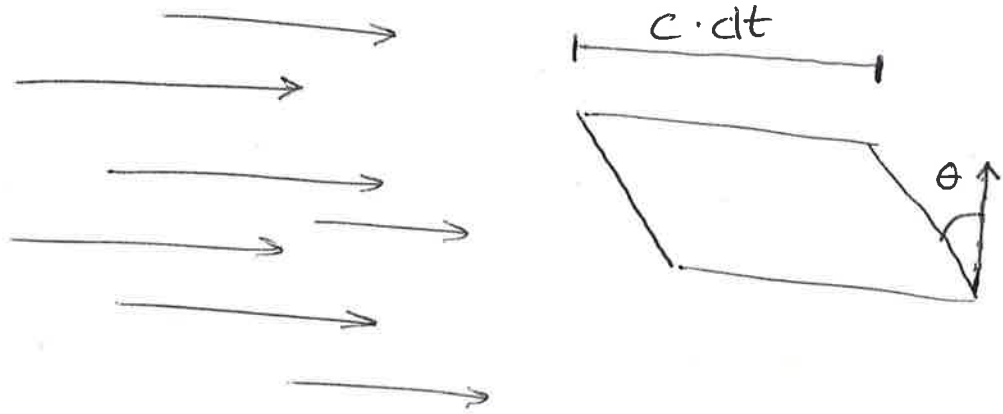
①

$P(x)$ - # particles per unit volume

dV - volume

t - time

A - area



particles that flow through the surface dA on time dt is equal to the number of particles ~~that flows through~~ in volume

$$dA \cdot c \cdot dt \cdot \cos \theta$$

$$N = p(x, \omega, \lambda) \cdot \underbrace{c \cdot dt \cdot dA \cdot \cos \theta}_{dV} \cdot d\omega \cdot d\lambda$$

ω - direction of flow

λ - wavelength

Flux Energy/time

$$\Rightarrow \phi = \frac{p(x, \omega, \lambda) \cdot c \cdot dt \cdot dA \cdot \cos \theta \cdot d\omega \cdot d\lambda \cdot E}{dt} \uparrow$$

Light Transport

$$\text{Radiance: } B(x) = \int_{\Omega} L(x \rightarrow \Theta) \cos \Theta d\omega_{\Theta}$$

The total radiant power leaving area dA_x and arriving at dA_y is,

$$(d^2\phi)_{xy} = L(x \rightarrow y) \cos \theta_x d\omega_{xy} dA_x$$

$d\omega_{xy}$ - solid angle under which dA_y is seen from ~~dA_x~~ x .

The total radiant power arriving area dA_y from area dA_x is,

$$(d^2\phi)_{yx} = L(y \leftarrow x) \cos \theta_y d\omega_{yx} dA_y$$

If we assume that no energy is lost between the two ~~per~~ surfaces i.e. medium is vacuum and no additional light sources effect dA_y then from conservation of energy $(d^2\phi)_{xy} = (d^2\phi)_{yx}$.

$$\Rightarrow L(x \rightarrow y) \cos \theta_x d\omega_{xy} dA_x = L(y \leftarrow x) \cos \theta_y d\omega_{yx} dA_y$$

$$= \left\{ \begin{aligned} d\omega_{xy} &= \left\{ \frac{dA_y}{r^2} \right\} = \frac{\cos \theta_y dA_y}{r_{xy}^2} \\ d\omega_{yx} &= \frac{\cos \theta_x dA_x}{r_{xy}^2} \end{aligned} \right\} =$$

$$\Rightarrow L(x \rightarrow y) \cdot \cos \theta_x \cdot \frac{\cos \theta_y dA_y}{r_{xy}^2} = L(y \leftarrow x) \cos \theta_y \cdot \frac{\cos \theta_x dA_x}{r_{xy}^2}$$

$$\Rightarrow L(x \rightarrow y) = L(y \leftarrow x)$$