

# Object Oriented Programming (CS1004)

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## Course Instructor(s)

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## Sessional-I Exam

Total Time: 1 Hour

Total Marks: 40

Total Questions: 02

Semester: SP-2024

Campus: Lahore

Dept: FAST School of  
Computing

Student Name

Roll No

Section

Student Signature

Vetted by

Vetter Signature

**IMPORTANT INSTRUCTIONS:** Answer in the space provided. **Answers written on rough sheet will not be marked.** Do not use pencil or red ink to answer the questions. In case of confusion or ambiguity make a reasonable assumption.

### CLO # 4: Apply good programming practices

#### Q1: [4x5 = 20 marks] Short Questions

Part (a) Write output of the code segment below. (There is no syntax error in the code.)

|  |   |
|--|---|
| <pre>#include &lt;iostream&gt; using namespace std;  void Swap(int*&amp; a, int*&amp; b) {     int* temp = a;     a=b;     b=temp; }</pre> | <pre>void main() {     int a=5;     int b=10;     int* ptr1 = &amp;a;     int* ptr2 = &amp;b;     int** ptr3 = &amp;ptr1;     cout&lt;&lt;"Data = "&lt;&lt;**ptr3&lt;&lt;endl;     int* temp1 = ptr1;     int* temp2 = ptr2;     Swap(temp1, temp2);     cout&lt;&lt;"-----"&lt;&lt;endl;     cout&lt;&lt;"*ptr1 = "&lt;&lt;*ptr1&lt;&lt;endl;     cout&lt;&lt;"*ptr2 = "&lt;&lt;*ptr2&lt;&lt;endl; }</pre> |
| <p>Output:</p> <p>5<br/>5<br/>10</p>   |   |

**Part (b): Write output of the code segment below. If there is any error, clearly mention the error. (There is no syntax error in this code.)**

|  |   |
|--|---|
| <pre>#include &lt;iostream&gt; using namespace std;  int* SomeFunction() {     int abc = 50;     return &amp;abc; }  void main() {     int* ptr1 = SomeFunction();     cout&lt;&lt;"Data = ";     cout&lt;&lt;*ptr1&lt;&lt;endl; }</pre> | <p><b>Output/Error:</b></p> <p><b>Error(Dangling Pointer)</b></p> |
|--|---|

**Part (c) Write the output of the code segment given below. (There is no syntax error in this code.)**

|   |  |
|---|--|
| <pre>#include &lt;iostream&gt; using namespace std;  void SomeFunction(int* arr, int size) {     int* ptr1 = arr;     int* ptr2 = arr + size - 1;     while(ptr1 &lt; ptr2) {         *ptr1 = *ptr2;         ptr1 = ptr1+2;         ptr2--;     } }</pre> | <pre>int main() {     int nums[] = {1, 2, 3, 4, 5, 6, 7, 8, 9, 10};     int* ptr = nums;     SomeFunction(ptr, 10);     for(int i = 0; i &lt; 10; ++i) {         cout &lt;&lt; nums[i] &lt;&lt; " ";     }     return 0; }</pre> |
| <p><b>Output:</b></p> <p><b>10,2,9,4,8,6,7,8,9,10</b></p>   |  |

Part (d) For the code segment given below, write output/error. In case of crash, highlight the line where program will crash. (There is no syntax error in this code.)

**[THIS QUESTION IS NOT FOR BCS-2C]**

```
#include <iostream>
using namespace std;

int* GetData(int xyz)
{
    int* ptr = 0;
    if(xyz%2 == 0)
    {
        ptr = new int[5];
        for(int i=0; i<5; i++)
            ptr[i] = i+1;
    }
    return ptr;
}

int main() {
    int* array1[10];
    for(int i=0 ; i<10 ; i++)
    {
        array1[i] = GetData(i);
    }
    for(int i=0; i<10; i++)
    {
        for(int j=0; j<5 ; j++)
        {
            array1[i][j] = array1[i][j] *2;
            cout<<array1[i][j]<<" ";
        }
        cout<<endl;
    }
    //Assume we have Deallocation code here that
    //successfully deallocates the memory.
}
```

---

**Output/Error:**

## 2,4,6,8,10 Null Exception

**Part (d) [FOR BCS-2C ONLY]**

Consider the following program, **give C++ code for the class Point**. The distance formula is  $d = \sqrt{dx^2 + dy^2}$ . The function sqrt is available in the C++ standard library.

```
int main() {
    Point p1(10,20);
    Point p2(30,50);
    cout << p1.distance(p2);
    return 0;
}
```

**Solution:**

## **CLO # 3: Model an algorithmic solution for a given problem**

### **Q2: [20 marks]**

A program is getting multiple integer arrays (each array of variable size). It needs to keep only those arrays which end with a specific subArray. Your task is to write a function that takes a ListOfIntArray (int\*\*) and an ArrayToFind (int\*) i.e. SubArray. The function should remove all the arrays (from ListOfIntArray) that do not end with ArrayToFind. Prototype of the function is given below:

```
void FilterData(int**& ListOfIntArray, int*& LengthsOfArrays, int*& ArrayToFind, int& SizeOfArrayToFind, int& TotalIntArray)
```

Sample run below shows the values of required variables and arrays' content before and after the function call for **ArrayToFind = {6,7,8}** and **SizeOfArrayToFind = 3**.

| Before Function Call  | After Function Call         | Explanation   |
|---|-----------------------------|---|
| <b>ListOfIntArray:</b><br>  | <b>ListOfIntArray:</b><br>  | All the arrays that do not end with ArrayToFind = {6,7,8} have been removed. The array that ends with {6,7,8} but does not have any other data has also been removed. |
| <b>TotalIntArray: 5</b>   | <b>TotalIntArray: 2</b>     | Total no. of int arrays in ListOfIntArray   |
| <b>LengthsOfArrays:</b><br>   | <b>LengthsOfArrays:</b><br> | Array Containing Lengths of all 1D int arrays in ListOfIntArray.  |
| <b>Functionality Explanation:</b><br>Row 1, {1,2,3,4,5,6,7,8}: <u>Not Removed</u> , as ArrayToFind {6,7,8} found at the end.<br>Row 2, {6,7,8}: <u>Removed</u> , as ArrayToFind {6,7,8} found at end but there wasn't any other data in this array.<br>Row 3, {1,2,3,4,5}: <u>Removed</u> , as ArrayToFind {6,7,8} NOT Found at the end.<br>Row 4, {1,1,1,2,2,2,2,6,7,8}: <u>Not Removed</u> , as ArrayToFind {6,7,8} found at the end.<br>Row 5, {6,7,8,6,6,8}: <u>Removed</u> , as ArrayToFind {6,7,8} NOT Found at the end.<br>Note that the data of ArrayToFind {6,7,8} has also been removed from original data arrays (ListOfIntArray). |                             |   |

Make sure that arrays do not consume extra space. Also there should not be any memory leakage or dangling pointer.

```
void FilterData(int**& ListOfIntArray, int*& LengthsOfArrays, int*& ArrayToFind, int& SizeOfArrayToFind, int& TotalIntArray)
{
    //Start your code here...
    // Function to filter arrays based on whether they end with a specified subarray
    void FilterData(int**& arr, int*& arrLengths, int& totalArrays, int* subArr, int
    sizeofSubArray)
    {
        int required_arrays = 0; // Count of arrays that meet the condition
        int** result1 = new int* [totalArrays]; // Array to store filtered arrays

        // Iterate through each array in the input array of arrays
        for (int i = 0; i < totalArrays; i++)
        {
            // Check if the array ends with the specified subarray
            if (EndsWithSubArray(arr[i], subArr, arrLengths[i], sizeofSubArray))
            {
                required_arrays++; // Increment the count of arrays that meet the condition

                // Create a new array without the ending subarray
                int new_size = arrLengths[i] - sizeofSubArray;
                result1[i] = new int[new_size];

                // Copy elements from the original array to the new array
                for (int j = 0; j < new_size; j++)
                {
                    result1[i][j] = arr[i][j];
                }

                arrLengths[i] = new_size; // Update the length of the original array
                delete[] arr[i]; // Deallocate memory for the original array
            }
            else
            {
                delete[] arr[i]; // Deallocate memory for arrays that don't meet the condition
                result1[i] = 0; // Set corresponding entry in result1 to null
            }
        }

        delete[] arr; // Deallocate memory for the original array of arrays
        arr = new int* [required_arrays]; // Create a new array of arrays to store filtered
        arrays
        int* temp_arr_lengths = new int[required_arrays]; // Temporary array to store updated
        array lengths
        int j = 0; // Index for the new array of arrays

        // Iterate through the result1 array to update arr and arrLengths
        for (int i = 0; i < totalArrays; i++)
        {
            if (result1[i])
            {
                arr[j] = result1[i]; // Assign the filtered array to arr
                temp_arr_lengths[j] = arrLengths[i]; // Assign the updated array length to
                temp_arr_lengths
                j++; // Move to the next index in the new array of arrays
            }
        }
    }
}
```

```
    }  
}  
  
delete[] arrLengths; // Deallocate memory for the original array of array lengths  
arrLengths = temp_arr_lengths; // Update arrLengths with the updated array lengths  
totalArrays = required_arrays; // Update the total number of arrays  
}  
  
// Function to check if an array ends with a specified subarray  
bool EndsWithSubArray(int* arr, int* subArray, int size, int sizeofSubArray)  
{  
    int j = size - 1; // Start from the end of the array  
    int i = sizeofSubArray - 1; // Start from the end of the subarray  
  
    // Iterate through the subarray and array from the end  
    for (; i >= 0; i--)  
    {  
        // Check if the elements don't match  
        if (arr[j] != subArray[i])  
            return false;  
        j--; // Move to the previous element in the array  
    }  
  
    // Check if the entire array has been iterated (no remaining elements)  
    if (j == -1)  
        return false;  
  
    // If there are remaining elements in the array, return true  
    return true;  
}
```



