Introduction to Information and Communication Technologies

Presentation Topics:

You will deliver a presentation of at least 20 slides in a group of **TWO** members after the last lecture.

Note: Presentation Topics will be assigned randomly through a Computer Program.

- 1. Human Brain Vs Computer
- 2. Virtual Reality
- 3. Augmented reality
- 4. Robotics / industrial robotics /
- 5. Self-driving cars
- 6. Computer Vision
- 7. Internet of Things / Home automation
- 8. Ethical Hacking
- 9. E-Learning Systems or Learning Management Systems
- 10. Unmanned aerial vehicles (UAVs)
- 11. Robotic Surgery
- 12. Intelligent Systems
- 13. CAD or 3d Modeling Tools and applications
- 14. Antivirus
- 15. Visual FX (VFX). Anything that is difficult to film in live action can be achieved using Visual effects or VFX.
- 16. What is Precision Agricultures and how Computer Science and Robotics can be of some help in agriculture?
- 17. Computers and robots in defense.
- 18. Machine Learning in Medical Sciences.
- 19. Computer and Robots in Astronomy.
- 20. What are some of the major functions of a relational Database management system?
- 21. What is a computer network and what are some of the major network topologies?
- 22. Major Human Computer Interaction (HCI) technologies.
- 23. Impact of IT on society. Explain different ways IT have changed the way we live and how will it affect or future.
- 24. Intellectual property and copyrights, piracy, data security and privacy.
- 25. How IT helps in
 - a. Health
 - b. E-Governance
 - c. Science
 - d. Art

Introduction to Information and Communication Technologies

26. How Social Media can be of help in business. (Present some case studies)