

**Quiz # 5**  
**Date: 28-11-2019**  
**Web Programming (CS 406)**

**Duration:** 15 minutes  
**Answer all questions.**

**Total:** 20

**1. JSX is type safe.**

- True
- False

**2. React merges the object you provide into the current state using \_\_\_\_\_.**

- setState()
- state()
- both of above

**3. Arbitrary inputs of components are called \_\_\_\_\_.**

- keys
- props
- elements
- ref

**4. Which of the following needs to be updated to achieve dynamic UI updates?**

- state
- props
- componentDidMount()

**5. Lifecycle methods are mainly used \_\_\_\_\_.**

- to keep track of event history
- to enhance components
- free up resources
- none of the above

**6. State can be initialized when code is loaded, or state can be set on event changes.**

- False
- True

**7. In JSX most of the errors can be caught during \_\_\_\_\_.**

- Interpretation
- Execution
- Compilation
- Build

**8. Components cannot refer to other components in their output.**

- True
- False

**9. JSX is faster because it performs \_\_\_\_\_ while compiling code to JavaScript**

- modification
- compression
- optimization
- encryption

**10. What is the default port for webpack dev server?**

- 8080
- 3300
- 80
- 3000

**11. React considers everything as \_\_\_\_\_.**

- user interface
- elements
- components
- objects

**12. React is mainly for building \_\_\_\_\_.**

- database
- connectivity
- user interface
- design platform

**13. React supports all the syntax of \_\_\_\_\_.**

- ES6
- redux
- none of options
- native Java

**14. In React state can be accessed using \_\_\_\_\_.**

- current
- state
- current()
- state()

**15. Invoked once, only on the client, after rendering occurs.**

- componentWillMount
- shouldComponentUpdate
- componentWillMount
- componentDidMount

**16. ReactJS uses \_\_\_\_\_ to increase performance**

- original DOM
- componentWillMount
- virtual DOM

**17. Number of elements, a valid react component can return**

- 0
- 1
- 2
- infinite

**18. props in react can \_\_\_\_\_**

- be changed inside the component
- be changed inside other component
- not be changed in the component
- none of above

**19. componentDidMount lifecycle method is called when\_\_\_\_\_**

- component is updated
- component is created for the first time
- both of above
- none of above

**20. As soon as the state of react component is changed, component will**

- re-renders the component
- Does nothing, you have to call render method to render the component again
- be created again from scratch
- none of above