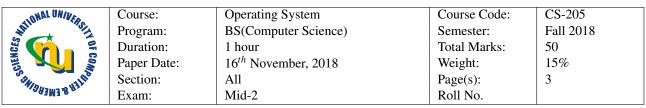
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Instructions/Notes: Answer questions on the question paper. Write answers clearly and precisely, if the answers are not easily readable then it will result in deduction of marks. Use extra sheet for rough work, **cutting and blotting on this sheet will result in deduction of marks**.

Question 1 (10 points): Write the code to fetch a byte from permanent storage using FAT file system. The helper functions are given below.

```
class FCB;
1
2
   class FATHelper
3
   {
           public FATHelper(string partition);// the constructor takes the partition name as
4
               input and loads its FAT table
           public int getBlockSize(); // returns the block size of the parition.
5
           public FCB findFCB(string path); // takes the path of a file and returns it FCB
6
           public int getDataBlock(FCB fcb, int logicalblock); // takes the FCB and the logical
7
               block number, and returns the physical block number of the respective logical
           public byte* readData(int physicalBlock);// takes the physical block number as input
8
               and returns the data written on it in form of a byte array
9
   };
```

```
byte getByte(string partition, string path, int byteNumber) // takes partition name, path of
the file and the byte number as input and returns the data written on that byte.
{
```

Question 2 (10 points): We have following functions written for producer and consumer. Assume that the **buffer** is an infinite list. Now **identify** and **fix** the problem. The fix needs only repositioning two statements. Fill the blanks below to identify and fix the problem.

Producer Consumer sem_1=1,sem_2=0, buffer // among shared variables buffer is an infinite list of elements , rest are semaphores void *producer(void *param) void *consumer(void *param) void* item = NULL; void* item = NULL; while(true) while(true) item = produce(); sem_wait(&sem_1); sem_wait(&sem_1); sem_wait(&sem_2); buffer.add(item); item = buffer.get(); sem_post(&sem_2); sem_post(&sem_1); sem_post(&sem_1); process(item); } }

- 1. The problem comes when the function ______ is being executed. At the start of while loop (line 5) the value of sem_1 is _____ and the value of sem_2 is _____. This type of problem is called
- 2. In order to fix the problem, we just need to swap the code written at line _____ with the code written at line _____, in the function _____

Question 3 (10 points): The above functions are written in the C++ syntax needed for the synchronization. If you look carefully then we can see that the functions **producer** and **consumer** have signatures suitable enough to be called in separate threads. Write the main function below which starts **producer** and **consumer** functions in separate threads and waits for them to join.

```
int main ()
 2
     {
 3
 4
 5
 6
 7
 8
 9
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19
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25
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27
28
```

1. Data Section	3. Stack
2. Code Section	4. Files
Question 5 (2 points): Multithreading provides efficiency if a	nd only if we have
1. At least two processors	3. Large RAM
2. At least three processors	4. Even without the above
Question 6 (2 points): Threads are economical as they	
1. Share data section	3. Take less time to context switch
2. Take less time to start	4. All of the above
Question 7 (2 points): In a multitasking environment, if a proproblem is called	ocess is continuously denied necessary resources, then the
1. deadlock	3. inversion
2. starvation	4. aging
Question 8 (2 points): Among the following, which function o like tape drives	n files is counter productive in sequential storage mediums
1. open	3. seek
2. close	4. create
Question 9 (2 points): Contiguous allocation of files may have	e following problems. Tick all correct.
1. Creation of file is slow	3. Deleting a file is slow
2. Enlarging the file size is slow	4. Searching a file is difficult
Question 10 (2 points): Named pipes can operate in a situatio	n where the two processes reside on different machines
1. True	2. False
Question 11 (2 points): We may use shared memory when pextra driver or software package.	processes reside on different machines, even without any
1. True	2. False
Question 12 (2 points): Thread creation is a costly procedure. are used to allocate designated number of threads to a process a	•
Question 13 (2 points): User level threading libraries implement following threading model.	
1. Many to Many	3. One to one
2. Many to one	

Question 4 (2 points): Threads within a program do not share