National University of Computer and Emerging

Operating Systems (CS2006)

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Sessional-I Exam

Total Time: 1 Hours

Total Marks: 35

Total Questions: 05

Pages: 07

Semester: SP-2024
Campus: Lahore

Dept: Computer Science

Solution

Student Name	Roll No	Section	Student Signature
Vetted by	Section 1984		Vetter Signature

CLO #: 2 Implement solutions employing concepts of Processes and Threads

Q1: Imagine a scenario where a parent process interacts with a child process to create a guessing game. Initially, the parent process prompts the user to input an integer number. This number is then transmitted to the child process through a pipe. Subsequently, the child process will compare that number with an already stored secrete number. If the number match, then the child process communicates this information back to the parent process through the pipe. In the case of mismatch, the child process will also inform parent about failure and then the parent process prompts the user again to input a number and transmits it to the child process. This iterative process continues until the child process either successfully guesses the number or exhausts the maximum limit of 5 attempts. Given the skeleton code below you are required to complete the missing portion of the code. [Marks: 15]

int main() {
int number, tries = 0;
//write your code here

100

int out[2];
ersor handling of both

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while (tries <5)
? pid = forh()
if (pid tz1)
11 ello
else if(pid 220){ // Child process int targetNumber; int gross=10: //S
int guess=10; //Secrete Number // write your code here
1000 (ta)).
read (fd[0], I target Muser g Size of (inst)
close (fel [o])
int flag = 0.
if (guess == targetNumber) {
// Notify parent about success (write your code here)
Tag - LC 7 1 H- a - Charles of 6 inst)
regite (out[1], I flag, Size of (int));
// Notify parent about the failed attempt (write your code here)
Let 1' LCD 1 H Chard 1 LIN
write (out[1], & flag, Size of (int))

```
//write your code here
  Kelden o;
} //Child Process End
else {
// Parent process
cout << "Enter a number for the child to guess (or enter 'quit' to exit): ";
string input;
cin >> input;
if (input == "quit") {
  break;
try {
number = stoi(input);
 } catch (...) {
    cout << "Invalid input. Please enter a valid number or 'quit'." << endl;
    continue;
                        [1], I number, Site of (int))
//write your code here
                              ), 2 temp, size of (int
           temp){
// congratsmesses,
break;
                   Gout ce " could not quees."
 }//Parent End
return 0;
                      11 no more Tries
                                                                     Page 3 of 7
       trust+;
```

; wait (Ntill)

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CLO #: 2 Implement solutions employing concepts of Processes and Threads

Q2: Consider a parent process P that has forked a child process C in the program below. [Marks:5]

```
int a = 5;
int fd = open(...) //opening a file
int ret = fork();
if(ret > 0) {
    close(fd);
    a = 6;
    ...
}
else if(ret==0) {
    printf("a=%d\n", a);
    read(fd, something);
}
```

After the new process is forked, suppose that the parent process is scheduled first, before the child process. Once the parent resumes after fork, it closes the file descriptor and changes the value of a variable as shown above. Assume that the child process is scheduled for the first time only after the parent completes these two changes.

(a) What is the value of the variable a as printed in the child process, when it is scheduled next? Explain.

Value changed in parent only.

(b) Will the attempt to read from the file descriptor succeed in the child? Explain.

Yess: it will closed by parent

CLO #: 1 Describe services provided by the modern Operating Systems

CLO #: 2 Implement solutions employing concepts of Processes and Threads

Q3: Consider a system with two processes P and Q, running a Unix-like operating system as studied in class. Consider the following events that may happen when the OS is concurrently executing P and Q, while also handling interrupts. [Marks: 5]

(A) The CPU program counter moves from pointing to kernel code in the kernel mode of process

P to kernel code in the kernel mode of process Q.

- (B) The CPU stack pointer moves from the kernel stack of P to the kernel stack of Q.
- (C) The CPU executing process P moves from user mode of P to kernel mode of P.
- (D) The CPU executing process P moves from kernel mode of P to user mode of P.
- (E) The CPU executing process Q moves from the kernel mode of Q to the user mode of Q.
- (F) The interrupt handling code of the OS is invoked.
- (G) The OS scheduler code is invoked.

For each of the two scenarios below, list out the chronological order in which the events above occur. Note that all events need not occur in each question.

(a) A timer interrupt occurs when P is executing. After processing the interrupt, the OS scheduler decides to return to process P.

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(b) A timer interrupt occurs when P is executing. After processing the interrupt, the OS scheduler decides to context switch to process Q, and the system ends up in the user mode.

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CL 2 Implement solutions employing concepts of Processes and Threads

Q4: Consider a parent process P that has forked a child process C. Now, P terminates while C is still running. Answer yes/no, and provide a brief explanation. [Marks: 5]

(a) Will C immediately become a zombie?

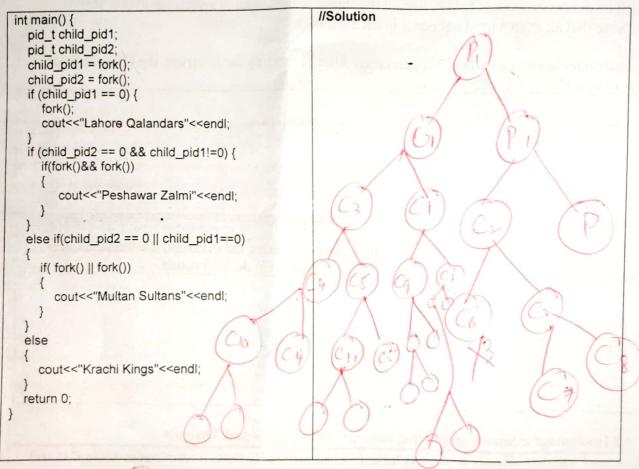
No it will be adopted by mit

(b) Will P immediately become a zombie, until reaped by its parent?

Yes

CLO #: 2 Implement solutions employing concepts of Processes and Threads

Q5: Assuming fork() never fails, draw the process tree of the following code, also write how many times "Lahore Qalandars", "Peshawar Zalmi", "Multan Sultans", "Krachi Kings" will be printed on screen. (just write the count). [Marks: 5]



P2=1 MS=8 KK=1

(16) Total