

Computer Networks-CS307

FALL 2019

Course Outline

Instructor: Asad Jahangir

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Office Hours: Monday, Wednesday 3:30 PM – 4:50 PM

Course Credits: 3+1

Office location: CS04 (after class)

Objective of the Course

The objective of this course is to introduce the principles and practices of Computer Networking, specifically focusing on the Internet. By the end of the course, students should be able to:

- Understand the anatomy of the Internet
- Understand fundamental layered structure, understand common offered layered services, examine protocols and algorithms used to operate the network
- Create foundation for more advanced courses in computer networks
- Be able to write networking application with Socket programming in C/C++
- Design and test networks on network designing tools
- Simulate existing protocols along with designing new protocols in network simulators

Text Book

Computer Networking: A Top Down approach featuring the Internet, 6th Edition James F. Kurose and Keith W. Ross

Reference book

Computer Networks, 4th Edition

Andrew Tanenbaum

Data Communications and Networking, 5th Edition

Behrouz A. Forouzan

Course Outline

Module	No. Of Lectures	Reference Text
Introduction and Overview Basic Concepts of Networking Circuit switching Packet switching Multiplexing (TDM, FDM) Throughput and delay Internet Architecture Protocol Layering	3	Chapter 1
Application Layer Network application architectures HTTP, FTP, Email, DNS P2P applications	2	Chapter 2
Transport Layer Multiplexing in UDP and TCP Connectionless Transport:	7	Chapter 3

