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16L-4005
CS-B

Date 29th June, 20

Introduction to Software Project and Management

Answer(s) :

- Q1 a) : no. of inputs = (3) [password, acti/deacti, panic botton]
no. of outputs = (2)
no. of files = (1)
no. of user inquiries = (2)
no. of external interfaces (4)

| Parameters | count | Complexity | | |
|--------------------|-------|------------|-----------|-----------|
| | | low | average | high |
| user-input | 3 | <u>3</u> | 4 | 6 |
| user-output | 2 | 4 | <u>5</u> | 7 |
| user inquiries | 2 | 3 | 4 | <u>6</u> |
| external interface | 4 | 5 | 7 | <u>10</u> |
| files | 1 | 7 | <u>10</u> | 15 |

$$\begin{aligned}\text{total unadjusted functional points} &= (3)(3) + (2)(5) + (2)(6) \\ &\quad + (4)(10) + (1)(10) \\ &= 9 + 10 + 12 + 40 + 10 \\ &= 81\end{aligned}$$

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b) :

$$\rightarrow 81 \times 0.05 = 4.05$$

$$\text{size} = 81 \times 50 = 4050 = 4.05 \text{ kilo}$$

$$\text{pm} = A \times \text{size}^{sf} \times \text{em}_1 \times \text{em}_2 \times \text{em}_n$$

$$\text{scale factor } sf = 0.91 + 0.01 \times \Sigma (\text{exponent driver ratings})$$

$$\begin{aligned} &= 0.91 + 0.01 (3+4+3+1+3) \\ &= 0.91 + (0.01 \times 14) \end{aligned}$$

$$\boxed{sf = 1.05}$$

$$\text{pm} = (2.94) \times (4.05)^{1.05} \times (1.3) \times (1.0) \times (1.0) \times (1.1) \times (1.0) \times (1.2)$$

$$\text{pm} = \boxed{21.92 \text{ person-months}}$$

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Q2): Answer (s)

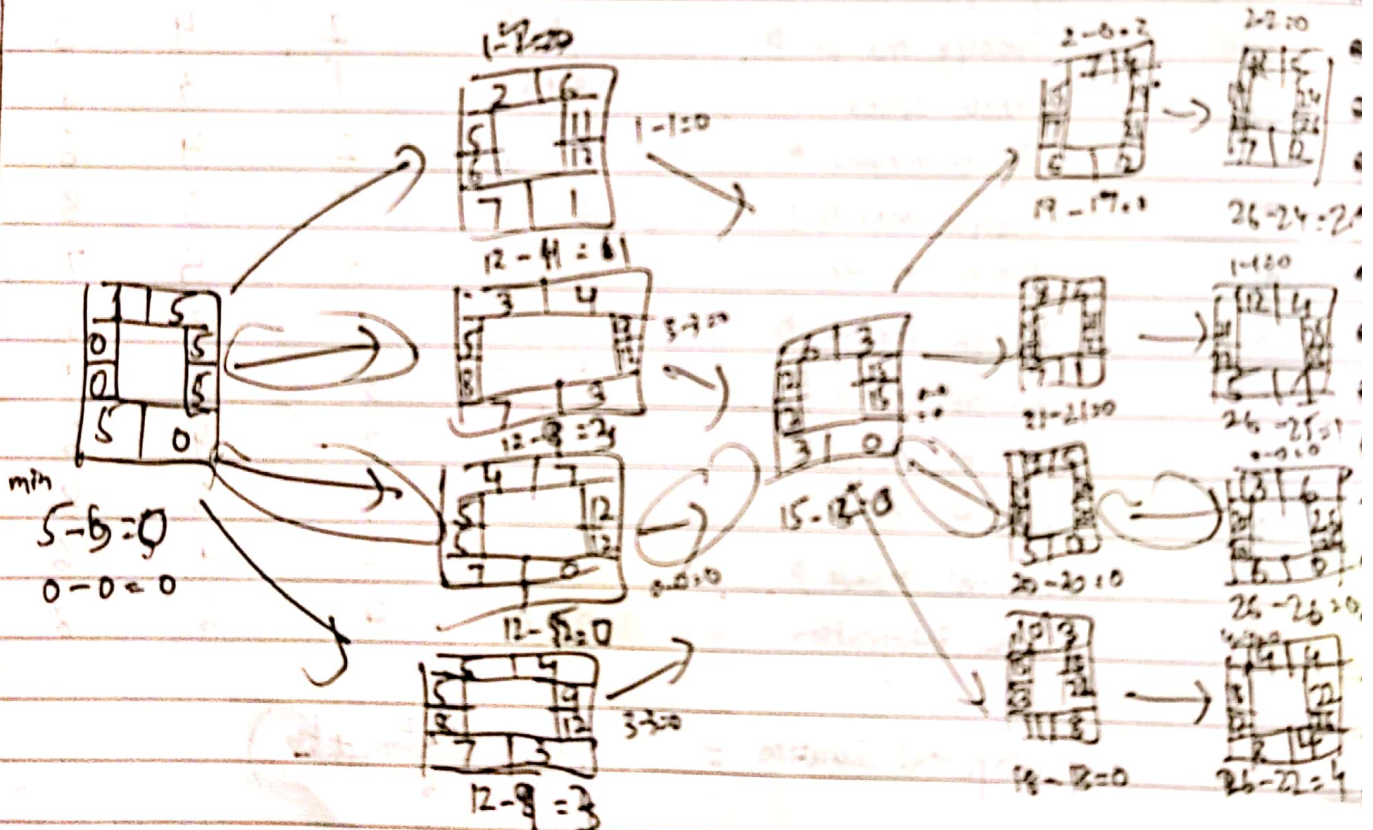
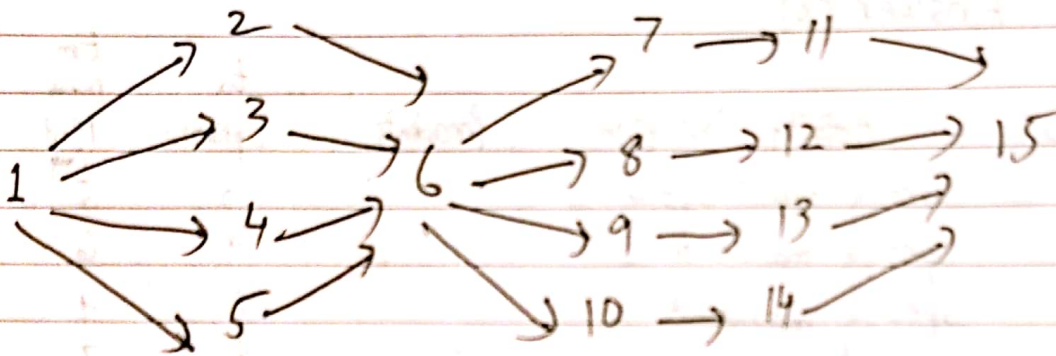
| Activity ID | Activity Description | Precedents | ta Optimistic | tm Durat Most likely | tb Pessimistic |
|-------------|------------------------|-------------|------------------|-------------------------------|-------------------|
| 1 | Specify overall system | | 3 | 5 | 7 |
| 2 | Specify module A | 1 | 4 | 6 | 8 |
| 3 | Specify module B | 1 | 2 | 4 | 6 |
| 4 | Specify module C | 1 | 5 | 7 | 9 |
| 5 | Specify module D | 1 | 2 | 4 | 6 |
| 6 | Check specs | 2,3,4,5 | 1 | 3 | 5 |
| 7 | Design module A | 6 | 2 | 4 | 6 |
| 8 | Design module B | 6 | 4 | 6 | 8 |
| 9 | Design module C | 6 | 3 | 5 | 7 |
| 10 | Design module D | 6 | 1 | 3 | 5 |
| 11 | Code/test module A | 7 | 3 | 5 | 7 |
| 12 | Code/test module B | 8 | 2 | 4 | 6 |
| 13 | Code/test module C | 9 | 4 | 6 | 8 |
| 14 | Code/test module D | 10 | 2 | 4 | 6 |
| 15 | System integration | 11,12,13,14 | 4 | 6 | 8 |

$$\text{expected duration} = \frac{ta + 4 \times tm + tb}{6}$$

| ID | expected duration | ID | expected duration |
|----|-------------------|----|-------------------|
| 1 | 5 | 8 | 6 |
| 2 | 6 | 9 | 5 |
| 3 | 4 | 10 | 3 |
| 4 | 7 | 11 | 5 |
| 5 | 4 | 12 | 4 |
| 6 | 3 | 13 | 6 |
| 7 | 4 | 14 | 4 |
| | | 15 | 6 |

ID

expected duration



$$\text{float} = \text{LF} - \text{EF}$$

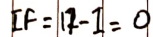
$$\text{free float} = \text{LF} - \text{ES}$$

free float ES of next - EF of current

Interfering total = Total float - free float

ID ff

FF = free float
IF = interference float.

$$JF = 0 - 0 = 0$$
$$ff = 5 - 5 = 0$$


| | | |
|---|------------------|----|
| 2 | | 6 |
| 5 | sperto modato | 11 |
| 6 | A | 12 |
| 7 | | 1 |

$$FF = 12 - 11 = 1$$

$$2f = 3 - 3 = 0$$

| | | |
|---|---------------|----|
| 3 | | 4 |
| 5 | spicy mole | 9 |
| 8 | B | 12 |
| 7 | 1 | 3 |

$$ff = 12 - 9 = 3$$

$$If = P - 0 = 0$$

| | | |
|---|-----------------------|-----|
| 4 | | 7 |
| 5 | speedy modelo c | 12 |
| 5 | | 112 |
| 7 | | 0 |

$$F = 12 - 12 = 0$$

$$IF = 3 - 3 = 0$$

| | | |
|---|-----------|----|
| 5 | | 4 |
| 5 | specialty | 9 |
| 8 | module | 12 |
| 7 | | 3 |

$$F = 12 - 9 = 3$$

$$IF = 0 - 0 = 0$$

| | | |
|----|----------------|----|
| 6 | | 3 |
| 12 | Check specs | 15 |
| 12 | | 15 |

| | |
|---|---|
| 3 | 0 |
|---|---|

$$FF = 15 - 15 = 0$$

$$[F] = 2 - 0 = 2$$

| | | |
|----|-----------------|----|
| | 7 | 4 |
| 15 | Design module A | 18 |
| 17 | | 21 |

| | |
|----|-------------|
| 6 | 2 |
| 55 | $19 = 19 =$ |

$$[F = 1 - 0 =$$

| | | | |
|----|----------|---|----|
| 8 | 1 | 6 | 18 |
| 12 | Design B | | 21 |
| 16 | | | |

$$FF = 21 - 21 = 0$$

| | | |
|----|--------|---|
| 9 | 15 | |
| 15 | Design | 2 |
| 15 | C | 2 |
| 5 | 10 | |

$$FF = 20 - 20$$

1. Technique

| | | |
|----|--------|---|
| 15 | Design | 1 |
| 19 | D | 2 |

| | | |
|---|---|---|
| 7 | 1 | 4 |
|---|---|---|

$$ff = 18 - 18$$

$$IF: 2-2=0$$

| | | |
|----|-------------|----|
| 11 | | 5 |
| 19 | coch / test | 24 |
| 21 | A | 26 |
| 7 | | 2 |

$$ff = 26 - 21$$

$$IF = 1 - 1 = 0$$

| | | |
|----|-----------|---|
| 12 | | 4 |
| 21 | Code/test | 2 |
| 22 | B | 2 |

5 1 1
FF-26-25

| | |
|----|---------|
| 13 | 6 |
| 20 | code/ty |
| 20 | C |

$$FF = 71$$

11-26-

| | |
|----|------------|
| 18 | code / taj |
| 22 | D |

| | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
|---|---|---|---|---|---|---|---|---|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|-----|
| 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 | 12 | 13 | 14 | 15 | 16 | 17 | 18 | 19 | 20 | 21 | 22 | 23 | 24 | 25 | 26 | 27 | 28 | 29 | 30 | 31 | 32 | 33 | 34 | 35 | 36 | 37 | 38 | 39 | 40 | 41 | 42 | 43 | 44 | 45 | 46 | 47 | 48 | 49 | 50 | 51 | 52 | 53 | 54 | 55 | 56 | 57 | 58 | 59 | 60 | 61 | 62 | 63 | 64 | 65 | 66 | 67 | 68 | 69 | 70 | 71 | 72 | 73 | 74 | 75 | 76 | 77 | 78 | 79 | 80 | 81 | 82 | 83 | 84 | 85 | 86 | 87 | 88 | 89 | 90 | 91 | 92 | 93 | 94 | 95 | 96 | 97 | 98 | 99 | 100 |
|---|---|---|---|---|---|---|---|---|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|-----|

$$ff = 20$$

critical path : $1 \rightarrow 4 \rightarrow 6 \rightarrow 9 \rightarrow 13 \rightarrow 15$

Q3) : Answer (s) :

no. of people = 10

working hrs = 5 hours/day

cost = 5 dollars / person-hour

cost for each day = $(10)(5)(5) = 250$

(a)

$$ACWP = \$10,000$$

$$BCWS = (250)(50) = \$12,500$$

$$BCWP = (250)(50-10) = \$10,000$$

$$CV = ACWP - BCWP = \$10,000 - \$10,000 = \$0$$

$$SV = BCWP - BCWS = \$10,000 - \$12,500 = (\$2500)$$

$$CPI = \frac{BCWP}{ACWP} = \frac{10,000}{10,000} = 1$$

$$SPI = \frac{BCWP}{BCWS} = \frac{10,000}{12,500} = \frac{4}{5} = 0.80$$

b) The things we can do if our project has slipped from its schedule are:

→ Work overtime: It is a feasible option if the project is in the latter part. It should be done for a shorter period of time but it is not fruitful for the longer run causing a few problems like delays etc.

→ Assign critical tasks to experienced staff:

The tasks with a higher risk should be assigned to the more efficient lot. Reassign accordingly as the project progresses

→ Scaling back of scope

According to the work remaining one can negotiate with the client and lessen the scope accordingly.

For example, if something left is not important to the project then it may be removed.

→ Reconsider dependencies and precedences

Check if the sequential activities can be converted to parallel. It can be done so by subdividing the activities for e.g. design and coding parts can be shifted earlier. However, quality of overall project decreases if too many activities are being done in parallel.

→ Check time-constrained activities

To keep the timeframe intact, such activities that have constant durations regardless of the resources should be checked. The time of such activities can be reduced by increasing the working hours by paying more for over-time.

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Reduce quality : Do not send anything untested to the client. It is not good for the longer run.

Exception planning

Figure out the priorities of the client and work accordingly. This involves other stakeholders apart from the project manager as well.