ABDUL HAQ ZULFIQAR

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EDUCATION

National University of Computer and Emerging Sciences (FAST-NUCES) — Islamabad, Pakistan **BS Software Engineering** | Expected: 2026

PROFESSIONAL EXPERIENCE

DevOps (Academic Projects)

FAST-NUCES | April 2025

- Built CI/CD pipelines using **GitHub Actions**, **Jenkins**, and **Docker**.
- Deployed microservices via Kubernetes (Minikube); automated build/test workflows.
- Used YAML, Dockerfiles, Git, and CLI tools in project lifecycle.

QA Engineer (Academic/Testing Projects)

FAST-NUCES | Dec 2024

- Wrote and executed test cases using JIRA and Zephyr Scale.
- Performed functional, regression, and UI testing during Agile sprints.

Freelance Product Designer (Remote)

Self-employed | Jan 2024

- Designed mobile-first apps in **Figma**, emphasizing clean UX/UI and accessibility.
- Delivered interactive wireframes, usability-tested prototypes, and design systems.

Instructor - Scratch Programming

Online (Canada & Uganda) | Oct 2023 – Jun 2024

- Taught coding fundamentals via Scratch, mentoring students through game-based logic projects.
- Conducted personalized 1-on-1 sessions to build problem-solving and creative thinking.

Event Volunteer - FAST-NUCES

Islamabad Campus | 2024 – 2025

- Operations Officer, NASCON 2024: Managed real-time logistics for 500+ participants.
- Usher, Job Fair 2025: Supported 60+ companies with booth coordination and student engagement.

ACADEMIC PROJECTS

Farming App with Weather and Crop Data — *SDA Project*

Role: Lead Developer | Jan 2024 – Mar 2024

- Built a Java-based farming app (MVC), integrating weather APIs for crop water/fertilizer suggestions.
- Documented project using UML diagrams and SDLC methodology.

Ludo Game with OS Concepts — *Operating Systems (OS Project)*

Role: Developer | Dec 2024

 Developed a C++ Ludo game using OS concepts: multithreading, deadlock avoidance, and IPC.

Weather App with AI Integration — Web Development Project

Role: Developer | Oct 2024

Created a JavaScript-based weather app with AI-based suggestions and real-time API data.

Shortest Path Algorithm for Delivery System — Data Structures & Algorithms (DSA Project) **Role: Lead Developer** | Dec 2023 – Jan 2024

• Implemented Dijkstra's and A* algorithms to find optimal delivery paths and reduce travel time.

SKILLS & TECHNICAL KNOWLEDGE

- Languages: Java, JavaScript, Python, C++, SQL
- Web Technologies: HTML5, CSS3, Bootstrap, React (Basics)
- DevOps Tools: Git, GitHub, Jenkins, Docker, Kubernetes (Minikube)
- QA Tools: JIRA, Zephyr Scale, Manual Testing
- Databases: MySQL, MongoDB
- Other Tools: VS Code, Figma, Trello, Ubuntu CLI
- Concepts: OOP, MVC, SDLC, REST APIs, Agile, CI/CD

CERTIFICATION

- NAVTTC MERN Stack Development Course (July 2024 October 2024)
- Pearson JavaScript Certification (Completed in 2024)

Professional Summary

Motivated and detail-oriented **Software Engineering undergraduate** with proven academic experience in **DevOps pipelines**, **QA automation**, and **API-based web development**. Passionate about building clean, scalable systems and improving software reliability through continuous integration and testing.

ADDITIONAL INFORMATION

• Languages: Urdu (Native), English (Fluent), German (Intermediate)