TYPESCRIPT

ASSIGNMENT

1.

```
interface Student{
  name:string;
  rollNumber:number;
  course:string;
  phoneNumber:string;
function printStudentDetails(student:Student){
  console.log(`Name: ${student.name}`);
  console.log(`Roll Number: ${student.rollNumber}`);
  console.log(`Course: ${student.course}`);
  console.log(`Phone Number: ${student.phoneNumber}`);
  console.log('----');
}
const student1: Student = { name: 'Riya', rollNumber: 101,
course: 'TypeScript', phoneNumber: '1234567890' };
const student2: Student = { name: 'Arjun', rollNumber: 102,
course: 'Angular', phoneNumber: '9876543210' };
printStudentDetails(student1);
printStudentDetails(student2);
2.
class Book {
```

```
title: string;
  author: string;
  price: number;
  constructor(title: string, author: string, price: number) {
   this.title = title;
   this.author = author;
   this.price = price;
  getDetails(): string {
   return `Book: ${this.title} by ${this.author} - ₹${this.price}`;
 class PremiumBook extends Book {
  deliveryCharge: number;
  constructor(title: string, author: string, price: number,
deliveryCharge: number) {
   super(title, author, price);
   this.deliveryCharge = deliveryCharge;
  }
  // Override getDetails to include delivery charge
  getDetails(): string {
   const totalPrice = this.price + this.deliveryCharge;
   return `Book: ${this.title} by ${this.author} - ₹${totalPrice}
(Includes Delivery);
```

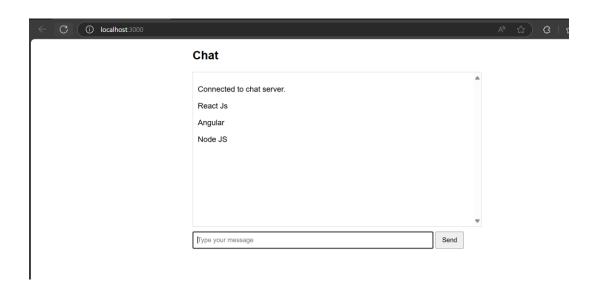
```
// Sample Data
 const normalBook = new Book("Clean Code", "Robert C.
Martin", 500);
 const premiumBook = new PremiumBook("Design Patterns",
"Erich Gamma", 700, 50);
 // Display details
 console.log(normalBook.getDetails());
 console.log(premiumBook.getDetails());
3.
import express from "express";
import { createServer } from "http";
import WebSocket, { WebSocketServer } from "ws";
import path from "path";
const app = express();
const port = 3000;
// Serve static files (our client HTML)
app.use(express.static(path.join( dirname, "public")));
const server = createServer(app);
```

```
// Set up WebSocket server
const wss = new WebSocketServer({ server });
wss.on("connection", (ws: WebSocket) => {
 console.log("Client connected");
 ws.on("message", (data: WebSocket.RawData) => {
  const message = data.toString().trim();
  if (!message) return; // Ignore empty messages
  // Broadcast to all clients
  wss.clients.forEach(client => {
   if (client.readyState === WebSocket.OPEN) {
    client.send(message);
  });
 });
 ws.on("close", () => {
  console.log("Client disconnected");
 });
});
server.listen(port, () => {
 console.log(`Server started at http://localhost:${port}`);
});
```

```
<!DOCTYPE html>
<html lang="en">
<head>
 <meta charset="UTF-8" />
 <title>Simple Chat Client</title>
 <style>
  body { font-family: Arial, sans-serif; max-width: 600px;
margin: 20px auto; }
  #messages { border: 1px solid #ccc; height: 300px; overflow-
y: scroll; padding: 10px; margin-bottom: 10px; }
  #messageInput { width: 80%; padding: 8px; }
  #sendBtn { padding: 8px 12px; }
 </style>
</head>
<body>
 <h2>Chat</h2>
 <div id="messages"></div>
 <input type="text" id="messageInput" placeholder="Type your
message" />
 <button id="sendBtn">Send</button>
 <script>
  const ws = new WebSocket(`ws://${window.location.host}`);
  const messagesDiv = document.getElementById("messages");
  const input = document.getElementById("messageInput");
  const sendBtn = document.getElementById("sendBtn");
  ws.onopen = () => {
```

```
appendMessage("Connected to chat server.");
};
ws.onmessage = event => {
 appendMessage(event.data);
};
ws.onclose = () => {
 appendMessage("Disconnected from chat server.");
};
sendBtn.onclick = sendMessage;
input.onkeydown = (e) => {
if (e.key === "Enter") sendMessage();
};
function appendMessage(message) {
 const p = document.createElement("p");
 p.textContent = message;
 messagesDiv.appendChild(p);
 messagesDiv.scrollTop = messagesDiv.scrollHeight;
function sendMessage() {
 const msg = input.value.trim();
 if (!msg) return alert("Please enter a non-empty message");
 ws.send(msg);
 input.value = "";
```

```
</script>
</body>
</html>
```



4.

```
interface Article {
  title: string;
  content: string;
}

// Create 15 dummy articles
const articles: Article[] = [
  { title: "TypeScript Basics", content: "Introduction to
  TypeScript, its benefits, and basic types." },
```

```
{ title: "Understanding Interfaces", content: "How interfaces
define object shapes in TypeScript." },
 { title: "Advanced Types", content: "Exploring union,
intersection, and mapped types." },
 { title: "TypeScript and DOM", content: "Manipulating the
DOM safely with TypeScript." },
 { title: "Generics in TypeScript", content: "Writing reusable
components with generics." },
 { title: "TypeScript Enums", content: "Defining enums for
better code clarity." },
 { title: "Modules and Namespaces", content: "Organizing code
with modules and namespaces." },
 { title: "Async Programming", content: "Handling async
operations using Promises and async/await." },
 { title: "Decorators in TypeScript", content: "Meta-
programming with decorators." },
 { title: "Type Assertions", content: "Overriding inferred types
using assertions." },
 { title: "Working with Classes", content: "OOP concepts in
TypeScript with classes and inheritance." },
 { title: "TypeScript Configuration", content: "Customizing
compiler options in tsconfig.json." },
 { title: "Error Handling", content: "Catching and managing
errors in TypeScript apps." },
 { title: "Testing TypeScript", content: "Writing tests using Jest
or Mocha." },
 { title: "Deploying TypeScript Apps", content: "Best practices
for deployment and bundling." }
];
```

```
// Constants for pagination
const ARTICLES_PER_LOAD = 5;
const container = document.getElementById('articles-
container') as HTMLDivElement;
let currentIndex = 0;
let isLoading = false;
function renderArticles(): void {
 if (currentIndex >= articles.length) {
  // No more articles to load
  return;
 isLoading = true;
 // Simulate async loading delay
 setTimeout(() => {
  const nextArticles = articles.slice(currentIndex, currentIndex
+ ARTICLES PER LOAD);
  nextArticles.forEach(article => {
   const articleDiv = document.createElement('div');
   articleDiv.className = 'article';
   const title = document.createElement('h2');
   title.textContent = article.title;
```

```
const content = document.createElement('p');
   content.textContent = article.content;
   articleDiv.appendChild(title);
   articleDiv.appendChild(content);
   container.appendChild(articleDiv);
  });
  currentIndex += ARTICLES PER LOAD;
  isLoading = false;
 }, 500); // Delay for simulation
// Debounce helper function
function debounce(func: () => void, wait: number) {
 let timeout: number | undefined;
 return () => {
  if (timeout !== undefined) {
   clearTimeout(timeout);
  timeout = window.setTimeout(() => {
   func();
  }, wait);
};
function handleScroll(): void {
 if (isLoading) return;
```

```
// Check if user scrolled near bottom (100px threshold)
 const scrollTop = window.scrollY;
 const viewportHeight = window.innerHeight;
 const fullHeight = document.documentElement.scrollHeight;
 if (scrollTop + viewportHeight >= fullHeight - 100) {
  renderArticles();
// Initial render
renderArticles();
// Add scroll listener with debounce
window.addEventListener('scroll', debounce(handleScroll,
200));
index.html
<!DOCTYPE html>
<html lang="en">
<head>
 <meta charset="UTF-8" />
 <meta name="viewport" content="width=device-width, initial-</pre>
scale=1" />
 <title>Blog Article Viewer - Infinite Scroll</title>
 <link rel="stylesheet" href="styles.css" />
```

```
</head>
<body>
 <h1>Blog Articles</h1>
 <div id="articles-container"></div>
 <script src="script.js"></script>
</body>
</html>
Styles.css
body {
  font-family: Arial, sans-serif;
  max-width: 700px;
  margin: 0 auto;
  padding: 20px;
  background: #f7f7f7;
 h1 {
  text-align: center;
  margin-bottom: 30px;
 #articles-container {
  display: flex;
  flex-direction: column;
```

```
gap: 20px;
.article {
 background: white;
 padding: 20px;
 border-radius: 6px;
 box-shadow: 0 2px 5px rgba(0,0,0,0.1);
.article h2 {
 margin: 0 0 10px;
font-size: 1.4em;
.article p {
 margin: 0;
 line-height: 1.5;
 color: #333;
```