

THE KARNAUGH MAP FOR THREE-VARIABLES

Digital logic design

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Three Variable K-Maps

■ A three-variable K-map: 1

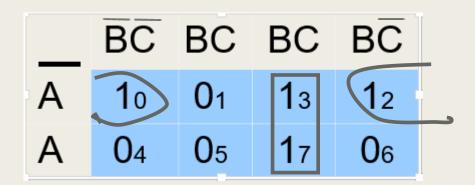
p.	yz=00	_ yz=01	yz=11	yz=10
x=0	x'y'z' m _o	x'y'z m₁	x'yz m ₃	x'yz' m ₂
_	xy'z'	xy'z	xyz	Xyz'
x=1	m_4	m ₅	m ₇	me

3 Variable K-Map:

Simplify the given equation using k-map technique

Given: F=A'B'C'+A'BC'+A'BC+ABC

	BC	ВС	ВС	$B\overline{C}$
Α	1 0	01	1 3	1 2
Α	04	05	17	06



3 Variable K-Map: Obtain the equation from the truth table and simplify it using k-map

Given:					
		Α	В	C	Y
minte	erm 0 →	0	0	0	1
minte	erm 1 →	0	0	1	0
minte	erm 2 →	0	1	0	1
minte	erm 3 →	0	1	1	1
minte	erm 4 →	1	0	0	0
minte	erm 5 →	1	0	1	0
minte	erm 6 →	1	1	0	1
minte	erm 7 →	1	1	1	0

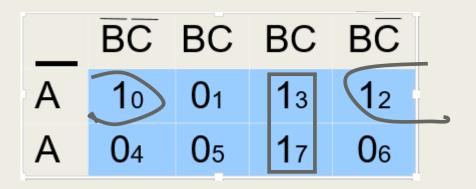
3 Variable K-Map: Obtain the equation from the truth table and simplify it using k-map

	Α	В	С	Y
minterm 0 →	0	0	0	1
minterm 1 →	0	0	1	0
minterm 2 →	0	1	0	1
minterm 3 →	0	1	1	1
minterm 4 →	1	0	0	0
minterm 5 →	1	0	1	0
minterm 6 →	1	1	0	1
minterm 7 →	1	1	1	0

F=A'B'C'+A'BC'+A'BC+ABC'

3 Variable K-Map: Obtain the equation from the truth table and simplify it using k-map

	Α	В	С	Y
minterm 0 →	0	0	0	1
minterm 1 →	0	0	1	0
minterm 2 →	0	1	0	1
minterm 3 →	0	1	1	1
minterm 4 →	1	0	0	0
minterm 5 →	1	0	1	0
minterm 6 →	1	1	0	0
minterm 7 →	1	1	1	1



3 Variable K-Map:

Specification Given: Implement Adder that can add three bits (knows as full adder)

- « Step 1: Number of input=3 and Number of output=2
- « Step 2: Drive the truth table
- « Step 3: Obtain the equation from the truth table and simplify it

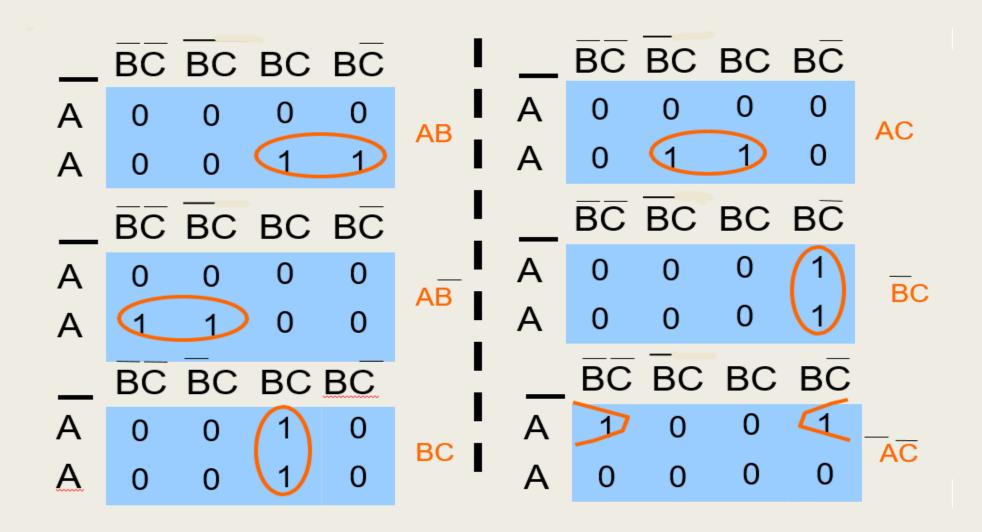
			J	,
	0	1	0	1
x	1	0	1	0
•		7		

					,
C = x'yz + xy'z + xyz' + xyz		0	0		0
	\boldsymbol{x}	0	1	(A)	1
	_		2		

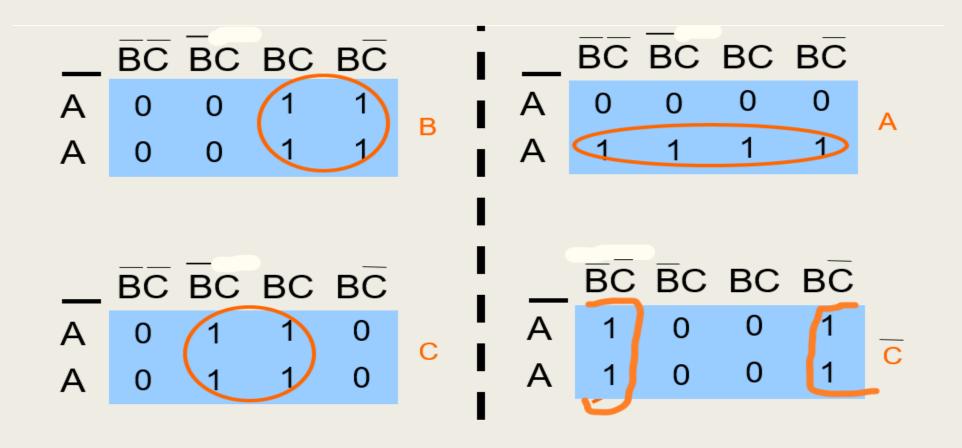
$$C = xy + xz + yz$$

X	У	Z	S	С	minterm
0	0	0	0	0	x'y'z'
0	0	1	1	0	x'y'z
0	1	0	1	0	x'yz'
0	1	1	0	1	x'yz
1	0	0	1	0	xy'z'
1	0	1	0	1	xy'z
1	1	0	0	1	xyz'
1	1	1	1	1	xyz

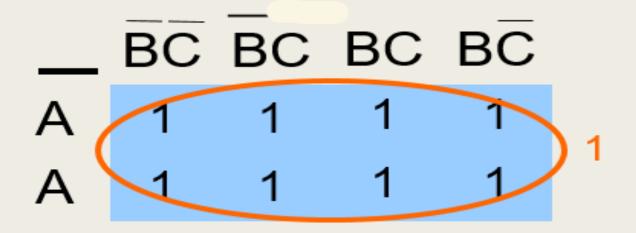
3 Variables K-Maps: Grouping of two



3 Variables K-Maps: Grouping of fours



3 Variables K-Maps: Grouping of eight



Combining Squares

- By combining squares, we reduce number of literals in a product term, reducing the literal cost, thereby reducing the other two cost criteria
- On a 3-variable K-Map:
 - One square represents a minterm with three variables
 - Two adjacent squares represent a product term with two variables
 - Four "adjacent" terms represent a product term with one variable
 - Eight "adjacent" terms is the function of all ones (no variables) = 1.

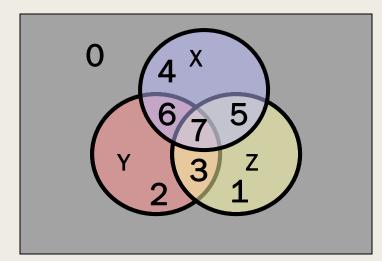
Simplification of SOP expressions using K-map

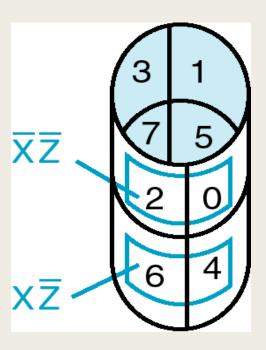
- Mapping of expression
- Forming of Groups of 1s
- Each group represents product term
- 3-variable K-map
 - 1 cell group yields a 3 variable product term
 - 2 cell group yields a 2 variable product term
 - 4 cell group yields a 1 variable product term
 - 8 cell group yields a value of 1 for function

Three-Variable Maps

- Topological warps of 3-variable K-maps that show *all* adjacencies:
 - Venn Diagram

Cylinder





K-Map Examples

- **Example 3.1:** simplify the Boolean function $F(x, y, z) = \Sigma m(2, 3, 4, 5)$
 - $F(x, y, z) = \Sigma(2, 3, 4, 5) = x'y + xy'$

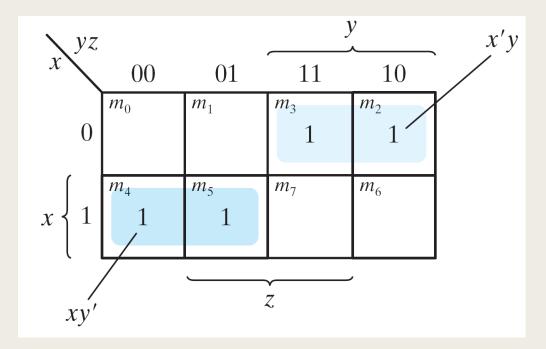


Figure 3.4 Map for Example 3.1, $F(x, y, z) = \Sigma(2, 3, 4, 5) = x'y + xy'$

- Example 3.2: simplify $F(x, y, z) = \Sigma(3, 4, 6, 7)$
 - $F(x, y, z) = \Sigma(3, 4, 6, 7) = yz + xz'$

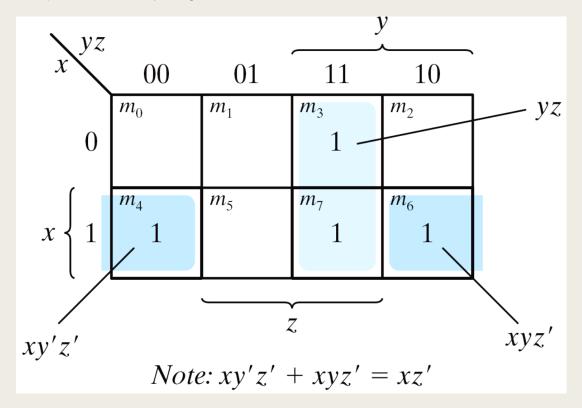


Figure 3.5 Map for Example 3-2; $F(x, y, z) = \Sigma(3, 4, 6, 7) = yz + xz'$

- **Example 3.3:** simplify $F(x, y, z) = \Sigma(0, 2, 4, 5, 6)$
- $F(x, y, z) = \Sigma(0, 2, 4, 5, 6) = z' + xy'$

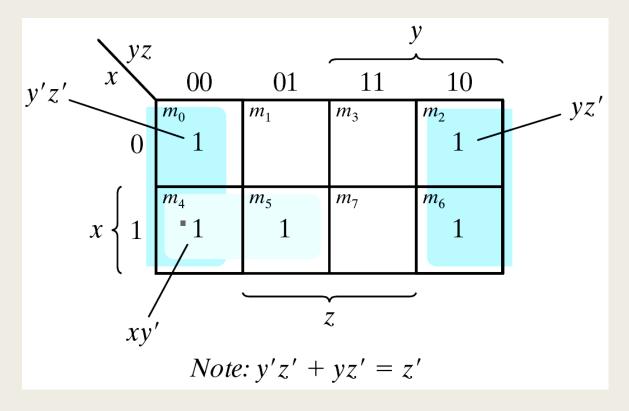


Figure 3.6 Map for Example 3-3, $F(x, y, z) = \Sigma(0, 2, 4, 5, 6) = z' + xy'$

- Example 3.4: let F = A'C + A'B + AB'C + BC
 - a) Express it in sum of minterms.
 - b) Find the minimal sum of products expression.

Ans:

$$F(A, B, C) = \Sigma(1, 2, 3, 5, 7) = C + A'B$$

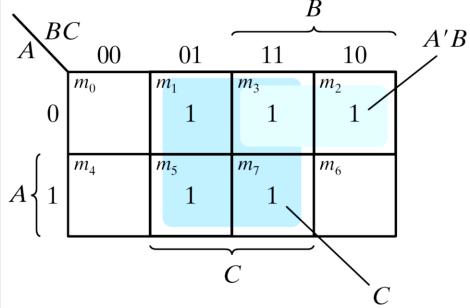


Figure 3.7 Map for Example 3.4, A'C + A'B + AB'C + BC = C + A'B

■ Example: Let

By using k-map:

 $F = \sum m(2,3,6,7) \qquad y$ $\begin{bmatrix}
0 & 1 & 31 & 21 \\
x & 4 & 5 & 71 & 61
\end{bmatrix}$

By using the Minimization Theorem/Boolean algebra rules:

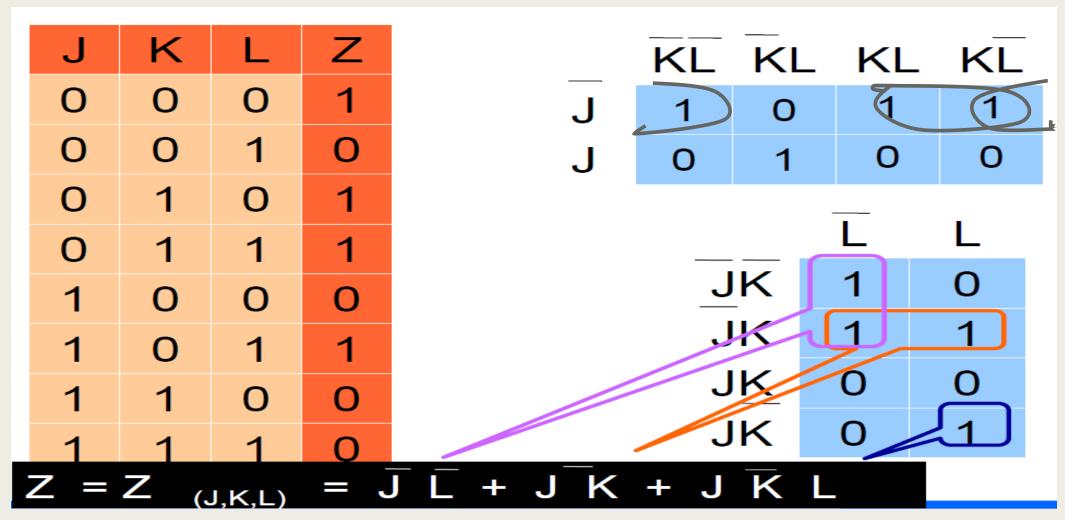
$$F(x,y,z) = \overline{x} y z + x y z + \overline{x} y \overline{z} + x y \overline{z}$$

$$= yz + y\overline{z}$$

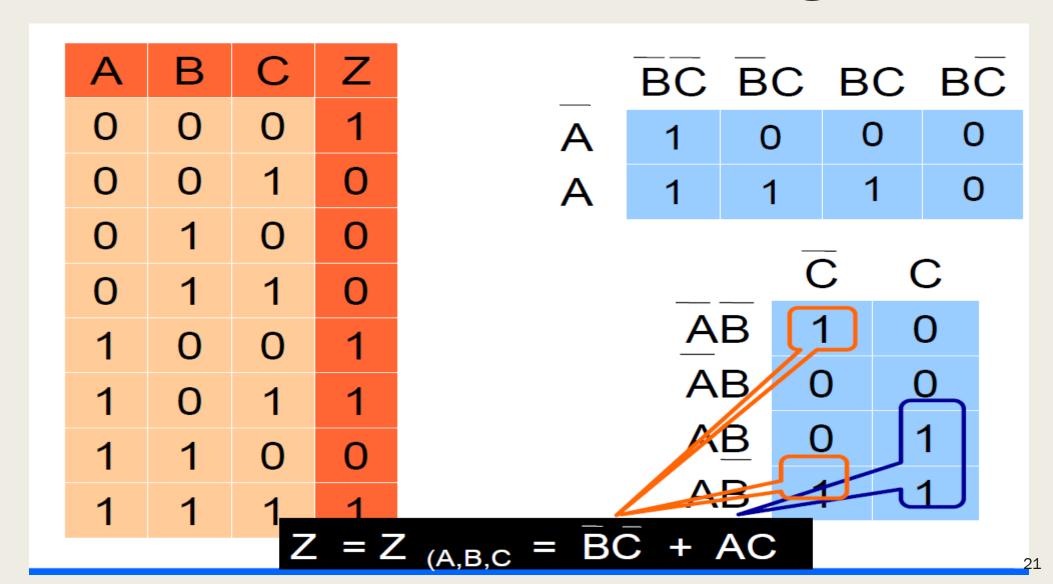
$$= y$$

■ Thus the four terms that form a 2 × 2 square correspond to the term "y".

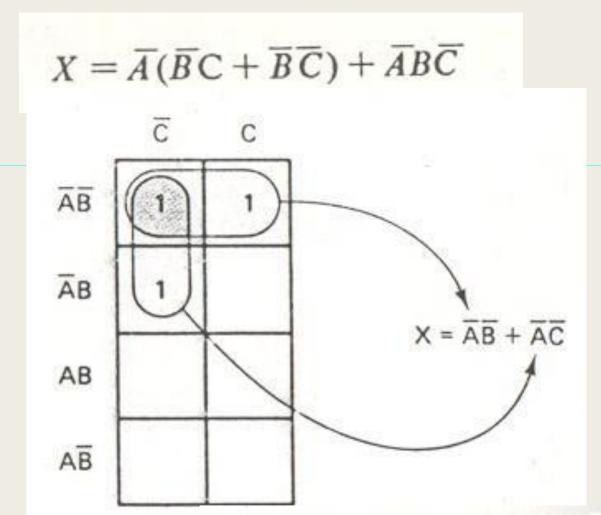
Example 6: If the truth table is given



Example 7: If the truth table is given



Example 8:k-map

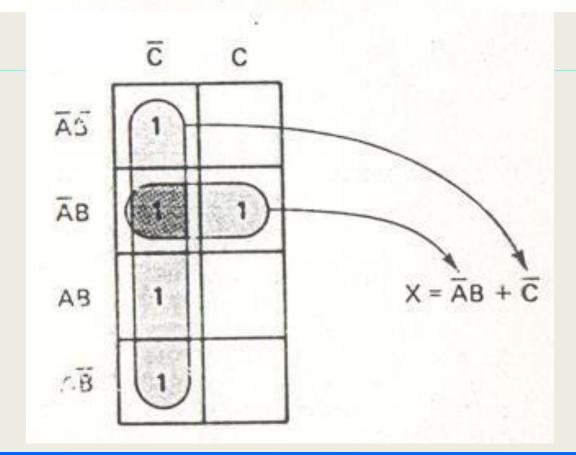


Encircling adjacent cells in a Karnaugh map.

Example 9:k-map

Simplify the following SOP equation using the Karnaugh mapping technique:

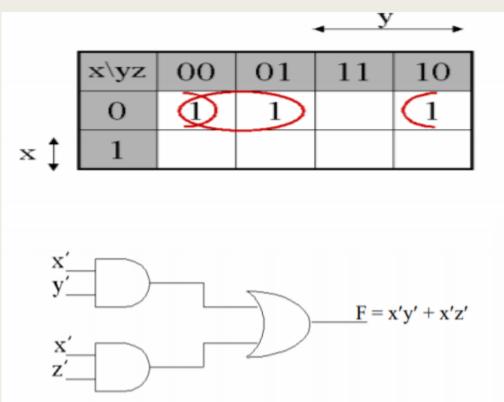
$$X = \overline{AB} + \overline{A}\overline{B}\overline{C} + AB\overline{C} + A\overline{B}\overline{C}$$



Example 10:k-map

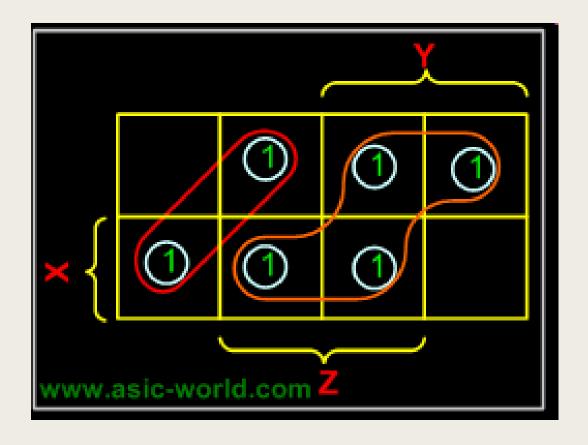
Example: Design a combinational circuit with three inputs and one output. The output is 1 when the binary value of the inputs is less than 3. The output is 0 otherwise.





X	у	z	F
0	0	0	1
0	0	1	1
0	1	0	1
0	1	1	0
1	0	0	0
1	0	1	0
1	1	0	0
1	1	1	0

Example of Invalid Groups

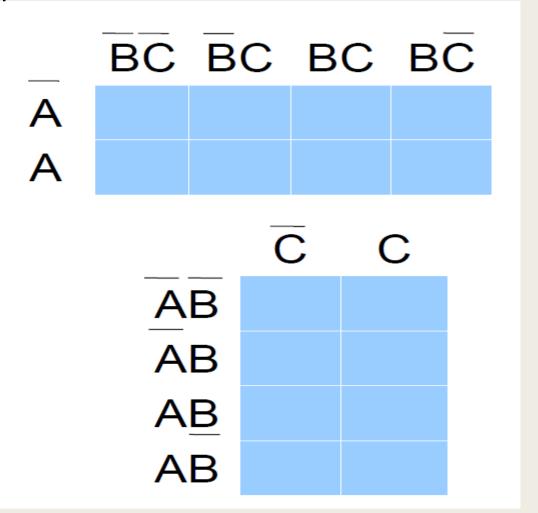


Assignment

Three-Variable Map Simplification

Task: Use a K-map to find an optimum SOP equation

Α	В	С	Z
0	0	0	1
0	0	1	0
0	1	0	0
0	1	1	1
1	0	0	1
1	0	1	1
1	1	0	0
1	1	1	1



Three-Variable Map Simplification

$$F(X, Y, Z) = \Sigma_m(0,1,2,4,6,7)$$

Task:Use a K-map to find an optimum SOP equation

Thanks