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.model small
.stack 100h

.data

.code
main proc
    ; Draw Triangle (equilateral shape)
    ; Top vertex
    mov ah, 6
    mov al, 10
    mov bh, 0Ch
    mov ch, 5
    mov cl, 10
    mov dh, 5
    mov dl, 10
    int 10h

    ; Middle Left vertex
    mov ah, 6
    mov al, 10
    mov bh, 0Ch
    mov ch, 6
    mov cl, 9
    mov dh, 6
    mov dl, 11
    int 10h

    ; Middle right vertex
    mov ah, 6
    mov al, 10
    mov bh, 0Ch
    mov ch, 7
    mov cl, 8
    mov dh, 7
    mov dl, 12
    int 10h

    ; Bottom left vertex
    mov ah, 6
    mov al, 10
    mov bh, 0Ch
    mov ch, 8
    mov cl, 7
    mov dh, 8
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mov dl, 13
int 10h

; Bottom right vertex
mov ah, 6
mov al, 10
mov bh, 0Ch
mov ch, 9
mov cl, 6
mov dh, 9
mov dl, 14
int 10h

; Draw Diamond (Center-aligned with Triangle)
; Top vertex
mov ah, 6
mov al, 10
mov bh, 0Ch
mov ch, 12
mov cl, 10
mov dh, 12
mov dl, 10
int 10h

; Middle left vertex
mov ah, 6
mov al, 10
mov bh, 0Ch
mov ch, 13
mov cl, 9
mov dh, 13
mov dl, 11
int 10h

; Middle right vertex
mov ah, 6
mov al, 10
mov bh, 0Ch
mov ch, 14
mov cl, 8
mov dh, 14
mov dl, 12
int 10h

; Bottom left vertex
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```
mov ah, 6
mov al, 10
mov bh, 0Ch
mov ch, 15
mov cl, 7
mov dh, 15
mov dl, 13
int 10h

; Bottom right vertex
mov ah, 6
mov al, 10
mov bh, 0Ch
mov ch, 16
mov cl, 6
mov dh, 16
mov dl, 14
int 10h

; Draw center vertical line of Diamond
mov ah, 6
mov al, 10
mov bh, 0Ch
mov ch, 13
mov cl, 10
mov dh, 16
mov dl, 10
int 10h

; Terminate program
mov ah, 4ch
int 21h
main endp
end main
```