**SofTech’17**

An opportunity to test your own skills in the combat-zone of Speed Programming, taking place in an inter UIT event. Shedding light on the benefits of this competition, this will reveal yourself in the field of programming and logic building, as well as rapid understanding of given problems.

Moreover, the winner of this competition will be given chance to represent UIT at other universities at national and international level. To depict your skills in team or in individual, you must take a step forward to compete and prove your worth. And earn a chance to become the champion of Speed Cup.

Details of the event are as follow:

Schedule: TBA

Participation: Minimum persons: 1 (Rs.300/-)

Maximum persons: 3 (Rs.200/- per team member

Criteria: Semester division

I.e. students only from 1st semester in Speed Programming competition (beginner level).

Students from 3rd, 5th and 7th semesters in Speed Programming competition (veteran level).

Platforms: For 1st semester: Dev C++, Turbo C.

For 3rd, 5th and 7th semesters: Visual Studio, Eclipse.

So don’t let it go away. Grab your passes in the first place. Because whenever you compete, you either win or learn, but never loose.