

PROGRAMMING IN PYTHON II

Introduction



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Institute Homepage: `https://www.ml.jku.at`
Moodle: `https://moodle.jku.at`

Outline

1. Recap Python I
2. Outline Python II
3. Schedule for today's lecture

Recap Python I

- In Python I we have learned about programming and Python. . . a lot of it actually:

- ☐ Basics about hardware and datatypes
- ☐ Command line, Python Interpreter
- ☐ Usage of PyCharm Editor
- ☐ Python scripts
- ☐ Debugging
- ☐ Python syntax/style
- ☐ Floats, ints, strings, lists, dictionaries
- ☐ Conditions, loops, list comprehensions
- ☐ Exceptions
- ☐ ⋮

Recap Python I

⋮

- ☐ Functions
- ☐ Regular expressions
- ☐ Classes
- ☐ os/sys (Python as pseudo shell-script)
- ☐ Matplotlib/Pyplot (Plotting in Python)
- ☐ Numpy (efficient computation in Python)
- ☐ Multiprocessing (subprocesses in Python)
- ☐ Numba (compiling and speeding up Python programs)
- ☐ PyTorch (optimized programming for ML)

...need a recap? Materials available here:

<https://github.com/widmi/programming-in-python>

What awaits you in Python II?

■ A full-fledged Machine Learning project

- ☐ Collection of data
- ☐ Setup of a project with git integration
- ☐ Analysis of the data
- ☐ Preprocessing of the data
- ☐ Loading of the data
- ☐ Implementation of the Neural Network (inference)
- ☐ Implementation of the Neural Network (training)
- ☐ Implementation of data augmentation
- ☐ Evaluation of performance

Goals of this course

- **Main goal:** You will be able to set up your own ML project
 - Implementation in Python and PyTorch
 - Usage of git to access resources on github
 - Fundamentals and pitfalls in data preparation
 - Fundamentals and pitfalls in design, training, and evaluation of a ML model
 - Knowledge about where theory and math comes in (we will keep it on the practical side!)
 - Practical tools and knowledge on how to implement a ML project

Lecture style (1)

- Interactive lecture style

→ Please bring your laptops or share one if possible!

- Attendance is not compulsory

- Main platform: <https://moodle.jku.at>

- ☐ Video streams and chat for questions during stream
- ☐ Course materials, slides, source code
- ☐ Forums for announcements, assignment related questions, general questions
- ☐ Assignment sheets and submission of exercises
- ☐ Multiple-Choice exams

Lecture style (2)

■ Questions?

→ During lectures: Use dedicated moodle chat or ask us during lecture breaks

→ After lectures: Ask your colleagues, use the student help-desk, ask in the moodle forum, or write us an informal email (`python@ml.jku.at`)

■ Stick to the moodle forum rules!

Lesson structure (1)

- This course is structured in multiple units
- Each unit addresses a specific topic
- 3 Python code files per unit:
 1. Explanation/Demonstration: Python file that explains a topic and demonstrates solutions in Python
 2. Tasks: Short voluntary example tasks
 3. Solutions: Example solutions for the tasks

Lesson structure (2)

- For each unit in the lecture there are two parts:
 1. Theoretical part: Explanation/Demonstration file will be shown and discussed
 2. Practical part: Students work on solving the tasks
- A preliminary schedule will be available via moodle

Grading (1)

- Assignment 1 (35 points):
 - ☐ Data collection (5 points)
 - ☐ Data analysis (15 points)
 - ☐ Data preprocessing/loading (15 points)
- Assignment 2 (ML challenge) (55 points + 10 bonus points):
 - ☐ Participation in ML challenge (points based on your ML model performance)
- 1 Multiple-choice exam (10 points):
 - ☐ Online multiple-choice exam via Moodle at fixed date/time (see KUSSS for dates)

Grading (2)

- Assignment 1 consists of multiple exercises
- Exercises will be graded **automatically**
 - Stick to the **Instructions for submitting homework** in moodle
 - You will receive unit-testing scripts to test your submission on a sub-set of input files at home
 - The unit-testing script does not guarantee your points!
- $\geq 40\%$ on the exam is required to pass the course

Grading (3)

- Start working on exercises and project in due time
- Automated plagiarism checks – don't copy code from your colleagues or the internet (or you receive 0 points)
 - You will need to submit your code for the ML challenge
- 2+ weeks time per exercise (after required topics have been covered)
 - You will receive example solutions for the exercises after each exercise deadline
- Project should be possible with laptop using CPU and 4GB RAM but GPU and more RAM will be faster
 - you may also use cloud services (google, amazon, lambda labs, ...)

Schedule for today's lecture

1. ML project design
2. Information about data collection task