PROGRAMMING IN PYTHON II

Version Control and Collaboration – Git



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Outline

1. Motivation

2. Git

3. Github and Gitlab

4. Tasks





Motivation

- Typically your ML project will contain code, data, and reports
- We want to keep track of our project history (Version Control)
 - 1. Reproducibility
 - Reusability
 - Bug-fixing
 - Version conflicts, different published versions
- We want to be able to collaborate (or let others use our code)
 - 1. Common interface and tools for communication
 - Modifications
 - 3. Different versions



Git

- Git
 - Efficient tracking of directory contents
 - Independent of types of files/data
 - Suitable for version control and collaboration
 - □ Supports distributed, non-linear workflows
 - □ Commonly used in ML
 - Large datasets usually not in Git or version control
- We will not go into details but look at the basics of how to use Git
- Tech Talk: Linus Torvalds on git https://www.youtube.com/watch?v=4XpnKHJAok8



How to use Git? – Theory (1)

- Create a Git repository on your machine
 - Create a new repository
 - □ Clone/Fork an existing repository
- Create a file locally and add it to git index
 - ☐ The files are now on the stash and can be committed
- Commit new/modified files to the Git repository
 - The files are now in the Git repo
 - Each commit includes a commit message
- You can now access the history of the Git repository (old versions, etc.)
- You can create branches for different versions and collaboration



How to use Git? – Theory (2)

- You can interact with other repositories (e.g. remote repositories on a server)
 - pull get latest versions of files from other repository
 - push push version of your repository to another repository
 - merge get latest versions of files from other repository and combine with latest file versions in your repository





How to use Git? - Practice

- Install Git
 - https://git-scm.com/book/en/v2/ Getting-Started-Installing-Git
- Setup Git using git config
 - ☐ https://git-scm.com/book/en/v2/ Getting-Started-First-Time-Git-Setup
- Git is command-line but many GUIs exist
 - □ E.g. PyCharm git integration
- Guide for command-line Git:
 - ☐ https://rogerdudler.github.io/git-guide/





How to use Git? – PyCharm

We will see how to use the git integration in PyCharm at the end of this lesson





Github and Gitlab (1)

- In ML you will most likely have to use Github or Gitlab at some point
- https://github.com
 - ☐ Platform that hosts Git projects
 - ☐ Many features for project/task management
 - Free accounts (for public and private projects)
 - Many open-source projects
 - □ Over 100 million repositories¹
 - Example: https://github.com/git/git



¹ https://venturebeat.com/2018/11/08/github-passes-100-million-repositories/

Github and Gitlab (2)

- On Github/Gitlab you may create a fork of an existing repository
 - Creates a copy of the repository on your account
 - □ Can be modified by you
 - ☐ Can be pushed to the parent repository using a pull request
- Github/Gitlab provide management for issues
 - Can be tagged and assigned to users
 - If you create an issue, always make sure to do it properly or you will get ignored/banned
 - Check if there are similar issues already!
 - Do not hijack, stay on-topic!
 - Provide input/output/exact descriptions of the issue!
 - Read the rules if specified!
 - You want something from someone, not the other way around!





Tasks

- Look up Git readme to find what "git" stands for
- 2. Install and configure Git
- 3. Activate Git intergration for a PyCharm project
 - □ Perform a commit
 - Perform a second commit
 - Create a new branch and commit it
 - □ Take a look at the Git Log
 - Perform a checkout of an old version
- 4. Clone a github project using PyCharm
 - Take a look at the Log
 - Modify a file and commit it to your local clone of the github repository
- 5. If you have a github account:
 - ☐ Fork a github project to your account

