## Spørgsmål 7

## Question

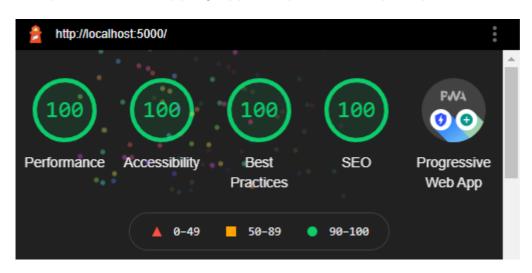
Explain the concept Progressive Web Apps and show how to implement a Progressive Web App.

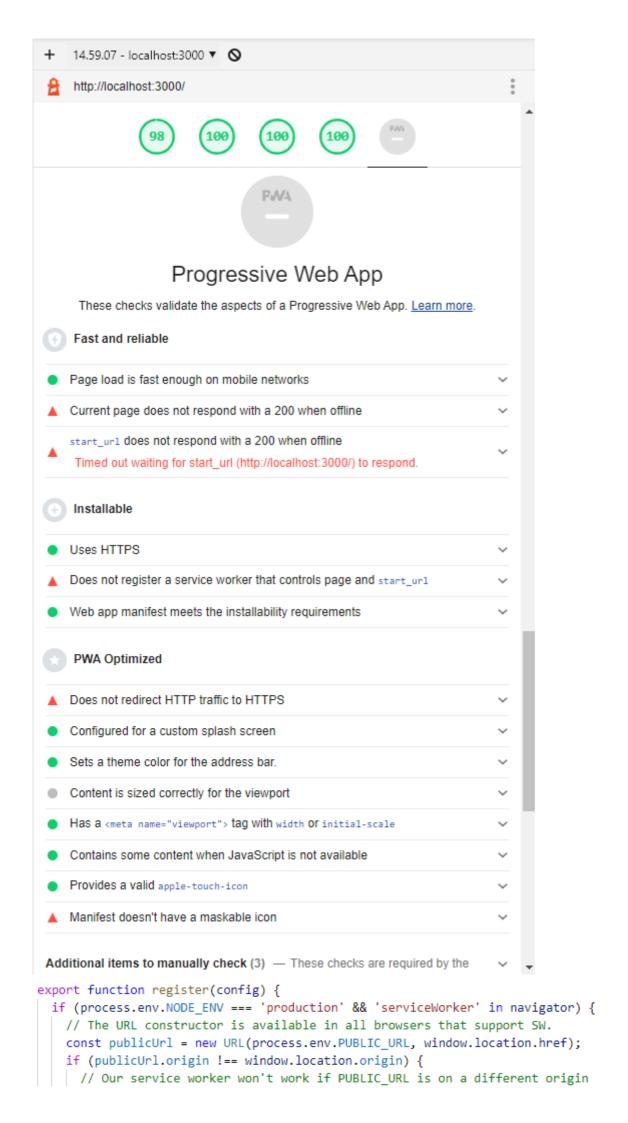
Explain how to optimize performance for a Web application. Show how to implement two ways data communication using WebSocket.

## **PWA**

1. PWA is an app that enables the developer to cache the app and enable the user to use the app while being offline!

npx create-react-app my-app --template cra-template-pwa





```
// from what our page is served on. This might happen if a CDN is used to
  // serve assets; see https://github.com/facebook/create-react-app/issues/2374
  return;
window.addEventListener('load', () => {
  const swUrl = `${process.env.PUBLIC URL}/service-worker.js`;
  if (isLocalhost) {
   // This is running on localhost. Let's check if a service worker still exists or not.
    checkValidServiceWorker(swUrl, config);
    // Add some additional logging to localhost, pointing developers to the
    // service worker/PWA documentation.
    navigator.serviceWorker.ready.then(() => {
      console.log(
        'This web app is being served cache-first by a service ' +
          'worker. To learn more, visit https://cra.link/PWA'
                                                                    You, 3 days ago • Initia
      );
   });
  } else {
   // Is not localhost. Just register service worker
    registerValidSW(swUrl, config);
});
```

- 2. A developer needs to list all the resources the application needs to function, so that they can be stored in the cache, and used when there is no internet conenction.
- 3. To access the cache a serviceworker is needed. First it should be registered and then listen on when the window throws the "load" event. There after depending on the connection it will serve the application cahe first.
- 4. Using a PWA does not only mean the possibility for offline capabilities. It also enables the application to perform better. If every important resource is already cahced, the loading time and request time is minimised and some places removed.

5.

## Websockets

- normal request response http creates a lot of GET requests if you need to do something that seems to be "live"
- 2. Another way to do that is somethign called "long polling"
  - 1. Every time you get data from the server you send a get request with a long response timeout, that way you minimise the constant get requests.
- 3. The newest technology from 2011 is websockets
- 4. based on eventdriven communication

Web sockets

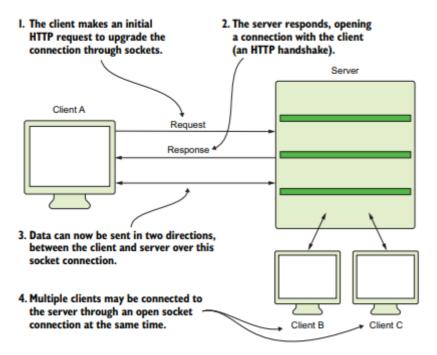


Figure 30.2 Opening a web socket connection between a client and server