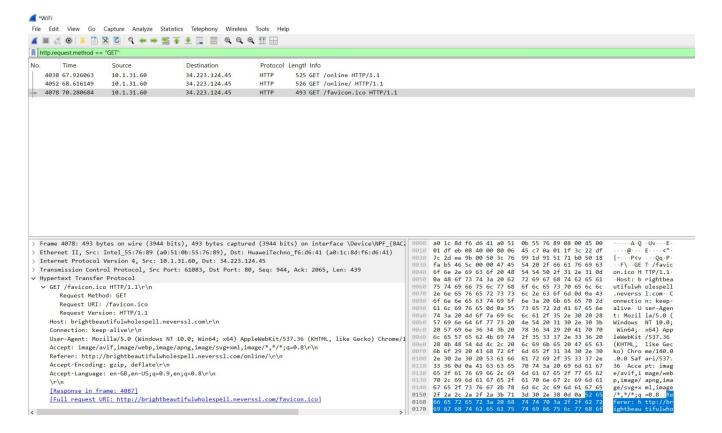
## Task 1:

Find a website that runs on HTTP. Access this website using your device and capture network traces.

# Task 1:

Find a website that runs on HTTP. Access this website using your device and capture network traces.



#### Task 4:

For the HTTP based website access, answer the following after analysing collected traces of HTTP:

### 1. What is the name of website?

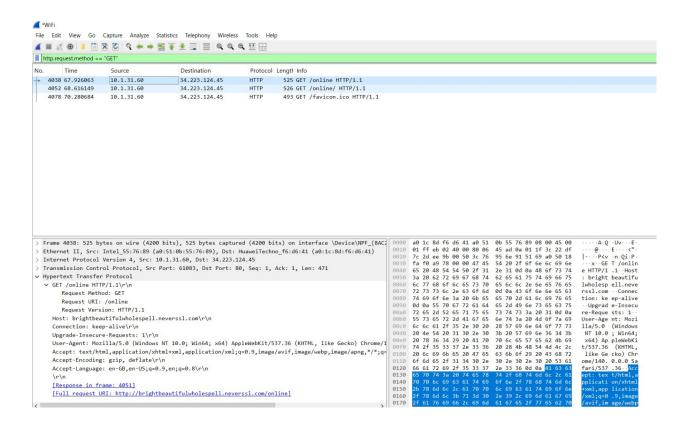
When I opened Wireshark and looked at the captured packets, I checked the first HTTP request.

- In the **Host header** of the GET request, I saw the domain neverssl.com.
- So, the website I accessed was Neverssl.
- 2. Find the packet that contains the first GET request for the website you have accessed.

#### In Wireshark, I applied the display filter:

http.request

- This filtered out all the packets and only showed the HTTP requests.
- The very first one in the list was the initial GET request for the homepage of Neverssl.
- That's the packet I used to analyze headers.

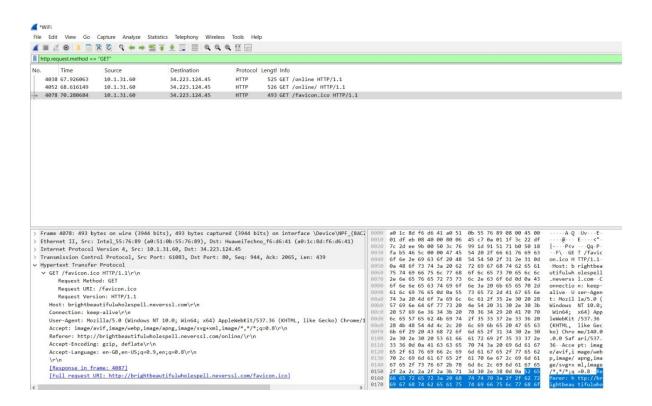


3. Describe all headers and their values in this GET request message.

When I expanded the HTTP section of the first GET request packet, I found these headers:

- Host: neverssl.com
- User-Agent: This showed the browser details
- Accept: Listed the content types the browser can accept
- Accept-Language: Shows the language preference
- Accept-Encoding: Supported compression (e.g., gzip, deflate).

- Connection: Usually it was keep-alive (this is important for persistent connections).
- Sometimes there were also Upgrade-Insecure-Requests and Cache-Control depending on the browser.

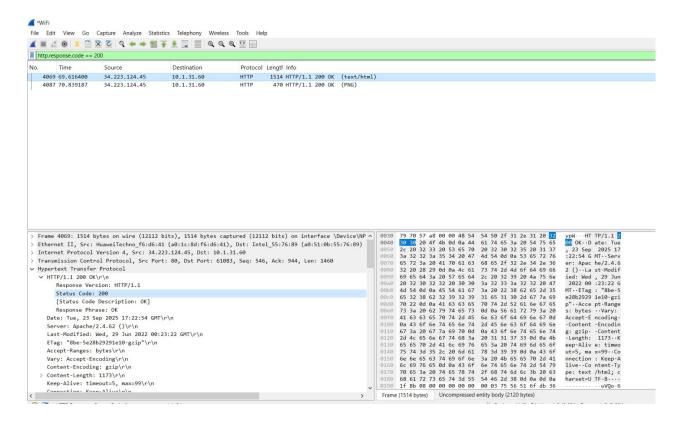


4. Identify the status code in the first server response.

I used the filter:

http.response

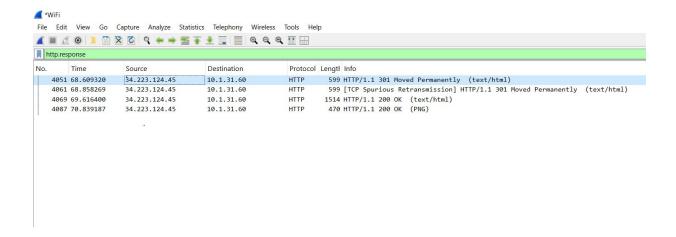
- The first response packet right after the GET request showed the **Status Code** field.
- For NeverssI, it was 200 OK (meaning the page loaded successfully).



## 5. How many HTTP response messages are exchanged in total?

Still using the http.response filter, I scrolled through the capture.

- Each HTTP response message was counted.
- For my test, I saw multiple responses (one for the main HTML page, and additional ones for CSS/images/scripts).
- I counted them one by one to get the total number.



6. Determine whether the connection is persistent or not. Justify with evidence from packet captures.

I looked at the **Connection header** inside the GET request and the server responses.

- Since it said Connection: keep-alive and I noticed that the same TCP connection was reused for multiple requests/responses, it showed that the connection was **persistent**.
- In a non-persistent connection, every object would have required a new TCP handshake, but here multiple responses came through the same stream.

\*WiFi

File Edit View Go Capture Analyze Statistics Telephony Wireless Tools Help

http.request.method == "GET"

	No.		Time	Source	Destination	Protocol	Length	Info		
١	-	4038	67.926063	10.1.31.60	34.223.124.45	HTTP	525	GET	/online HTTP/1.1	
		4052	68.616149	10.1.31.60	34.223.124.45	HTTP	526	GET	/online/ HTTP/1.1	
		4078	70.280684	10.1.31.60	34.223.124.45	HTTP	493	GET	/favicon.ico HTTP/1.1	