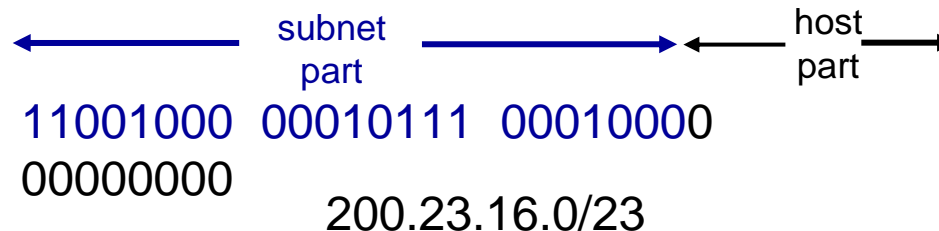


IP addressing: CIDR

CIDR: Classless InterDomain Routing

- subnet portion of address of arbitrary length
- address format: **a.b.c.d/x**, where x is # bits in subnet portion of address



Classless Addressing

- Classless addressing is a short term solution to solve the address depletion problem
 - Uses the same address space but change the distribution of addresses to provide a fair share to each organization.
 - Still uses the IPv4 addresses (class privilege was removed from the distribution)
- The long-range solution already devised called **IPv6**
 - The larger address space is obtained by **increasing the length of IP addresses** (128 bits)
 - It means that **format of IP** packets need to be changed

Classless Addressing

- In classless addressing, **variable-length blocks** are assigned that belong to no class.
 - the entire address space is divided into blocks of different sizes.
- **Classless addressing**
 - uses a variable number of bits for the network and host portions of the address.
 - treats the IP address as a 32 bit stream of ones and zeroes,
 - where the boundary between network and host portions can fall anywhere between bit 0 and bit 31.

Classless Addressing

- How to find the prefix length if an address is given?
- As prefix length is not inherent in the address
 - Need to separately give the length of the prefix
- So, Prefix length is added to the address, separated by a slash
- The notation is informally referred to as slash notation and formally as *classless interdomain routing or CIDR*

Format of classless addressing address

a.b.c.d /x

Classless Addressing

- The network portion of an IP address is determined by how many 1's are in the subnet mask.
- **A Subnet Mask is used to divide the IP address into network and host addresses**
- A mask is a 32-bit number in which the *n leftmost bits* are 1s and the *32 - n rightmost bits* are 0s
- In *x.y.z.t/n*
 - *x.y.z.t* defines one of the addresses and
 - the */n* defines the mask

Table Prefix

<i>/n</i>	<i>Mask</i>	<i>/n</i>	<i>Mask</i>	<i>/n</i>	<i>Mask</i>	<i>/n</i>	<i>Mask</i>
/1	128.0.0.0	/9	255.128.0.0	/17	255.255.128.0	/25	255.255.255.128
/2	192.0.0.0	/10	255.192.0.0	/18	255.255.192.0	/26	255.255.255.192
/3	224.0.0.0	/11	255.224.0.0	/19	255.255.224.0	/27	255.255.255.224
/4	240.0.0.0	/12	255.240.0.0	/20	255.255.240.0	/28	255.255.255.240
/5	248.0.0.0	/13	255.248.0.0	/21	255.255.248.0	/29	255.255.255.248
/6	252.0.0.0	/14	255.252.0.0	/22	255.255.252.0	/30	255.255.255.252
/7	254.0.0.0	/15	255.254.0.0	/23	255.255.254.0	/31	255.255.255.254
/8	255.0.0.0	/16	255.255.0.0	/24	255.255.255.0	/32	255.255.255.255

Thus, Classful addressing is a special case of classless addressing

<i>Class</i>	<i>Binary</i>	<i>Dotted-Decimal</i>	<i>CIDR</i>
A	11111111 00000000 00000000 00000000	255.0.0.0	/8
B	11111111 11111111 00000000 00000000	255.255.0.0	/16
C	11111111 11111111 11111111 00000000	255.255.255.0	/24

Example 1: What is the first address in the block if one of the addresses is **167.199.170.82/27**?

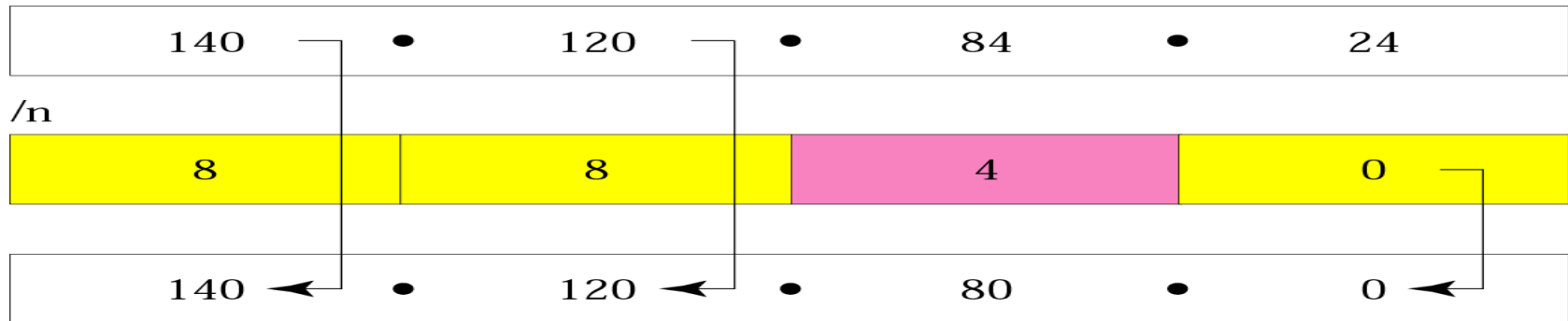
Solution: The prefix length is 27, which means that we must keep the first 27 bits as is and change the remaining bits (5) to 0s. The following shows the process:

Address in binary: 10100111 11000111 10101010 01010010
Keep the left 27 bits: **10100111 11000111 10101010 010**00000
Result in CIDR notation: 167.199.170.64/27

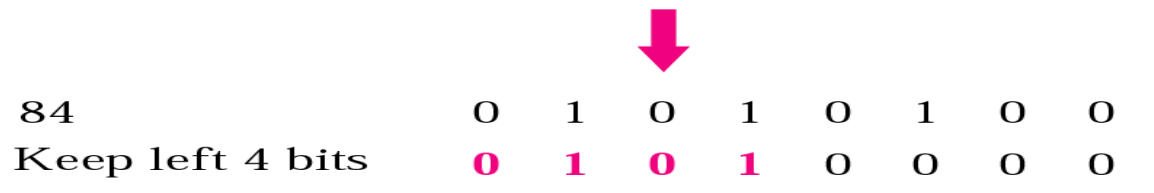
Example 2: What is the first address in the block if one of the addresses is **140.120.84.24/20**?

Answer: The first address is 140.120.80.0/20

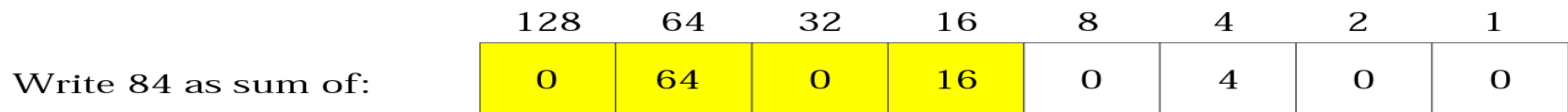
IP Address



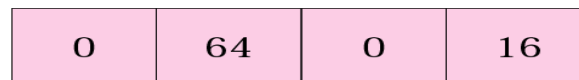
First Address



Result in decimal: 80



Select only leftmost 4:



Add to find the result: 80

Example 3: Find the number of addresses in the block if one of the addresses is **140.120.84.24/20**.

Solution: The prefix length is 20. The number of addresses in the block is 2^{32-20} or 2^{12} or **4096**. Note that this is a large block with **4096** addresses.

Note: The number of addresses can also be found by complementing the mask, interpreting it as a decimal number, and adding 1 to it.

Example 4: find the first and last address in the block if one of the addresses is **140.120.84.24/20**.

Answer: The **first** address is **140.120.80.0/20** (set all bits of host part to 0)

The **last** address is **140.120.95.255/20** (set all bits of host part to 1)

Another way to find the last address:

Add the **mask complement** to the **beginning address** to find the **last address**.

140 . 120 . 80 . 0

0 . 0 . 15 . 255

140 . 120 . 95 . 255

Example 5: Find the block if one of the addresses is 190.87.140.202/29.

Solution: To find the **first** address, we notice that the mask (/29) has five 1s in the last byte. So write the last byte as powers of 2 and retain only the leftmost five as shown below:

202 $\rightarrow 128 + 64 + 0 + 0 + 8 + 0 + 2 + 0$

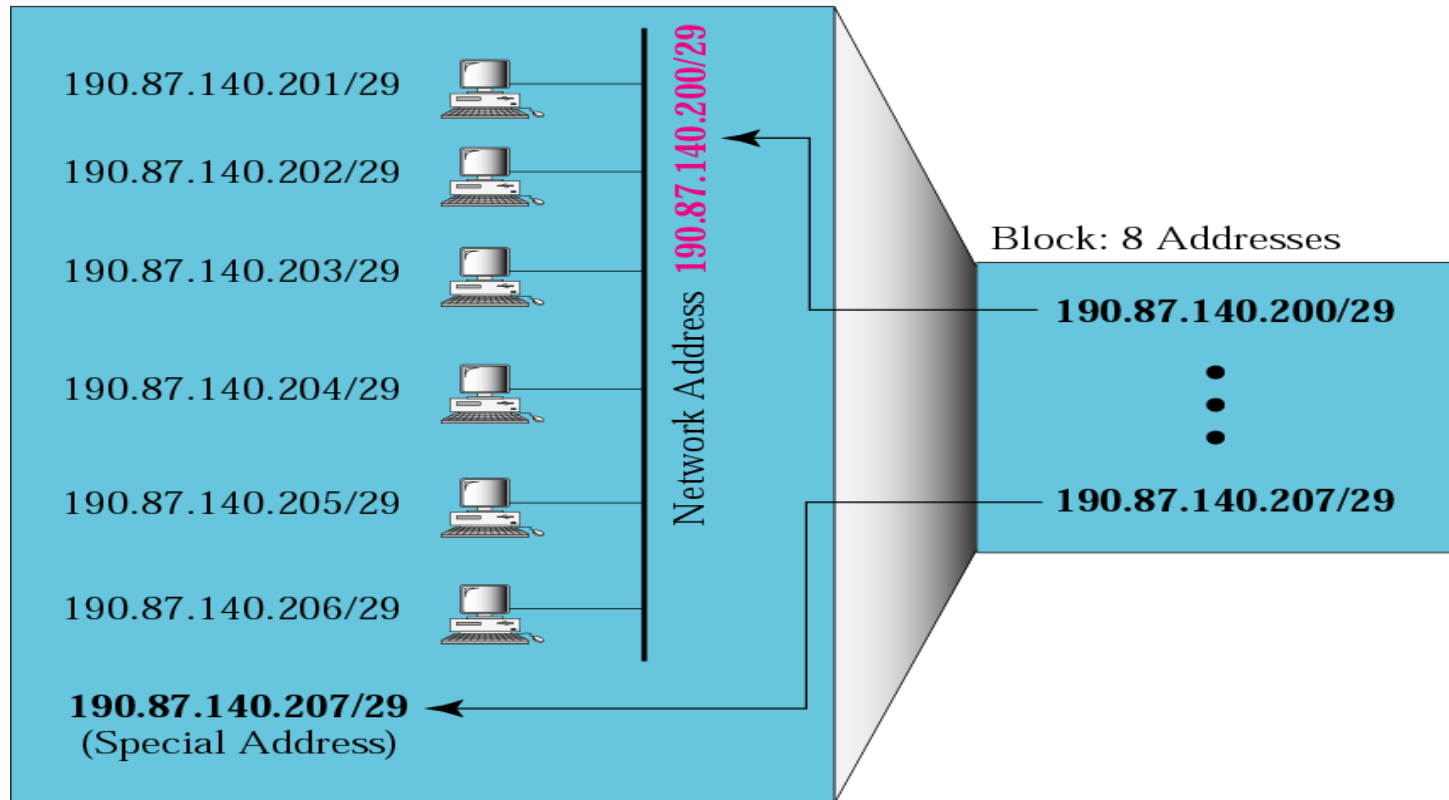
The leftmost 5 numbers are $\rightarrow 128 + 64 + 0 + 0 + 8$

The first address is 190.87.140.200/29

The number of addresses is 2^{32-29} or 8. To find the last address, use the complement of the mask. The mask has twenty-nine 1s; the complement has three 1s. The complement is 0.0.0.7. Add this to the first address to get 190.87.140.207/29. So, the first address is 190.87.140.200/29, the last address is 190.87.140.207/29. There are only 8 addresses in this block.

Previous Example: Network Configuration

Network Organization



In classless addressing, the last address in the block does not necessarily end in 255.

➤ In classless addressing, an address can belong to many blocks (depending on value of prefix associated with that block).

➤ For example, the address **230.8.24.56** can belong to

Prefix length	Block	
	From	To
16	230.8.0.0	230.8.255.255
20	230.8.16.0	230.8.31.255
26	230.8.24.0	230.8.24.63
27	230.8.24.32	230.8.24.63
29	230.8.24.56	230.8.24.63
31	230.8.24.56	230.8.24.57

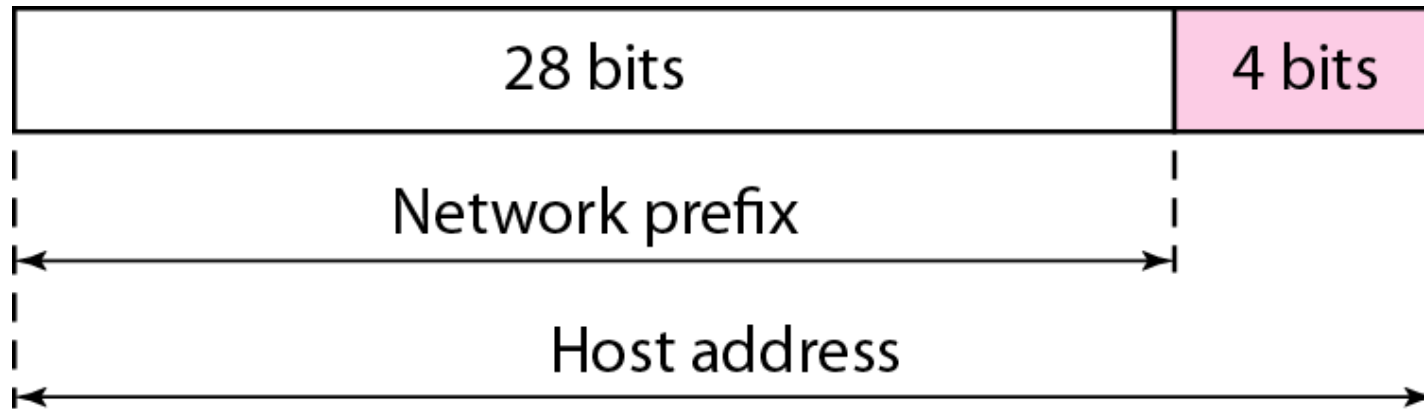
Variable Length Subnet Mask (VLSM)

- VLSM is a way of further subnetting a subnet.
- we can allocate IPv4 addresses to the subnets by the exact need by using VLSM
- VLSM allows us to use more than one subnet mask within the same network address space.
- In classful addressing, we can divide a network only into subnets with equal number of IPv4 addresses.
- VLSM allows to create subnets from a single network with unequal number of IPV4 addresses

Variable Length Subnet Mask (VLSM)

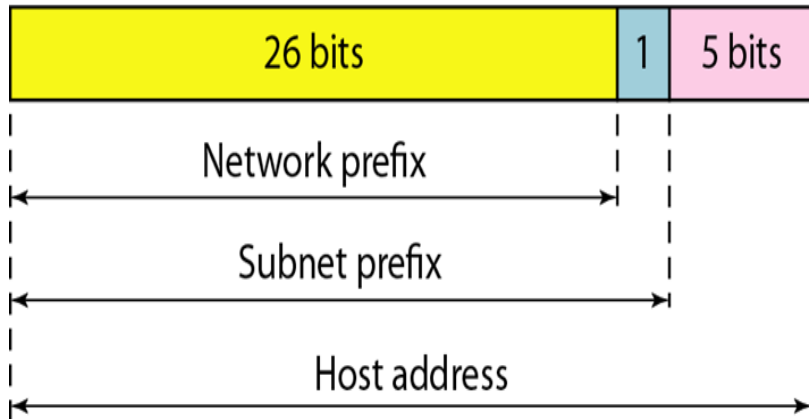
- Suppose we want to divide 192.168.10.0 (a Class C network) into four networks each with unequal number of address requirements as given.
 - Subnet A : 126 IPv4 Addresses.
 - Subnet B : 62 IPv4 Addresses.
 - Subnet C : 30 IPv4 Addresses.
 - Subnet D : 30 IPv4 Addresses.
- Such division is not possible in classful addressing, since it divide the network equally,
- **but is possible with VLSM.**

Two-level hierarchy in an IPv4 address

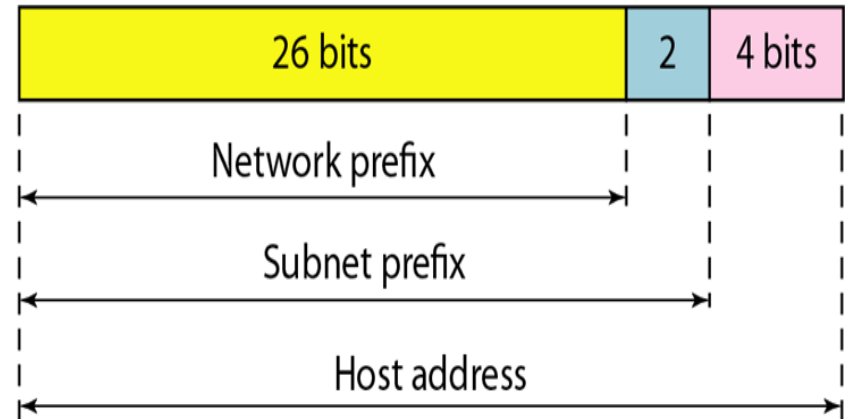


Three-level hierarchy in an IPv4 address

Subnet 1



Subnets 2 and 3



Variable Length Subnet Mask (VLSM)

Division of **192.168.10.0/24 (original network)** into four networks with VLSM.

FIRST DIVISION

- Divide into two networks equally with 128 addresses (126 usable) using subnet mask 255.255.255.128
- Two subnets each with 128 addresses
 1. 192.168.10.0/25 [255.255.255.128]
 - 11000000.10101000.00001010.00000000 [in binary]
11111111.11111111.11111111.10000000 [subnet mask]
 2. 192.168.10.128/25 [255.255.255.128]
 - 11000000.10101000.00001010.10000000
11111111.11111111.11111111.10000000 [subnet mask]

Variable Length Subnet Mask (VLSM)

SECOND DIVISION

- Divide second subnet 192.168.10.128/25 (obtained from first division) again into two networks, each with 64 addresses (62 usable) using subnet mask 255.255.255.192
- Two subnets each with 64 addresses
 1. 192.168.10.128/26 [255.255.255.192]
 - 11000000.10101000.00001010.10000000 [in binary]
11111111.11111111.11111111.11000000 [subnet mask]
 2. 192.168.10.192/26 [255.255.255.192]
 - 11000000.10101000.00001010.11 000000
11111111.11111111.11111111.11000000 [subnet mask]

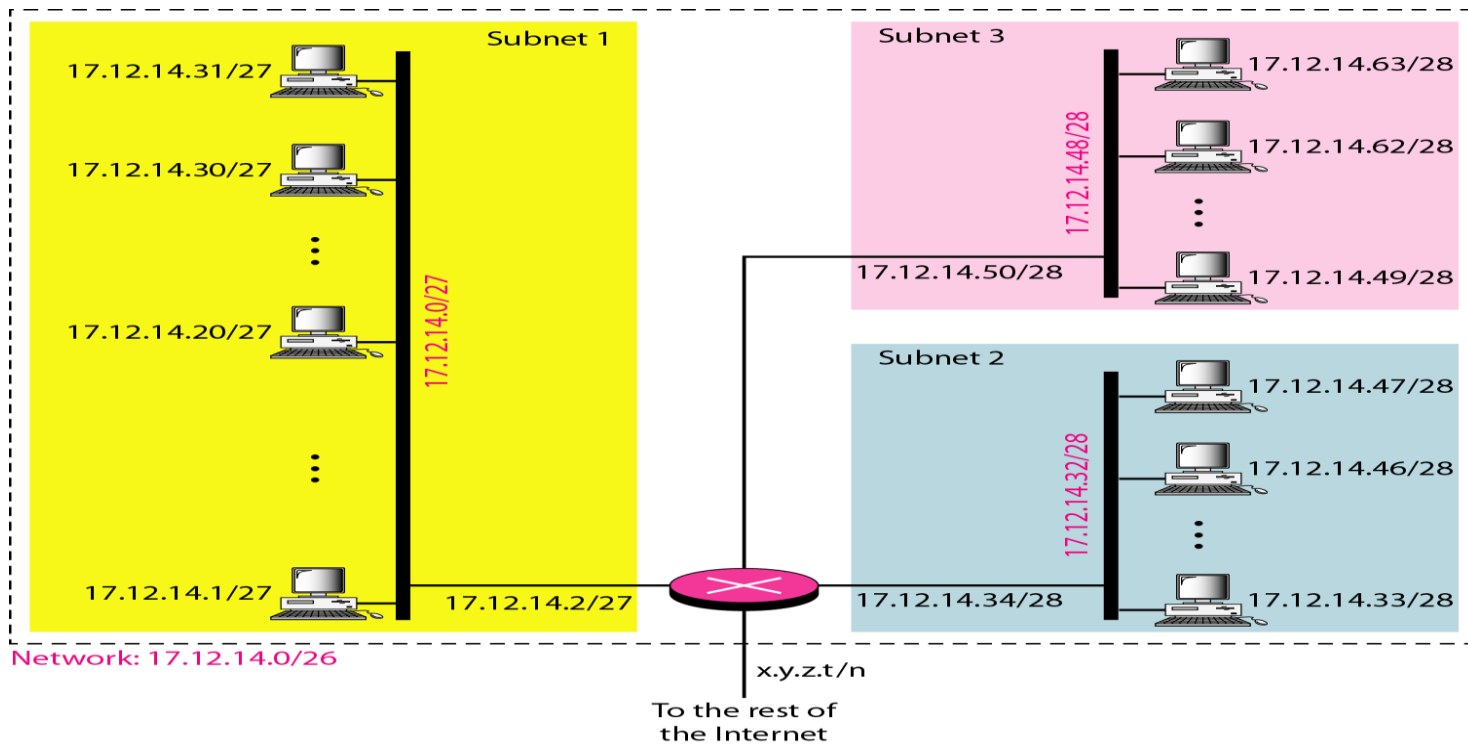
Variable Length Subnet Mask (VLSM)

THIRD DIVISION

- Divide second subnet 192.168.10.192/26 (obtained from second division) again into two networks, each with 32 addresses (30 usable) using subnet mask 255.255.255.224
- Two subnets each with 64 addresses
 1. 192.168.10.192/27 [255.255.255.224]
 - 11000000.10101000.00001010.11000000 [in binary]
11111111.11111111.11111111.11100000 [subnet mask]
 2. 192.168.10.224/27 [255.255.255.224]
 - 11000000.10101000.00001010.11100000
11111111.11111111.11111111.11100000 [subnet mask]
- So, splitting of 192.168.10.0/24 into four subnets using VLSM with unequal number of addresses is done

Example: An organization is granted a block of addresses starting with 17.12.14.0/26 (64 addresses). The organization needs to have three sub-blocks of addresses to use in its three subnets: one sub-block of 32 addresses, and two sub-blocks of 16 addresses each. Design the sub-blocks and find out how many addresses are still available after these allocations.

Configuration and addresses in a subnetted network



Example: An organization is granted a block of addresses starting with 14.24.74.0/24. The organization needs to have three sub-blocks of addresses to use in its three subnets: one sub-block of 10 addresses, one sub-block of 60 addresses, and one sub-block of 120 addresses.

Design the sub-blocks and find out how many addresses are still available after these allocations.

Solution: There are $2^{32-24} = 256$ addresses in this block. The first address is 14.24.74.0/24 and last address is 14.24.74.255/24 .

Assign addresses to subblocks starting with the largest and ending with the smallest one.

➤ Mask n_1 for the **first** (largest) subnet 2^{32-n_1} must be 128 (a number with power of 2 nearest to 120). **So $n_1 = 25$** . We allocate 128 addresses instead of 120 to this subnet

➤ The first address in this subnet is 14.24.74.0/25 and last address is 14.24.74.127/25

Solution (previous example continue)

➤ Mask for the **second subnet** 2^{32-n_2} must be 64 (a number with power of 2 nearest to 60). So **$n_2 = 26$**

➤ The first address in this subnet is 14.24.74.128/26 and last address is 14.24.74.191/26

➤ Mask for the **third subnet** 2^{32-n_3} must be 16 (a number with power of 2 nearest to 10). So **$n_3 = 28$**

➤ The first address in this subnet is 14.24.74.192/28 and last address is 14.24.74.207/28

➤ So we have $128+64+16 = 208$ addresses in all three subblocks.

➤ Therefore, 48 address are still left in reserve.