Subnetting

What Is Subnetting?

Subnetting is the process of stealing bits from the HOST part of an IP address in order to divide the larger network into smaller sub-networks called subnets. After subnetting, we end up with NETWORK SUBNET HOST fields. We always reserve an IP address to identify the subnet and another one to identify the broadcast subnet address.

- Address The unique number ID assigned to one host or interface in a network.
- **Subnet -** A portion of a network that shares a particular subnet address.
- **Subnet mask** A 32-bit combination used to describe which portion of an address refers to the subnet and which part refers to the host.

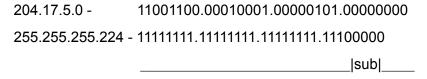
Network	192.168.1.0	11000000	10101000	00000001	00000000	Result
Mask	255.255.255.0	11111111	11111111	11111111	00000000) ANDed
IP	192.168.1.152	11000000	10101000	0000001	10011000 -	\ AND-4

Understand Subnetting

Subnetting allows you to create multiple logical networks that exist within a single Class A, B, or C network. If you do not subnet, you are only able to use one network from your Class A, B, or C network, which is unrealistic.

Each data link on a network must have a unique network ID, with every node on that link being a member of the same network. If you break a major network (Class A, B, or C) into smaller subnetworks, it allows you to create a network of interconnecting subnetworks. Each data link on this network would then have a unique network/subnetwork ID. Any device, or gateway, that connects *n* networks/subnetworks has *n* distinct IP addresses, one for each network / subnetwork that it interconnects.

In order to subnet a network, extend the natural mask with some of the bits from the host ID portion of the address in order to create a subnetwork ID. For example, given a Class C network of 204.17.5.0 which has a natural mask of 255.255.255.0, you can create subnets in this manner:



By extending the mask to be 255.255.255.224, you have taken three bits (indicated by "sub") from the original host portion of the address and used them to make subnets. With these three bits, it is possible to create eight subnets. With the remaining five host ID bits, each subnet can have up to 32 host addresses,

30 of which can actually be assigned to a device *since host ids of all zeros or all ones are not allowed* (it is very important to remember this). So, with this in mind, these subnets have been created.

204.17.5.0 255.255.255.224 host address range 1 to 30 204.17.5.32 255.255.255.224 host address range 33 to 62 204.17.5.64 255.255.255.224 host address range 65 to 94 204.17.5.96 255.255.255.224 host address range 97 to 126 204.17.5.128 255.255.255.224 host address range 129 to 158 204.17.5.160 255.255.255.224 host address range 161 to 190 204.17.5.192 255.255.255.224 host address range 193 to 222 204.17.5.224 255.255.255.224 host address range 225 to 254

Class C Subnets

Class C IP addresses are normally assigned to a very small size network because it can only have 254 hosts in a network. Given below is a list of all possible combination of subnetted Class B IP address:

Network Bits	Subnet Mask	Bits Borrowed	Subnets	Hosts/Subnet
24	255.255.255.0	0	1	254
25	255.255.255.128	1	2	126
26	255.255.255.192	2	4	62
27	255.255.255.224	3	8	30
28	255.255.255.240	4	16	14
29	255.255.255.248	5	32	6
30	255.255.255.252	6	64	2

IP Address Available 192.168.1.0

Q: If we have two remote site then judge that how many bits Subnetting and how many subnets available?

- 1) What is your class Address?
- 2) How many networks bits?
- 3) How many remote brunches?
- 4) Default subnet Mask?
- 5) How many bits barrows?

Bits	Formula	Total Subnets]	
1	2 1	2	←	1 Bit subnetting &
2	2 ²	4		2 Subnets Available
3	2 ³	8		
4	2 4	16		
5	2 5	32		
6	2 ⁶	64		
7	2 7	128		
8	2 8	256		

6) Address and Range

Net ID 192.168.1.0

Valid Range 192.168.1.1 To 192.168.1.126

Broad Cast ID 192.168.1.127

Net ID 192.168.1.128

Valid Range 192.168.1.129 To 192.168.1.254

Broad Cast ID 192.168.1.255

Experiment: Apply 1-bit subnetting on the following network toplogy.

