LAB TASK: 12

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Section: 3rd

LAB: DSA

TASK 1:

```
#include <iostream>
using namespace std;

int main() {
   int arr[5];

   // Taking input from the user
   cout << "Enter 5 elements in the array: ";
   for (int i = 0; i < 5; i++) {
      cin >> arr[i];
   }

   // Insertion Sort in Descending Order
```

```
for (int i = 1; i < 5; i++) {
  int key = arr[i];
  int j = i - 1;
  // Move elements of arr[0..i-1] that are smaller than key
  // to one position ahead of their current position
  while (j \ge 0 \&\& arr[j] < key) {
    arr[i + 1] = arr[i];
    j--;
  }
  arr[j + 1] = key;
  // Displaying array after each iteration
  cout << "Iteration " << i << ": ";
  for (int k = 0; k < 5; k++) {
    cout << arr[k] << " ";
  }
  cout << endl;
}
// Displaying the sorted array
cout << "Sorted array in descending order: ";</pre>
```

```
for (int i = 0; i < 5; i++) {
     cout << arr[i] << " ";
  }
  cout << endl;
  return 0;
}
Dry Run
Let's assume the user inputs the array as: 30, 10, 50, 20, 40
   1. Initial Array: 30, 10, 50, 20, 40
Iteration 1 (i = 1):
   • Key: 10
   • arr[1] is 10. Since 30 > 10, no shifting is required.
   • Array after iteration 1: 30, 10, 50, 20, 40
Iteration 2 (i = 2):
   • Key: 50
   • arr[2] is 50. Since 50 > 30, shift 30 to the right.
   • Move 10 as well since 50 > 10.
   • Array after iteration 2: 50, 30, 10, 20, 40
Iteration 3 (i = 3):
   • Key: 20
   • arr[3] is 20. Since 20 < 30 but > 10, move only 10 to the right.
   • Array after iteration 3: 50, 30, 20, 10, 40
Iteration 4 (i = 4):
   • Key: 40
   • arr[4] is 40. Since 40 < 50 but > 30, shift 30 and 20 to the right.
   • Array after iteration 4: 50, 40, 30, 20, 10
```

Final Output

After all iterations, the sorted array in descending order is:

```
50, 40, 30, 20, 10
```

TASK 2:

```
#include <iostream>
using namespace std;
int main() {
  int arr[9];
  // Taking input from the user
  cout << "Enter 9 elements in the array: ";</pre>
  for (int i = 0; i < 9; i++) {
    cin >> arr[i];
  }
  // Bubble Sort with early termination if already sorted
  bool isSorted;
  for (int i = 0; i < 9 - 1; i++) {
```

isSorted = true; // Assume the array is sorted at the start of each pass

```
// Perform a single pass of Bubble Sort
for (int j = 0; j < 9 - i - 1; j++) {
  if (arr[i] > arr[i + 1]) {
    // Swap arr[j] and arr[j+1] if they are in the wrong order
    int temp = arr[j];
    arr[j] = arr[j + 1];
    arr[i + 1] = temp;
    isSorted = false; // If a swap is made, array is not sorted
  }
}
// Displaying array after each pass
cout << "After pass " << i + 1 << ": ";
for (int k = 0; k < 9; k++) {
  cout << arr[k] << " ";
}
cout << endl;
```

```
// If no swaps were made in the pass, the array is already sorted
  if (isSorted) {
    cout << "Array is already sorted. Stopping early." << endl;</pre>
    break;
  }
}
// Displaying the sorted array
cout << "Sorted array in ascending order: ";</pre>
for (int i = 0; i < 9; i++) {
  cout << arr[i] << " ";
}
cout << endl;
return 0;
```

Dry Run

}

Let's assume the user enters the array: 5, 2, 9, 1, 5, 6, 3, 7, 4

Pass 1:

• Array after pass 1: 2, 5, 1, 5, 6, 3, 7, 4, 9 (Swaps were made, so isSorted = false)

Pass 2:

• Array after pass 2: 2, 1, 5, 5, 3, 6, 4, 7, 9 (Swaps were made, so isSorted = false)

Subsequent Passes:

The passes continue until the array is sorted in ascending order. If a pass completes without swaps, the program stops early, indicating the array is already sorted.

Final Output

After sorting, the array might look like: