LAB TASK(week 5)

TASK: 1

```
#include <iostream>
using namespace std;
class Queue {
private:
  static const int SIZE = 100; // Define the maximum size of the queue
  int arr[SIZE];
                      // Array to store queue elements
  int front;
                    // Index pointing to the front of the queue
  int rear;
                    // Index pointing to the rear of the queue
public:
  // Constructor to create an empty queue
  Queue() {
    front = -1; // Front points to -1 indicating the queue is initially empty
    rear = -1; // Rear also points to -1 when the queue is empty
  }
  // Check if the queue is empty
  bool isEmpty() {
    return front == -1;
  }
```

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// Insert an element at the rear of the queue
void enqueue(int item) {
  if (rear == SIZE - 1) {
    cout << "Queue is full!" << endl;
  } else {
    if (front == -1) {
      front = 0; // Set front to 0 if adding the first element
    }
    rear++;
    arr[rear] = item; // Insert the element at the rear
    cout << item << " enqueued to queue" << endl;</pre>
  }
}
// Remove the element from the front of the queue
int dequeue() {
  if (isEmpty()) {
    cout << "Queue is empty!" << endl;</pre>
    return -1;
  } else {
    int item = arr[front]; // Store the front element
    if (front >= rear) {
       // If front meets or surpasses rear, reset the queue
       front = -1;
       rear = -1;
    } else {
      front++;
```

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cout << item << " dequeued from queue" << endl;</pre>
       return item;
    }
  }
  // Display all elements of the queue
  void display() {
    if (isEmpty()) {
       cout << "Queue is empty!" << endl;</pre>
    } else {
       cout << "Queue elements: ";</pre>
       for (int i = front; i <= rear; i++) {
         cout << arr[i] << " ";
       cout << endl;
    }
  }
};
int main() {
  Queue q;
  q.enqueue(10);
  q.enqueue(20);
  q.enqueue(30);
```

```
q.display(); // Output: Queue elements: 10 20 30
  q.dequeue(); // Output: 10 dequeued from queue
  q.display(); // Output: Queue elements: 20 30
  cout << (q.isEmpty() ? "Queue is empty!" : "Queue is not empty!") << endl; // Output: Queue</pre>
is not empty!
  return 0;
}
TASK: 2
#include <iostream>
#include <cstring> // For strtok() and strlen()
using namespace std;
#define MAX 100 // Maximum size of queue
// Function to display a character array (queue)
void displayQueue(char queue[], int size) {
  for (int i = 0; i < size; i++) {
    cout << queue[i] << " ";
  }
  cout << endl;
```

```
}
// Function to concatenate two character queues
void concatenateQueues(char queue1[], int &size1, char queue2[], int size2) {
  for (int i = 0; i < size 2; i++) {
    queue1[size1++] = queue2[i];
  }
}
int main() {
  char input[] = "Data Structure and Algorithms"; // Input string
  char *words[MAX]; // Array to store words
  int wordCount = 0; // Count of words in the input string
  // Split the input string into words using strtok()
  char *token = strtok(input, " ");
  while (token != NULL) {
    words[wordCount++] = token; // Store each word in the words array
    token = strtok(NULL, " ");
  }
  // Create character arrays for each word (simulate queues)
  char queues[wordCount][MAX]; // Array of character arrays to hold each queue
  int sizes[wordCount]; // Array to store sizes of each queue
```

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// Fill the queues with characters from each word
  for (int i = 0; i < wordCount; i++) {
    int length = strlen(words[i]); // Get the length of the word
    sizes[i] = length; // Store the size of each word
    for (int j = 0; j < length; j++) {
       queues[i][j] = words[i][j]; // Store each character in the queue
    }
  }
  // Display each queue (for visualization)
  for (int i = 0; i < wordCount; i++) {
    cout << "Q" << i + 1 << ": ":
    displayQueue(queues[i], sizes[i]);
  }
  // Concatenate all the queues into one single queue
  char concatenatedQueue[MAX]; // Array to hold the concatenated result
  int concatenatedSize = 0;
  for (int i = 0; i < wordCount; i++) {
    concatenateQueues(concatenatedQueue, concatenatedSize, queues[i],
sizes[i]);
  }
```

```
// Display the final concatenated queue
cout << "Concatenated Queue: ";
displayQueue(concatenatedQueue, concatenatedSize);
return 0;
}</pre>
```