**Relational Schemas**

**Register** (NU\_ID, fname, lastname, pass, confirmpass, team, role, accompanyingSelect, Menu\_ID)

* NU\_ID (Primary Key)
* Menu\_ID (Foreign Key referencing Menu)

**Menu** (ID, dish, votes)

* ID (Primary Key)

**Managers** (ID, username, pass, role)

* ID (Primary Key)

**Events** (ID, eventName, description, date/time, location, Manager\_ID)

* ID (Primary Key)
* Manager\_ID (Foreign Key referencing Managers)

**Performances** (ID, performanceName, vote, userSelection, Event\_ID)

* ID (Primary Key)
* Event\_ID (Foreign Key referencing Events)

**Event\_Menu** (Event\_ID, Menu\_ID)

* Event\_ID (Foreign Key referencing Events)
* Menu\_ID (Foreign Key referencing Menu)
* Register and Menu have a one-to-many relationship.
* Managers decide on Menu, Events, and Performances, each having a one-to-many relationship.
* Events have Performances in a many-to-many relationship.
* Register registers Performances in a one-to-many relationship.
* Events have many Menus.