

# Programming Fundamentals Lab (CL1002)

## Spring 2023

### Lab Project and Grading Criterion

**Submission Deadline: 07 May 2023**

Develop a **Library management system** by using all concepts learnt in the PF Course/Lab. This is a **group** project - there should be **2 students per group**. Both students in the group must be from the **same lab section** and must be self-selected.

### Project Description

The Library Management System should enable admin and students to access the library data. Students can access data by registering themselves or logging in to their previous accounts. The library management system must have the following features:

- First a dialog box should appear that provides the option to log in as admin or as a student. Both features should be password protected.
- The admin can perform any one of following tasks depending upon the option selected:
  - i. Add a book to the system.
  - ii. Edit the details of the book (using ISBN number).
  - iii. View the status of books.
  - iv. Current people enrolled in the system.
  - v. Balance of each student.
- Initially store 15 books in the library, including the title, author name, and ISBN number for each book.
- Hold for up to 20 students, who must pay \$20 for opening an account and \$30 as a security deposit. Students can issue any book for \$2 for a 10-day period. If a student fails to return a book within this period, a fine will be imposed according to the following rules:

Time Period of returning book	Amount of Fine
Within 10 days	0
10 to 30 days	\$5
After 30 days	Cancellation of membership

- The student can use the available amount in his/her account to issue a book or pay the fine.
- Each student account should have the following details stored:
  - Roll no (Data type: int, format: BBRRRR, e.g. 201406)
  - Balance (Data type: double)
  - Student Name (Data type: char array) [store only first name of each student]

### Functions to be Implemented

The following functions should be implemented in your system. Decide for yourself the arguments and return type for each function.

	Required Functions	Functionality
1.	Create_Account()	Assign each student a unique registration number. Get student Roll No and Name. Ask the user for the initial Deposit amount.
2.	Display()	Gives all details of any record asked by the user.

3.	Deposit_amount()	Updates the Account Balance.
4.	Issue_Item()	Following functionality must be implemented: <ul style="list-style-type: none"> <li>• Displays list of available books for student to choose</li> <li>• The student can select more than one book for issuance</li> <li>• Updates the account balance if book can be issued with the available amount, else notifies if amount balance is not sufficient or if the book is unavailable.</li> </ul>

	<b>Bonus Functions</b>	<b>Implementing these functions will earn bonus marks</b>
5.	Display_Sorted()	Sort the entire data of student on the basis of Roll No. and display it in an ascending order.
*You can add additional features in the code to get bonus marks.		

## Project Assessment

	<b>Project Deliverables</b>	<b>LLO No<sup>1</sup></b>	<b>Marks</b>
1.	Correct use of data types, input output statements and relational operators	1	7
2.	Correct algorithm of the program: <ul style="list-style-type: none"> <li>• Data is stored in arrays correctly.</li> <li>• Sequence of function calls</li> </ul>	3	6
3.	Correct use of all functions: <ul style="list-style-type: none"> <li>• Argument and return type</li> <li>• Functionality</li> </ul>	3	7
5.	Absence of errors (syntax and logical) or warnings	2	5
6.	Correct implementation and use of both bonus functions	3	5
	<b>TOTAL MARKS</b>	<b>30</b>	

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<sup>1</sup> LLO 1: **Develop** an understanding about debugging, data types, input/output statements, arithmetic, relational and logical operators using Dev C++.

LLO 2: **Design** algorithms to solve problems using control structures and repetition statements with nesting.

LLO 3: **Develop** a well-structured program using simple functions, char arrays, one-dimensional static arrays.