

Machine Learning (ranger package) as a framework for spatial and spatiotemporal prediction





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Random Forest as a generic framework for predictive modeling of spatial and spatiotemporal variables



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- Author and article information
- Abstract

Random forest and similar Machine Learning techniques are already used to generate spatial predictions, but spatial location of points (geography) is often ignored in the modeling process. Spatial auto-correlation, especially if still existent in the cross-validation residuals, indicates that the predictions are maybe biased, and this is suboptimal. This paper presents a random forest for spatial predictions framework (RFsp) where buffer distances from observation points are used as explanatory variables, thus incorporating geographical proximity effects into the prediction process. The RFsp framework is illustrated with examples that use textbook datasets and apply



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RFsp — Random Forest for spatial data (R tutorial)

Hengl, T., Nussbaum, M., and Wright, M.N.

- · Installing and loading packages
- Spatial prediction 2D continuous variable using buffer distances
- · Spatial prediction 2D variable with covariates
- Spatial prediction of binomial variable
- Spatial prediction of categorical variable
- Spatial prediction of variables with extreme values
- Weighted RFsp
- · Spatial prediction of multivariate problems
- Prediction of spatio-temporal variable
- References





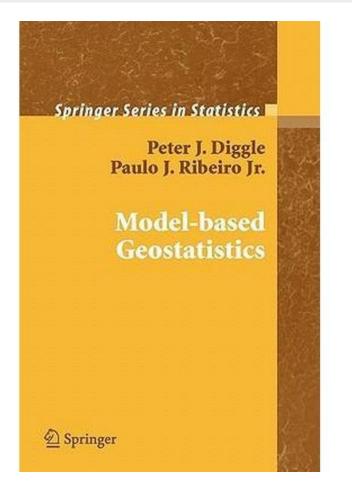


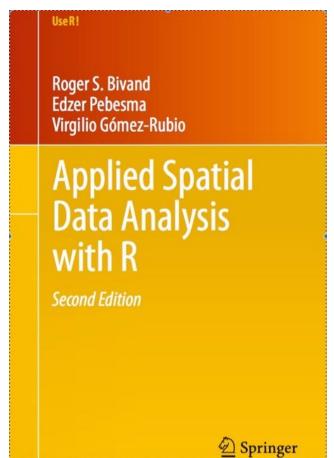
https://github.com/thengl/GeoMLA



Abstract: This tutorial explains how to use Random Forest to generate spatial and spatiotemporal predictions (i.e. to make maps from point observations using Random Forest). Spatial auto-correlation, especially if still existent in the cross-validation residuals, indicates that the predictions are maybe biased, and this is suboptimal. To account for this, we use Random Forest (as implemented in the ranger package) in combination with geographical distances to sampling locations to fit models and

Kriging has been a synonym for geostatistics since 1960s





Standard steps

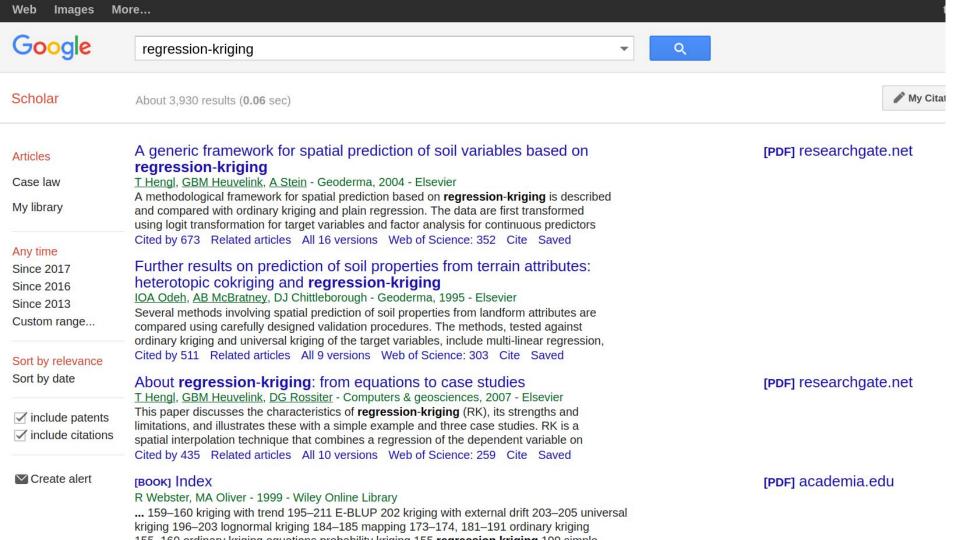
- Determine distribution of the target variable and appropriate transformation (normal, log-normal, zero-inflated, Gamma, Poissonic ...)
- 2. Fit variogram (WLS, REML, ...), deal with multicolinearity (PCA?), non-stationary properties, support size, mixed effects...
- 3. Predict (mean values and uncertainty)
- 4. Validate predictions (mapping accuracy)

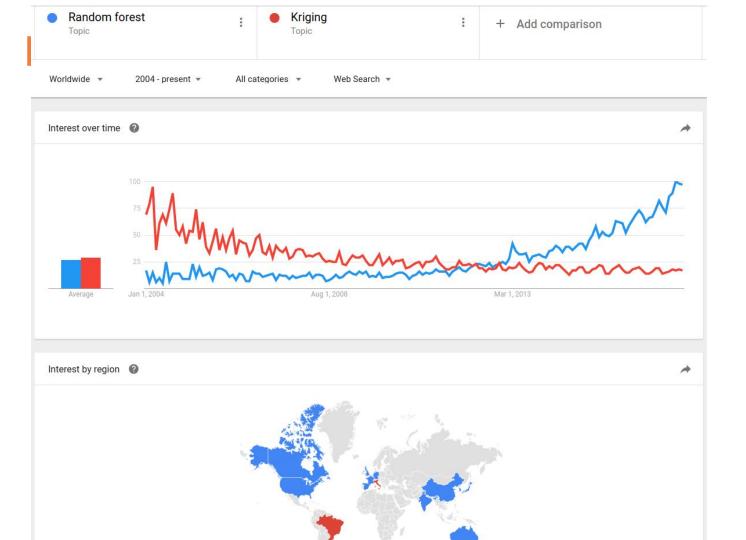
Variogram modeling and predictions (kriging)

```
R> zinc.vgm <- likfit(zinc.geo, lambda = 0,
ini=c(var(log1p(zinc.geo$data)), 500), cov.model
= "exponential")

R> zinc.ok <- krige.conv(zinc.geo, locations = locs, krige = krige.control(obj.m = zinc.vgm))</pre>
```

krige.conv: model with constant mean krige.conv: performing the Box-Cox data transformation krige.conv: back-transforming the predicted mean and variance krige.conv: Kriging performed using global neighbourhood





MLA is interesting for generating sp, however...

Spatial auto-correlation, especially if still existent in the cross-validation residuals, indicates that the predictions are maybe biased, and this is suboptimal.

To account for this, we use Random Forest (as implemented in the ranger package) in combination with geographical distances to sampling locations to fit models and predict values.

Solution: RFsp

$$Y(\mathbf{s}) = f(\mathbf{X}_G, \mathbf{X}_R, \mathbf{X}_P) \tag{18}$$

where X_G are covariates accounting for geographical proximity and spatial relations between observations

$$\mathbf{X}_{G} = (d_{p1}, d_{p2}, \dots, d_{pN}) \tag{19}$$

where d_{pi} is the buffer distance (or any other complex proximity upslope/downslope distance, as explained in the next section) to the observed location pi from s and N is the total number of training points. \mathbf{X}_R are surface reflectance covariates, i.e. usually spectral bands of remote sensing images, and \mathbf{X}_P are process-based covariates.

Geographical distances (proximity)

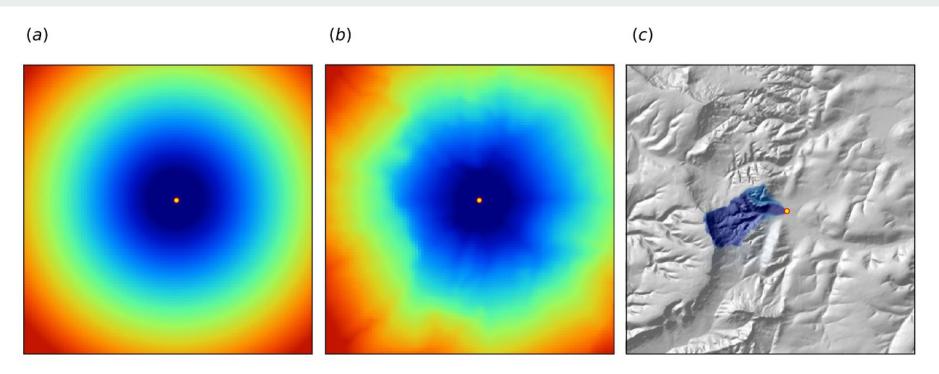
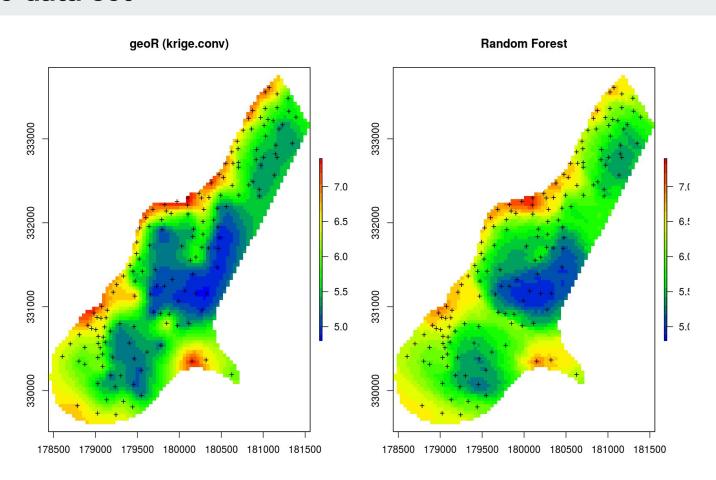


Figure 2. Examples of distance maps to some location in space (yellow dot) based on different derivation algorithms: (a) simple Euclidean distances, (b) complex speed-based distances based on the gdistance package and Digital Elevation Model (DEM) (van Etten, 2017), and (c) upslope area derived based on the DEM in SAGA GIS (Conrad et al., 2015). Case study: Ebergötzen (Böhner et al., 2006).

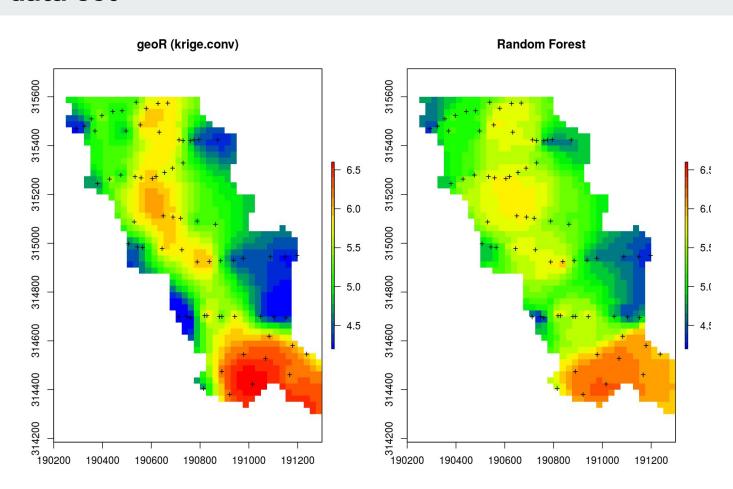
Variogram modeling and predictions (kriging)

```
R> grid.dist0 <- buffer.dist(meuse["zinc"],</pre>
meuse.grid[1], as.factor(1:nrow(meuse)))
R> ov.zinc <- over(meuse["zinc"], grid.dist0)
R> m.zinc <- ranger(as.formula(paste("zinc ~",</pre>
paste(names(grid.dist0), collapse="+")),
cbind(meuse@data["zinc"], ov.zinc))
R> zinc.rfd <- predict(m.zinc, grid.dist0@data)
```

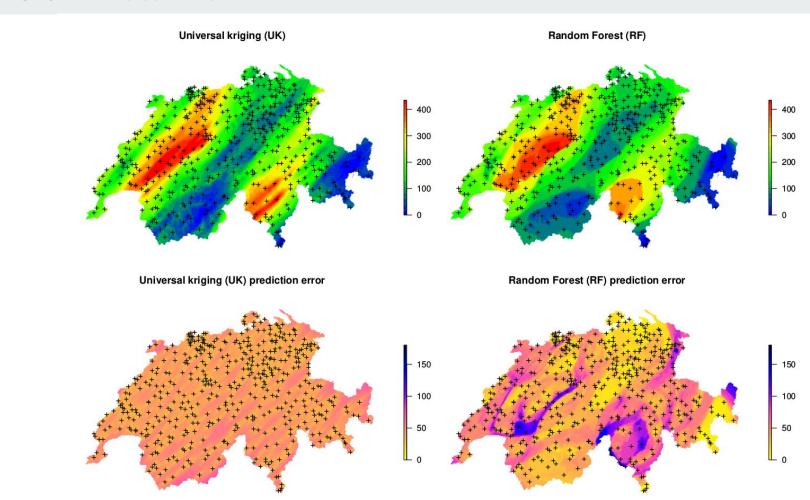
Meuse data set



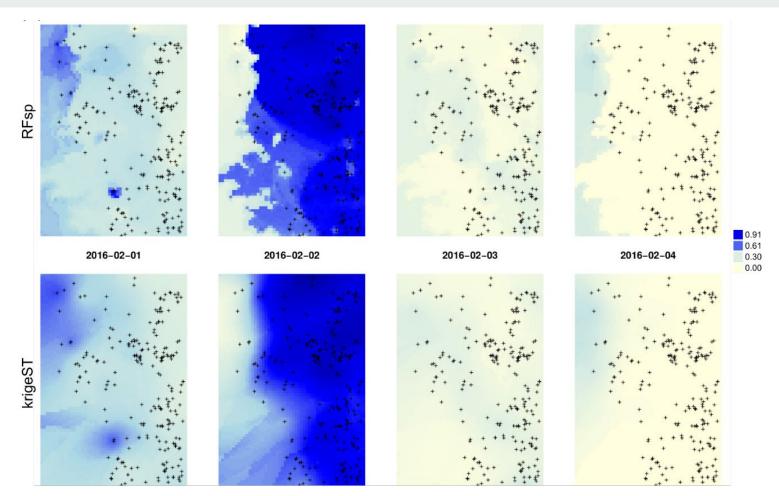
Geul data set



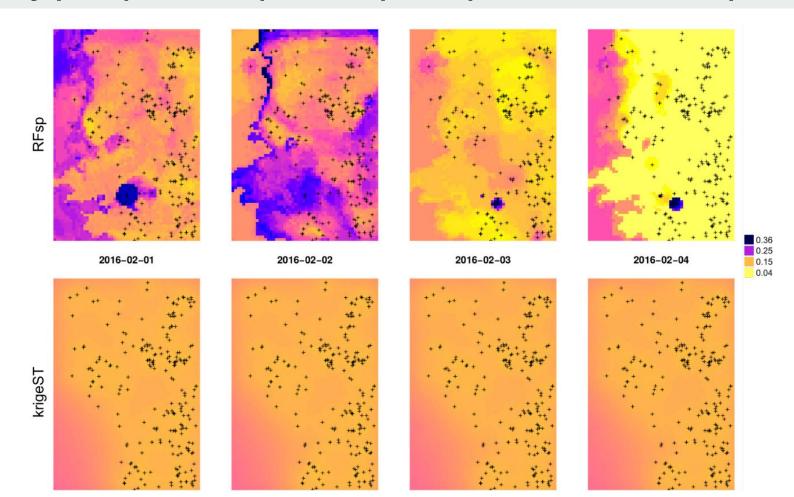
SIC97 data set



Daily precipitation (spatiotemporal)



Daily precipitation (spatiotemporal) prediction error maps



Summary results

Our results indicate that RFsp can produce comparable results to model-based geostatistics. The advantage of RFsp over model-based geostatistics is that RFsp requires much less statistical assumptions and is easier to automate (and scale up through parallelization). For smaller data sets with linear relationships model-based geostatistics could still a better choice.

RFsp is still an experimental method and application with large data sets (>>1000 points) is not recommended.

Advantages of RFsp vs kriging

- ★ No stationarity requirements.
- ★ No Normal distribution requirements.
- ★ No problems with choosing the right variogram (in fact, there is no need for a vgm at all!!).
- ★ No (serious) problems with hot-spots.
- ★ More complex distances can be added.

Problems to solve

- Extrapolation problems (quality of spatial sampling)
- Computation intensity very high

- Validation with spatial declustering (over-fitting problems)
- Match geostatistical simulations, co-kriging etc.

RF is not a good idea for extrapolation

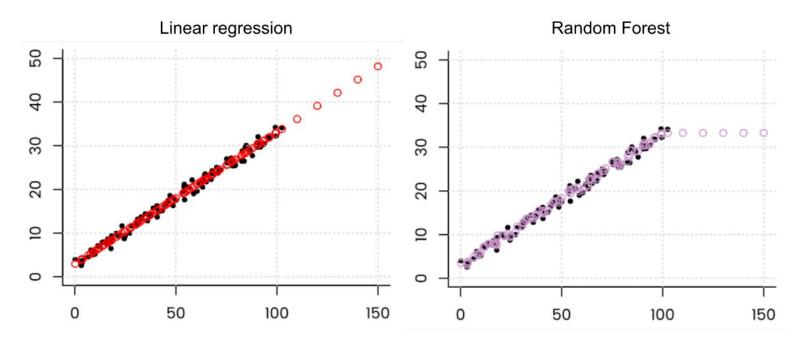


Figure 14. Illustration of the extrapolation problem of Random Forest based on the code examples from Peter Ellis (http://freerangestats.info). Even though Random Forest is more generic than linear regression and can be used also to fit complex non-linear problems, it can lead to completely nonsensical predictions if applied to extrapolation domains.

