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/**
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* fileInfo.c - This is my solution to the third lab of eecs2031. In this part I
* took an input file name from the user and checked it against the file my code
* was currently reading in the disk. It would go through all the sectors of the
* file and calculate the file size by using the 128th byte of the sector.
**/
#include <stdio.h>
#include <stdlib.h>
#include <strings.h>
#include <string.h>
#include "dos2sd.h"

static void fileInfo(FILE *fd, struct ATRSSDISK *disk, char *input)
{
        int sector, entry, i, count, start, baseFileNumber, size, exist;
        char name[9], ext[4], inN[9], inE[4];

        exist = 1;
        size = 0;
        baseFileNumber = 0;
        for(sector=361;sector<=368;sector++) {
                for(entry=0;entry<ATR_SECTOR_SIZE;entry+=16) {
                        if(disk->sector[sector-1][entry] == 0x042) {
                                for(i=0;i<8;i++)
                                        name[i] = disk->sector[sector-1][entry+5+i];
                                name[8] = '\0';
                                for(i=0;i<3;i++)
                                        ext[i] = disk->sector[sector-1][entry+13+i];
                                ext[3] = '\0';
                                count = disk->sector[sector-1][entry+1]|disk->sector[se
ctor-1][entry+2]<<8;
                                start = disk->sector[sector-1][entry+3]|disk->sector[se
ctor-1][entry+4]<<8;
                                sscanf(input, "%[^.].%s", inN, inE);
                                if(!strcmp(name, inN) && !strcmp(ext, inE)){
                                        exist = 0;
                                        printf("%s.%s sector List ", name, ext);
                                        for(i = start; i <(start + count); i++)
                                        {
                                                printf("%d ", i);
                                                size = size + disk -> sector[i][127];
                                        }
                                        printf("Total file size %d\n", size);
                                }
                        }
                        baseFileNumber++;
                }
        }
        if(exist)
                printf("The file %s.%s does not exist\n", inN, inE);
}


int main(int argc, char *argv[])
{

        struct ATRSSDISK *disk;

        if(argc != 3) {
                fprintf(stderr,"usage: %s disk\n", argv[0]);
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                exit(1);
        }
        if((disk = readDisk(argv[1])) == (struct ATRSSDISK *)NULL) {
                fprintf(stderr,"Unable to read disk %s\n", argv[1]);
                exit(1);
        }
        fileInfo(stdout, disk, argv[2]);
        freeDisk(disk);
        return 0;

}
```