

# Mental Model Topic Study

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## **1 Abstract,**

## **2 Introduction**

In this paper we will be discussing, the definition, history, and the latest offerings the new technology that is called Second Screen has come up with. Also, we will discuss how this new technology relate to guidelines and principles of interaction design, which with some results of new studies we will conclude if Second Screen technology might, or might not make the current media take a new turn to be widely used, and more interactive, and enjoyable by the users in the future.

## **3 Background**

## **4 Methods**

## **5 Discussion**

## **6 Conclusion**

## **References**

[Gre93] George D. Greenwade. The Comprehensive Tex Archive Network (CTAN). *TUGBoat*, 14(3):342–351, 1993.