

## OOP (Object Oriented Programming) Lab

## LAB REPORT # 6

**Semester**: 2<sup>nd</sup>Semester

**Section**: C

**Submitted To:** 

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## Code:

```
#include <iostream>
using namespace std;
class A
public:
   void print()
    {
        cout << "Class A" << endl;</pre>
    }
};
class F
public:
    void print()
    {
        cout << "Class F" << endl;</pre>
    }
};
class C : public A
public:
   void print()
    {
        cout << "Class C" << endl;</pre>
    }
```

```
class D : public C
public:
    void print()
    {
        cout << "Class D" << endl;</pre>
    }
};
class E : public C
public:
   void print()
    {
        cout << "Class E" << endl;</pre>
    }
};
class B : public A, public F
public:
    void print()
    {
        cout << "Class B" << endl;</pre>
    }
};
int main()
```

```
A a;
B b;
C c;
D d;
E e;
F f;
a.print();
b.A::print();
b.F::print();
c.print();
d.print();
e.print();
f.print();
return 0;
```

## Output:

Class A

Class A

Class F

Class C

Class D

Class E

Class F