

Programming Paradigms CSI2120 – Winter 2018

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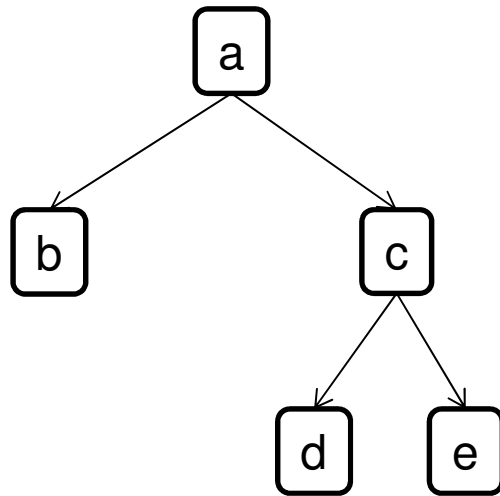
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Scheme: Functional Programming

- **Tree representations**
- **Binary search trees**

List Representation for Trees

- A binary tree can be represented with nested lists



(a b (c d e))

or

(a (b () ()) (c (d () ()) (e () ())))

or

(a b.(c d.e))

Test for Binary Tree

- **Test if a list confirms to the tree representation**

```
(define tree?
  (lambda (t)
    (cond
      ((not (list? t)) #f)
      ((null? t) #t)
      ((not (= (length t) 3)) #f) ; node has 3 entries
      ((not (tree? (cadr t))) #f) ; recurse left subtree
      ((not (tree? (caddr t))) #f) ; recurse right subtree
      (else #t)
    )))

=> tree?
(tree? '(73 (31 (5 () ())) (101 (83 () (97 () ())))))
=> #t
```

Inorder Traversal

- **Inorder traversal on a binary search tree will produce a sorted list**

```
(define (inorder t)
  (define traverse
    (lambda (t)
      (if (null? t) '()
          (append (traverse (cadr t)) (cons (car t)
                                             (traverse (caddr t))))))
    ))
  (if (not (tree? t))
      (list 'not-a-tree t)
      (traverse t)
    ))
=> inorder
(inorder '(73 (31 (5 () ()) ()) (101 (83 () (97 () ())))
          ())))
=> (5 31 73 83 97 101)
```

Count the Type and Number of Elements in a Tree or List

- **Tree representation is a list**

```
(define (nsymbols tree)
  (if (pair? tree)
      (+ (nsymbols (car tree))
         (nsymbols (cdr tree)))
      (if (symbol? tree) 1 0)))

=> nsymbols
(nsymbols '(+ a (* b c)))
=> 5
```

- **Note the use of pair? instead of list?**
- **We could also use char? or number? for corresponding predicates**

Instead with Partial Tail Recursion

```
(define (nsymbols tree) (nsymbolst tree 0))  
=> nsymbols  
(define (nsymbolst tree n)  
  (begin  
    (display tree) (display " ")  
    (display n) (newline) ; just to visualize  
    (if (pair? tree)  
        (nsymbolst (cdr tree)  
                    (nsymbolst (car tree) n))  
        (+ n (if (symbol? tree) 1 0)))))  
=> nsymbolst
```

Tail Recursion

```
(nsymbols ' (+ a (* b c) ) )
```

```
;;;;;;;;;;
```

```
(+ a (* b c) ) 0
```

```
(a (* b c) ) 1
```

```
((* b c) ) 2
```

```
(* b c) 2
```

```
(b c) 3
```

```
(c) 4
```

```
;;;;;;;;;;
```

⇒ 5

The partial tail recursive version needs 6 tail recursive calls and 6 non tail recursive calls (compared to 12 with the double recursion)

Conversion of a Tree into a List

```
(define (tree->list tree)
  (reverse (tree->list2 tree ' ())))
```

```
(define (tree->list2 tree lst)
  (if (pair? tree)
      (tree->list2 (cdr tree)
                   (tree->list2 (car tree) lst))
      (if (null? tree) lst (cons tree lst) )))
```

=> tree->list

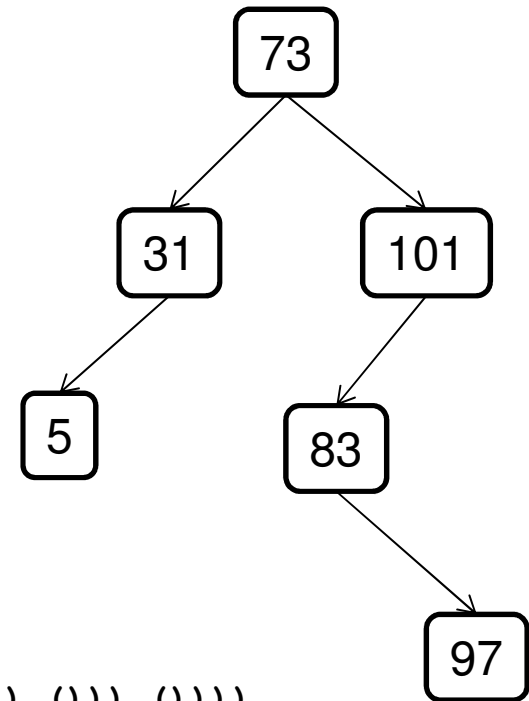
```
(tree->list ' (73 (31 (5 () ()) ()) (101 (83 ()
(97 () ())) ())))
```

=> (73 31 5 101 83 97)

Searching in a BST

```
(define search-BST
  (lambda (x t)
    (define search
      (lambda (x t)
        (cond
          ((null? t) #f)
          ((equal? x (car t)) #t)
          ((precedes? x (car t)) (search x (cadr t)))
          ((precedes? (car t) x) (search x (caddr t)))
          (else #f)
        )))
    (if
      (not (tree? t))
      (list 'not-a-tree t)
      (search x t)
    )))

=> search-BST
(define precedes? (lambda (x y) (< x y)))
=> precedes?
(search-BST 83 '(73 (31 (5 () ()) ()) (101 (83 () (97 () ())) ())))
=> #t
```



Insertion into a BST

```
(define (insert-BST tree value)
  (cond ((null? tree) (list value '() '()))
        ((< value (car tree))
         (list (car tree) (insert-BST (cadr tree) value)
               (caddr tree)))
        (else (list (car tree) (cadr tree)
                     (insert-BST (caddr tree) value)))))
```

=> insert-BST

```
(insert -BST '(73 (31 (5 () ()) ()) (101 (83 () (97 ()
())))) 86)
```

```
=> (73 (31 (5 () ()) ()) (101 (83 () (97 (86 () ())
()))))
```

Remove the Maximum from a BST

```
(define removemax-BST
  (lambda (t)
    (cond
      ((null? (caddr t)) (cons (cadr t) (car t)))
      (else
       (let ((r (removemax-BST (caddr t))))
         (cons (list (car t) (cadr t) (car r)) (cdr r))
        ))
      )))
```

=> removemax-BST

```
(removemax-BST '(73 (31 (5 () ()) ()) (101 (83 ()
(97 () ())) ())))
```

=> ((73 (31 (5 () ()) ()) (83 () (97 () ()))) . 101)

Removal of a Node from a BST

```
(define delete
  (lambda (x t)
    (cond
      ((null? t) ())
      ((and (equal? x (car t)) (null? (cadr t))) (caddr t))
      ((and (equal? x (car t)) (null? (caddr t))) (cadr t))
      ((equal? x (car t))
       (let ((r (removemax-BST (cadr t))))
         (list (cdr r) (car r) (caddr t))
        ))
      ((precedes? x (car t)) (list (car t)
                                     (delete x (cadr t)) (caddr t)))
      ((precedes? (car t) x) (list (car t) (cadr t)
                                     (delete x (caddr t)))))
    (else t)
  )))
```

Main Routine: Removal of a Node

```
(define delete-BST
  (lambda (x t)
    (if
      (not (tree? t))
      (list 'not-a-tree t)
      (delete x t)
    )))
=> delete-BST
(delete-BST 101 '(73 (31 (5 () ()) ()) (101 (83
() (97 () ())) ())))
=> (73 (31 (5 () ()) ()) (83 () (97 () ())))
```