

# **Programming Paradigms CSI2120 – Winter 2018**

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# **Scheme: Functional Programming**

- **Input/Output in Scheme**
- **Setting variables with set!**
- **Looping with do**
- **Sorting**

# Input/Output

- **display** – prints to the screen (REPL buffer)
  - (display "hello world")
  - hello world
- **read** – function that returns keyboard entries
  - Reads a line from the REPL buffer and returns; nothing printed, e.g.:  
`(read) type 234 return`
  - Combine with display  
`(display (read)) type "hello world" return`  
*prints* hello world
- **newline** – for formatted output

# Example: Number Entry

- **Function that reads numbers, tests for a number until one is received.**

```
(define (ask-number)
  (display "Enter a number: ")
  (let ((n (read)))
    (if (number? n) n (ask-number)))))
```

=> ask-number

```
(ask-number)
```

Enter a number: *type* "Hello"

Enter a number: *type* Hello

Enter a number: *type* (+ 3 54)

Enter a number: *type* 2

*prints* 2

# Example: Using the Input

- A function that reads a number and calls the function `sqrt` and prints the output.

```
(define (find-sqrt)
  (let ((n (ask-number)))
    (display "The sqrt of ")
    (display n)
    (display " is ")
    (display (sqrt n))
    (newline)))
```

```
=> find-sqrt
```

```
(find-sqrt)
```

```
Enter a number: type 5
```

```
prints The sqrt of 5 is 2.23606797749979
```

# Reading a File into a List

- **File i/o works as expected**
  - File streams are called ports
  - Different flavours of file commands, here: open-input-file (others include open-input-output-file and open-output-file), close-input-port

```
(let ((p (open-input-file "short.scm")))  
  (let f ((x (read p)))      ; reading from file  
    (if (eof-object? x)      ; check for eof  
        (begin  
          (close-input-port p)  
          '())  
        (cons x (f (read p))))))
```

# File I/O Inside a Top-level Define

- **Function that opens a file and applies a procedure to every token read.**

- Two arguments filename and proc

```
(define proc-in-file
  (lambda (filename proc)
    (let ((p (open-input-file filename)))
      (let ((v (proc p)))
        (close-input-port p)
        v) ) ) )
```

- Note that procedure is applied to the path
  - must read in supplied procedure proc

# Example: Output to File with a Top-level Define

- Write to file `filename` and the output from the function `proc`

```
(define proc-out-file
  (lambda (filename proc)
    (let ((p (open-output-file filename)))
      (let ((v (proc p)))
        (close-output-port p)
        v))))
```

- `proc-out-file` only opens and closes file
  - must write in supplied procedure `proc`



# Printing a List to File

- **Call proc-out-file with a function that recursively goes over the list**

- Define a lambda to pass to proc-out-file
- Here the lambda makes use of a named let expression

```
(proc-out-file "list.out"
  (lambda (p)
    (let ((list-to-be-printed '(1 2 3 4)))
      (let f ((l list-to-be-printed))
        (if (not (null? l))
            (begin
              (write (car l) p)
              (newline p)
              (f (cdr l)))))))
```

# Reminder: The function set!

- **The function set! allows us to assign a value to a variable**  
`(set! a-num (+ 3 4))`  
`(set! a-num (+ 1 a-num))`
- **Note that in Scheme functions which modify their arguments are given names that end with an exclamation mark !**

## Example: Encapsulated set

```
(define light-switch (let ((lit #f)) (lambda ()  
    (set! lit (not lit))  
    (if lit 'on 'off))))
```

- The variable `lit` is only accessible within the define
- It is a kind of a static variable inside a function

# Stack – Using Variables

```
(define a-stack '())

(define (empty?)
  (null? a-stack))

(define (push e)
  (begin
    (set! a-stack
      (cons e a-stack))
    a-stack ))

(define (pop)
  (if (empty?)
    ()
    (begin
      (set! a-stack
        (cdr a-stack))
      a-stack)))

(define (top)
  (if (empty?)
    ()
    (car a-stack)))
```

# Using a Stack

```
(define a-stack ())  
=> ()  
(empty?)  
=> #t  
(push 5)  
=> (5)  
(top)  
=> 5  
(pop)  
=> ()
```

# Iteration: do

- **(do ((var init update) ...) (test resultIfTrue ...) exprIfTestFalse ...)**

```
(define fibonacci
  (lambda (n)
    (if (= n 0)
        0
        (do ((i n (- i 1))      ; i=1, --i
              (a1 1 (+ a1 a2))    ; a1=1, a1+=a2
              (a2 0 a1))          ; a2=0, a2=a1
            ((= i 1) a1))))))
```

```
(fibonacci 6)
```

```
=> 8
```

# Sorting Vectors and Lists

- **Sorting functions available in Scheme**
  - dialect dependent
  - Racket has `sort` (while MIT Scheme has `quick-sort` and `merge-sort` accepting a list or vector) with an order predicate (here `less-than`). `sort` only accepts lists

- **The predicate *test* must have the general form**

```
(and (test x y) (test y x))
```

```
=> #f
```

- **Examples**

```
(sort '(3 4 2 1 2 5) <)
```

```
=> (1 2 2 3 4 5)
```

```
(sort '(0.5 1.2 1.1) >)
```

```
=> (1.2 1.1 .5)
```

# List Functions Needed for Merge-Sorting

- **Recursive algorithm**
  - Split list into two
  - until only one element
  - merge lists on the way up maintaining the order
- **Our Implementation will use helper function**
  - `split` ; splitting a list into two
    - `sub-list` ; Defined with a helper routine that extracts a sub-list
  - `merge-list` ; merging two lists in order



# Extracting a Sub-list from a List

- **Extracting a range from a list with an additional offset**

```
(define (sub L start stop ctr)
  (cond
    ((null? L) L)
    ((< ctr start)
     (sub (cdr L) start stop (+ ctr 1)))
    ((> ctr stop) '() )
    (else (cons (car L)
                 (sub (cdr L) start stop (+ ctr 1))))))
```

=> sub

```
(sub '(a b c d e f g h) 3 7 0)
```

=> (d e f g h)

# Split a List into Two

- **Split a list into two using sub-list**
  - two base cases, empty list and lists of 1

```
(define (split L)
  (let ((len (length L)))
    (cond ((= len 0) (list L L) )
          ((= len 1) (list L '() ) )
          (else (list (sub L 1 (quotient len 2) 1)
                      (sub L (+ (quotient len 2) 1)
                              len 1))))))
```

```
=> split
(split '(a b c d e f g h))
=> ((a b c d) (e f g h))
```

# Merging Two Lists

- Merging in order assuming the input is sorted

```
(define (mergelists L M)
  (cond ( (null? L) M)
        ((null? M) L)
        ((< (car L) (car M))
         (cons (car L)
                 (mergelists (cdr L) M)))
        (else (cons (car M)
                      (mergelists L (cdr M))))))
```

=> `mergelists`

```
(mergelists '(1 5 10) '(2 6 7))
```

=> `(1 2 5 6 7 10)`

# Merge-Sort Main Routine

- Assemble the sub-routines

```
(define (mergesort L)
  (cond ((null? L) '())
        ((= 1 (length L)) L)
        ((= 2 (length L))
         (mergelists (list (car L)) (cdr L)))
        (else (mergelists
                 (mergesort (car (split L)))
                 (mergesort (car (cdr (split L))))))))
```

=> mergesort

```
(mergesort '(3 4 2 1 8 6 10))
```

=> (1 2 3 4 6 8 10)

# Quick Sort

```
(define (qsort L)
  (if (or (null? L) (<= (length L) 1))
      L ; no need to sort
      (let loop ((left '()) (right '()) ; for
                (pivot (car L)) (rest (cdr L)))
        (if (null? rest)
            (append (qsort left) (list pivot) (qsort right))
            (if (<= (car rest) pivot)
                (loop (append left (list (car rest)))
                      right pivot (cdr rest))
                (loop left (append right (list (car rest)))
                      pivot (cdr rest)))))))
```

=> qsort

```
(qsort '(7 4 2 1 8 6 10))
```

=> (1 2 4 6 7 8 10)

# Scheme: Functional Programming

- **Input/Output in Scheme**
- **Setting variables with set!**
  - stack with a top-level stack
- **Looping with do**
- **Sorting**
  - Mergesort
  - Quicksort