MATRIX CHAIN MULTIPLICATION

Overview

- What is Dynamic Programming?
- Matrix-Chain Multiplication

What is Dynamic Programming?

- Dynamic Programming is a technique for algorithm design.
- ☐ It is a tabular method in which it uses divide-and-conquer to solve problems.
- ☐ dynamic programming is applicable when the subproblems are not independent.
- ☐ So to solve a given problem, we need to solve different parts of the problem.

Dynamic Programming Steps

- A dynamic programming approach consists of a sequence of 4 steps
 - 1. Characterize the structure of an optimal solution
 - 2. Recursively define the value of an optimal solution
 - Compute the value of an optimal solution in a bottom-up fashion
 - Construct an optimal solution from computed information

MULTIPLICATION

Input: a chain of matrices to be multiplied

Output: a parenthesizing of the chain

Objective: minimize number of steps

needed for the multiplication

Suppose we have a sequence or chain $A_1, A_2, ..., A_n$ of n matrices to be multiplied

That is, we want to compute the product $A_1A_2...A_n$

There are many possible ways (parenthesizations) to compute the product

Matrix Chain Multiplication cont..

- Example: consider the chain A_1 , A_2 , A_3 , A_4 of 4 matrices
 - Let us compute the product A₁A₂A₃A₄
 - 5 different orderings = 5 different parenthesizations
 - 1. $(A_1(A_2(A_3A_4)))$
 - 2. $(A_1((A_2A_3)A_4))$
 - 3. $((A_1A_2)(A_3A_4))$
 - 4. $((A_1(A_2A_3))A_4)$
 - 5. $(((A_1A_2)A_3)A_4)$

 Matrix multiplication is associative, e.g.,

$$A_1A_2A_3 = (A_1A_2)A_3 = A_1(A_2A_3),$$

so parenthenization does not change result.

- To compute the number of scalar multiplications necessary, we must know:
 - Algorithm to multiply two matrices
 - Matrix dimensions

Algorithm..

```
MATRIX-MULTIPLY (A, B)
   if A.columns \neq B.rows
        error "incompatible dimensions"
   else let C be a new A.rows \times B.columns matrix
        for i = 1 to A.rows
             for j = 1 to B.columns
                 c_{ij} = 0
                 for k = 1 to A.columns
                      c_{ij} = c_{ij} + a_{ik} \cdot b_{kj}
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        return C
```

- •The time to compute C is dominated by the number of scalar multiplications.
- •To illustrate the different costs incurred by different paranthesization of a matrix product.

Example: Consider three matrices $A_{10\times100}$, $B_{100\times5}$, and $C_{5\times50}$ There are 2 ways to parenthesize

$$((AB)C) = D_{10\times5} \cdot C_{5\times50}$$

$$AB \Rightarrow 10 \cdot 100 \cdot 5 = 5,000 \text{ scalar multiplications}$$

$$DC \Rightarrow 10 \cdot 5 \cdot 50 = 2,500 \text{ scalar multiplications}$$

$$(A(BC)) = A_{10\times100} \cdot E_{100\times50}$$

$$BC \Rightarrow 100 \cdot 5 \cdot 50 = 25,000 \text{ scalar multiplications}$$

$$AE \Rightarrow 10 \cdot 100 \cdot 50 = 50,000 \text{ scalar multiplications}$$

$$Total: 75,000$$

- Matrix-chain multiplication problem
 - ✓ Given a chain A_1 , A_2 , ..., A_n of n matrices, where for i=1, 2, ..., n, matrix A_i has dimension $p_{i-1} \times p_i$
 - ✓ Parenthesize the product A₁A₂...Aₙ such that the total number of scalar multiplications is minimized

Counting the Number of Parenthesizations

- •Before solving by Dynamic programming exhaustively check all paranthesizations.
- P(n): paranthesization of a sequence of n
 matrices
- We can split sequence between kth and (k+1)st matrices for any k=1, 2, ..., n-1, then parenthesize the two resulting sequences independently, i.e.,

$$(A_1A_2A_3 \dots A_k)(A_{k+1}A_{k+2} \dots A_n)$$

•We obtain the recurrence

$$P(n) = \begin{cases} 1 & \text{if } n = 1, \\ \sum_{k=1}^{n-1} P(k) P(n-k) & \text{if } n \ge 2. \end{cases}$$

- The recurrence generates the sequence of Catalan Numbers
- Solution is P(n) = C(n-1) where

$$C(n) = \frac{1}{n+1} {2n \choose n} = \Omega(4^{n/n^{3/2}})$$

- The number of solutions is exponential in n
- Therefore, brute force approach is a poor strategy

1. The Structure of an Optimal Parenthesization

Step 1: Characterize the structure of an optimal solution

- \bullet A_{i..j}: matrix that results from evaluating the product A_i A_{i+1} A_{i+2} ... A_j
- $^{\bullet}$ An optimal parenthesization of the product $A_1A_2 \dots A_n$
 - -Splits the product between A_k and A_{k+1} , for some $1 \le k < n$

$$(A_1A_2A_3...A_k) \cdot (A_{k+1}A_{k+2}...A_n)$$

- -i.e., first compute $A_{1...k}$ and $A_{k+1...n}$ and then multiply these two
- The cost of this optimal parenthesization

Cost of computing A_{1..k}

- + Cost of computing $A_{k+1..n}$
- + Cost of multiplying $A_{1...k} \cdot A_{k+1...n}$

Optimal (sub)structure:

- Suppose that optimal parenthesization of Ai; j splits between Ak and Ak+1.
- Then, parenthesizations of Ai;k andAk+1;j must be optimal, too
 (otherwise, enhance overall solution subproblems are independent!).

> Construct optimal solution:

- 1. split into subproblems (using optimal split!),
- 2. parenthesize them optimally,
- 3. combine optimal subproblem solutions.

2. Recursively define value of optimal solution

•Let m[i; j] denote **minimum number of scalar multiplications** needed to compute Ai; j = Ai*Ai+1....Aj (full problem: m[1; n]).

Recursive definition of m[i; j]:

• if i = j, then m[i; j] = m[i; i] = 0 (Ai; i = Ai, no mult. needed).

• if i < j, assume optimal split at k, $i \le k < j$. $A_{i,k}$ is $p_{i-1} \times p_k$ and $A_{k+1,j}$ is $p_k \times p_j$, hence

$$m[i,j] = m[i,k] + m[k+1,j] + p_{i-1} \cdot p_k \cdot p_j$$
.

- $m_{ij} = m_{ik} + m_{k+1,j} + p_{i-1} \times p_k \times p_j$
 - We do not know k, but there are j-i possible values for k; k = i, i + 1, i + 2, ..., j 1

$$m[i,j] = \begin{cases} 0 & \text{if } i = j \\ \min_{i \le k < j} \{m[i,k] + m[k+1,j] + p_{i-1}p_kp_j\} & \text{if } i < j \end{cases}$$

•We also keep track of optimal splits:

$$s[i,j] = k \Leftrightarrow m[i,j] = m[i,k] + m[k+1,j] + p_{i-1} \cdot p_k \cdot p_j$$

3. Computing the Optimal Cost

An important observation:

- We have relatively few subproblems
 - one problem for each choice of i and j satisfying $1 \le i \le j \le n$
 - $\text{ total } n + (n-1) + ... + 2 + 1 = \overline{2}n(n+1) = \Theta(n^2) \text{ subproblems}$
- We can write a recursive algorithm based on recurrence.
- However, a recursive algorithm may encounter each subproblem many times in different branches of the recursion tree
- This property, overlapping subproblems, is the second important feature for applicability of dynamic programming

Computing the Optimal Cost(cont..)

Compute the value of an optimal solution in a bottom-up fashion

- matrix A_i has dimensions $p_{i-1} \times p_i$ for i = 1, 2, ..., n
- the input is a sequence $\langle p_0, p_1, ..., p_n \rangle$ where length[p] = n + 1

Procedure uses the following auxiliary tables:

- m[1...n, 1...n]: for storing the m[i, j] costs
- s[1...n, 1...n]: records which index of k achieved the optimal cost in computing m[i, j]

Algorithm for Computing the Optimal Costs

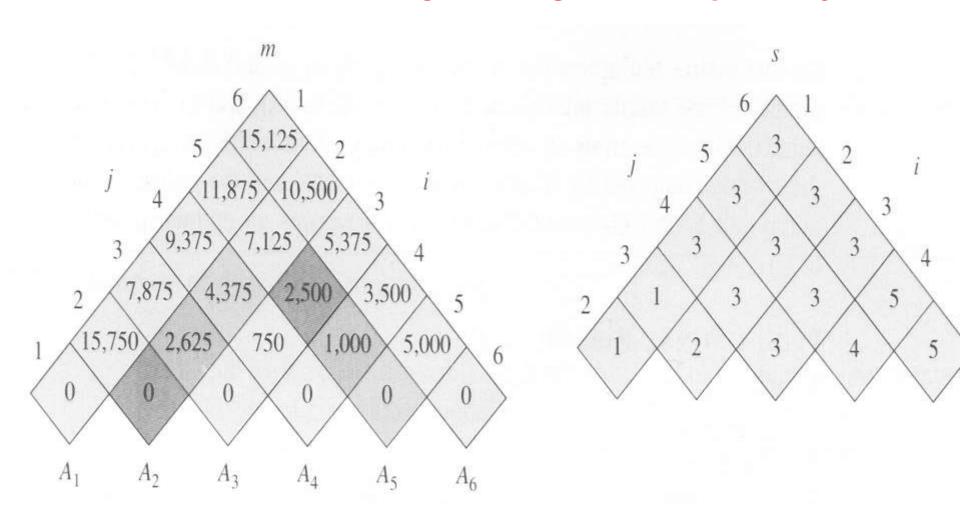
```
MATRIX-CHAIN-ORDER(p)
      n \leftarrow \text{length}[p] - 1
      for i \leftarrow 1 to n do
             m[i,i] \leftarrow 0
      for \ell \leftarrow 2 to n do
             for i \leftarrow 1 to n - \ell + 1 do
                   j \leftarrow i + \ell - 1
                   m[i,j] \leftarrow \infty
                   for k \leftarrow i to j-1 do
                          q \leftarrow m[i, k] + m[k+1, j] + p_{i-1}p_kp_i
                          if q < m[i, j] then
                                m[i,j] \leftarrow q
                                s[i, j] \leftarrow k
      return m and s
```

Example:

$$A_1$$
 30×35 $= p_0 \times p_1$
 A_2 35×15 $= p_1 \times p_2$
 A_3 15×5 $= p_2 \times p_3$
 A_4 5×10 $= p_3 \times p_4$
 A_5 10×20 $= p_4 \times p_5$
 A_6 20×25 $= p_5 \times p_6$

The m and s table computed by

MATRIX- CHAIN-ORDER for n=6



```
m[2,5] =
min\{m[2,2]+m[3,5]+p_1p_2p_5=0+2500+35\times15\times20
=13000,
m[2,3]+m[4,5]+p_1p_3p_5=2625+1000+35\times5\times
20=7125
m[2,4]+m[5,5]+p_1p_4p_5=4375+0+35\times10\times20
=11374
=7125
```

4. Constructing an Optimal Solution

- MATRIX-CHAIN-ORDER determines the optimal # of scalar mults/adds
 - needed to compute a matrix-chain product
 - it does not directly show how to multiply the matrices
- That is,
 - it determines the cost of the optimal solution(s)
 - it does not show how to obtain an optimal solution
- Each entry s[i, j] records the value of k such that
 optimal parenthesization of A_i ... A_j splits the product between A_k & A_{k+1}
- We know that the final matrix multiplication in computing $A_{1...n}$ optimally is $A_{1...s[1,n]} \times A_{s[1,n]+1,n}$

Earlier optimal matrix multiplications can be computed recursively

Given:

- the chain of matrices $A = \langle A_1, A_2, \dots A_n \rangle$
- the s table computed by MATRIX-CHAIN-ORDER

The following recursive procedure computes the matrix-chain product $A_{i...j}$

```
MATRIX-CHAIN-MULTIPLY(A, s, i, j)

if j > i then

X \leftarrow MATRIX-CHAIN-MULTIPLY(A, <math>s, i, s[i, j])

Y \leftarrow MATRIX-CHAIN-MULTIPLY(A, <math>s, s[i, j]+1, j)

return MATRIX-MUTIPLY(X, Y)

else
```

return A,

Invocation: MATRIX-CHAIN-MULTIPLY(A, s, 1, n)

```
PRINT-OPTIMAL-PARENS (s, i, j)
```

```
1  if i == j
2     print "A";
3  else print "("
4     PRINT-OPTIMAL-PARENS(s, i, s[i, j])
5     PRINT-OPTIMAL-PARENS(s, s[i, j] + 1, j)
6     print ")"
```

