#### Before we begin...

- Connect to the WiFi...
  - MiSK (username)
  - Misk12345 (password)

## اهلا وسهلًا | Welcome to WDI

#### A huge welcome, from...

- General Assembly
- The MiSK Foundation
- Jack Jeffress (Lead Instructor)
- Trevor Preston (Lead Instructor)
- Moath Althawad (Associate Instructor)
- Dr. Aliah Aljowaie (Course Manager)

#### Agenda

- Overview of the course
- Structure of the course
- Benchmarks
- Installation
- Some Advice
- The Command Line

#### **Learning Objectives**

- Understand the structure of the course
- Install, configure and understand software and tools
- Get an introduction to the command line
- Be able to accomplish day-to-day tasks with the command line

## Let's get into it!

### Overview of the Course

#### So, what is WDI?

The Web Development Immersive

It runs all around the world

Huge alumni community, great career prospects

#### Web Development?

The creation and management of both websites and web-based applications

Made up of the front-end and the back-end

Some developers will try to convince you that it is magic...

#### What have you gotten yourself into?

To be a good developer, you ought to:

- Have a high capacity for frustration
- Not mind reading documentation
- Be comfortable with "imposter syndrome"
- Enjoy solving problems and the little wins
- Be comfortable editing text
- Be comfortable knowing there is always more

#### A typical day here

09:00 -> 10:00 Warmup 10:00 -> 12:00 Lecture / Codealong	Гime	Activity
10:00 -> 12:00	)9:00 -> 10:00	Warmup
	0:00 -> 12:00	Lecture / Codealong
12:00 -> 01:00 Lecture / Codealong	2:00 -> 01:00	Lecture / Codealong
01:00 -> 02:00 Lunch	01:00 -> 02:00	Lunch
02:00 -> 02:30 Review	)2:00 -> 02:30	Review
02:30 -> 04:00 Labs / Codealong	)2:30 -> 04:00	Labs / Codealong
Homework / Extra / Review	••	Homework / Extra / Review

#### A typical day as a developer

Activity
Emails, News
Standup Meeting
Code
40% Writing Code
60% Figuring out what's going wrong

#### The Structure of the Course

Week	Content	
01 & 02	Front End	
03	Project 00	
04 & 05	Back End	
06	Project 01	
07 & 08	Advanced Front End	
09	Project 02	
10 & 11	Advanced Back End / Other	
12	Project 03	

#### The Structure of the Course

We follow the development of the web itself

- We start by learning programming
- Then we create pages by hand
- Then we get the back end to create HTML
- Then we get into Single Page Applications
- Then we get into lots of other fancy stuff

#### Resources!

Classwork & Slides

**Homework Repository** 

Gitbook (Notes)

#### **Maximising Value**

"Immersive" is right!

- Ask thousands of questions and get help
  - Not just in class!
- Do far more than is asked!
- Embrace the jargon and "nerd" culture
- Treat every day like a job opportunity
- $\Delta U = q + w$

#### **Maximising Value**

- Communicate
- Use Slack heavily!
- Keep a blog
- Write notes
- Avoid Facebook (and cancel your social life)
- Fail early, fail often and fail differently
- Don't always think in code
- Share everything
  - Not just code!

#### **Maximising Value**

- We are the sum of our habits
- Side projects are our friends
- Read and learn from other code
- Code for your colleagues
- You don't have to work all of the time
- Work with each other as much as possible

# The Tao of Programming The Jargon File

#### Larval Stage: N.

"Describes a period of monomaniacal concentration on coding apparently passed through by all fledgling hackers. Common symptoms include the perpetration of more than one 36-hour hacking run in a given week; neglect of all other activities including usual basics like food, sleep, and personal hygiene; and a chronic case of advanced bleary-eye. Can last from 6 months to 2 years, the apparent median being around 18 months. A few so afflicted never resume a more 'normal' life, but the ordeal seems to be necessary to produce really wizardly (as opposed to merely competent) programmers."

The Jargon File.

**Book 2.1** 

After three days without programming, life becomes meaningless

#### Sign Up / Bookmark

- Newsletters
- Web Inspiration

#### How to get help?

- Have the relevant files / links open
- Be ready to explain:
  - What you expect to happen
  - What seems to actually be happening
  - What you think the problem might be (optional)
- Raise your hand

#### How to ask questions?

- Be specific
- Don't paste lots of code into Slack, use a snippet
- Don't use private messages for things that aren't private
  - Collaborate so everyone can benefit!
- Here is an article

#### How to ask questions?

"What we [developers] are, unapologetically, is hostile to people who seem to be unwilling to think or to do their own homework before asking questions."

• Eric S. Raymond and Rick Moen

#### The Wolf Pack

Help each other out!

- Move faster towards Mastery
- Collaborating is a powerful tool
  - Plus, it's the industry standard
  - Often called pair programming

#### What will go wrong?

Everything! This won't be easy for anyone.

"If debugging is the practice of removing bugs from software... Then programming must be the practive of adding them." -E.W.Dijkstra

The best thing you can learn is how to debug

#### Some Frank Advice

- Try everything and see
- Learn how you learn
- Hit pause on your social life
- Stay off Facespace, whatever it is now
- Ask every question possible
- Write and fix as many bugs as possible
- Do way more than is asked
- Make this the most intense 3 months of work you've ever done
- But also the most fun

## Let's get into it!