

# Lab 2 Revision on C++ (2)

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### **Command Line Arguments**

# **Command Line Arguments Examples: Why Command Line Arguments**

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- apt-get install vlc
- git commit -a -m "correction of problem 3!"
- cp [file] [target path]

### **Command Line Arguments in C and C++**

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```
#include <iostream>
// argc is counter for the arguments, including the application-name.
// argv is array of strings representing the arguments.
int main( int argc, char *argv[] )
    std::cout << "Arguments count:" << argc << std::endl;</pre>
    for( int i = 0 ; i < argc ; ++i )
        std::cout << "Argument:" << argv[ i ] << std::endl;</pre>
```

What if we have a simple calculator like this.

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```
$ ./myCalculator 12.4 + 3.2
20
```

What if we have a simple calculator like this.

\$./myCalculator 12.4 + 3.220 argv[0] App Name "./MyCalculator" argv[1] "12.4" operand a "/" argv[2] operation argv[3] "3.2" operand b

```
int x = "40"; // Compiler Error (Type Mismatch)

int y = std::atoi("40"); // Now this works, and y = 40.

double z = std::atof("13.9"); // z = 13.9
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- std::atof converts a string representation => double representation.
- #include <cstdlib>.

```
#include <iostream>
#include <cstdlib>
// Our logic
double calculation( double a , double b , char operation );
int main( int argc , char *argv[] )
   double a = std::atof( argv[1] );
   double b = std::atof( argv[3] );
    char *op_string = argv[2];
    char op = op_string[0];
    std::cout << calculcation( a , b , op ) << std::endl;</pre>
    return 0;
```

```
double calculation( double a , double b , char operation )
{
   switch( operation )
   {
      case '+': return a + b;
      case '-': return a - b;
      case 'x': return a * b;
      case '/': return a / b;
      default: return 0;
   }
}
```

argv[0]	"./MyCalculator"	App Name
argv[1]	"12.4"	operand a
argv[2]	"/"	operation
argv[3]	"3.2"	operand b

# Making Your Own Header Libraries {DRY}

- i.e Don't repeat your self
  - Don't copy codes.
  - If you need to fix a mistake, fix it from one place.

