## Truth table :

x4	х3	x2	x1	f
0	0	0	0	0
0	0	0	1	0
0	0	1	0	0
0	0	1	1	0
0	1	0	0	0
0	1	0	1	0
0	1	1	0	0
0	1	1	1	0
1	0	0	0	1
1	0	0	1	1
1	0	1	0	1
1	0	1	1	0
1	1	0	0	0
1	1	0	1	0
1	1	1	0	0
1	1	1	1	0

## Code:

```
module Lab1_assesment1 (x1,x2,x3,x4,f);
input x1,x2,x3,x4;
output f;
assign f= ( ( ~((x1 & x2) ^ (~x2 & x3))) & ( ~x3 & x4));
endmodule
```

