

Agenda

- Number Systems
- Conversion Among Number Systems
- Signed Number Representation

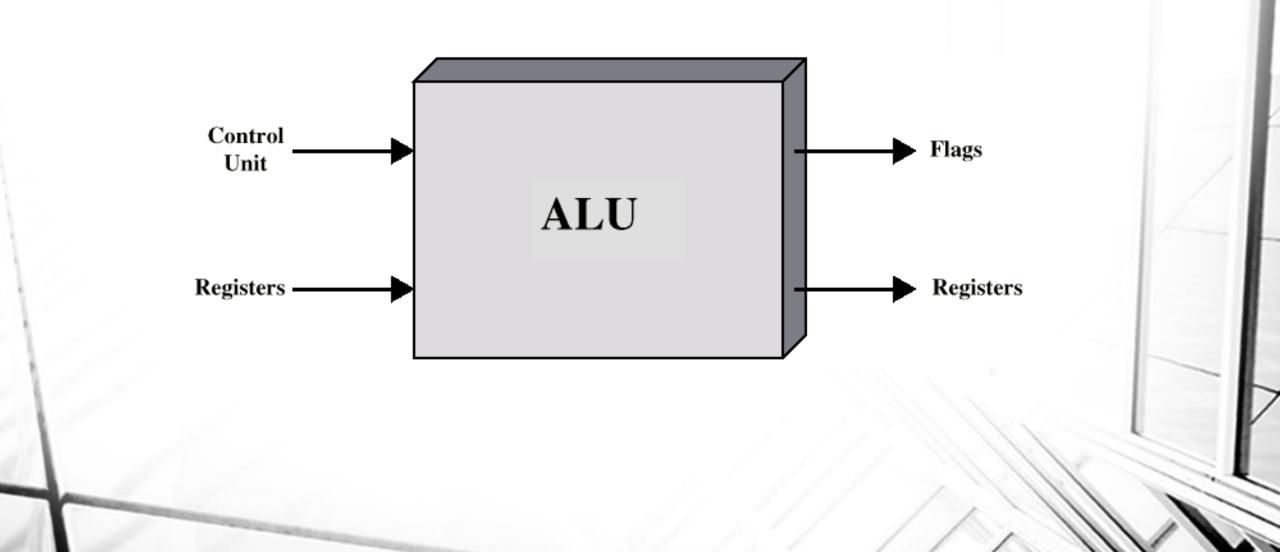




STAMABAD .

- Does the calculations
- Everything else in the computer is there to service this unit
- Handles integers
- May handle floating point (real) numbers
- May be separate (math co-processor)

ALU Inputs and Outputs





Number Systems

- Decimal
- Binary
- Octal
- Hexadecimal



Conversion Among Number Systems

Binary/Octal/Hexadecimal → Decimal



Conversion Among Number Systems...cont.

Decimal/Octal/Hexadecimal → Binary



Conversion Among Number Systems...cont.

Binary → Octal/Hexadecimal



Conversion Among Number Systems...cont.

Octal/Hexadecimal → Hexadecimal/Octal



Number Representation

Numbers

- > Integer (Fixed Point) Numbers
 - Unsigned
 - ❖ Signed
- > Real (Floating Point) Numbers
 - Unsigned
 - * Signed



Unsigned Number Representation

- If the word size is n bits, the range of numbers that can be represented is from 0 to (Base)ⁿ -1
- For binary number system it form is from 0 to (2)ⁿ -1

Word size	Range for numbers
4	0, 1, 2, 3
8	0, 1, 2, 3,,7
16	0, 1, 2, 3,,15
32	0, 1, 2, 3,,31



Signed Number Representation

- Negative numbers are represented as
 - > One's complement
 - > Two's complement
 - > Sign-Magnitude



Sign-Magnitude

- Left most bit is sign bit
- 0 means positive
- 1 means negative
- $\cdot +18 = 00010010$
- \cdot -18 = 10010010

Problems:

- Need to consider both sign and magnitude in arithmetic
- Two representations of zero (+0 and -0)

Two's Complement



$$\cdot$$
 +3 = 00000011

$$\cdot$$
 +2 = 00000010

$$\cdot$$
 +1 = 00000001

$$+0 = 00000000$$

$$-3 = 111111101$$

$$-2 = 111111110$$

$$-1 = 111111111$$

$$-0 = 00000000$$



Range of Two's Complement Numbers

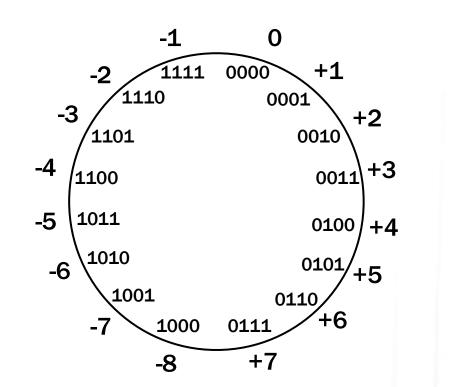
• If the word size is n bits, the range of numbers that can be represented is from $-(2^{n-1})$ to $+(2^{n-1}-1)$. A table of word size and the range of 2's complement numbers that can be represented is shown here:

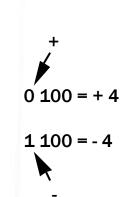
Word size	Range for 2's complement numbers
4	-8 to +7
8	-128 to +127
16	-32768 to +32767
32	-2147483648 to +2147483647±2 × 10 ⁺⁹ (approx.)

2's complement

Only one representation for 0

One more negative number than positive numbers





Range of Numbers



- 8 bit 2's complement
 - $\cdot +127 = 01111111 = 2^7 -1$
 - $-128 = 10000000 = -2^7$
- 16 bit 2's complement

Two's Complement



If a number is represented in n = 8-bits

Value in Binary:

$$\begin{bmatrix} a_7 & a_6 & a_5 & a_4 & a_3 & a_2 & a_1 & a_0 \end{bmatrix}$$

Value in Decimal:

$$2^{7}.a_{7} + 2^{6}.a_{6} + 2^{5}.a_{5} + 2^{4}.a_{4} + 2^{3}.a_{3} + 2^{2}.a_{2} + 2^{1}.a_{1} + 2^{0}.a_{0}$$

$$\cdot$$
 +3 = 00000011

$$\cdot +2 = 00000010$$

$$\cdot +1 = 00000001$$

$$\cdot$$
 +0 = 00000000

$$-3 = 111111101$$

$$-2 = 111111110$$

$$-1 = 111111111$$

$$-0 = 00000000$$

Conversion Between Lengths



Positive number pack with leading zeros

- +18 = 00000000000010010
- Negative numbers pack with leading ones

- \cdot -18 = 11111111 10010010
- i.e. pack with MSB (sign bit)

Benefits

- One representation of zero
- Arithmetic works easily (see later)
- Negating is fairly easy
 - \cdot 3 = 00000011
 - Boolean complement gives 11111100
 - Add 1 to LSB
 11111101



Negation Special Case 1



- 0 = 00000000
- Bitwise NOT 11111111
- Add 1 to LSB +1
- Result 1 0000000
- Overflow is ignored, so:
- - 0 = 0 √

Negation Special Case 2

- bitwise NOT 01111111
- Add 1 to LSB +1
- Result 10000000
- · So:
- -(-128) = -128 X
- Monitor MSB (sign bit)
- It should change during negation

