

.DATA

SEG\_TABLE DB 3 DUP(0) ; To store digits: Hundreds, Tens, Units

SEG\_CODE DB 0C0H, 0F9H, 0A4H, 0B0H, 99H, 92H, 82H, 0F8H, 80H, 90H ; 0–9 7-seg code

.CODE

START:

MOV AX, @DATA

MOV DS, AX

; Initialize 8255: Port A = Input, Port B = Output, Port C = Input

MOV AL, 10000010B ; 82H: Group A port A input, port B output

OUT 03H, AL ; Control word to control register

**MAIN\_LOOP:**

; Start ADC Conversion

CALL START\_ADC

; Wait for INTR (polling PC0 == 0)

WAIT\_INTR:

IN AL, 02H ; Read Port C

TEST AL, 01H ; Check PC0 (bit 0)

JNZ WAIT\_INTR ; Wait until INTR goes low (conversion complete)

; Read digital value from ADC (Port A)

IN AL, 00H ; Read ADC result

MOV BL, AL ; Save digital value

; Scale value (0–255) → (0–100)

; Result = (BL \* 100) / 255

MOV AX, 0

MOV AL, BL

MOV BH, 100

MUL BH ; AX = BL \* 100

MOV CX, 255

DIV CL ; AL = Scaled result (0–100)

; Extract digits for 7-segment display

MOV BL, AL

MOV AH, 0

MOV AL, BL

MOV BH, 10

DIV BH ; AL = Tens, AH = Units

MOV SEG\_TABLE+2, AH ; Units

MOV SEG\_TABLE+1, AL ; Tens

MOV AL, BL

MOV AH, 0

MOV BH, 100

DIV BH ; AL = Hundreds

MOV SEG\_TABLE, AL ; Hundreds

; Display on 3-digit 7-segment using multiplexing

CALL DISPLAY\_SEGMENTS

JMP MAIN\_LOOP

;-----

; Start ADC Conversion

;-----

START\_ADC:

; WR signal via PC2 = 0 → 1 (simulated delay)

; Normally you'd pulse WR low then high

; Assuming auto-triggered by control word

RET

;-----

; Display SEG\_TABLE (H, T, U) on 7-segment via Port B

;-----

DISPLAY\_SEGMENTS:

MOV CX, 2000 ; Small delay loop

DISP\_LOOP:

; HUNDREDS

MOV SI, 0

CALL SHOW\_DIGIT

; TENS

MOV SI, 1

CALL SHOW\_DIGIT

; UNITS

MOV SI, 2

CALL SHOW\_DIGIT

LOOP DISP\_LOOP

RET

;-----

; SHOW\_DIGIT: Show one digit from SEG\_TABLE[SI]

;-----

SHOW\_DIGIT:

; Get value to display

MOV AL, SEG\_TABLE[SI]

MOV BX, OFFSET SEG\_CODE

XLAT ; AL = 7-seg code

OUT 01H, AL ; Send to Port B

CALL SMALL\_DELAY

RET

SMALL\_DELAY:

MOV DX, 1000

DELAY\_LOOP:

NOP

DEC DX

JNZ DELAY\_LOOP

RET