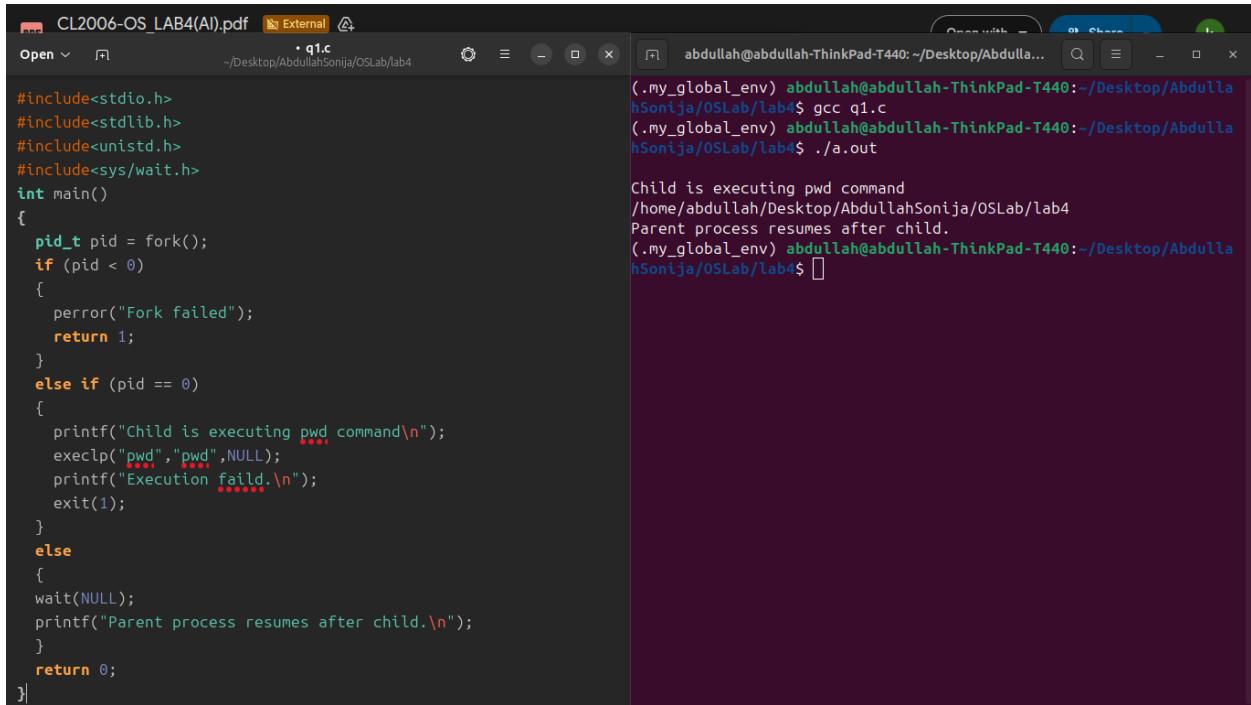


OS Lab 4

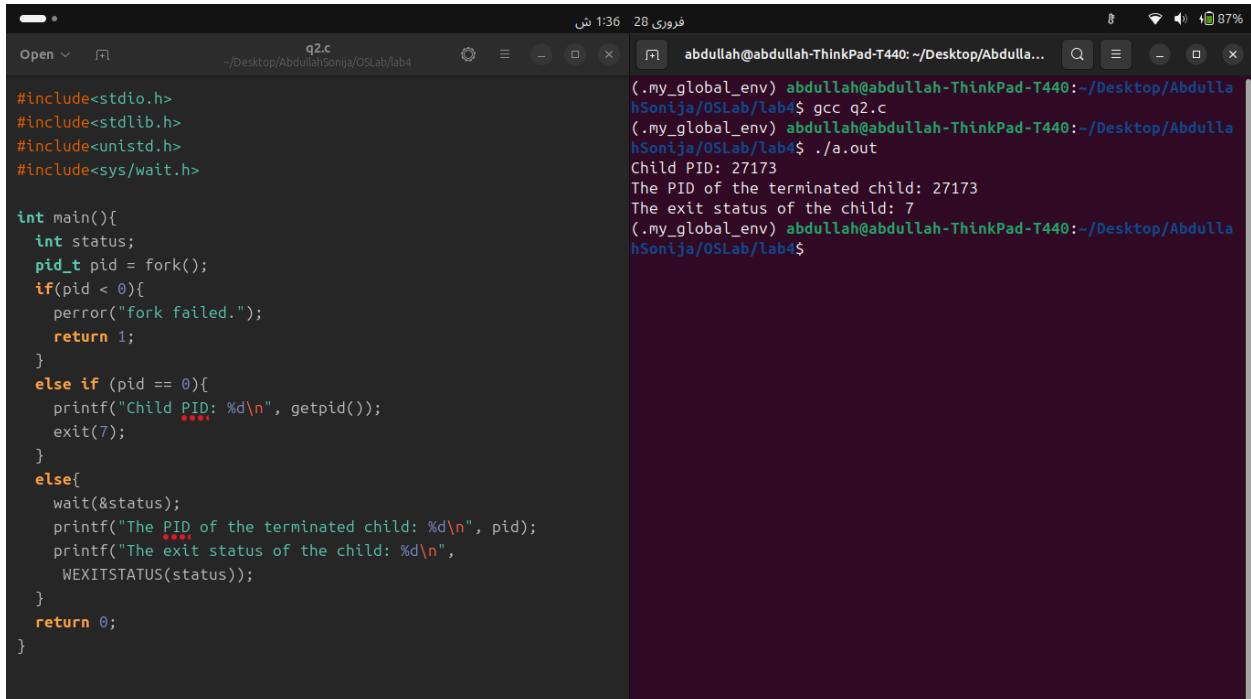
Q1:



```
#include<stdio.h>
#include<stdlib.h>
#include<unistd.h>
#include<sys/wait.h>
int main()
{
    pid_t pid = fork();
    if (pid < 0)
    {
        perror("Fork failed");
        return 1;
    }
    else if (pid == 0)
    {
        printf("Child is executing pwd command\n");
        execlp("pwd", "pwd", NULL);
        printf("Execution failed.\n");
        exit(1);
    }
    else
    {
        wait(NULL);
        printf("Parent process resumes after child.\n");
    }
    return 0;
}
```

```
(.my_global_env) abdullah@abdullah-ThinkPad-T440:~/Desktop/AbdullahSonija/OSLab/lab4$ gcc q1.c
(.my_global_env) abdullah@abdullah-ThinkPad-T440:~/Desktop/AbdullahSonija/OSLab/lab4$ ./a.out
Child is executing pwd command
/home/abdullah/Desktop/AbdullahSonija/OSLab/lab4
Parent process resumes after child.
(.my_global_env) abdullah@abdullah-ThinkPad-T440:~/Desktop/AbdullahSonija/OSLab/lab4$ 
```

Q2:



```
#include<stdio.h>
#include<stdlib.h>
#include<unistd.h>
#include<sys/wait.h>

int main(){
    int status;
    pid_t pid = fork();
    if(pid < 0){
        perror("fork failed.");
        return 1;
    }
    else if (pid == 0){
        printf("Child PID: %d\n", getpid());
        exit(7);
    }
    else{
        wait(&status);
        printf("The PID of the terminated child: %d\n", pid);
        printf("The exit status of the child: %d\n",
               WEXITSTATUS(status));
    }
    return 0;
}
```

```
(.my_global_env) abdullah@abdullah-ThinkPad-T440:~/Desktop/AbdullahSonija/OSLab/lab4$ gcc q2.c
(.my_global_env) abdullah@abdullah-ThinkPad-T440:~/Desktop/AbdullahSonija/OSLab/lab4$ ./a.out
Child PID: 27173
The PID of the terminated child: 27173
The exit status of the child: 7
(.my_global_env) abdullah@abdullah-ThinkPad-T440:~/Desktop/AbdullahSonija/OSLab/lab4$ 
```

Q3:

- **Total processes:** 4 (The original parent + 3 children).
- **printf() executions:** 4 times (Once for every process).
- Every process will print **x=9**.
- **Predictability:** No. The OS scheduler decides which process runs first. You might see the parent print before the child, or vice versa.

Q4:

- **Processes created:** 2 (Parent and 1 child).
- **Which runs date:** The child process.
- **"Exec Failed" condition:** It will only print if execvp fails (e.g., the date command isn't found). If exec succeeds, the child's memory is overwritten.
- **"Finish" prints:** Once. Only parent reaches that line.
- **Does execvp() create a new process?** No.

Q5:

- **What value will the parent print?** 5.
- **What does wait(&status) return?** The PID of the terminated child.
- **What happens if wait() is removed?** The parent may finish before the child, potentially creating a zombie process.
- **What if child uses exit(10) instead?** The parent will print 10.
- **Why do we use WEXITSTATUS(status):** To extract the specific exit code from the full status integer provided by the kernel.

Q6:

- **Which prints first? parent or child?** The parent. (The child is delayed by the sleep command).
- **Why is sleep(3) used?** To ensure the parent finishes its task first, often to demonstrate orphan processes.
- **What does getppid() return?** The Process ID of the Parent.
- **Can parent terminate before child?** Yes.
- **What happens if parent terminates early?** The child becomes an orphan and is adopted by the init or systemd process (PID 1).

Q7:

- **After how many seconds will "Time is up!" print?** 3 seconds.
- **Which signal is generated?** SIGALRM.

- **What happens if signal(SIGALRM, handler) is removed?** The program will terminate abruptly because the default action for SIGALRM is to kill the process.
- **Why is while(1) used?** To keep the process running so it stays alive long enough to receive the signal.
- **What does alarm(3) do?** It schedules a kernel-level timer to send a signal to the process after 3 seconds.