

Abdullah Abdelati

Unity Game Developer

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in <https://www.linkedin.com/in/abdullah-abdelaty-a4a1b21a2/> 🐙 <https://github.com/Abdullah165>

Profile

Enthusiastic and dedicated junior Unity game developer with a strong passion for creating immersive gaming experiences. Proficient in Unity and skilled in C# programming language. Knowledgeable in game development principles and eager to contribute to a collaborative team. A quick learner with a proactive attitude, seeking an opportunity to apply and expand skills in a professional environment.

Education

Bachelor's of Software Engineering., Assuit University

01/2017 – 07/2021

Assuit, Egypt

Projects

https://github.com/Abdullah165/Crazy_Fast, Crazy Fast

Racing game using Unity.

What I used:

- Unity Event system to decouple between classes.
- Unity New Input system to handle different inputs from different Platforms.
- Scriptable Objects to store data like Car Specifications
- Ray cast with Waypoint system for AI Cars Controller and many more

<https://github.com/Abdullah165/The-saving-and-fatal-steps>, The-saving-and-fatal-steps

Jump here and there and watch your steps maybe it will be the last one 😊. I used the Interface concept here to handle whatever player will collide with and the unity event system to decouple between classes.

<https://github.com/Abdullah165/Fruit-Ninja>, Fruit-Ninja

Fruit Ninja in Unity 🍉🍎🔪. I used the Unity event system to decouple between classes and the Interface concept to handle whatever that player will collide with.

<https://github.com/Abdullah165/Serpent-Day>, Serpent Day

Let Mr. Snake jump up and get rid of the bugs and rotten leaves and make sure to take the extra time to get rid of more of them.

Skills

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|-------------------------------------|--------------------------------|
| • Unity Game Development | • C# Programming |
| • Object-Oriented Programming (OOP) | • Asset Creation using Blender |
| • Problem Solving | • Version Control (Git) |
| • Team Collaboration | • Strong Communication Skills |

Languages

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| • Arabic | • English |
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